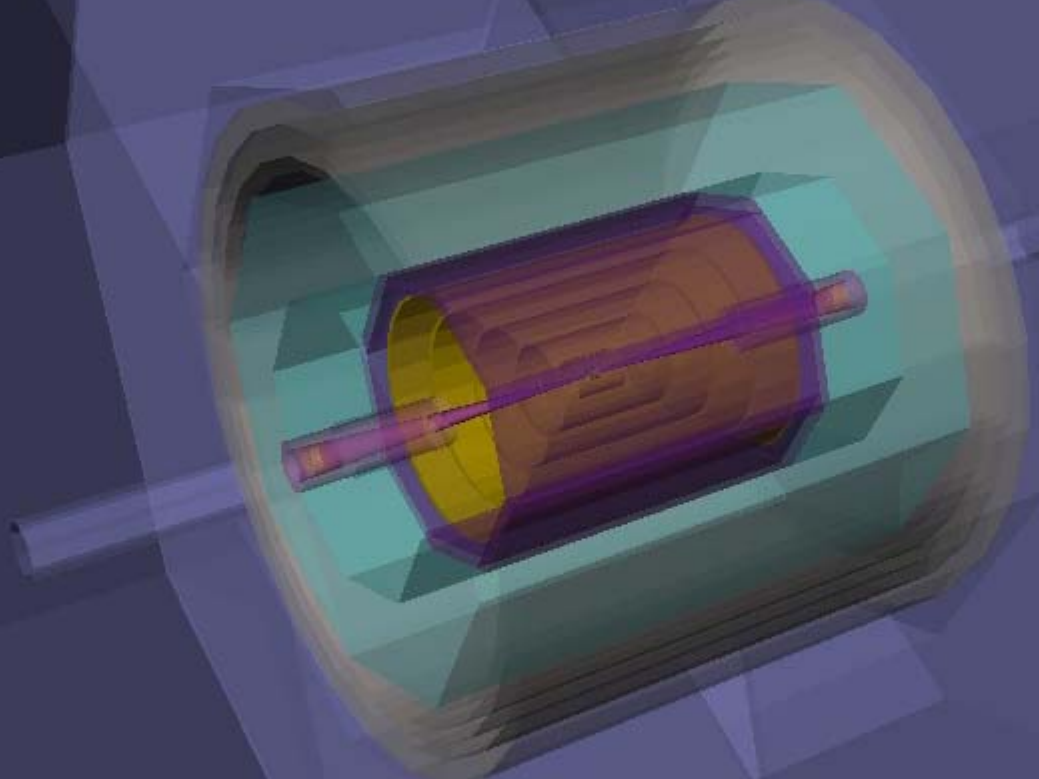


# SiD CDR: Simulation and Reconstruction



**Norman Graf**  
(representing the Simulation & Reconstruction Team)

**Silicon Detector Workshop**  
**October 27, 2006**

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# CDR Detector Simulations

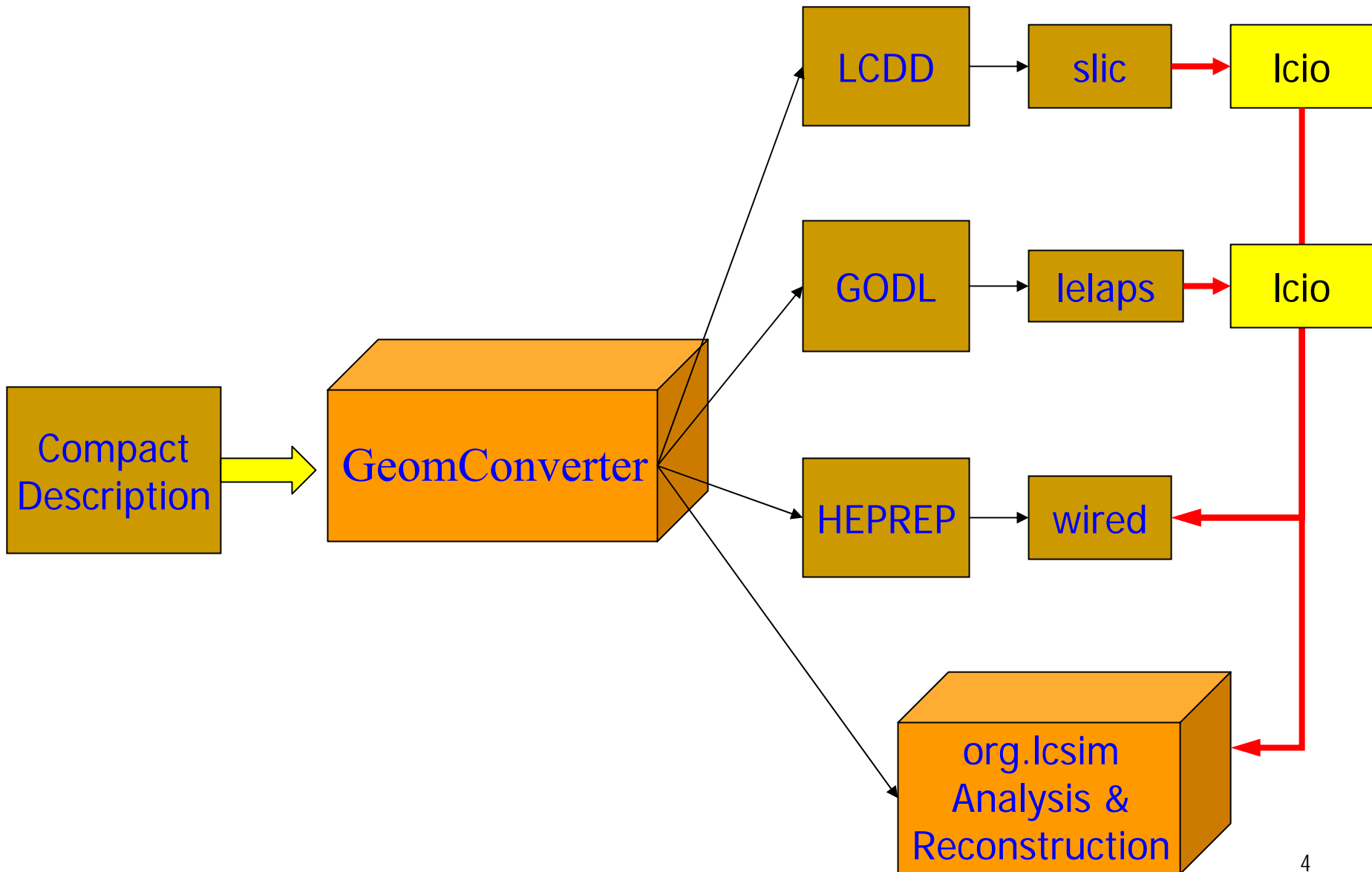
- Need to clarify exactly what is required for the CDR and what is deferred to the TDR.
- However, generally agreed that the detector design should have some semblance to a detector which can be built.
  - e.g. no floating cylindrical calorimeters.
- Is the simulation infrastructure capable of modeling realistic detector geometries?
- Yes! The full simulation package slic reads in geometries in lcdd, which is a low-level format that targets Geant4 primitives.

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# CDR Detector Simulations

- However, it would be extremely tedious to generate these files.
- Would not provide a connection to the reconstruction, or to the event display.
- Prefer (but not required) to define geometries using a “compact” description.
- Small Java program for converting from compact description to a variety of other formats.
  - GeomConverter.

# GeomConverter



# Silicon Tracking Detectors

- For the purposes of quickly scanning the parameter space of number of tracking layers and their radial and z positioning, have been simulating the trackers as cylindrical shells or planar disks.
- Are now moving beyond this to be able to realistically simulate buildable subdetectors.
- Have always been able to simulate arbitrarily complex shapes in slic using lcdd, but this is a very verbose format.
- Have now introduced tilings of planar detectors (simulating silicon wafers) into the compact xml description.

