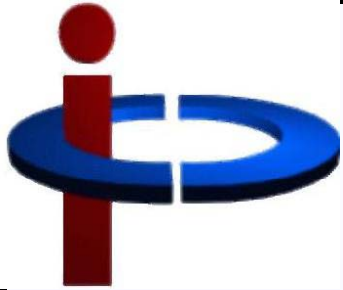




Issues in Simulating the Effects of Wakefields

Roger Barlow
LET Workshop
13th December 2007



Wakefields at the ILC

Wakefields are important like never before

- Luminosity is everything
- High charge densities
- Small-aperture collimators

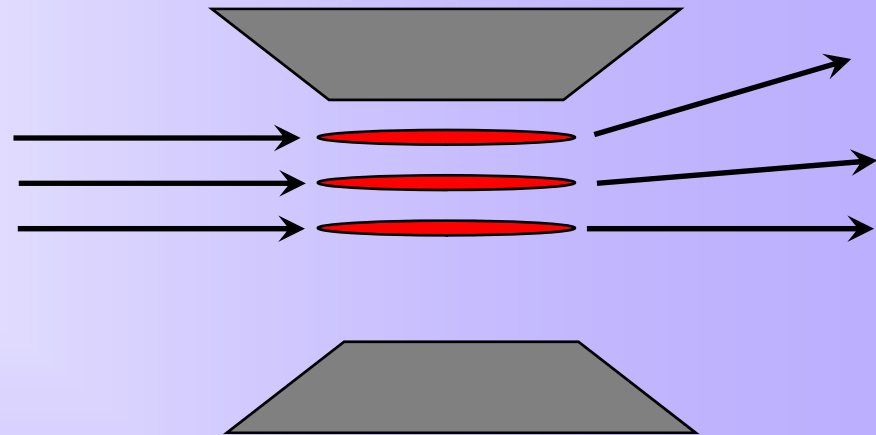


Beyond the Kick Factor

$$\Delta y' = (Nr_e / \gamma) \kappa_t y$$

Many analyses just

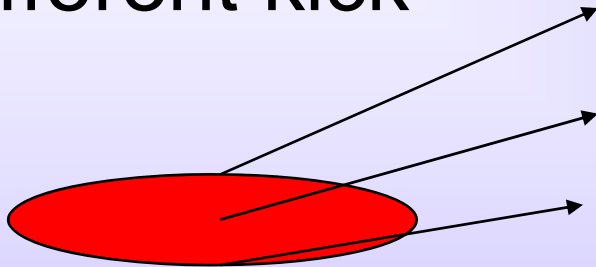
- 1) Determine κ_t
- 2) Apply Jitter Amplification formula





Increased bunch emittance

Particles in bunch with different y get
different kick



Increase in σ_y at collimator gives increased
 σ_y at IP. Amplification factor similar to jitter
but different

(Zimmerman, Bane and Ng: EPAC 96)



Many Kick Factor formulae

See <http://www.hep.man.ac.uk/u/adina/> for a partial list (6 slides of formulae)

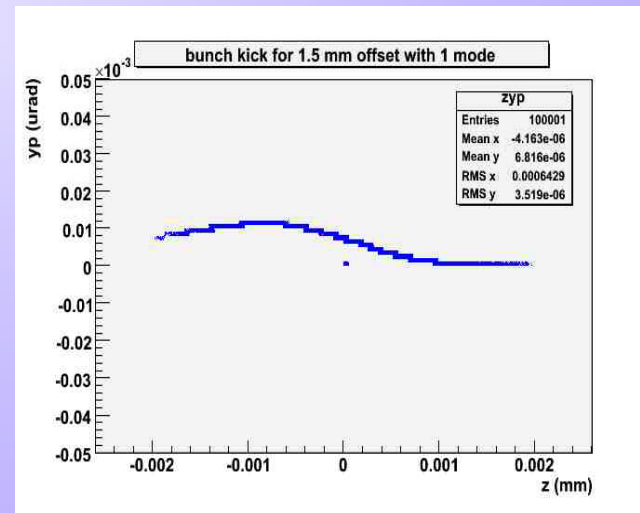
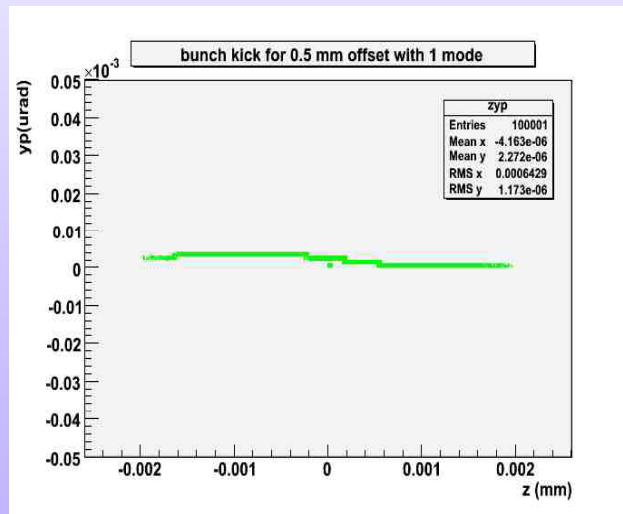
Different regimes (inductive, intermediate, diffractive)

