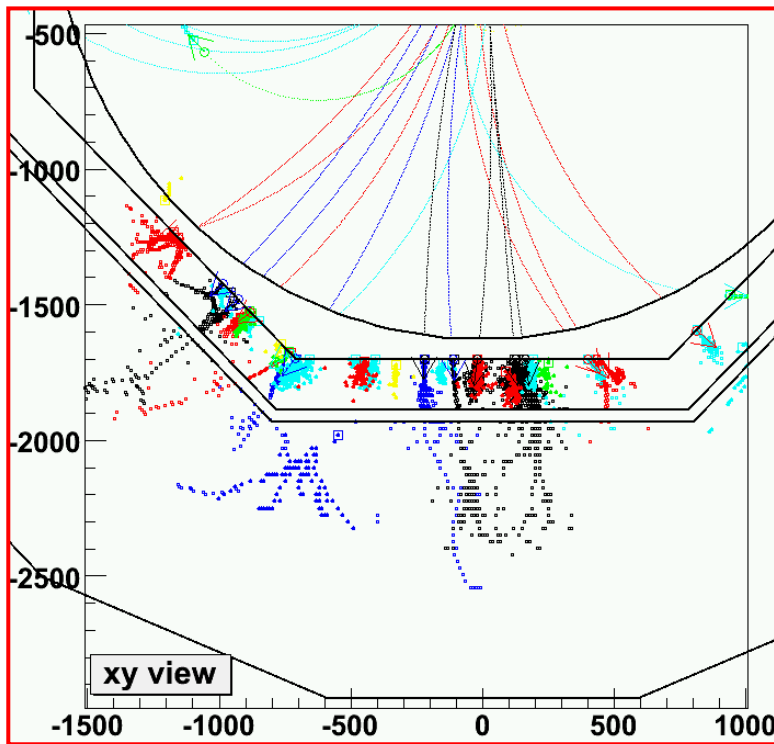


Towards Full Simulation ILC Physics PFA, Vertexing,...

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University of Cambridge



This Talk:

- ① Why?
- ② Overview of Marlin Processors
- ③ Progress with Tracking
- ④ Progress with Vertexing
Software (ZVTOP)
- ⑤ Progress with PFA
- ⑥ Where are we now?

Apologies to American/Asian
colleagues – this will be an
Eurocentric view

1 Why, oh why?

- ★ To date, almost all ILC physics studies used fast simulations with parameterised detector response (including many Tesla TDR studies)

So, why move to (less convenient) full simulation?

i) PHYSICS PERFORMANCE:

- ★ Parameterisation in fast sim. is almost certainly wrong, e.g. at 1 TeV, doubt we will achieve $30\%/\sqrt{E(\text{GeV})}$ jet energy res.
- ★ Not clear to me that for reliable statements about physics performance can use fast simulation

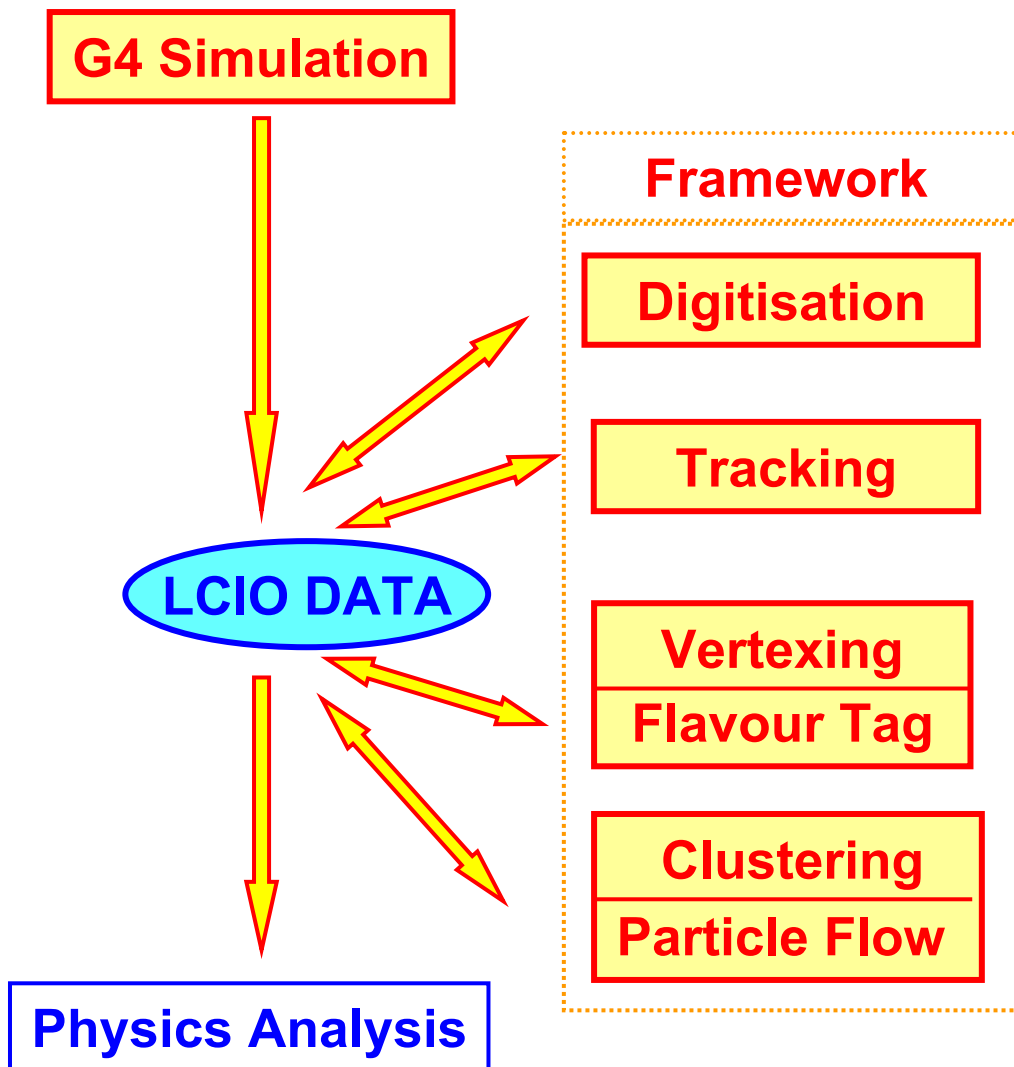
ii) DETECTOR OPTIMISATION:

- ★ Optimisation of nM\$100 detectors needs to be based on physics performance – only way to study this is full simulation
 - ★ 3 out of 4 detector concepts choose high granularity calorimetry (i.e. high cost) for particle flow. NEED to be convinced that the Particle Flow paradigm is the right way forward.
- + In the not so distant future, we will produce detector CDRs/TDRs: full simulation of (at least) some processes will be needed

For software tools to develop – need to start using them now

② Reasons to be Cheerful, 1

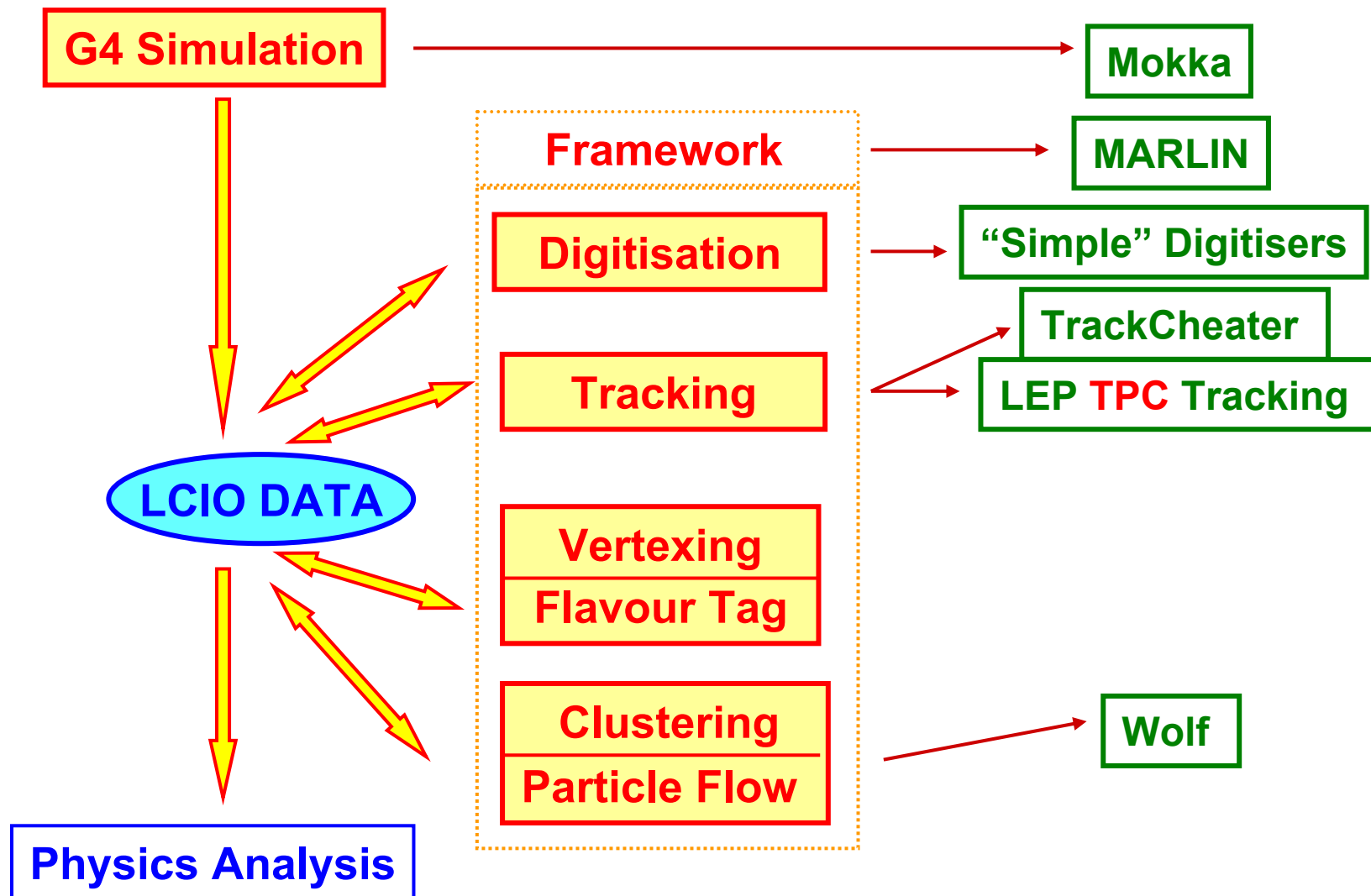
What software is needed?