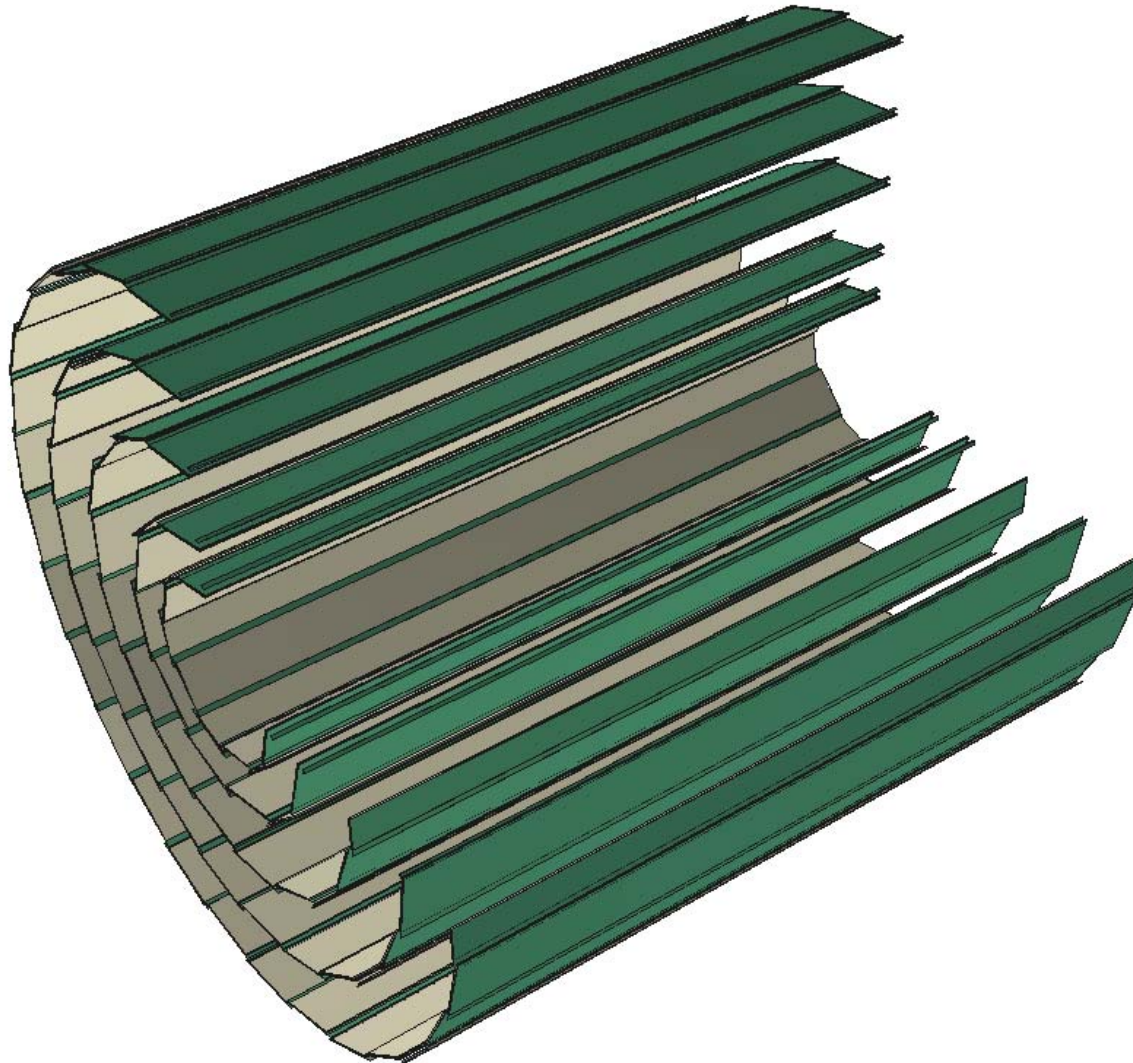
# xml: Defining a Module

```
<module name="VtxBarrelModuleInner">
  <module_envelope width="9.8" length="63.0 * 2" thickness="0.6"/>
  <module_component width="7.6" length="125.0" thickness="0.26"
    material="CarbonFiber" sensitive="false">
    <position z="-0.08"/>
  </module_component>
  <module_component width="7.6" length="125.0" thickness="0.05"
    material="Epoxy" sensitive="false">
    <position z="0.075"/>
  </module_component>
  <module_component width="9.6" length="125.0" thickness="0.1"
    material="Silicon" sensitive="true">
    <position z="0.150"/>
  </module_component>
</module>
```

# xml: Placing the modules

```
<layer module="VtxBarrelModuleInner" id="1">
  <barrel_envelope inner_r="13.0" outer_r="17.0" z_length="63 * 2"/>
  <rphi_layout phi_tilt="0.0" nphi="12" phi0="0.2618" rc="15.05" dr="-1.15"/>
  <z_layout dr="0.0" z0="0.0" nz="1"/>
</layer>
<layer module="VtxBarrelModuleOuter" id="2">
  <barrel_envelope inner_r="21.0" outer_r="25.0" z_length="63 * 2"/>
  <rphi_layout phi_tilt="0.0" nphi="12" phi0="0.2618" rc="23.03" dr="-1.13"/>
  <z_layout dr="0.0" z0="0.0" nz="1"/>
</layer>
<layer module="VtxBarrelModuleOuter" id="3">
  <barrel_envelope inner_r="34.0" outer_r="38.0" z_length="63 * 2"/>
  <rphi_layout phi_tilt="0.0" nphi="18" phi0="0.0" rc="35.79" dr="-0.89"/>
  <z_layout dr="0.0" z0="0.0" nz="1"/>
</layer>
<layer module="VtxBarrelModuleOuter" id="4">
  <barrel_envelope inner_r="46.6" outer_r="50.6" z_length="63 * 2"/>
  <rphi_layout phi_tilt="0.0" nphi="24" phi0="0.1309" rc="47.5" dr="0.81"/>
  <z_layout dr="0.0" z0="0.0" nz="1"/>
</layer>
<layer module="VtxBarrelModuleOuter" id="5">
  <barrel_envelope inner_r="59.0" outer_r="63.0" z_length="63 * 2"/>
  <rphi_layout phi_tilt="0.0" nphi="30" phi0="0.0" rc="59.9" dr="0.77"/>
  <z_layout dr="0.0" z0="0.0" nz="1"/>
</layer>
```

