

# ILD Vertex Detector for the Lol

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## OUTLINE

- **Reminder on (conflicting ) requirements :**
  - ⊕ *Physics goals*
  - ⊕ *Running conditions*
- **Vertex Detector geometries for the Lol :**
  - ⊕ *5 layer geometry*
  - ⊕ *3 layer-pairs geometry*
- **Questions addressed by Lol studies**
  - ⊕ *Detector geometry*
  - ⊕ *Sensor performances*
- **Summary**

▶ Aim for several very ambitious (realistic ?) goals :

- ◇ excellent impact parameter resolution
- ◇ distinguish impacts from close tracks (inside jets)
- ◇ reconstruct soft tracks
- ◇ minimal m.s.  $\mapsto$  pattern confusions,  $\Delta p/p$ , part. flow, jet flavour content ( $e^-$  vs  $\nu_e$ ), ...

▶ Constraints mainly driven by  $\sigma_{ip} = \mathbf{a} \oplus \mathbf{b}/p \cdot \sin^{3/2} \theta$

*small a*  $\mapsto$  high granularity (pixels) and small  $R_{in}$

*small b*  $\mapsto$  small  $R_{in}$  ( $b \sim R_{in}$ ),

reduced mat. budget ( $b \sim (X/X_0)^{1/2}$ )  $\mapsto$  low  $P_{diss}$

Accelerator	a ( $\mu m$ )	b ( $\mu m \cdot GeV$ )
LEP	25	70
SLD	8	33
LHC	12	70
RHIC-II	13	19
ILC	< 5	< 10

▶ Accommodate running conditions (e.g. event pile-up, background from  $e_{BS}^{\pm}$ , photon gas ?, etc.)

- ◇ occupancy  $\mapsto$  high r.o. speed (or extreme granularity)  $\mapsto$  power dissipation
- ◇ irradiation  $\mapsto$  radiation tolerant detectors

▶ Accommodate requirements from other sub-detectors :

- ◇ ex : relatively low B for PFA optimisation  $\Rightarrow$  occupancy in VXD  $\nearrow$

▶ Accommodate optimise VXD design consistently with neighbouring tracking sub-detectors (SIT, low angle)

- ▶ **Aim: ultra-light, very granular, poly-layer, swift, low power and rad. tol. Vertex Detector installed very close to the interaction point**

↳ *Aim of the studies driven by the Lol : find an optimal balance between*

*Granularity,*

*Material budget,*

*Radiation tolerance,*

*Speed*

*and Power dissipation*

*(cost not expected to be a major issue)*

## ▷ **Complications:**

↳ *Several different detection technologies under development,*

↳ *Several read-out architectures under development*

↳ *Final performances achievable with each variant not yet assessed*

⇒ **Trade-off is technology dependent** ↳ **convergence within a few years (EDR ) is a challenge**

14 mrad crossing angle  $\rightarrow$  background simulation with Guinea-Pig from K.Buesser (22.01.2008)

BG hit density in each layer being updated :

- $\ominus$  moderate  $z$  dependence : maximal in inner layer (15–20 %)
- $\ominus$  substantial  $\phi$  dependence suspected (factor  $> 2$ )
- $\ominus$  varying  $B$  by  $\pm 0.5 T$  changes hit rate by  $\sim 20\text{--}30\%$   $\rightarrow$   
 $\rightarrow$  much less than uncertainty on hit rate itself