Reasons to be Cheerful 1,2

What software is needed?

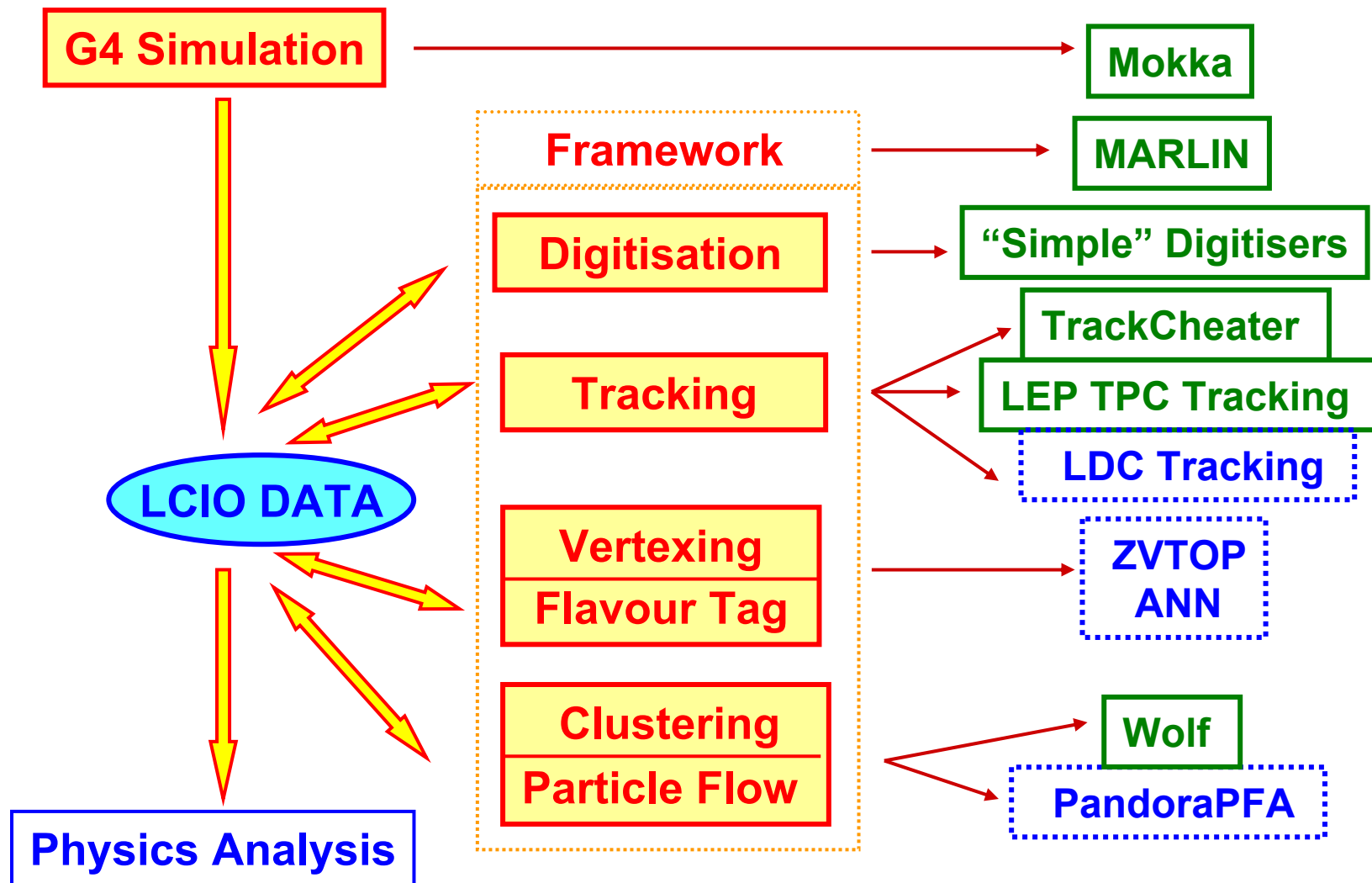
What existed last year



Reasons to be Cheerful 1,2,3

What software is needed?

What exists now?



★ A lot of progress over last year !

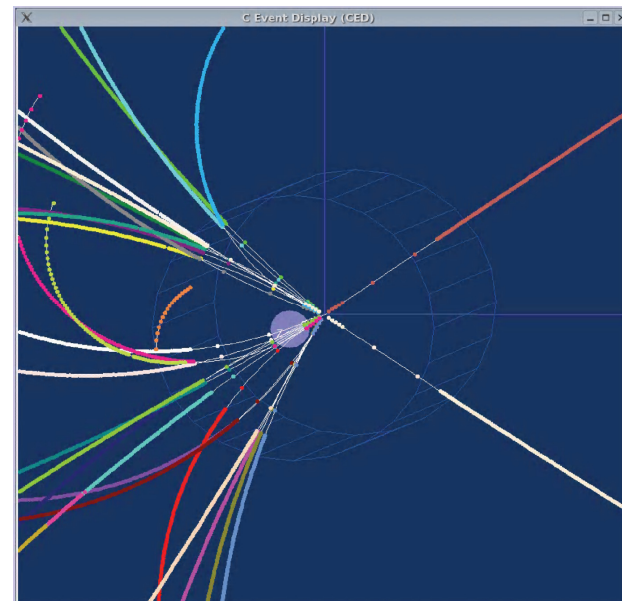
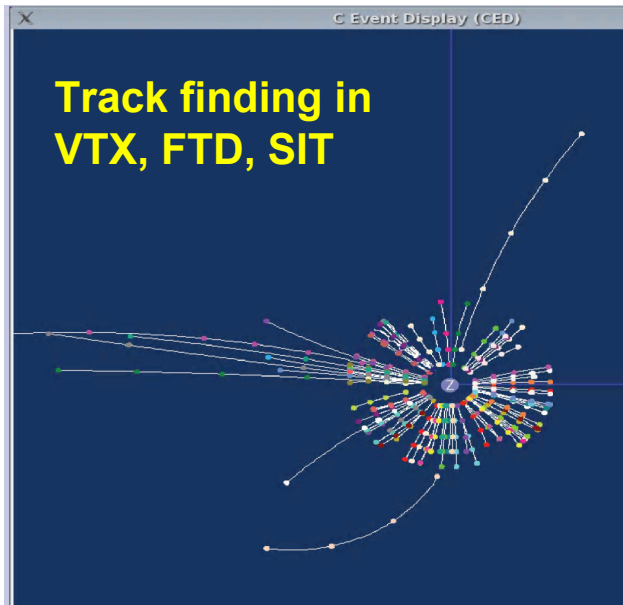
What do we need for physics studies?

- **need realistic** Vertexing/Flavour Tag
- **need realistic** Particle Flow
- **would like** Full Tracking (VTX, FTD, SIT, TPC)
 - but cheated tracks probably OK
- **ultimately would like** realistic digitisation with noise etc.
 - but can wait

• In the following 230 slides will discuss recent progress with VERTEXING and PFA + status of tracking...

③ Progress with Tracking

- ★ Previously only had TPC Pattern Recognition from LEP (S.Aplin)
- ★ Now have full PatRec in VTX, FTD, SIT (A. Raspereza)



- ★ + matching to TPC tracks (A. Raspereza)

➔ **LDCTracking Processor**

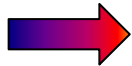
- Pattern recognition finished !
- Working on full track parameter reco. taking into account energy loss
- Aim to finish by Christmas

Very nice work - big step forward !