Disagreements between published formulae, formulae implemented in programs, etc



Head – tail difference: Banana bunches

Particles in bunch with different z get different kick. No effect on start, bigger effect on centre+tail

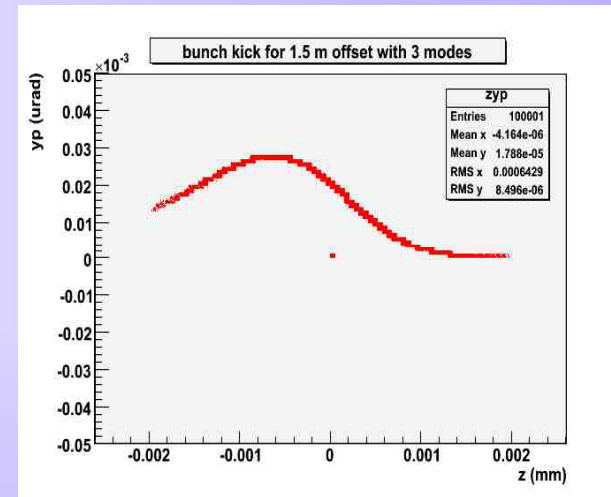
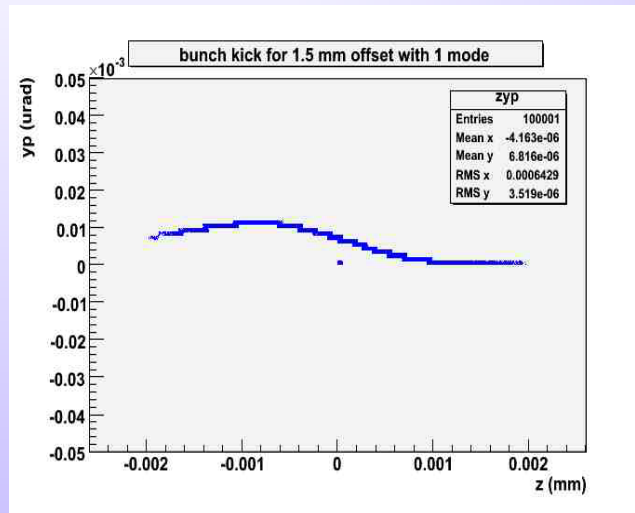


*Plots by
Adriana
Bungau
using
MERLIN*

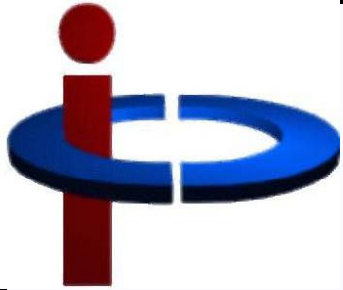


Higher order modes

Kick Factor is just the dipole mode



Higher order modes matter (only) for large displacements



Non-Gaussian bunches

Kick factor assumes bunch Gaussian in 6 D
Contains bunch length σ_z in (some)
formulae

Even if true at first collimator, Banana Bunch
effect means it is not true at second

Replace $\kappa_t = \iint W(s-s') \rho(s) \rho(s') ds' ds$ by
numerical sum over (macro)particles and
run tracking simulation



Wake functions

Integrated effect of leading particle on trailing particle depends on their transverse positions and longitudinal separation.