# The Barrel Vertex Detector



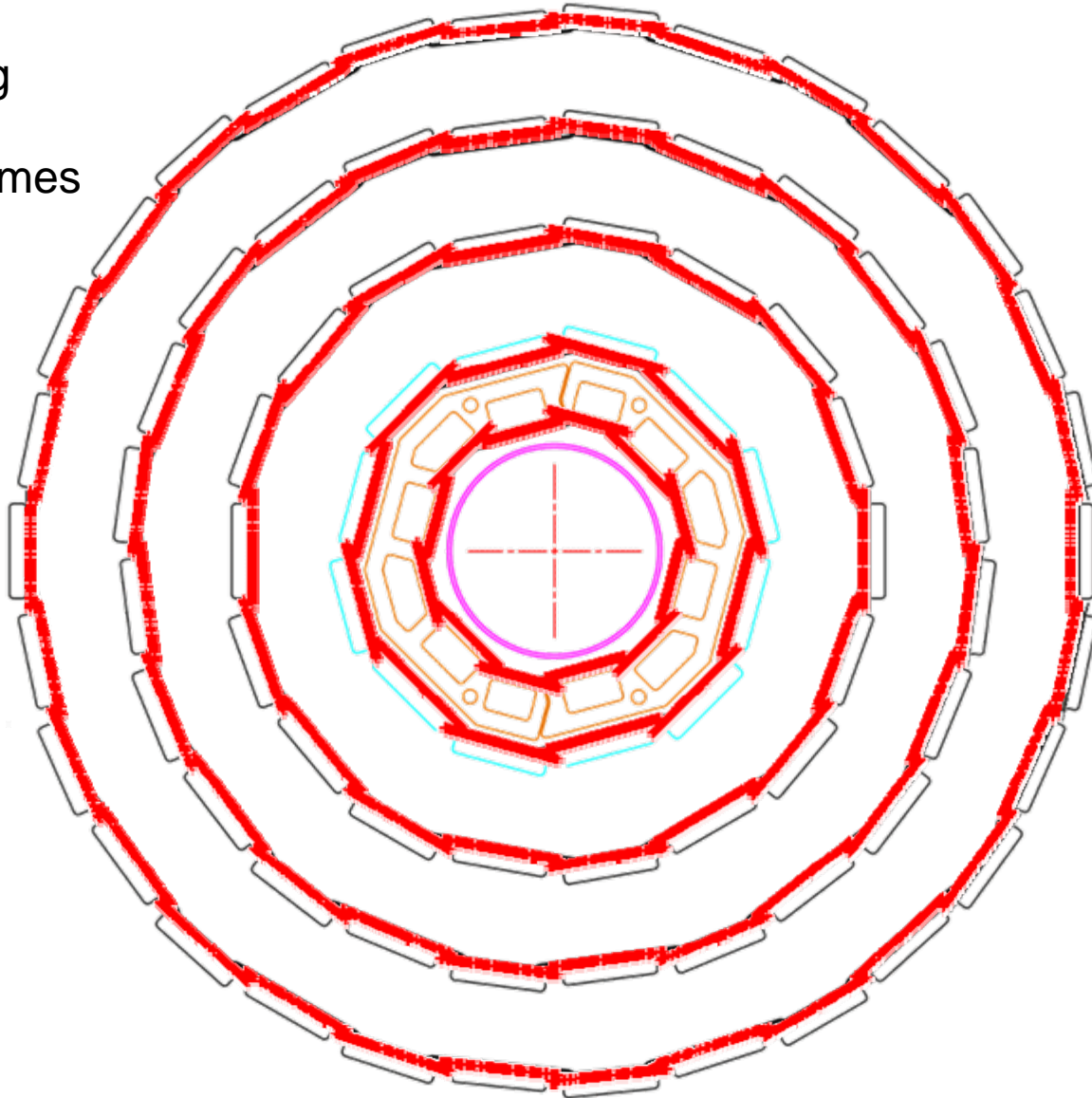


# LCIO SimTracker Hits from Vertex

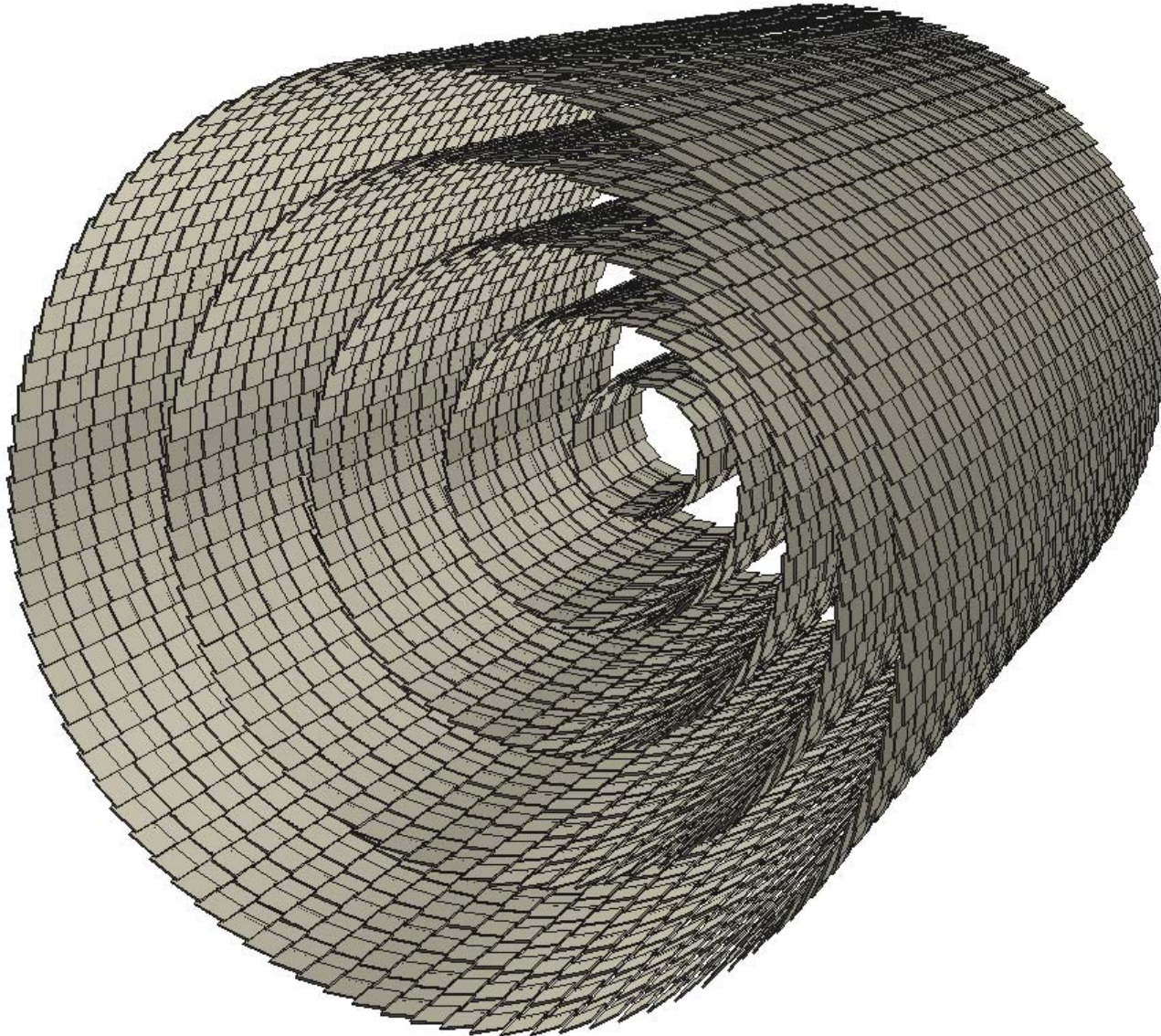
CAD Drawing

GEANT Volumes

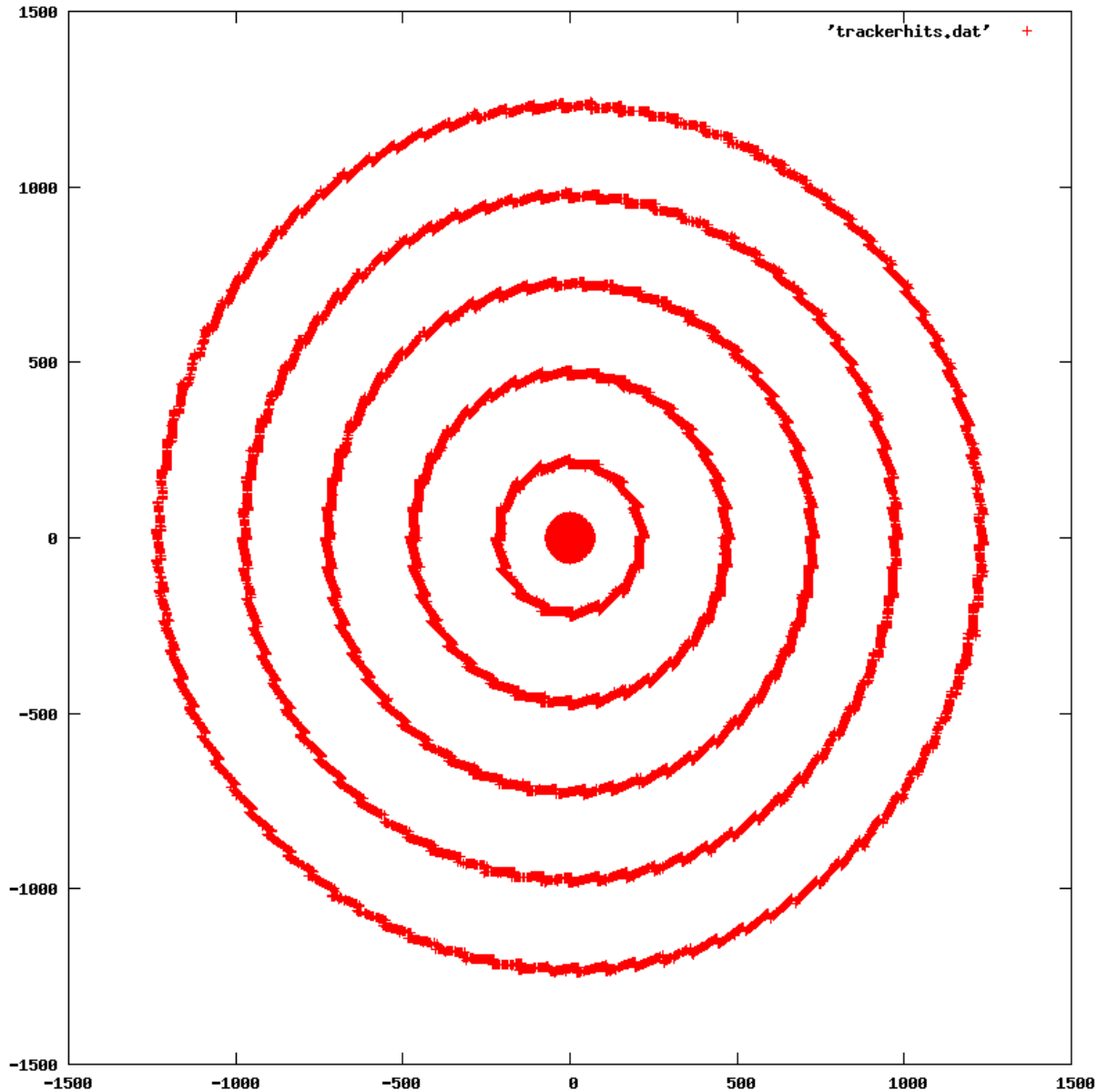
LCIO Hits



# The Barrel Outer Tracker



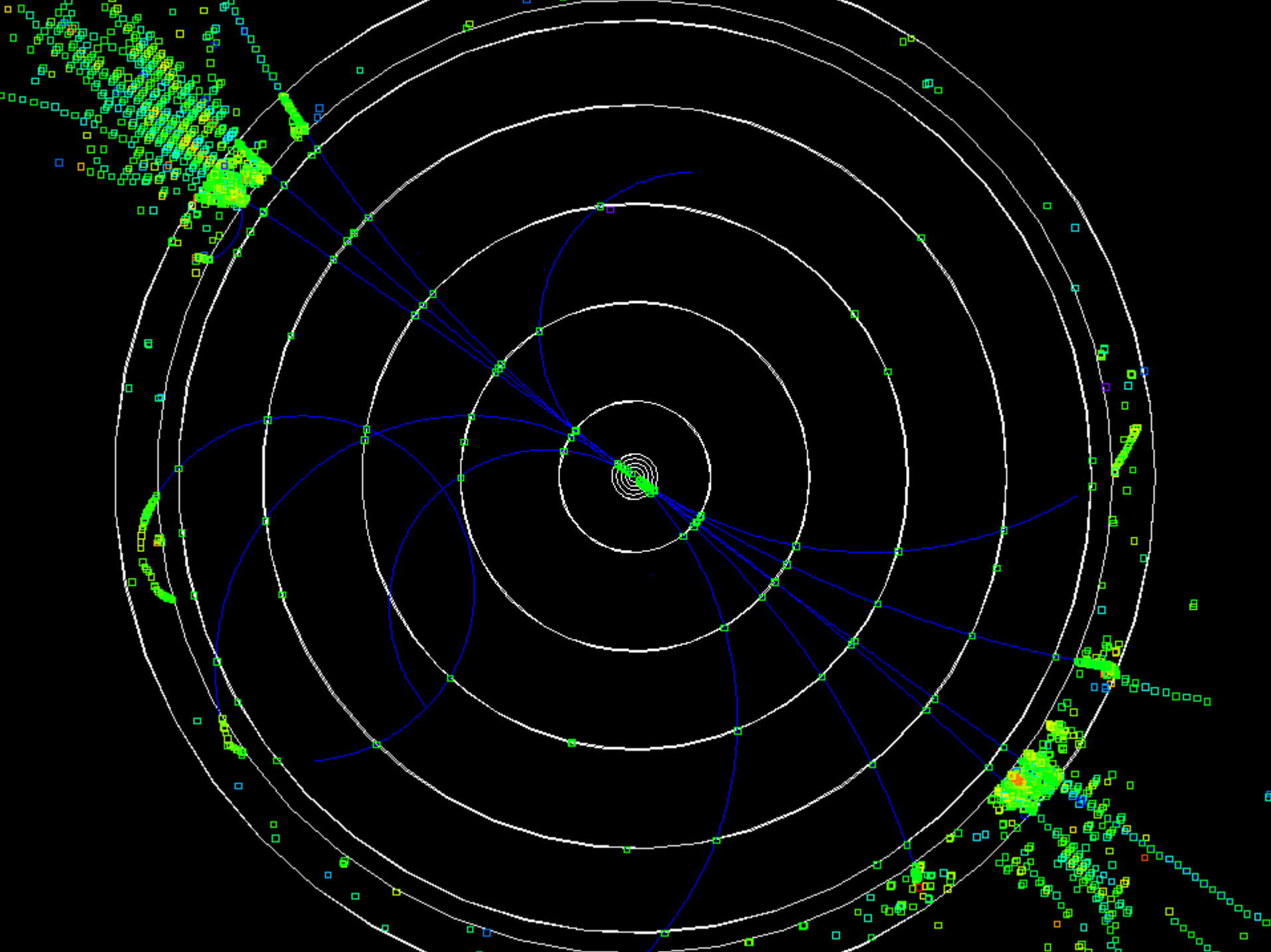
# LCIO SimTracker Hits from Tracker

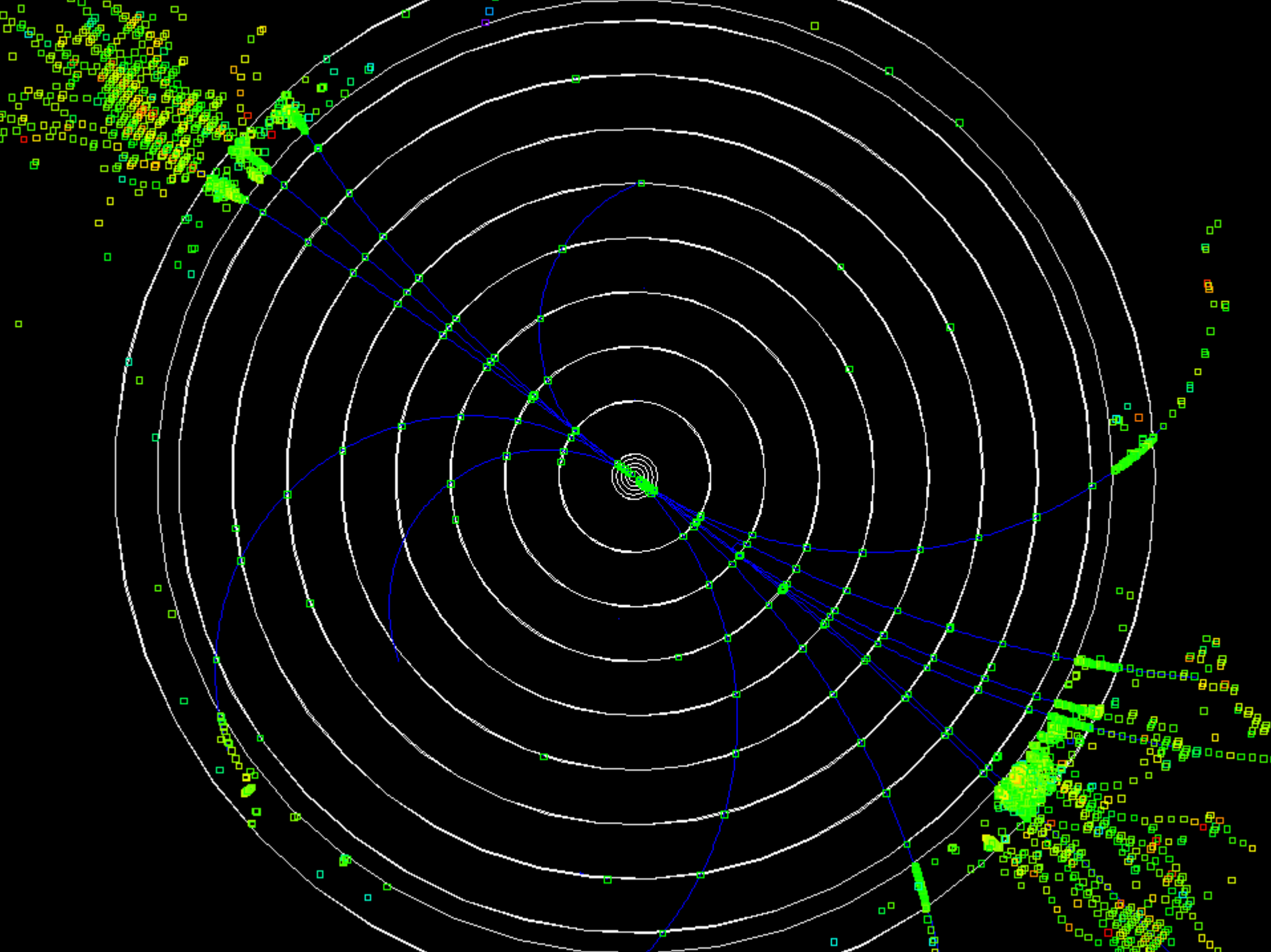


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# Big Picture Decisions

- There is still a need for people to investigate larger issues, such as the number and layout of tracker and vertex barrel and disk layers.
- This is most easily done with the simplified geometries.
- For example, changing from the 5-layer cylindrical barrel geometry to an 8-layer geometry took less than 15 minutes.
- The work lies in the analysis and comparisons.
- Looking forward to hearing back from Bruce & company at UCSC.