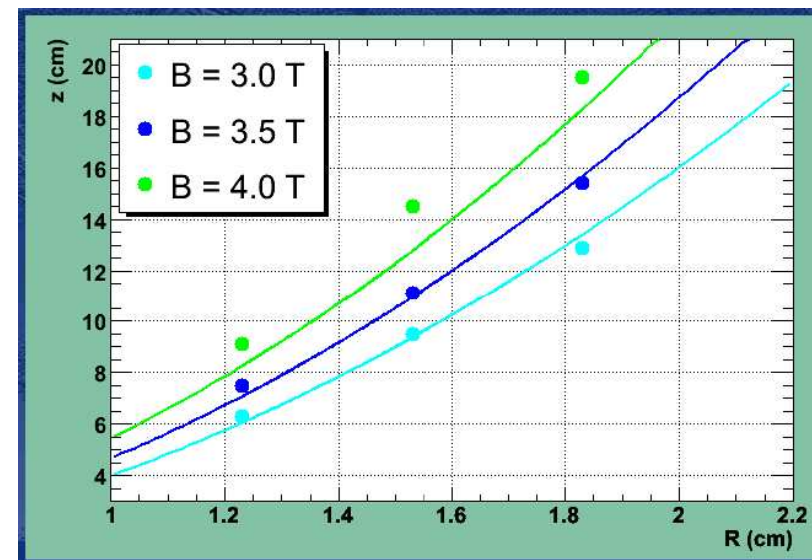
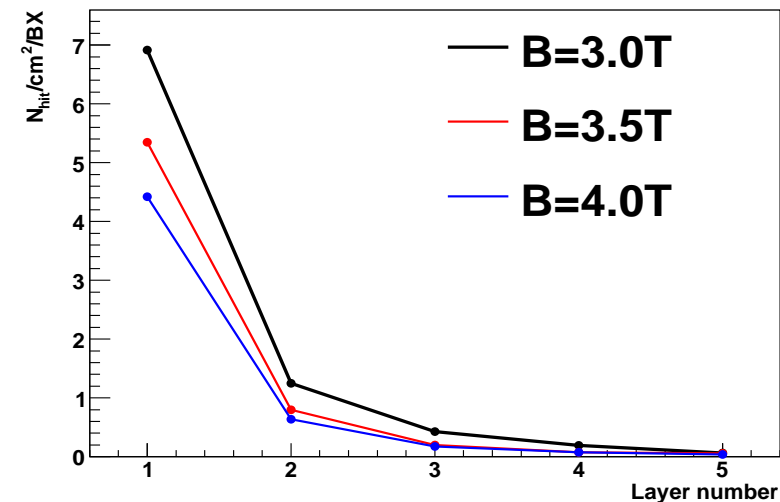
Concern for polar angle coverage :

- $\ominus$  cloud of defocussed  $e_{BS}^{\pm}$  may hit ladder ends
- $\ominus$  corner position in  $z$  vs  $B$  and  $R$  reevaluated  $\rightarrow$   
 $\Rightarrow$  confirms  $\pm$  previous estimates :