Dependence on transverse positions restricted by Laplace's equation and parametrisable using angular modes

Dependence on longitudinal separation s much more general

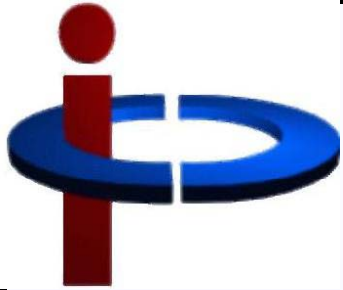
$$w_x = \sum_m W_m(s) r^{m-1} \{C^m \cos[(m-1)\theta] + S^m \sin[(m-1)\theta]\}$$

$$w_y = \sum_m W_m(s) r^{m-1} \{S^m \cos[(m-1)\theta] - C^m \sin[(m-1)\theta]\}$$

with

$$C^m = \sum r'^m \cos(m\theta') \quad S^m = \sum r'^m \sin(m\theta')$$

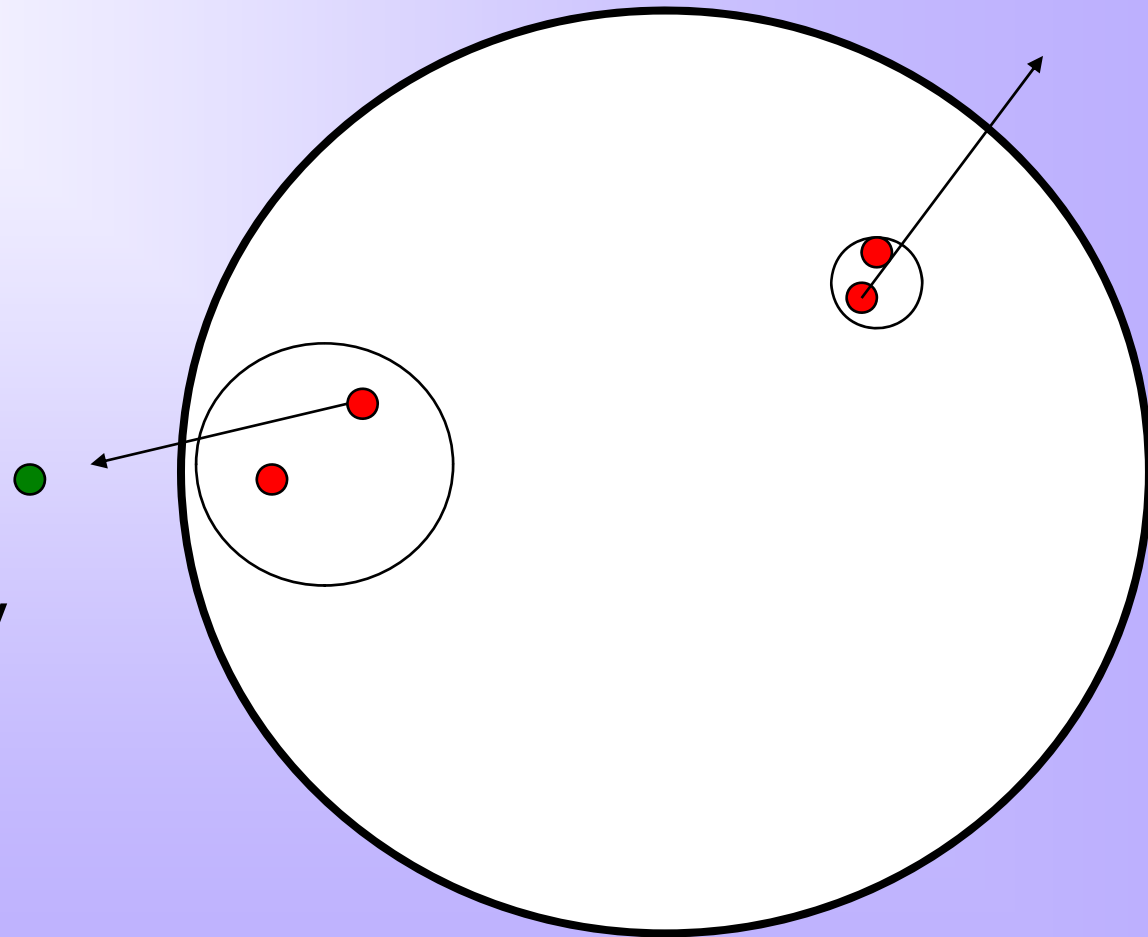
Using slices, summation is computationally rapid



Geometry

For large bunch
near wall,
angle of
particle kick
not just
'transverse'

This trigonometry
should be
included





Merlin



Basic MERLIN

- Dipole only and 'Transverse' wakes

New features in MERLIN

- Arbitrary number of modes
- Correct x-y geometry
- Easy-to-code wake functions
- Still only for circular apertures at present



Placet

- Rectangular apertures
- 1st and higher order
- Stupakov/Yokoya formulae
- Geometric wakefield: each slice effects only itself (justification...)
- Not easy to add new formulae



Lucretia

- Short range wakes in cavities/collimators
- First order only
- Sum and store effect of slice n on slice m



CHEF

Dipole mode only (as far as I can tell)

Increase computation speed by evaluating
convolution $\int W(s-s') \rho(s') ds'$ using
Fourier Transforms

$O(N \log N)$ rather than $O(N^2)$. N is number of
slices

Is this improved efficiency important? If so,
can other simulation programs use it?