4 Progress with Vertexing

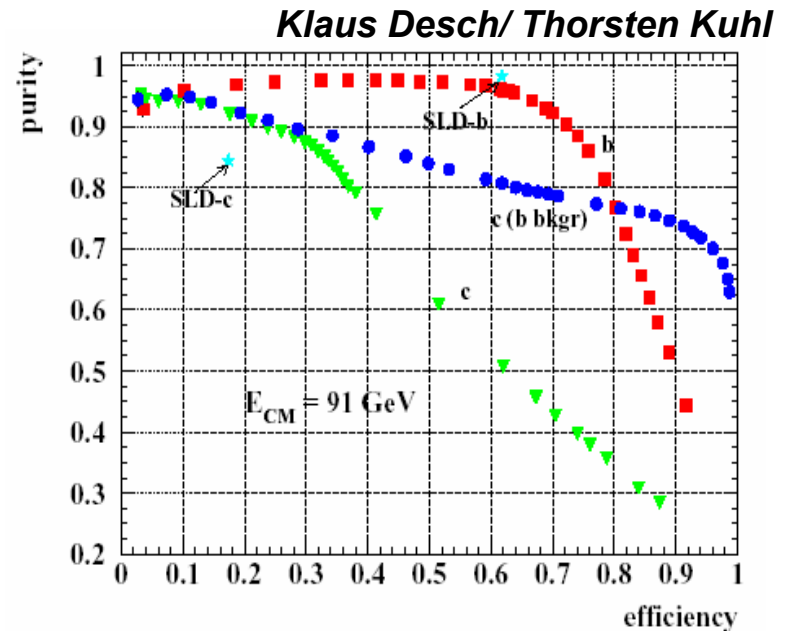
- ★ Many physics analyses at the ILC will rely on Heavy Flavour tagging
 - either directly, e.g. $BR(H \rightarrow cc)$
 - + majority of studies will employ flavour tagging to select signal/reject background
- ★ To determine ultimate ILC physics sensitivity need “realistic”, i.e. **sophisticated** vertex reconstruction software
- ★ TESLA TDR studies used powerful techniques from **SLD/LEP**

- TDR vertex detector + code: achieved good performance, c.f. SLD



Brave New World of
C++/Marlin/...

- Until recently – nothing in C++:
a major hole in our software



Current Status

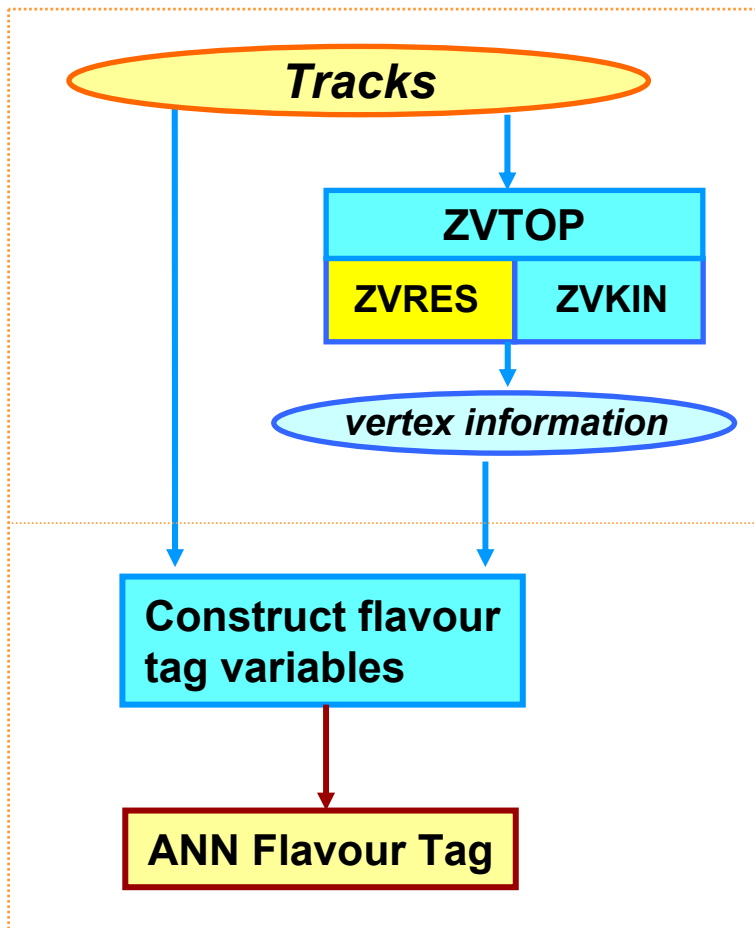
- ★ Real progress in the last year (two groups)
 - ✦ RAVE/Vertigo vertexing toolkit (Vienna group, Mitaroff, Waltenburg, et al.):
 - potentially powerful generic “toolkit” approach
 - ✦ ZVTOP (LCFI group, Hillert et al.)
 - C++/Marlin** implementation of tried and tested Fortran algorithms
- ★ Today concentrate on **ZVTOP** approach
[for full details see talks of **S.Hillert** and **B.Jeffery** in this afternoon’s Simulation/Reconstruction session 1700-1840]

ZVTOP (in Marlin)

- ★ Brand new C++ implementation of ZVTOP
- ★ Major undertaking:
 - 16816 lines (!) of structured/documented code
 - Great care in validating each step against existing Fortran code

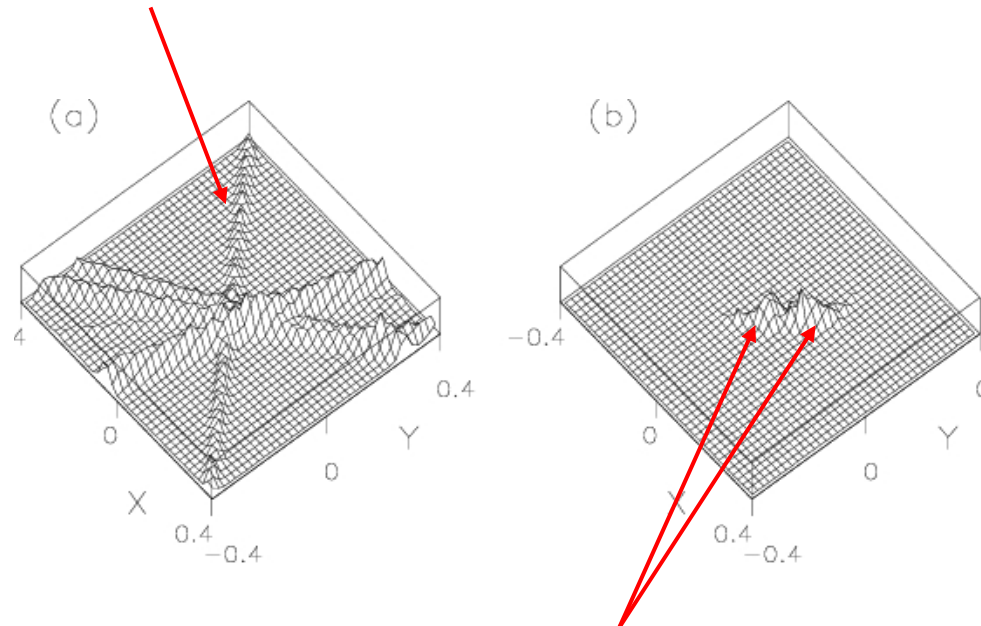
*D. Jackson,
NIM A 388 (1997) 247*

- ★ Separate Marlin processors for **Vertex finding** and Flavour Tagging
- ★ Vertexing algorithm **ZVTOP** has two main parts



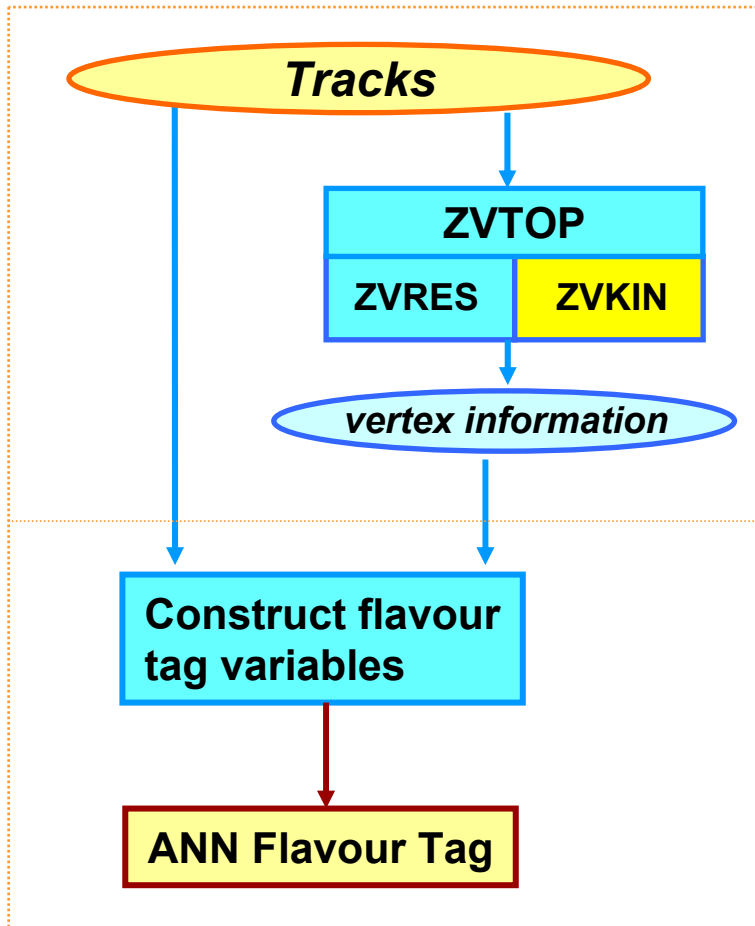
ZVRES:

- Tracks represented as 3D Gaussian probability tubes



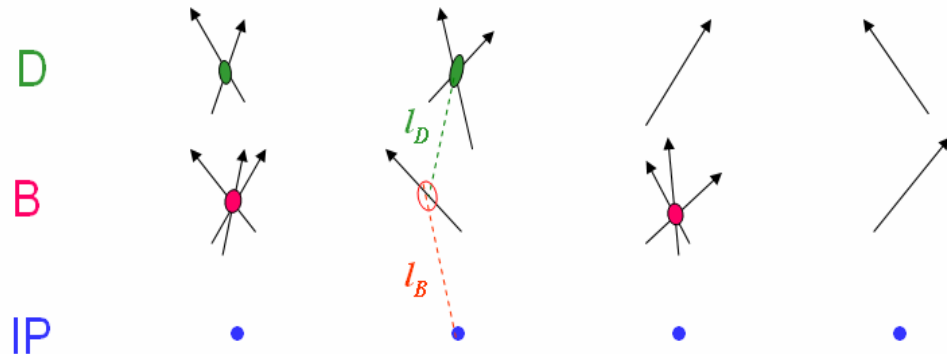
- Overlaps used to identify vertices

- ★ Separate Marlin processors for **Vertex finding** and Flavour Tagging
- ★ Vertexing algorithm **ZVTOP** has two main parts

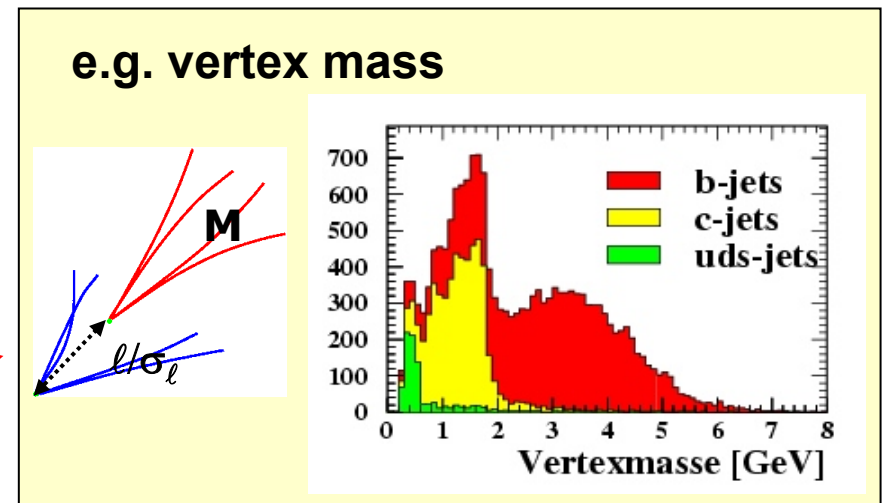
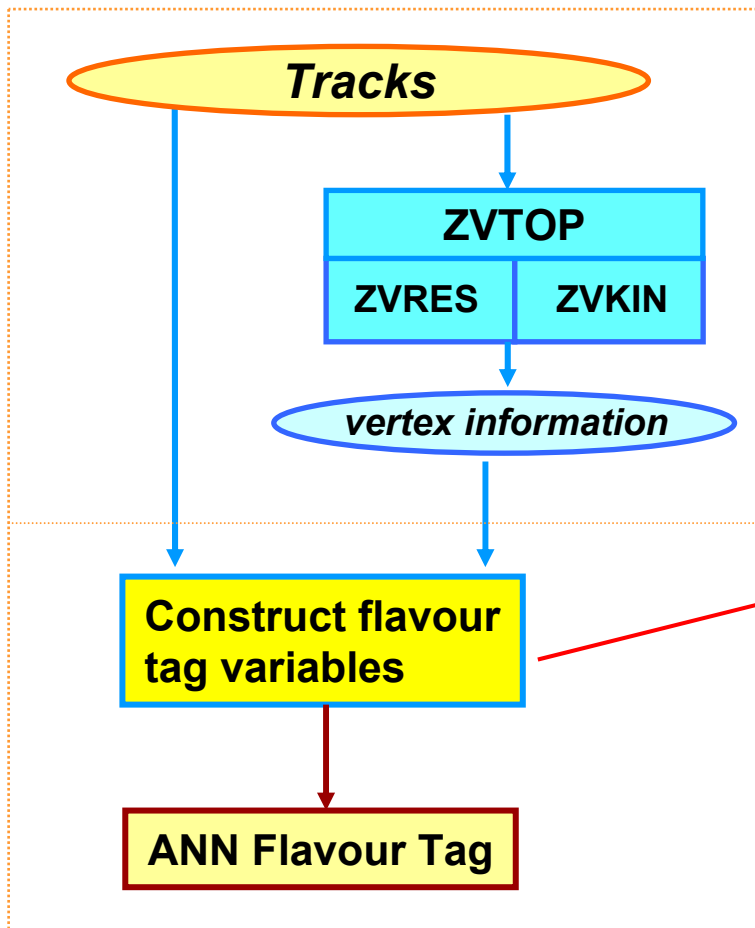


ZVKIN:

- Used by SLD
- Not in previous Brahms (fortran) code
- Should improve tagging for single prong B/D decays or where B decay not well resolved from vertex

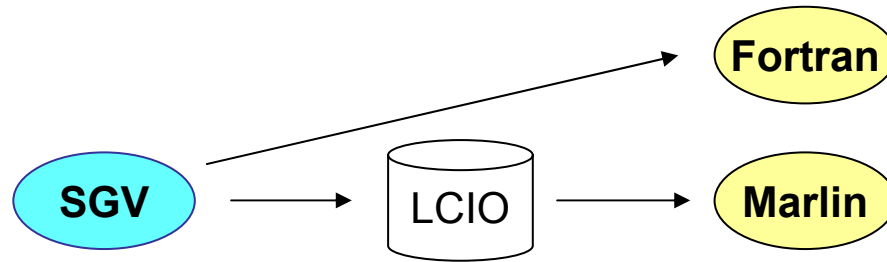


- ★ Separate Marlin processors for Vertex finding and **Flavour Tagging**
- ★ Vertex information + tracking used for **flavour tag variables**



- ★ Finally, apply **Neural Network** flavour tag using essentially the same method as earlier fortran code (R.Hawkings, LC-PHSM-2000-021)

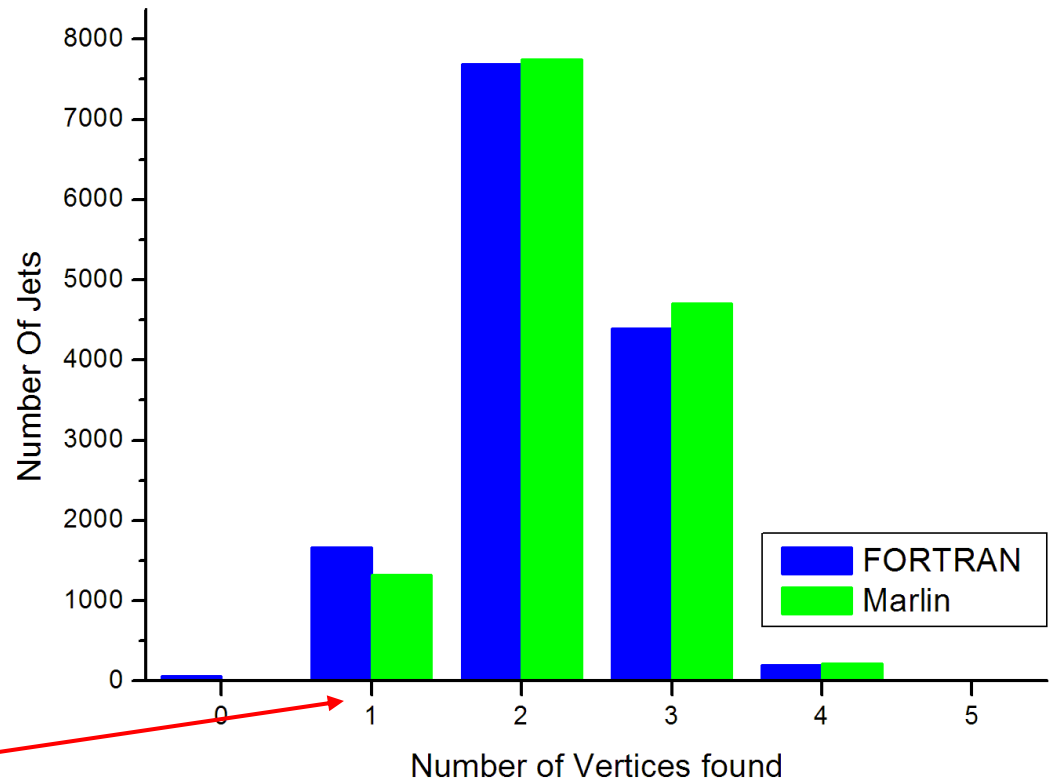
Validation



- ★ Tested using same events generated using fast MC (**SGV**)
- ★ Direct comparison of **ZVTOP** part