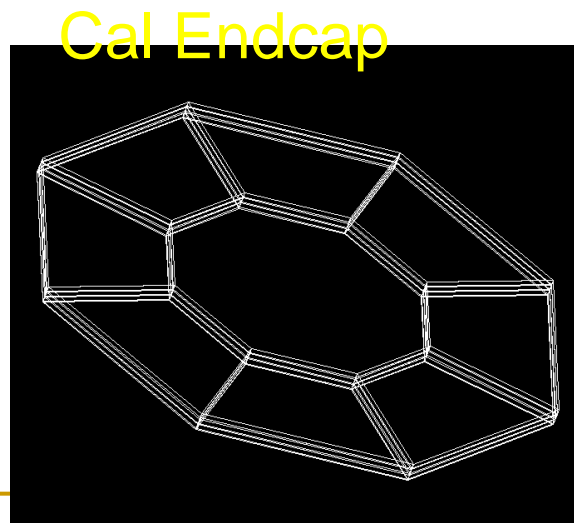
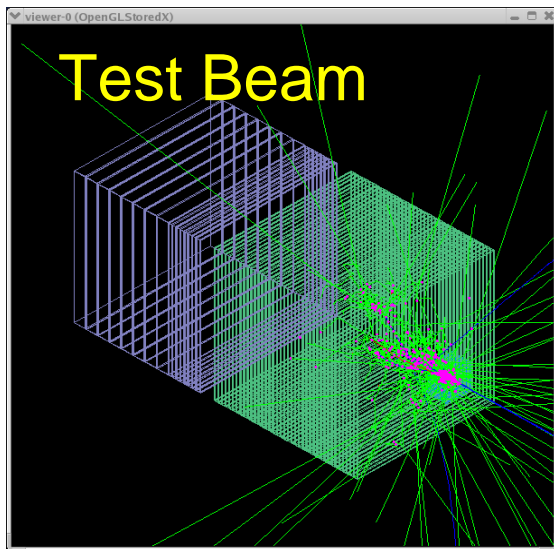
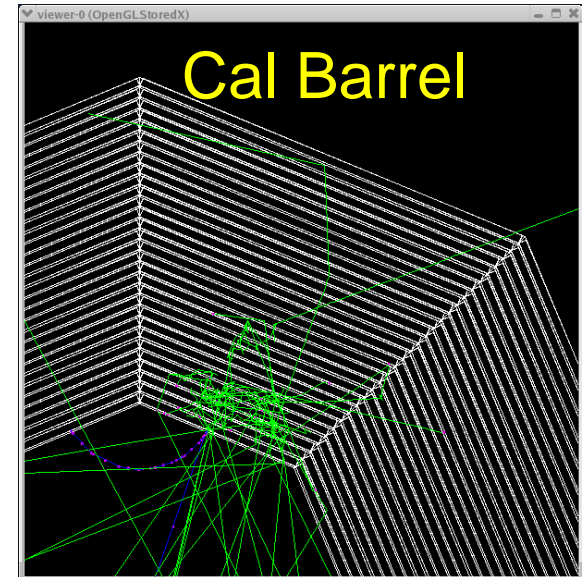
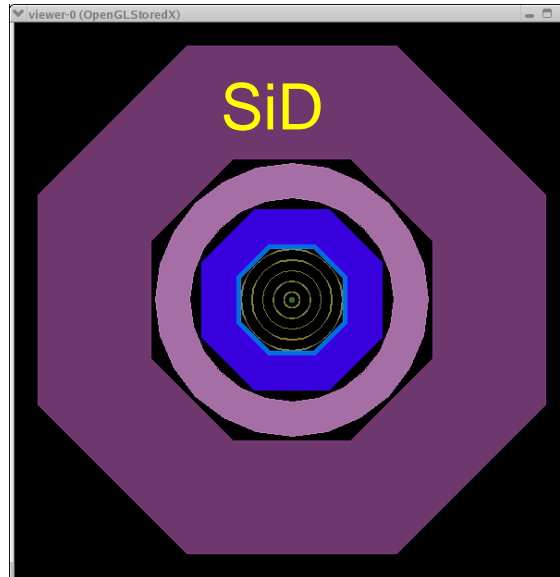
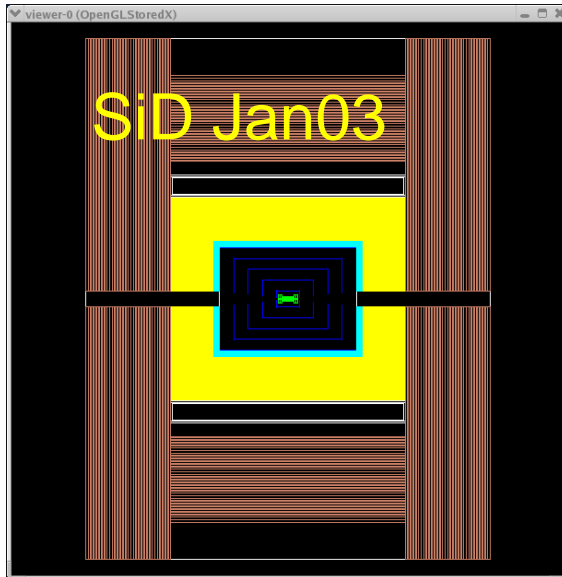




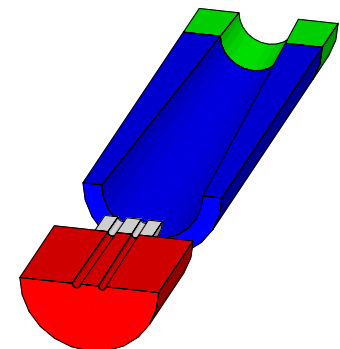
# Detector Variants

- Runtime XML format allows variations in detector geometries to be easily set up and studied:
  - Stainless Steel vs. Tungsten HCal sampling material
  - RPC vs. GEM vs. Scintillator readout
  - Layering (radii, number, composition)
  - Readout segmentation (size, projective vs. nonprojective)
  - Tracking detector technologies & topologies
    - TPC, Silicon microstrip, SIT, SET
    - “Wedding Cake” Nested Tracker vs. Barrel + Cap
  - Field strength
  - Far forward MDI variants (0, 2, 14, 20 mr )

# Example Geometries



MDI-BDS





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# EM Calorimeter Analysis

- Can we use simulations to design a detector with good response to photons?
- Start by investigating the intrinsic detector characteristics:
  - Energy linearity
  - Energy resolution
- Analyze the response to single photons.