Wake function formulae: EM simulations

Few examples:

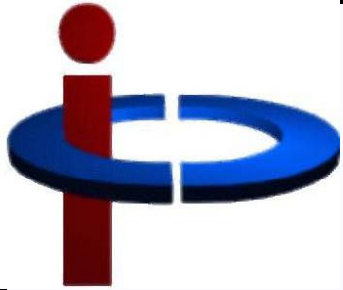
One is (for taper from a to b)

$$w^m(s) = (1/a^{2m} - 1/b^{2m}) e^{(-mz/a)} \Theta(z)$$

Raimondi

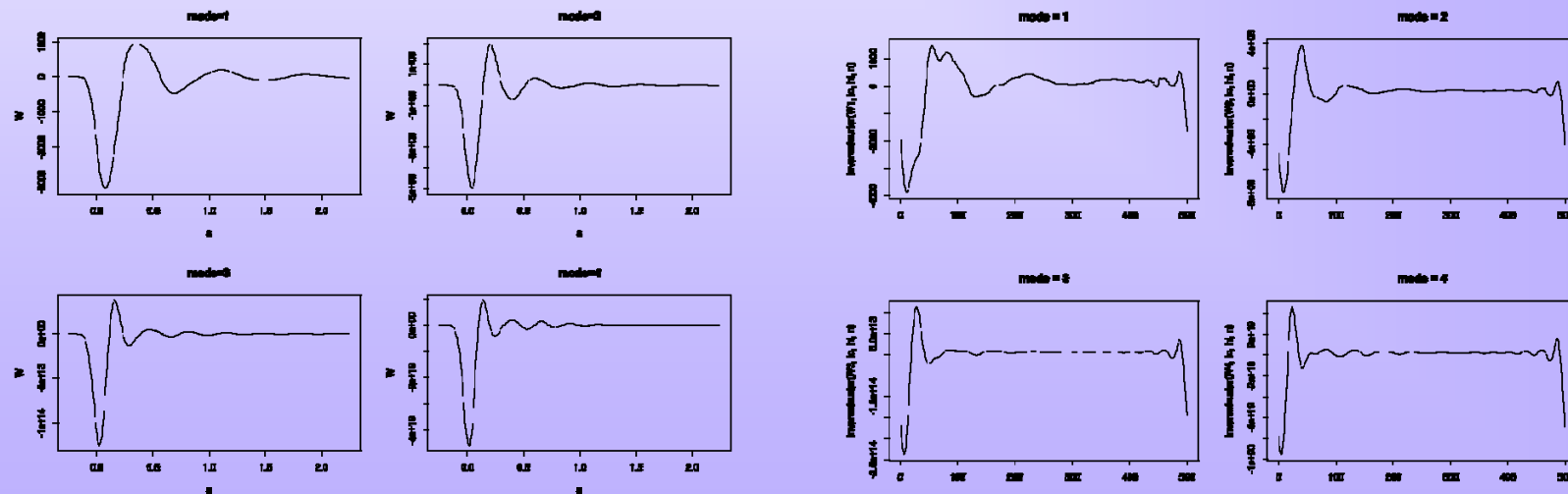
Need to use EM simulation codes and parametrise

- Run ECHO2D or GdfidL or ...
- Has to be done with some bunch: point in transverse coordinates, Gaussian in z .
- Need to do this several times with different transverse positions: extract modal bunch wake functions $W^m(s)$ using any symmetry



Deconvolution

- Still have problem that this is wake field due to bunch of width σ_z , not point particle delta wakes
- Taking $\sigma_z \rightarrow 0$ does not work (computation time!)
- Deconvolute/unfold using Fourier Transforms
- Examples show ECHO2D simulations of modes 1-4 for simple collimator and the extracted delta wakes





Experimental Results

- Measure kick as function of y
- Kick factor + higher terms
- Desperately short of data
- Set of measurements this year and next year – some results (Steve Molloy's talk in Wakefest). Need more!