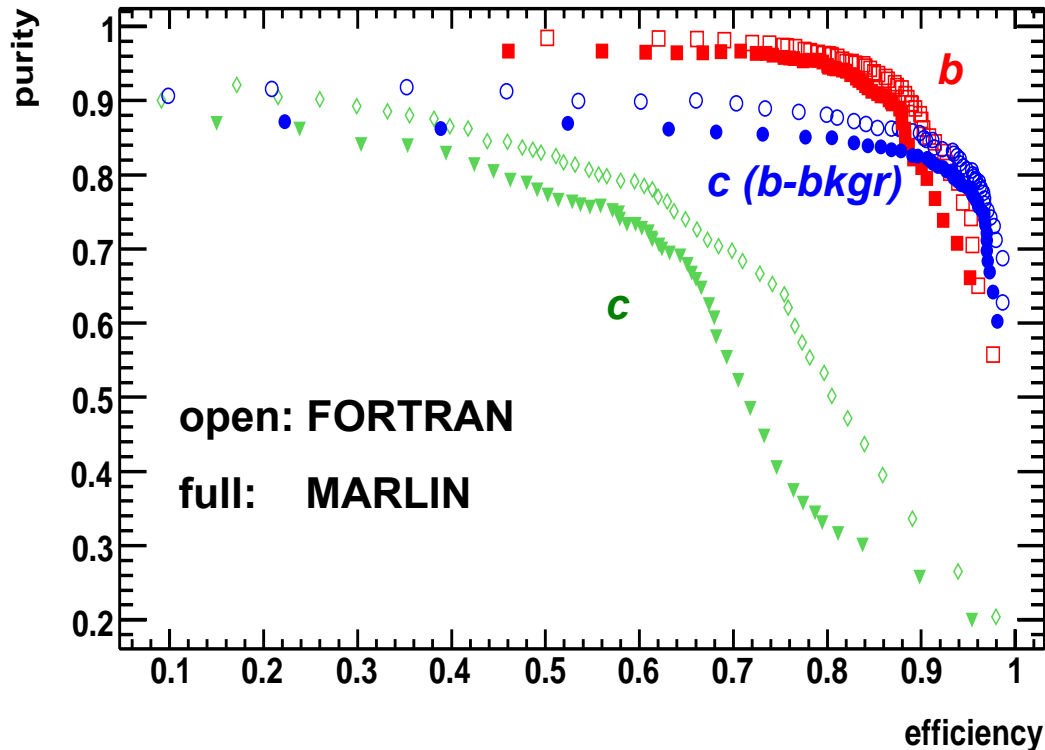
e.g. number of vertices
in ~100 GeV b-jets

**ZVTOP: good agreement
with Fortran code**



IP only

Current Performance



- Performance is good
- But not yet quite as good as Fortran code (same events)
- **very encouraging first attempt !**

- ◆ Will soon be tested with Mokka (rather than SGV) tracks
- ◆ First release on timescale of a few weeks !
- ◆ Very likely to have first version before Christmas
- ◆ **A big step forward !**

5 Progress with Particle Flow

- ★ Three of the four detector concepts based around the PFA approach to calorimetry.
- ★ Need sophisticated reconstruction software for detector optimisation and physics studies

Where are we now ?

- ★ Within Marlin framework, **2** reasonably well developed algorithms:
 - **WolfPFA** (A. Raspereza et al.)
 - **PandoraPFA**
 - + **current development (DESY group) of new structured “toolkit” approach (too early for results)**
- ★ In terms of performance, **PandoraPFA** is currently leading the way.
- ★ Here will describe current status of PandoraPFA:
 - ♦ **overview of algorithm**
 - ♦ **current performance**
 - ♦ **some example detector optimisation studies**
 - ♦ **use in physics studies...**

① PandoraPFA Overview

- ★ ECAL/HCAL reconstruction and PFA performed in a single algorithm
- ★ Keep things fairly generic algorithm
 - applicable to multiple detector concepts
- ★ Use tracking information to help ECAL/HCAL clustering

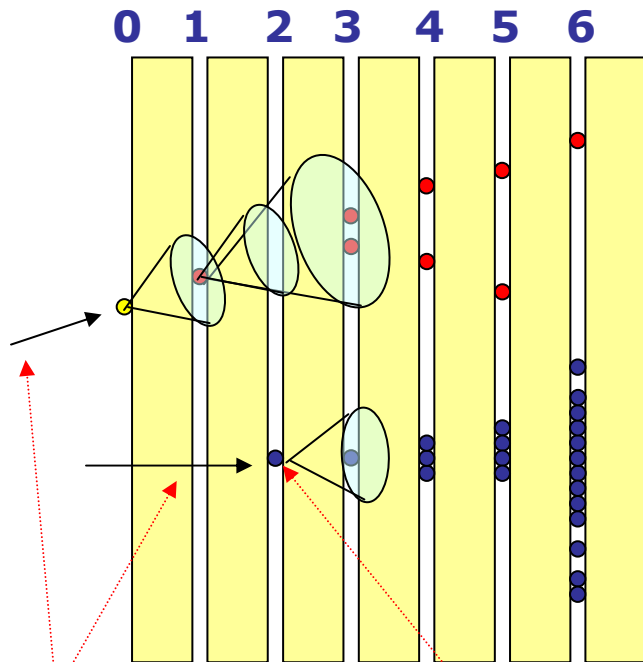
★ This is a fairly sophisticated algorithm : ~8000 lines of code

Five Main Stages:

- i. Loose clustering in ECAL and HCAL
- ii. Topological linking of clearly associated clusters
- iii. Coarser grouping of clusters
- iv. Iterative reclustering
- v. Formation of final Particle Flow Objects
(reconstructed particles)

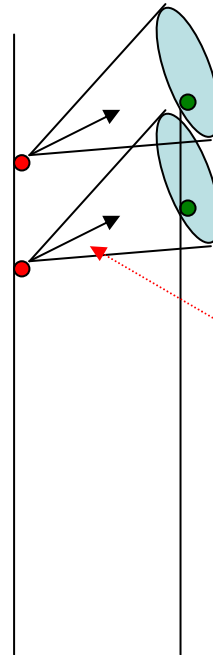
i) ECAL/HCAL Clustering

- ★ Start at inner layers and work outward
- ★ Tracks can be used to “seed” clusters
- ★ Associate hits with existing Clusters
- ★ If no association made form new Cluster
- ★ Simple cone based algorithm



Initial cluster direction

Unmatched hits seeds new cluster



Simple cone algorithm based on current direction + additional N pixels

Cones based on either: initial PC direction or current PC direction

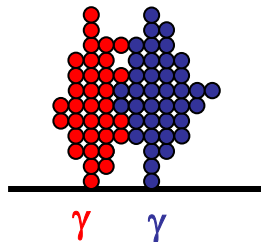
ii) & iii) Cluster Association

- ✦ By design, clustering errs on side of caution
i.e. clusters tend to be split
- ✦ Philosophy: easier to put things together than split them up
- ✦ Clusters are then associated together in two stages:
 - 1) Tight cluster association – clear topologies
 - 2) Loose cluster association – fix what's been missed

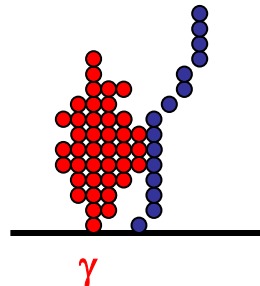
★ Photon ID

- ★ Photon ID plays important role
- ★ Simple “cut-based” photon ID applied to all clusters
- ★ Clusters tagged as photons are immune from association procedure – just left alone