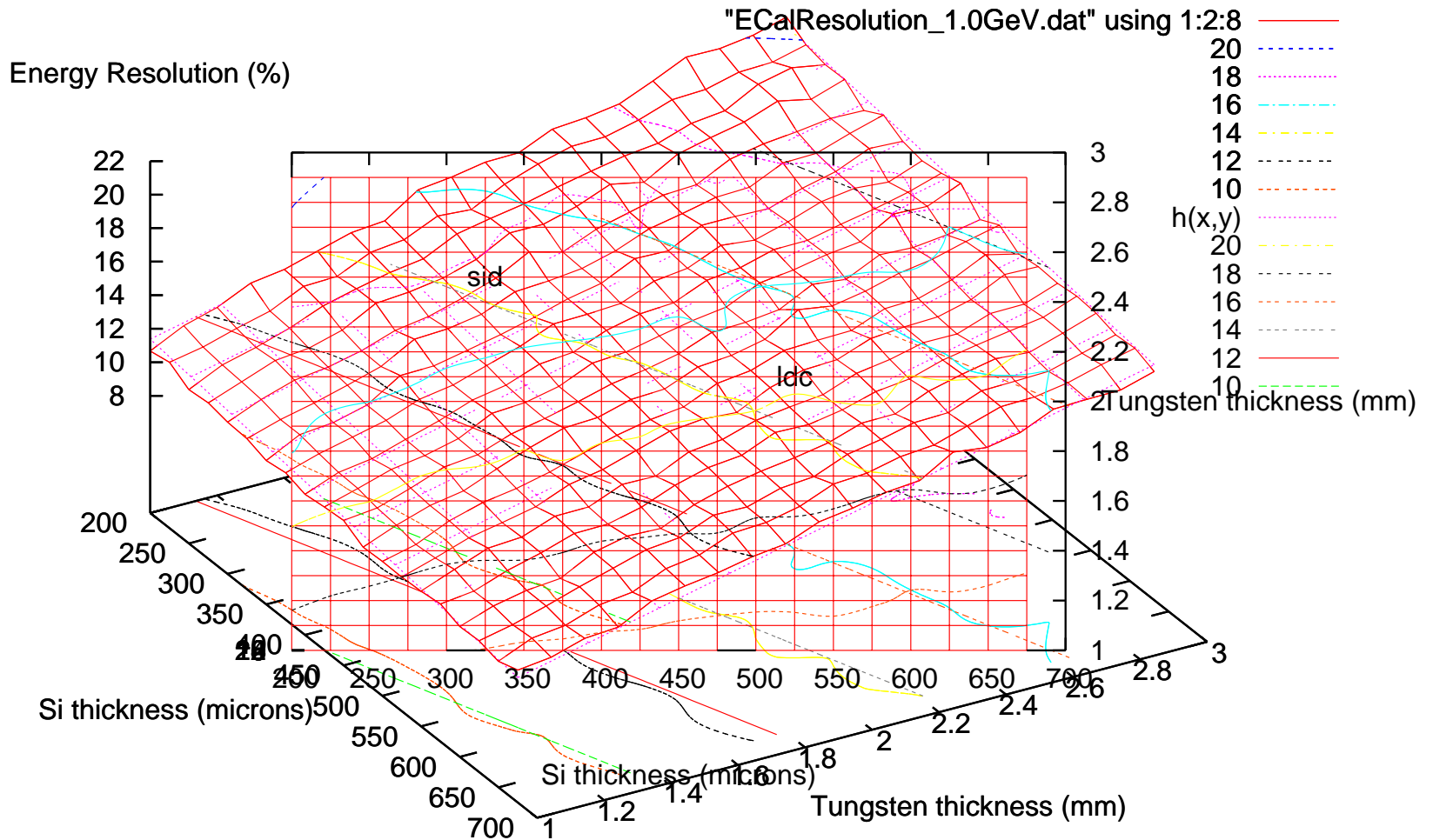
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# Simple Geant4 study

- Generate simple sampling calorimeters composed of tungsten-silicon sandwiches.
- Create stacks sufficiently large to contain the full particle showers.
- Vary thicknesses of tungsten and silicon to study the impact on the energy resolution.
- Simulate the response to single photons of varying energy.
- Plot resolution as a function of tungsten and silicon thickness.

# Resolution as $\text{fn}(d_W, d_{Si})$

Energy Resolution for 1GeV photons



# EM Calorimeter Resolution & Linearity

- Repeat study in full detectors, study resolution and linearity for mixed ECal & HCal designs.
- The tools are available to design a system of calorimeters with good energy resolution and linearity of response to photons.
- The baseline silicon detector calorimeters provide an energy resolution of:  
$$\sigma/E \sim 17\%/\sqrt{E} \text{ with } \sim 0 \text{ constant term.}$$
- However, if physics or benchmarking groups insist on better resolution, can straightforwardly come up with designs which provide that performance.

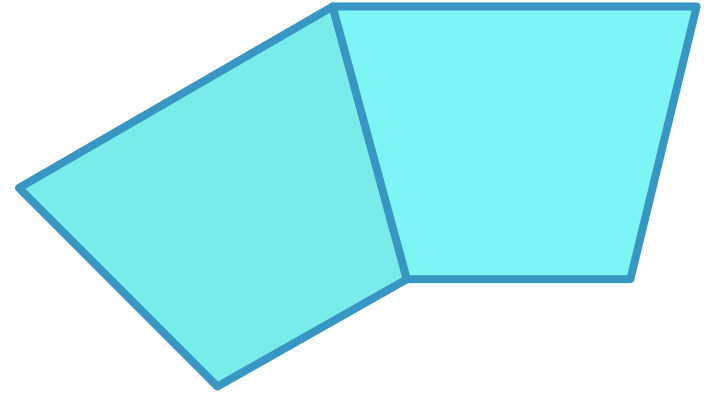
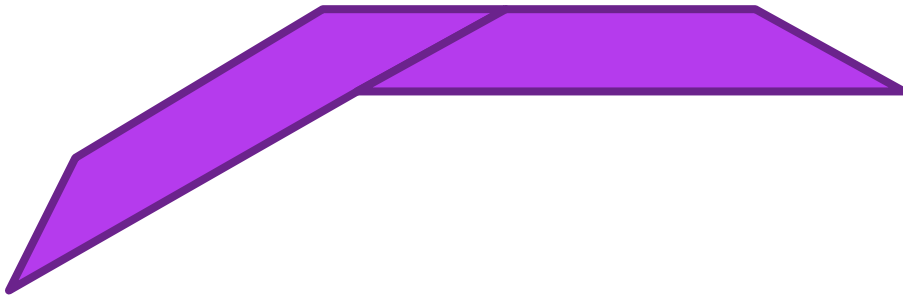
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# Calorimeter Improved Simulations

- Having settled on a concept with the requisite performance, will have to design a detector which can be built.
- Engineering will have to be done to come up with the plans, but the existing simulation package can already handle arbitrarily complex shapes.
- Can then study effects of support material, dead regions due to stay-clears, readout, power supplies, etc.
- However, hard work is in analyzing this, not simulating it.

# Improved Calorimeter Simulations II

- Have two types of polygonal barrel geometries defined in the compact description:
- Overlapping staves:                      Wedge staves:



- Can define ~arbitrary layerings within these envelopes to simulate sampling calorimeters.