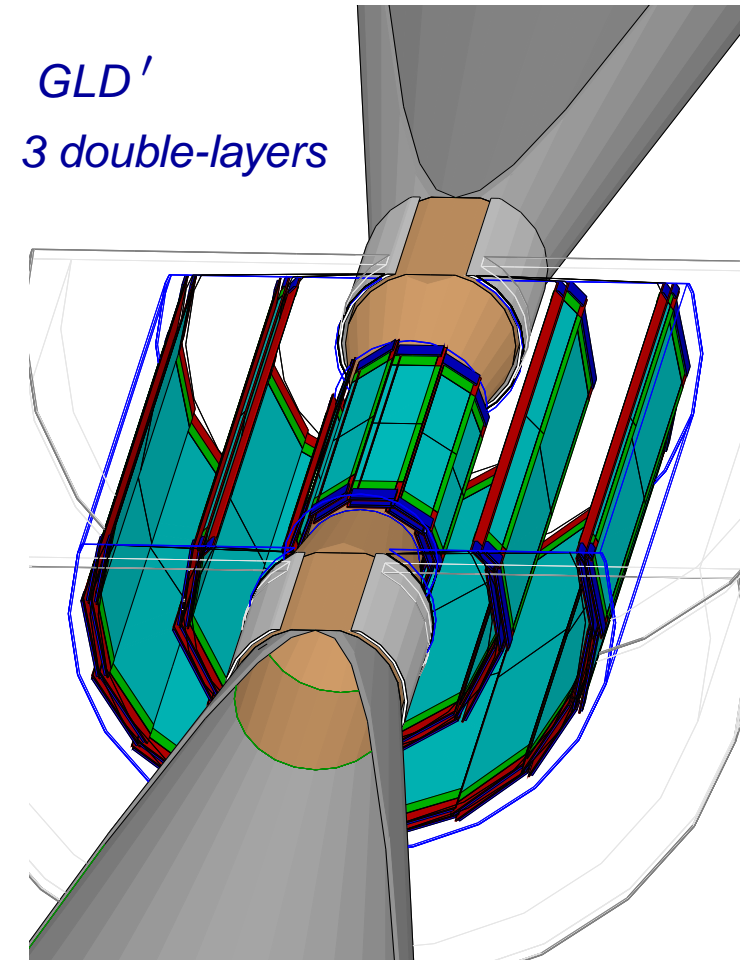
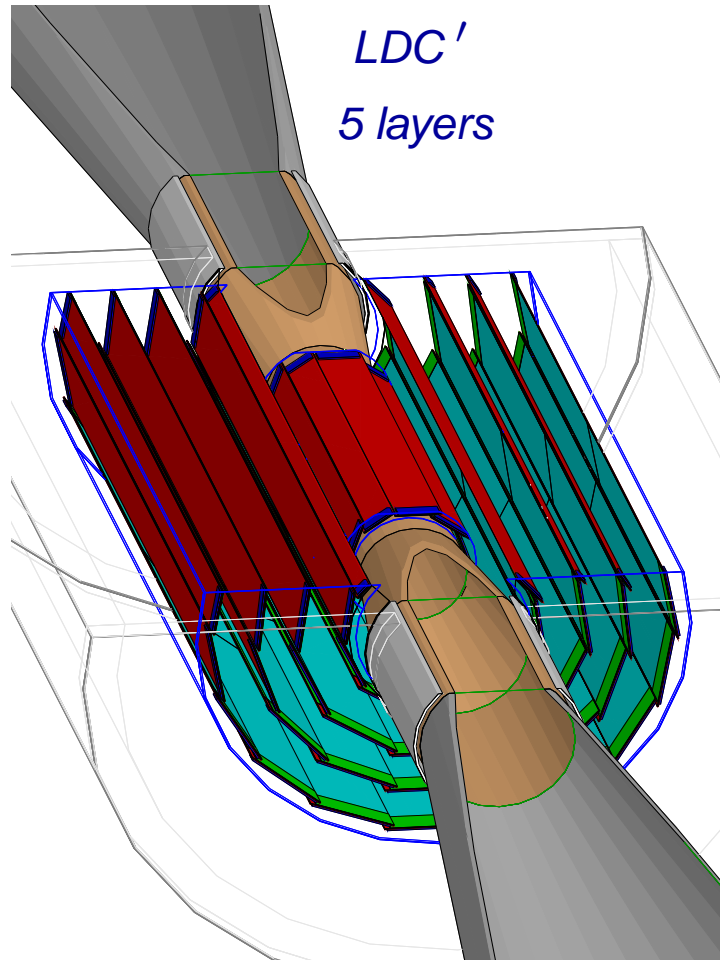
$$z_C \simeq 8.3 \cdot R^2 \cdot B \cdot \sigma_z \cdot 10^{10} / N$$

- $\triangleright \triangleright \triangleright$  For  $R \geq 15 \text{ mm}$  : ladder half-length  $\lesssim 8\text{--}9 \text{ cm}$   
 free from defocussed cloud, even for  $B = 3 T$

$\triangleright$  Direct & backscattered photons not yet (well) studied



- Maintain 2 alternative long-barrel approaches :