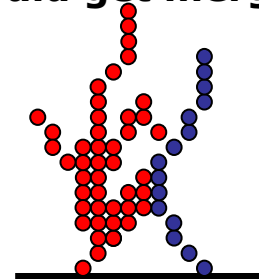
Won't merge



Won't merge



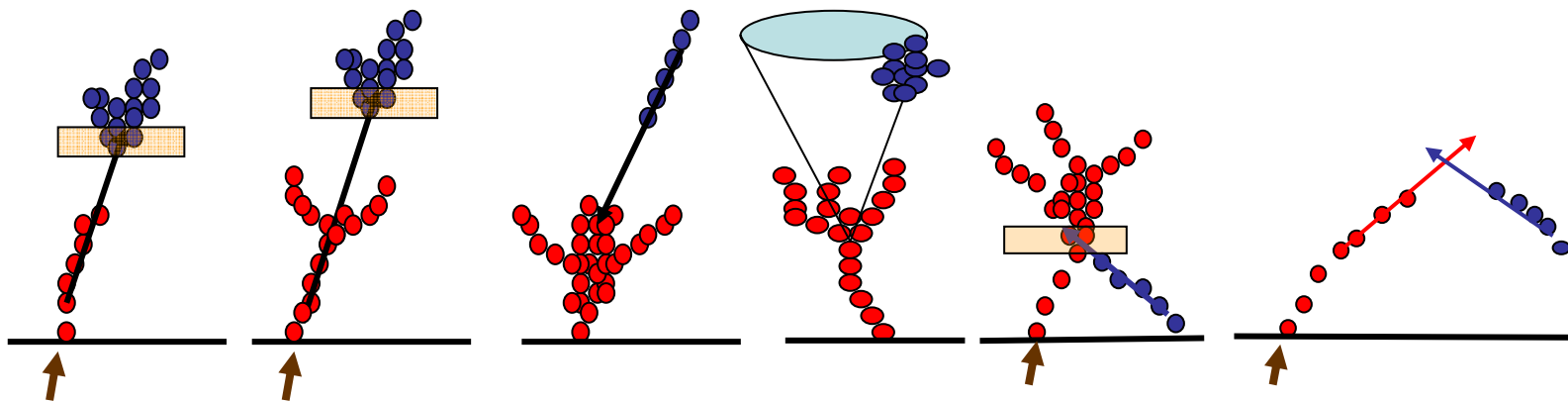
Could get merged



★ Clusters associated using a number of topological rules

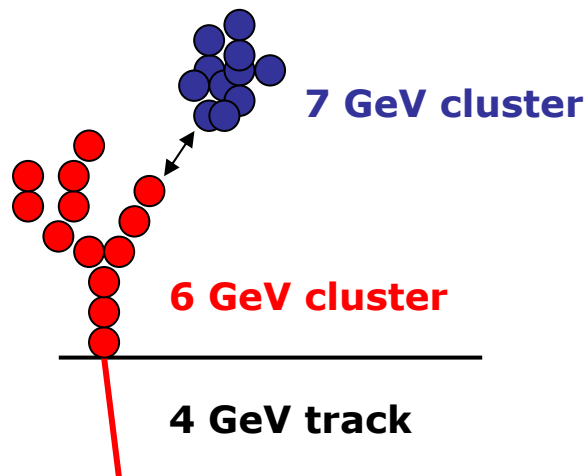
Clear Associations:

- Join clusters which are clearly associated making use of high granularity + tracking capability: **very few mistakes**



Less clear associations:

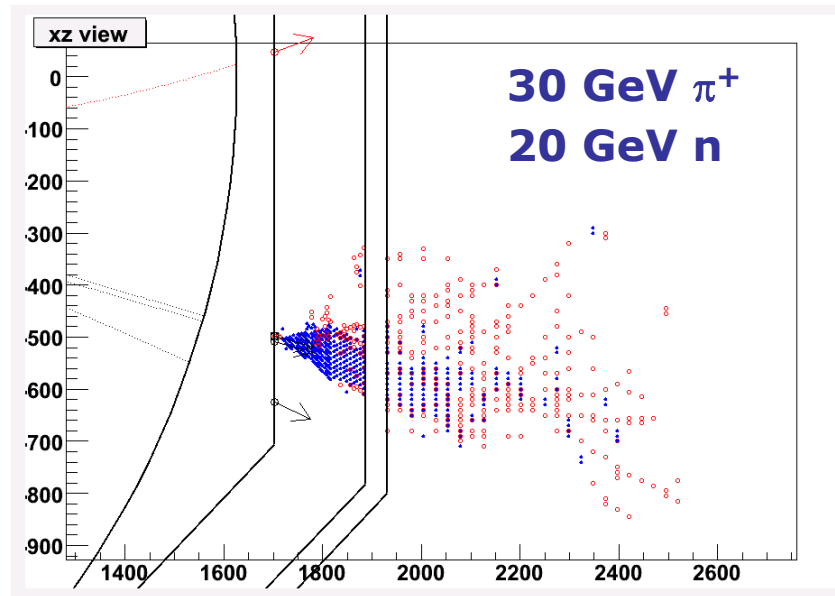
e.g. **Proximity**



**Use E/p consistency
to veto clear mistakes**

iv) Iterative Reclustering

★ Generally performance is good – but some difficult cases...



- ★ At some point hit the limit of “pure” particle flow
 - ◆ just can’t resolve neutral hadron in hadronic shower

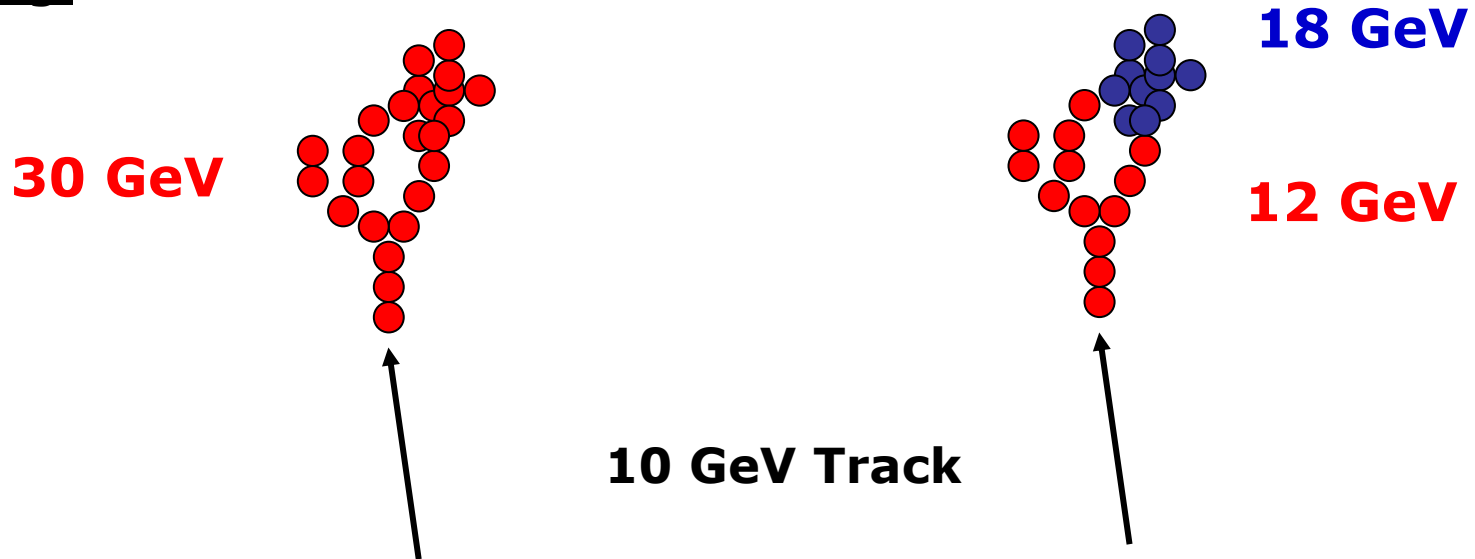
The ONLY(?) way to address this is “statistically”



e.g. if have 30 GeV track pointing to 20 GeV cluster
SOMETHING IS WRONG

★ If track momentum and cluster energy inconsistent : **RECLUSTER**

e.g.



Change clustering parameters until cluster splits
and get sensible track-cluster match

NOTE: NOT FULL PFA as clustering driven by track momentum

This is very important for higher energy jets

② Current Performance

Figures of Merit:

rms₉₀

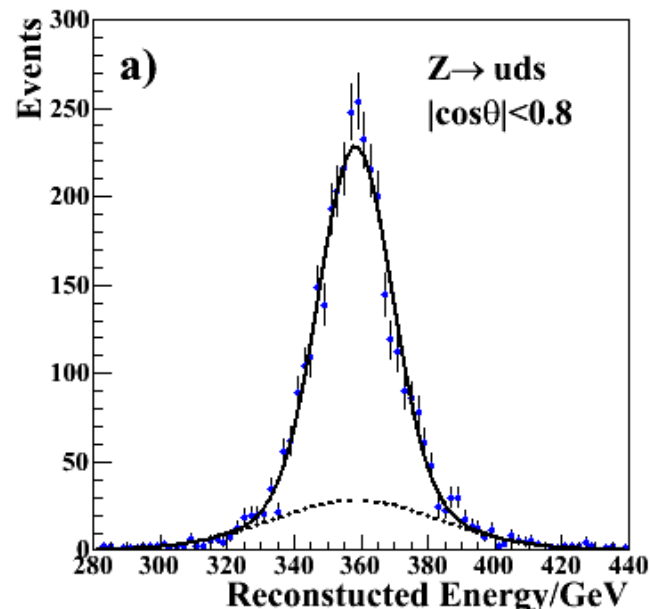
- ★ Find smallest region containing 90 % of events
- ★ Determine rms in this region

E_{JET}	$\sigma_E/E = \alpha\sqrt{(E/\text{GeV})}$ $ \cos\theta < 0.8$
45 GeV	0.30
100 GeV	0.37
180 GeV	0.57
250 GeV	0.75

For jet energies < 100 GeV performance is probably good enough for physics studies

σ_{75}

- ★ Fit sum of two Gaussians with same mean. The narrower one is constrained to contain 75% of events
- ★ Quote σ of narrow Gaussian



It is found that $\text{rms}_{90} \approx \sigma_{75}$

③ Recent Detector Optimisation Studies

★ From point of view of detector design – what do we want to know ?