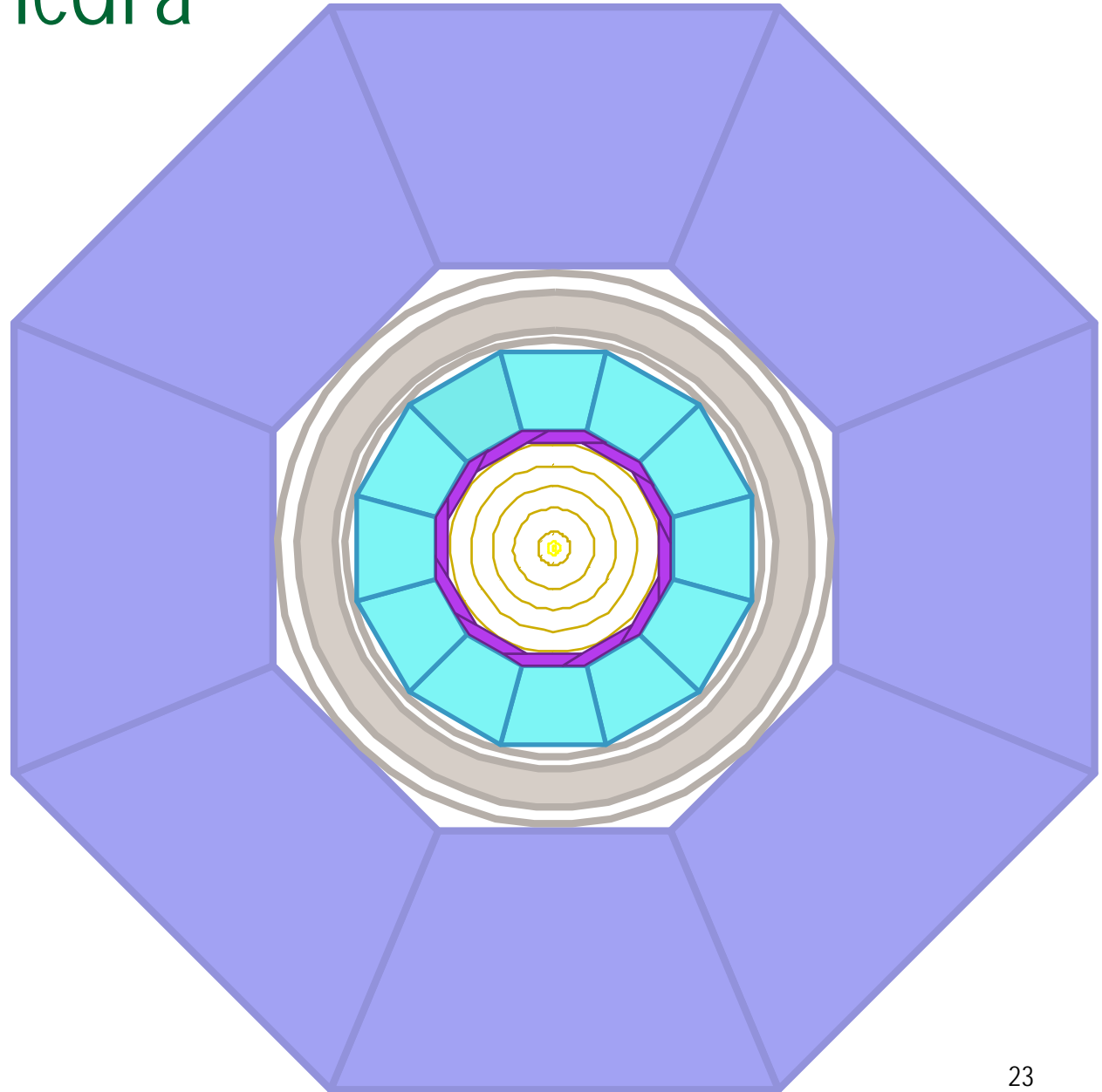
# sid01\_polyhedra

Dodecagonal,  
overlapping  
stave EMCal

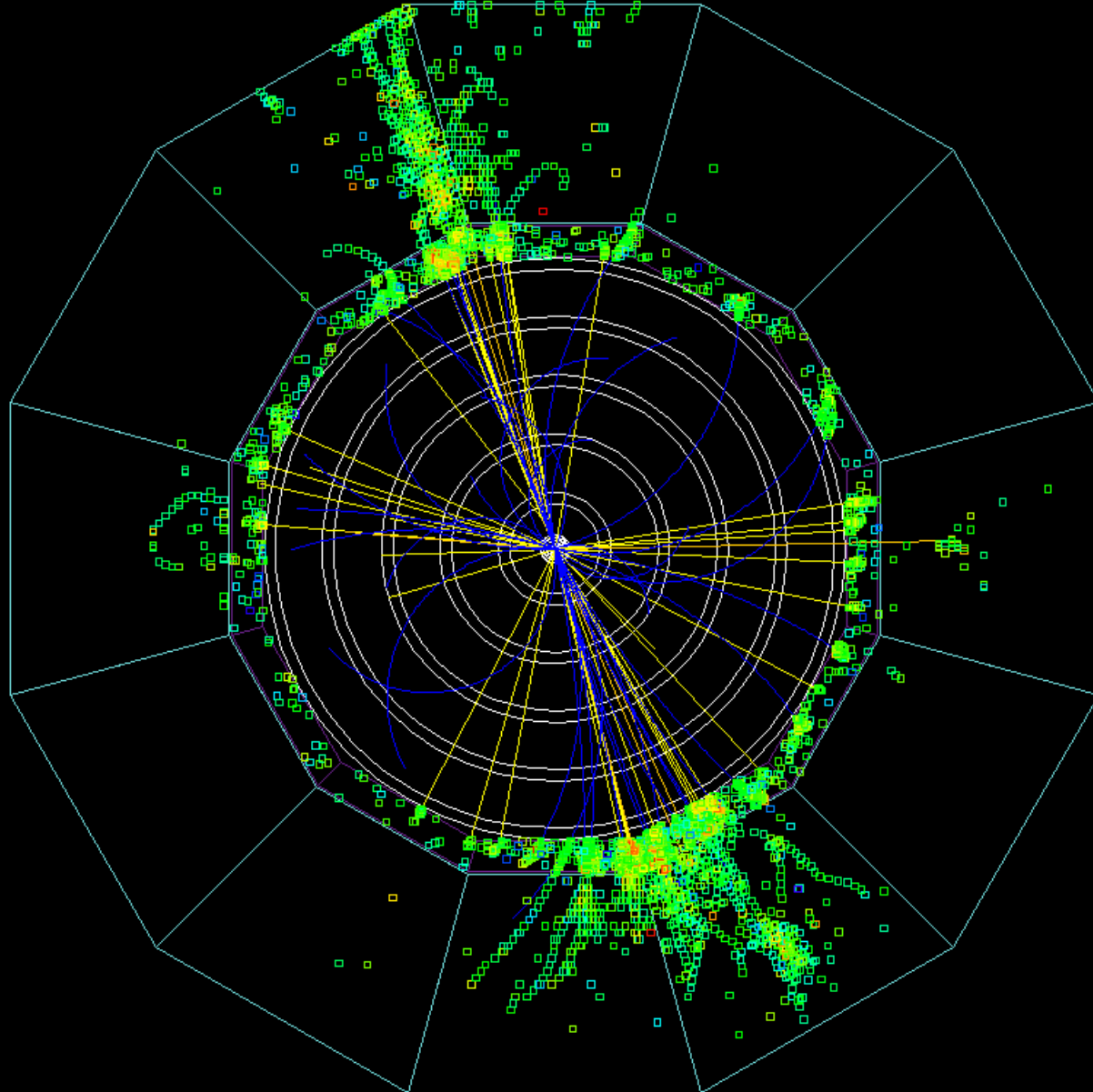
Dodecagonal,  
wedge HCal

Cylindrical  
Solenoid with  
substructure

Octagonal,  
wedge Muon

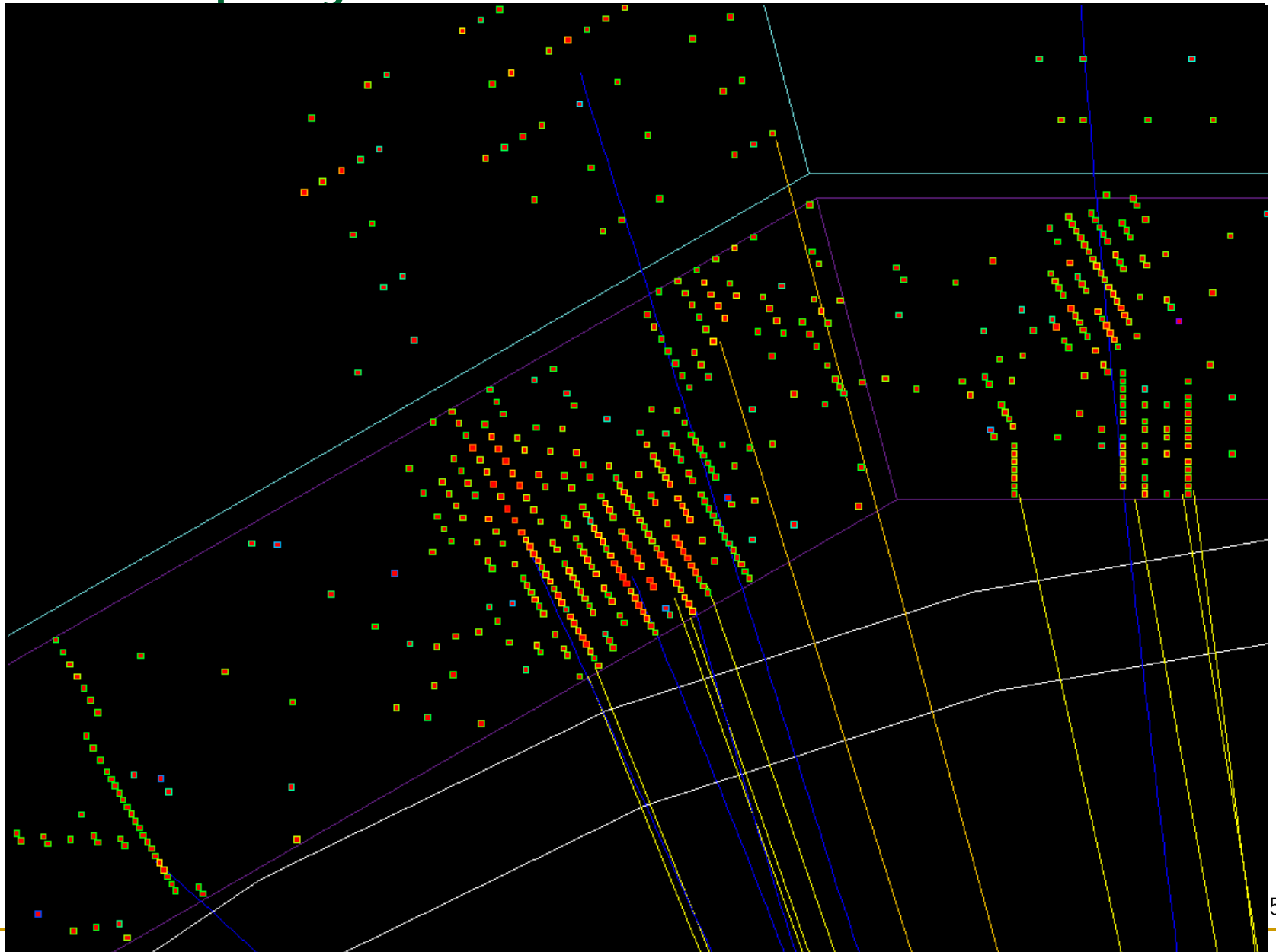


# sid01\_polyhedra





# sid01\_polyhedra



# Defining the Detector(s) for the CDR

- As the detectors become more realistic, and therefore more complex, more interaction is needed between subdetector experts and the simulation group.
- Takes much more time to incorporate these changes into the “official” design.
  - contrast how long it has taken to implement “sid01” design (>6 months and counting) to implementing other non-official designs (sometimes 15 minutes).
- Need to establish some sort of Change Control Board for the detector.

# "Signal" and Diagnostic Samples

- Have generated canonical data samples and have processed them through full detector simulations.
- simple single particles:  $\gamma$ ,  $\mu$ ,  $e$ ,  $\pi^{+/-}$ ,  $n$ , ...
- composite single particles:  $\pi^0$ ,  $\rho$ ,  $K^0_S$ ,  $\tau$ ,  $\psi$
- Z Pole events: comparison to SLD/LEP
- $WW$ ,  $ZZ$ ,  $t\bar{t}$ ,  $q\bar{q}$ , tau pairs, mu pairs,  $Z\gamma$ ,  $Zh$ :
- Web accessible:

<http://www.lcsim.org/datasets/ftp.html>

# Backgrounds

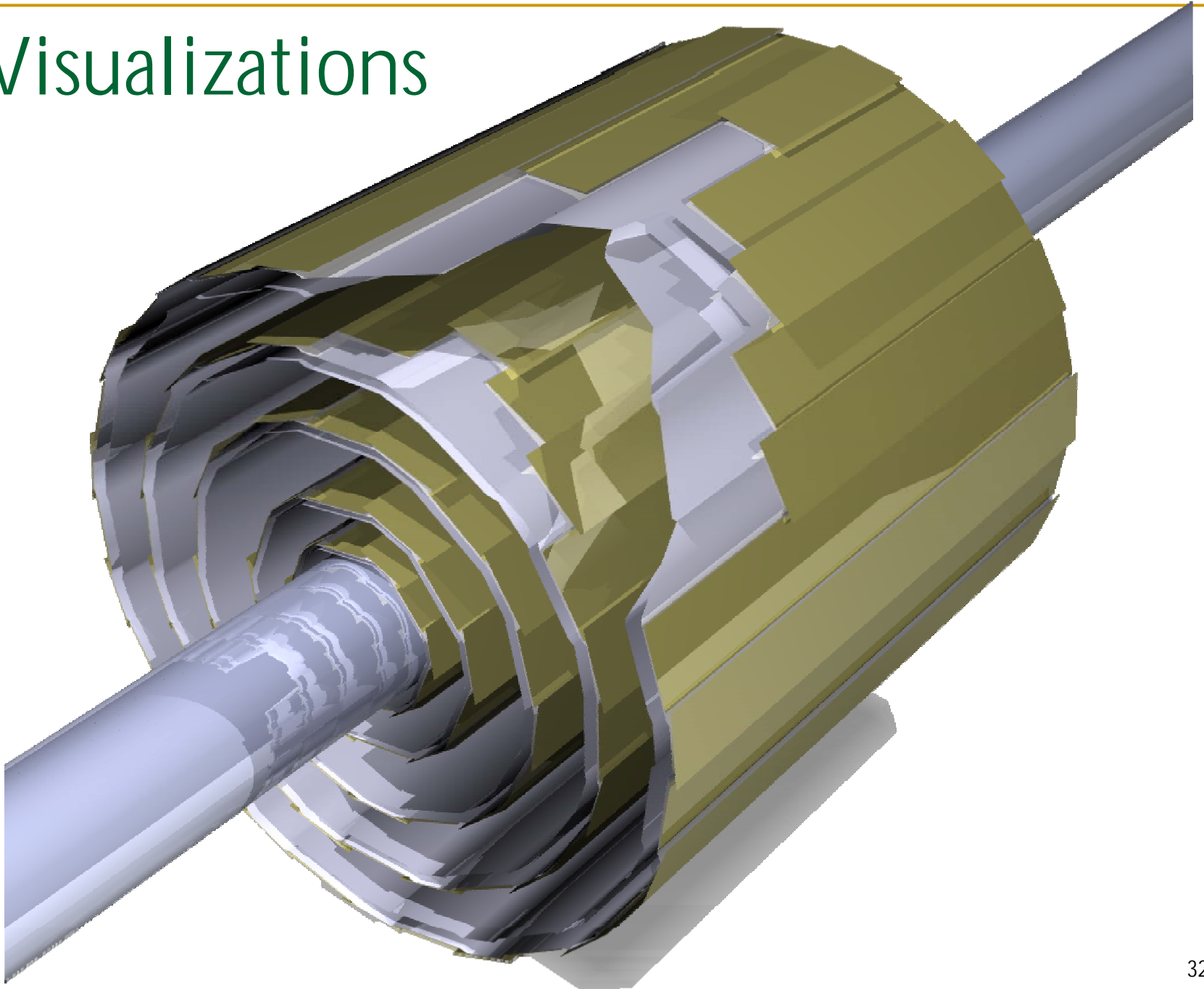
- GuineaPig pairs and photons generated by T. Maruyama.
  - Add crossing angle (0, 2, 14, 20 mr), convert to stdhep
- Muons from upstream collimators generated by L. Keller. Also recent studies by Mokhov & Co. using MARS calculations, interfaced to slic.
- $\gamma\gamma \rightarrow$  hadrons generated by T. Barklow as part of the “ $2ab^{-1}$  SM sample.”
