# Status & results of PFA studies at U. Iowa

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### Event Type

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- This produces jets that have realistic energies, but without excessive overlap.
- No confusion from jet-finding when calculating dijet mass.

### Barrel angle cuts

- For  $e^+e^- \rightarrow ZZ, Z \rightarrow light$  jets, jets tend to be produced at small angles.
- In most events, a lot of energy goes down the beampipe and resolution is lousy even with perfect pattern recognition.
- So we will look only at barrel events, defined by one of:
  - Thrust of reconstructed jet has  $|\cos \theta| < 0.8$
  - Generated quark has  $|\cos \theta| < 0.8$  in truth info
- Turns out not to make a big difference which we use.

#### acme0605

#### Event mass in barrel



#### acme0605

#### Mass residuals in barrel



#### acme0605



Almost no change w.r.t. nominal barrel cut

#### acme0605\_steel\_scint

Event mass in barrel



#### acme0605\_steel\_scint

Mass residuals in barrel







### acme0605\_steel\_rpc

#### Event mass in barrel



## acme0605\_steel\_rpc

Mass residuals in barrel



### Summary

Design	RMS <sub>90</sub> of mass (including Γ)	RMS <sub>90</sub> of residuals (no Γ)	Bias
acme0605 [ <mark>w/scint</mark> ]	6.9 GeV	6.I GeV	-5.2 GeV
acme0605 <u>steel</u> scint	7.3 GeV	6.5 GeV	-7.4 GeV
acme0605_w_rpc	6.6 GeV	5.7 GeV	-3.8 GeV
acme0605 <u>steel</u> rpc	6.8 GeV	5.9 GeV	-2.6 GeV

For this real (i.e. confused) PFA:

- RPCs give noticeably better resolution and smaller bias than scintillators
- Tungsten gives somewhat better resolution than steel

### Next steps

#### • Code is in CVS (but considered unstable)

- org.lcsim.contrib.uiowa.NonTrivialPFA
- org.lcsim.contrib.uiowa.NonTrivialPFAWrapper
- org.lcsim.contrib.uiowa.NonTrivialPFAWrite
- Work with Ron to feed the PFA output into his analysis tools (we are close!)
- Look again at the origin of the bias
  - For energy sums it was an excess of (neutral → charged) confusion over (charged → neutral)... is that still true for the dijet mass?
- Algorithm development, testing of new components
- Move on to next event type (4 jets)