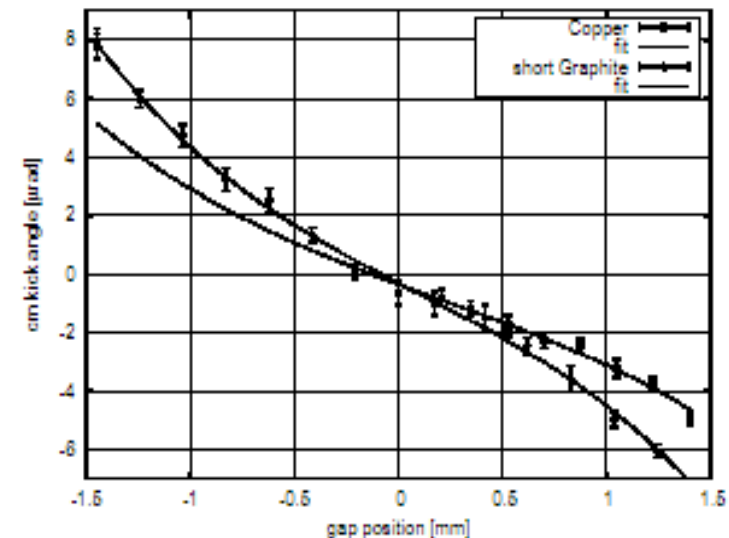
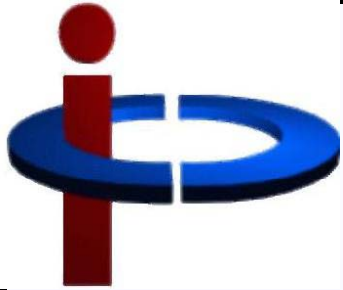


Figure 2: Beam deflection as a function of gap position for the short graphite collimator and the copper collimator.

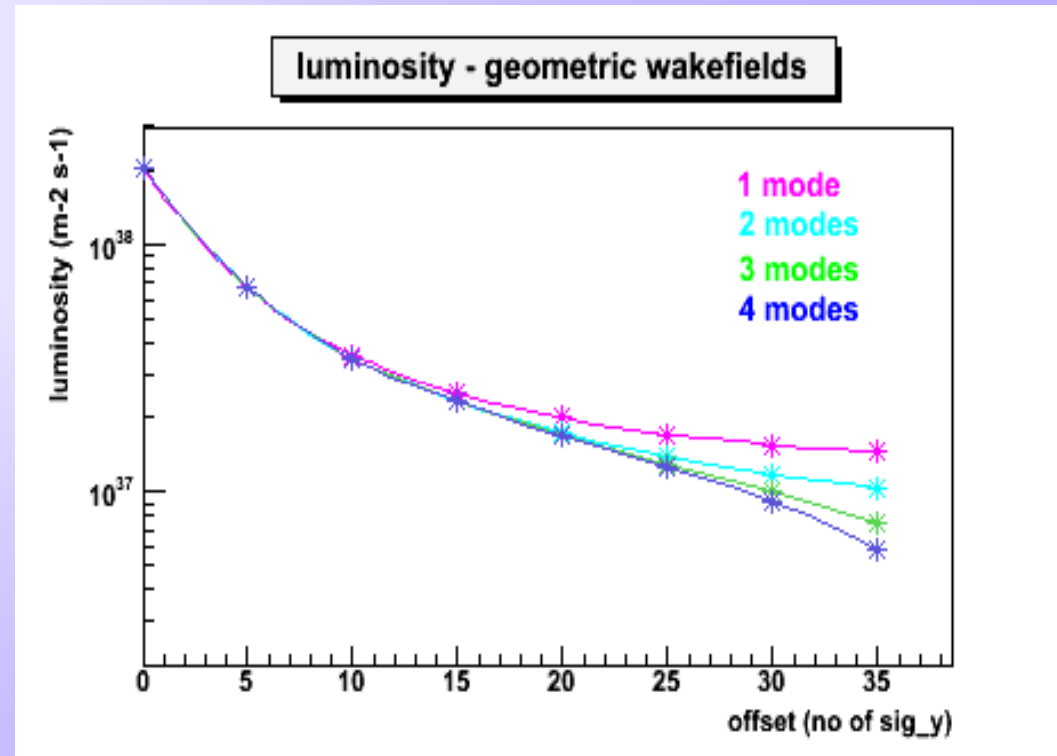
*From Onoprienko,
Tenenbaum et al, now in
PRST:AB 10 034401
(2007)*



Does it matter?

First suggestions
are that effects of
high order modes
etc are small

This is not
sufficiently solid to
spend \$N Bn of
taxpayers' money



*Plot by Adriana Bungau using
MERLIN*



Conclusions

Nobody has all the answers

The physics is complicated (and interesting)

Plenty of room for exploring different
approaches in computation, maths, and
experiment

***There's more to Wakefields than Kick
factors!***