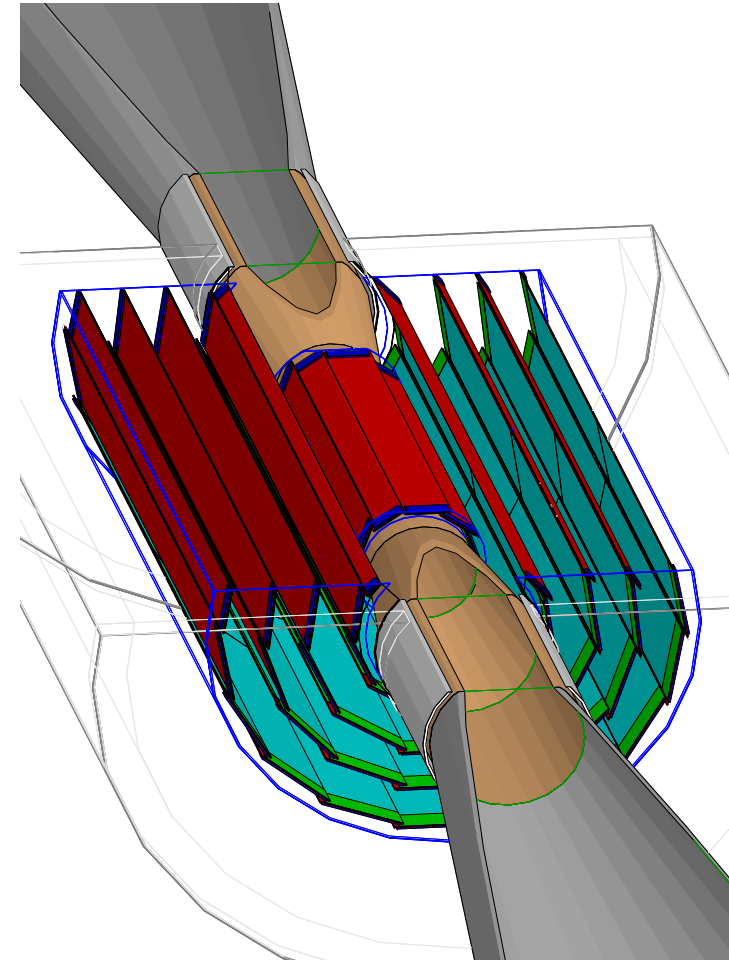
- Two read-out modes considered :

⊕ **continuous** read-out

⊕ **read-out delayed** after bunch-train  $\rightarrow$  3 double layers expected to help

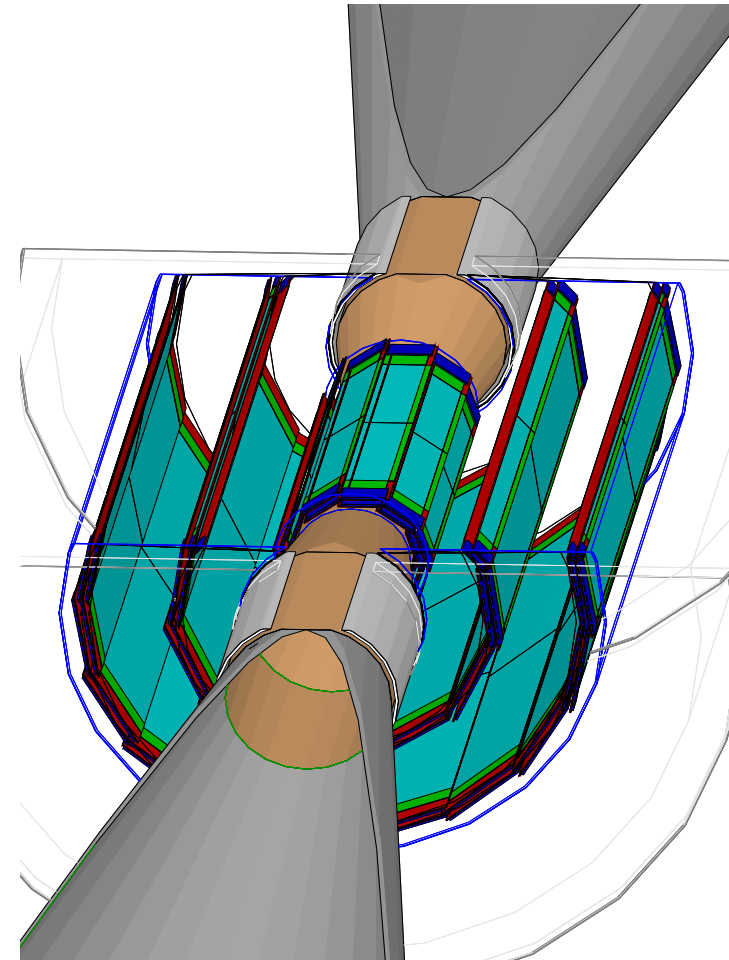
$\Rightarrow$  mini-vectors

- 5 layers intercepting angles down to  $\|\cos \theta\| \simeq 0.97$  :
- **Layer radii** : 15, 26, 37, 48, 60 mm
- **Nb of ladders per layer** : 10 (in) / 11 / 12 / 16 / 20 (out)
- **Ladder lengths** : 125 mm (inner), 250 mm (outer)
- **Ladder support structure** : carbon fiber (100  $\mu\text{m}$  thick)
- **Ladder sensitive part width on each layer** :
  - inner : 11 mm    - second : 15 mm    - outer : 22 mm
  - 50  $\mu\text{m}$  thick silicon
- **Electronics at ladder end** :
  - 10 mm long
  - 100  $\mu\text{m}$  thick silicon
- **Insensitive ladder edge** :
  - 1.5 mm wide
  - 50  $\mu\text{m}$  thick silicon
  - can be activated