Optimise performance vs. cost

★ Main questions (the major cost drivers):

- Size : performance vs. radius
- Granularity (longitudinal/transverse): ECAL and HCAL
- B-field : performance vs. B

★ To answer them use **MC simulation + PFA algorithm**



- Need a good simulation of hadronic showers
- Need realistic PFA algorithm
(want/need results from multiple algorithms)

★ This is important – significant impact on overall design of *xxx* M\$ detector !

★ Interpretation of results needs care – observe effects of **detector + software**

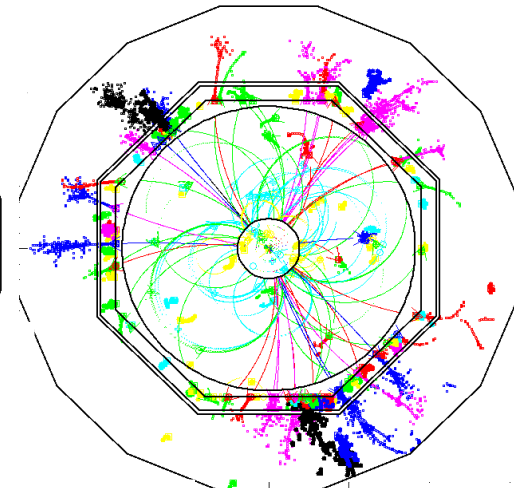
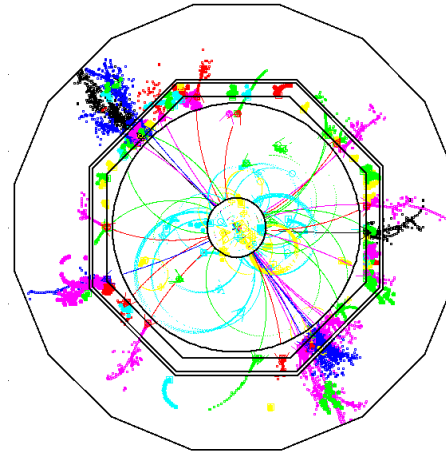
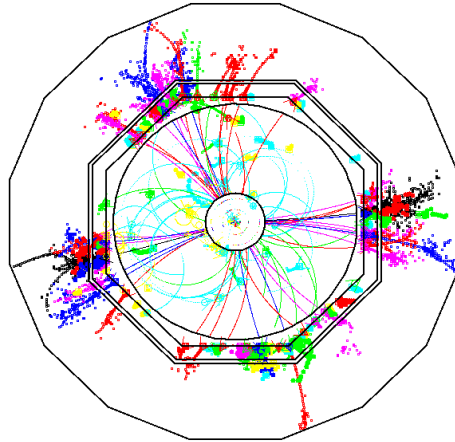
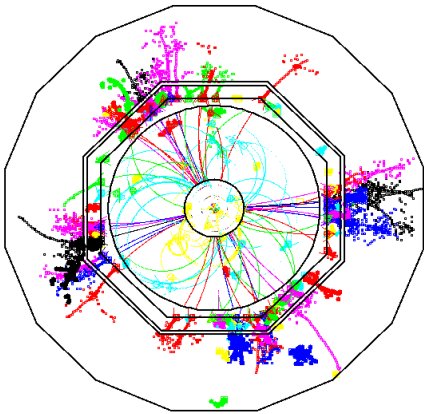
e.g. Radius/Field

$r_{\text{TPC}} = 1380 \text{ mm}$

$r_{\text{TPC}} = 1580 \text{ mm}$

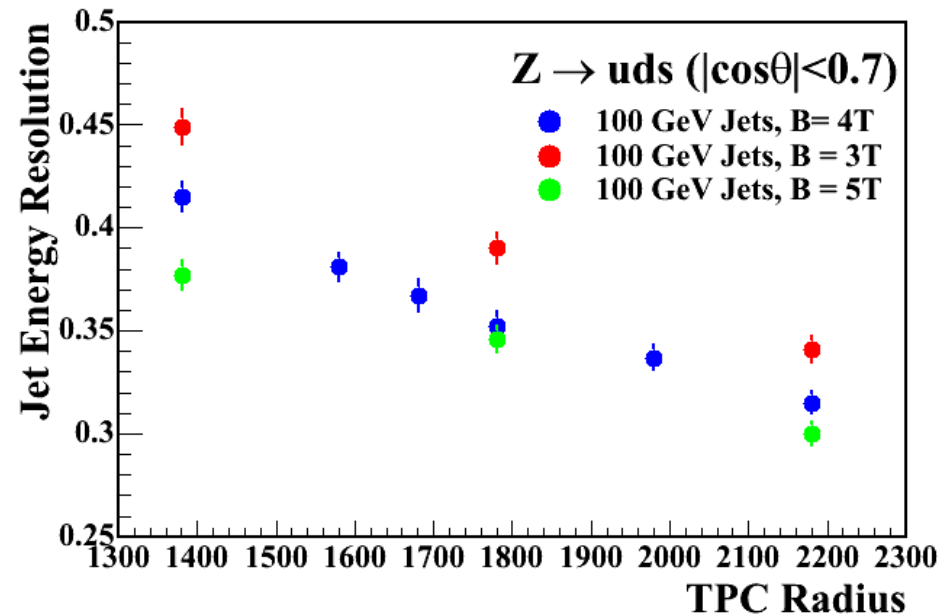
$r_{\text{TPC}} = 1690 \text{ mm}$

$r_{\text{TPC}} = 1890 \text{ mm}$



e.g. 100 GeV uds **Jets** in Barrel

- ★ Performance vs. radius/B (Tesla TDR detector)
- ★ Argues for large high field
- ★ With a reasonable cost model for ECAL+HCAL and Solenoid could identify “optimal” parameters



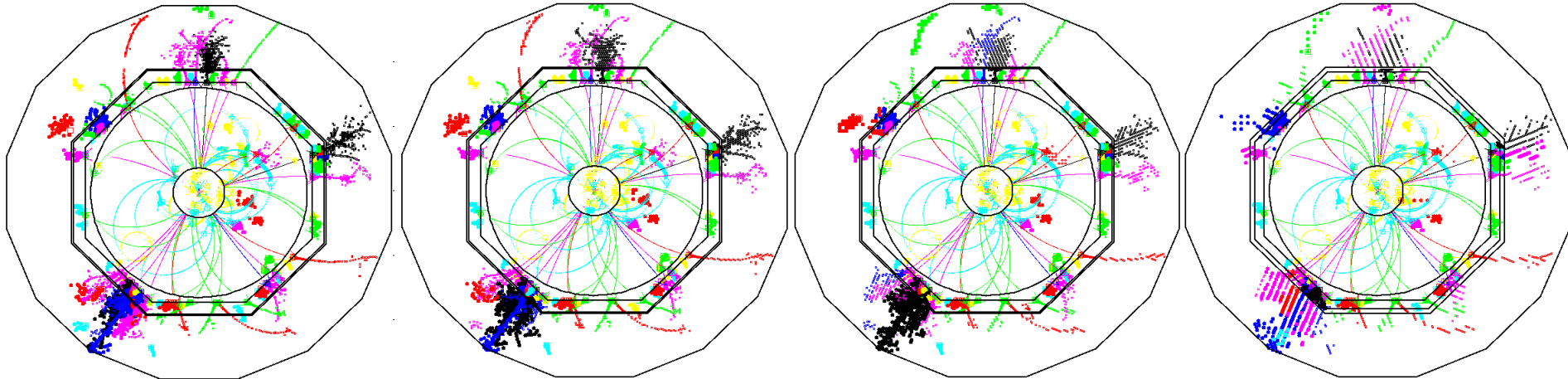
e.g. HCAL Transverse Granularity

1x1

3x3

5x5

10x10



Detector Model	$\sigma_{E_{vis}}/E = \alpha\sqrt{(E/\text{GeV})}$	
	Z @91 GeV	tt@500 GeV
LDC00Sc 1cm x 1cm	31.4 ± 0.3 %	42 ± 1 %
LDC00Sc 3cm x 3cm	30.6 ± 0.3 %	45 ± 1 %
LDC00Sc 5cm x 5cm	31.3 ± 0.3 %	48 ± 1 %
LDC00Sc 10cm x 10cm	33.7 ± 0.3 %	56 ± 1 %