- All events capable of being processed through full detector simulation.
- Additive at the detector hit level, with time offsets.

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# Reconstruction

- This topic will be addressed by other speakers later today and tomorrow.
- Many of the reconstruction algorithms (track finding, fitting, calorimeter clustering, etc.) are in place.
- A number of weak links are identified and need work.
- Please do not reinvent the parts that have already been done!
- Use what we have!
- Adopt, adapt, improve.

# Visualizations



# Simulation Summary

- Sim/Reco team supports an ambitious detector simulation effort. Goal is flexibility and interoperability.
- Provides full data samples for ILC physics studies.
- Provides a complete and flexible detector simulation package capable of simulating arbitrarily complex detectors with runtime detector description.
- Reconstruction & analysis framework exists, various algorithms implemented.
- Need to iterate and apply to various detector designs.
- Special thanks to Tony Johnson, Jeremy McCormick & Ron Cassell here @ SLAC.

# Additional Information

- lcsim.org - <http://www.lcsim.org>
- ILC Forum - <http://forum.linearcollider.org>
- Wiki - <http://confluence.slac.stanford.edu/display/ilc/Home>
- org.lcsim - <http://www.lcsim.org/software/lcsim>
- Software Index - <http://www.lcsim.org/software>
- Detectors - <http://www.lcsim.org/detectors>
  
- LCIO - <http://lcio.desy.de>
- SLIC - <http://www.lcsim.org/software/slic>
- LCDD - <http://www.lcsim.org/software/lcdd>
- JAS3 - <http://jas.freehep.org/jas3>
- AIDA - <http://aida.freehep.org>
- WIRED - <http://wired.freehep.org>