

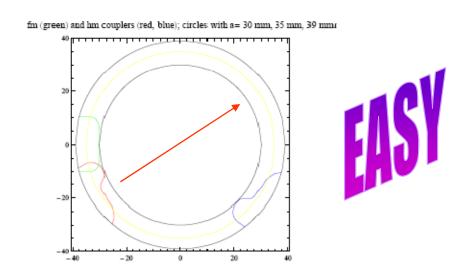
Where all of your wake questions will be answered Well...at least they will be acknowledged Anyway... the talks will be posted

#### Session 1: On-Axis Wake/RF Kicks

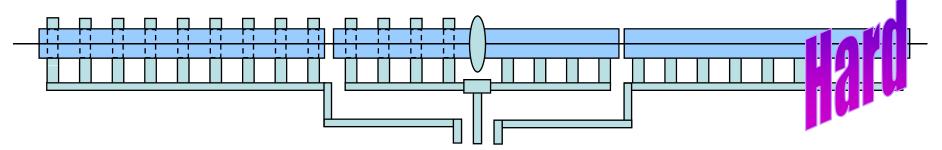
- Review estimates of size of these kicks due to asymmetric power coupler and power coupler and HOM antennae
- Do rough estimates of the impact on the bunch emittance (the LET group can provide more accurate evaluations if needed)
- Propose methods to reduce/eliminate the kicks

# Solution that does not change cavity parts and cancels azimuthal asymmetries

First: Rotate downstream HOM by 180 degrees to reduce local effect



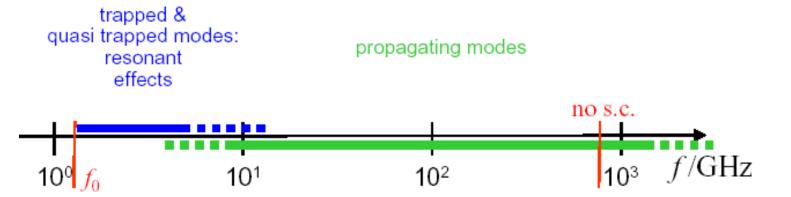
Second: Rotate cavities by 180 degrees in downstream half of rf unit and connect WG to couplers on wall side (although distribution on aisle side)



### Session 2: Realistic Wakes and HOM Absorber Effectiveness

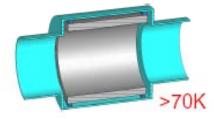
- Realistic wakes
  - Study of effect of non-ideal cavity shape on dipole mode properties
  - Computation of long-rang wakefields
- Wake effect on beam emittance
  - Effect of x-y coupling
- HOM heating
  - How much power goes into the 2K system versus how much is extracted with the 70K HOM absorber

### Where Does The HOM Power Go

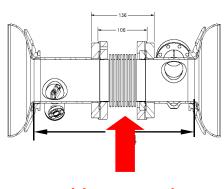




#### **HOM** absorbers



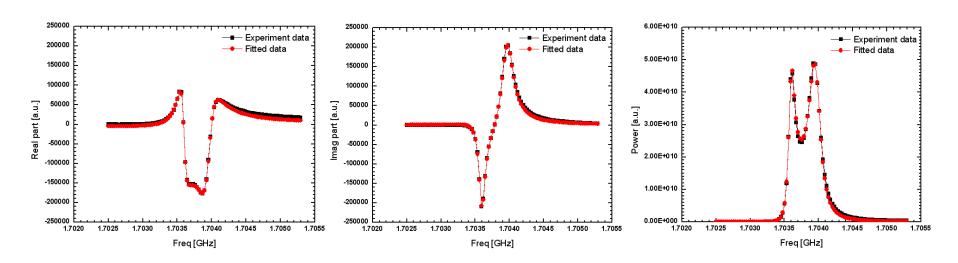
no transmission lines or waveguides ⇒ absorber at temperature level with good cryo efficiency



How much power is lost between cavities

#### Session 3: Multi-Cavities and HOMs

- Trapped modes in multi-cavities
  - Various methods for finding such modes
- HOM measurements at TTF
  - As a beam position monitor
  - Modal analysis to extract dipole properties fit real and imaginary parts of frequency spectrum to separate mode polarizations



# Session 4: Multipacting and Collimator Wakes

- Multipacting
  - Various methods for computing multipacting bands
  - Comparisons to data
  - Nature of multipacting
- Collimators
  - Review of collimator wake measurements and outstanding

questions

Harmonic (1.3 GHz) Content Of Electron Probe Signal: Relative Amp -vs- Time (μs)