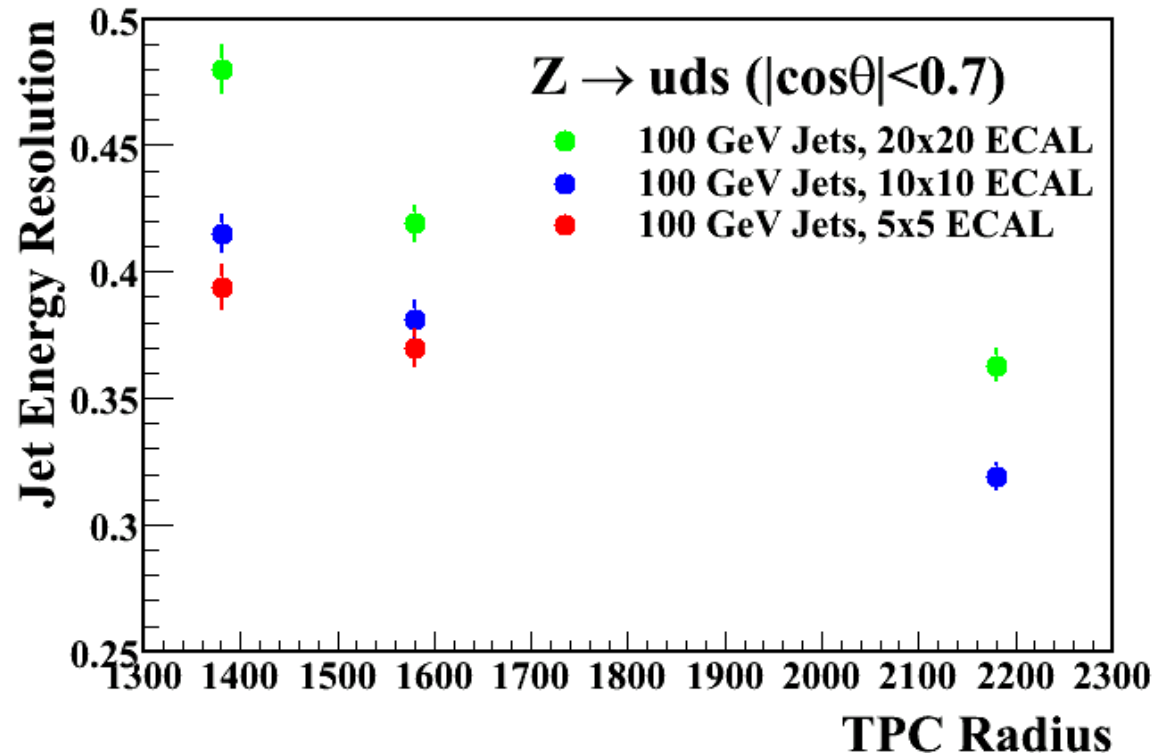
Visible energy resolution

- ★ 10x10 too coarse (can be seen clearly from display)
- ★ Finer granularity helps(?) somewhat at higher energies

e.g. ECAL Transverse Granularity

- Use Mokka to generate $Z \rightarrow uds$ events @ 200 GeV with different ECAL segmentation: **5x5, 10x10, 20x20** [mm²]

- Detector model: LDC00Sc (~Tesla TDR)
- B = 4 Tesla
- 30x30mm² HCAL



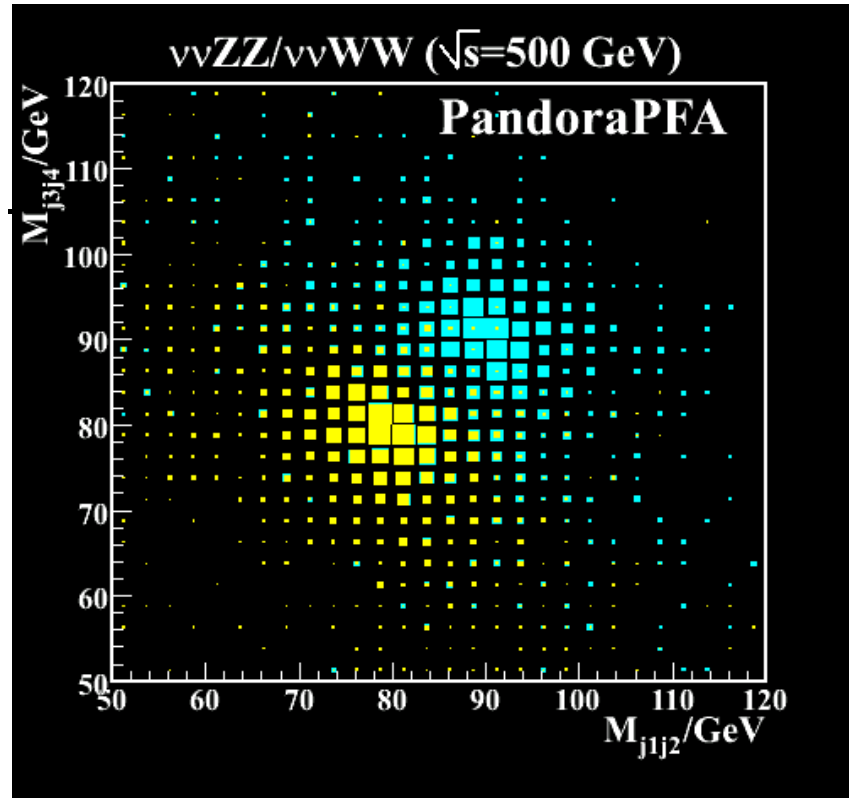
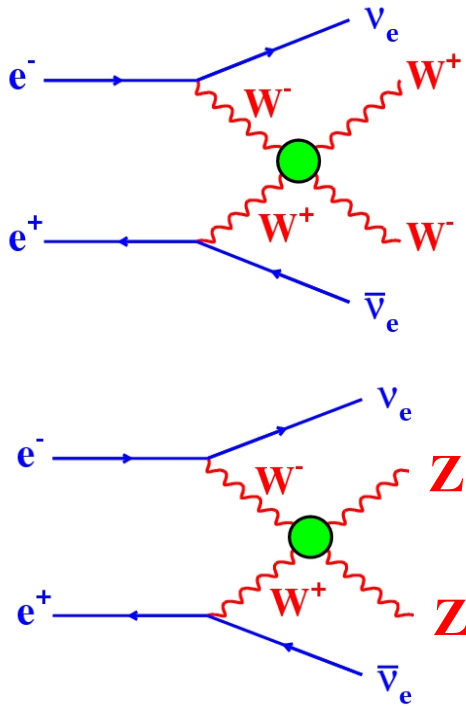
With PandoraPFA

- 20x20 segmentation looks too coarse
- For 100 GeV jets, not a big gain going from 10x10 → 5x5mm²
[for these jet energies the contributions from confusion inside the ECAL is relatively small]

④ “Physics Studies”

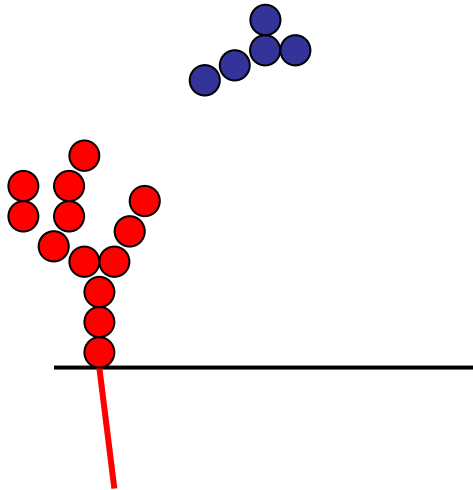
- ★ PandoraPFA is not perfect, but does a reasonable job
- ★ Can start to use it for full simulation physics studies
- ★ Using Marlin jet finders + reconstructed PandoraPFA reconstructed PFOs, it took me about 1 hour to produce the “classic” PFA plot

$e^+e^- \rightarrow \nu\nu WW \rightarrow \nu\nu qqqq$, $e^+e^- \rightarrow \nu\nu ZZ \rightarrow \nu\nu qqqq$



PandoraPFA : Outlook

- ★ Code was “released” in the Summer:
<http://www.hep.phy.cam.ac.uk/~thomson/pandoraPFA>
- ★ Shortly after this meeting will go into Marlin CVS repository
- ★ Still some work to do...
- ★ Currently performance almost entirely limited by low energy “hadronic fragments”



- No attempt to identify these in current code
- Has been on “to do” list for some time
- Hope to address this before Christmas

◆ Also working to make code compatible with **SLIC** and **Jupiter** events – clustering works well, some issues with tracking

⑥ Where are we now?

- Significant progress in all main areas of ILC reconstruction software
- Can currently perform full simulation physics analysis with:

Digitisers

+

TrackCheater

+

PandoraPFA

- Hopefully, by Christmas will be able to do it all !

Digitisers

+

LDCTracking

+

ZVTOP

+

PandoraPFA

Time to start full simulation physics studies !