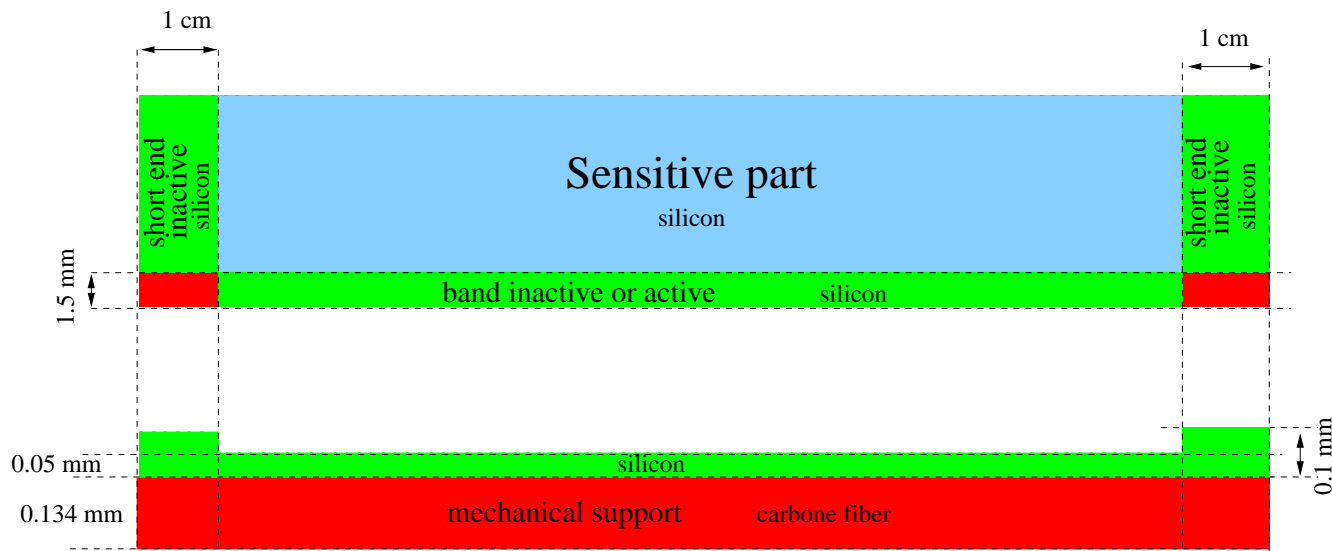
■ 3 pairs of layers intercepting angles down to  $\|\cos \theta\| \simeq 0.97$  :

- **Double-layer radii (inner/outer) :** 16/18, 37/39, 58/60 mm
- **Nb of ladders per layer :** 10 (in) / 12 / 20 (out)
- **Ladder lengths :** 125 mm (inner), 250 mm (outer)
- **Ladder support structure :** carbon fiber (100  $\mu\text{m}$  thick)
- **Ladder sensitive part width on each layer :**
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  - can be activated



■ Ladder geometry  $\rightarrow$  accommodate simultaneously different sensor technologies :

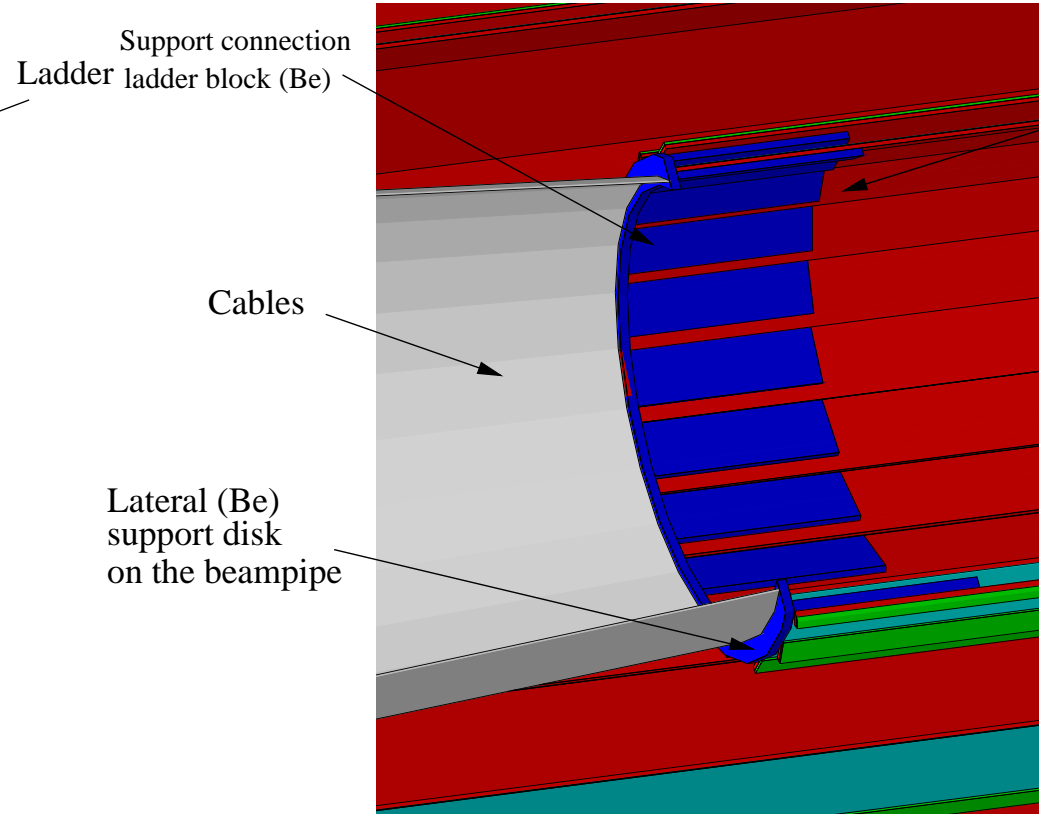
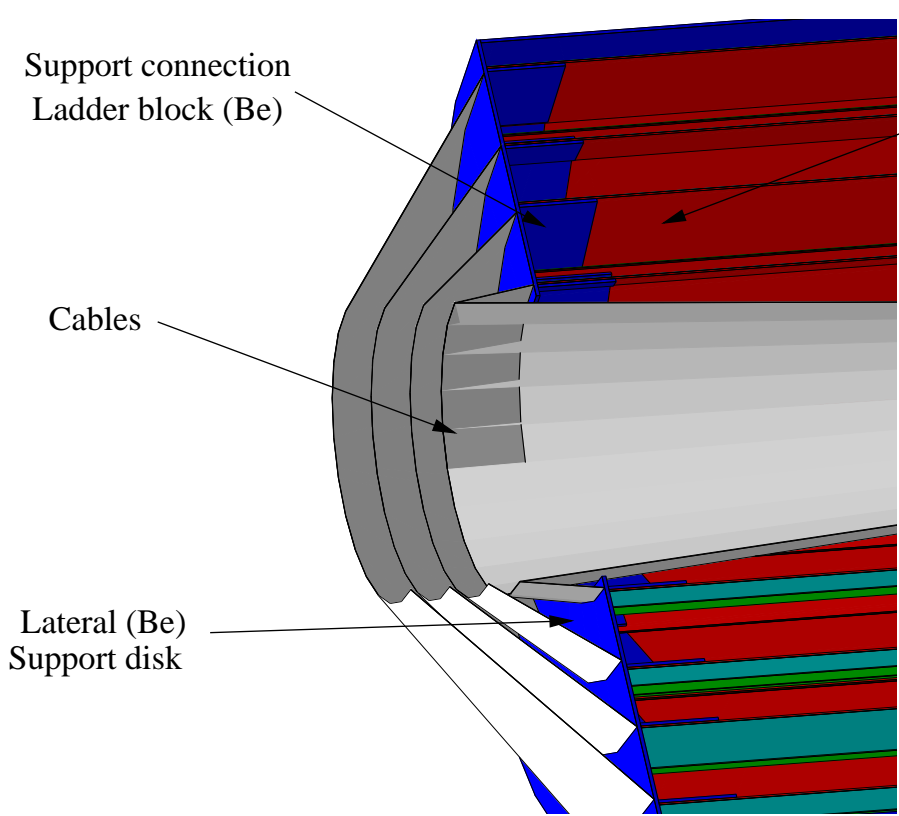
- *Steering and r.o. electronics foreseen along the edges and at the ladder ends*
- *Ladder material budget :*    ✱  $VXD03 : 0.11 \% X_0$             ✱  $VXD04 : 0.16 \% X_0$



■ Will be studied extensively by VD groups working on diff. sensor technologies

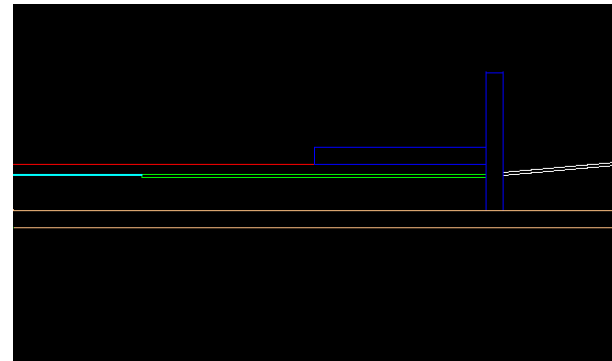


■ "Realistic" ladder fixture on "gasket" → combine with beam pipe geometry study



Ladder

Ladder fixture ▷▷▷

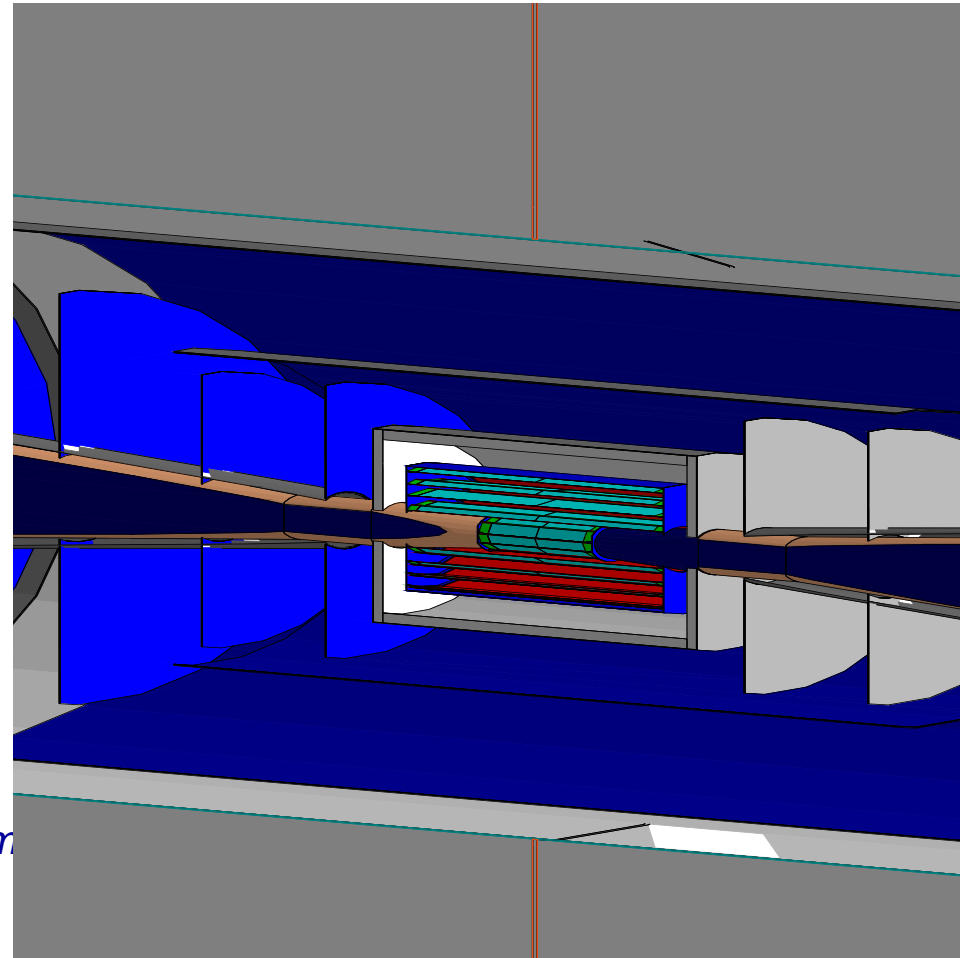


■ "Gasket" : 0.74 %  $X_0$  in barrel

- Mechanical support (Be) :
  - $R = 75 \text{ mm}$
  - thickness  $\simeq 500 \mu\text{m}$  : 0.14 %  $X_0$
- Cryostat :
  - $R = 90/100 \text{ mm}$
  - styropor (10 mm) : 0.05 %  $X_0$
  - Al skin (0.5 mm) : 0.55 %  $X_0$

■ Neighbouring trackers :

- Barrel :
  - 2 layers of Si strips ( $R = 160 \text{ \& } 270 \text{ mm}$ )
- End-caps (provisionnal) :
  - 3 disks of hybrid pixels
  - 4 disks of Si strips



- Studies based on central massive production of signal and background events with baseline geometry
  - *outcome will be used by VD groups for refined studies*
  
- Vary basic parameters :
  - *innermost layer radius :  $14 \text{ mm} \lesssim R_{in} \lesssim 20 \text{ mm}$*
  - *ladder material budget :  $0.1 \% X_0 \lesssim t \lesssim 0.2 \% X_0$*
  - *magnetic field strength :  $3 \text{ T} \leq B \leq 4 \text{ T}$*
  
- Specific questions :
  - *optimal pixel pitch and read-out time for each layer*
  - *mini-vector efficiency for BG rejection (layer-pair geometry)*
  - *optimal number of ladders per layer, etc.*
  - *influence of electronics on ladder edge and ends (mat. budget)*
  - *influence of SIT : track matching → time stamping , low P reconstruction, ...*
  - *track matching (& time stamping ) with fw/bw trackers → how long should the barrel be ?*
  - *for which fw/bw material budget does a geometry based on short barrel + end-cap disks start to be more attractive than long barrel ?*

■ **ILD baseline geometry :**

- ⇒ *vertex detector made of long cylinders (down to  $\|\cos \theta\| \simeq 0.97$ )*
- ⇒  *$B = 3.5 T$  (intermediate between GLD and LDC fields)*

■ **Two alternative geometries studied (inherited from GLD & LDC) :**

- ⇒ *VXD-03 : 5 layers ( $R = 15 - 60 \text{ mm}$ )*
  - ⇒ *VXD-04 : 3 double layers ( $R = 16 - 60 \text{ mm}$ )*
- ⇒ *continuous and delayed read-out*

■ **Emphasis on low material budget :**

- ⇒ *all layers  $\simeq 0.48 - 0.54 \% X_0$*
- ⇒ *Be mecha. support, surrounded by cryostat (styropor) & field cage (Al)  $\rightarrow \Sigma = 0.74 \% X_0$*

▷▷ **Alternative geometry to study :** *short barrel with end-cap disks*

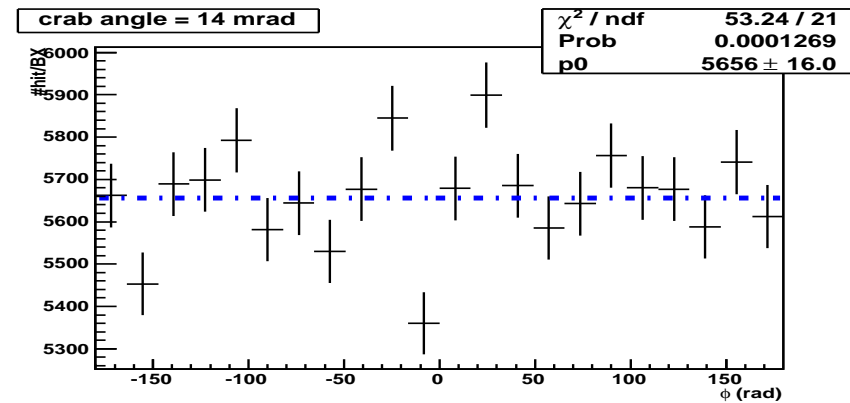
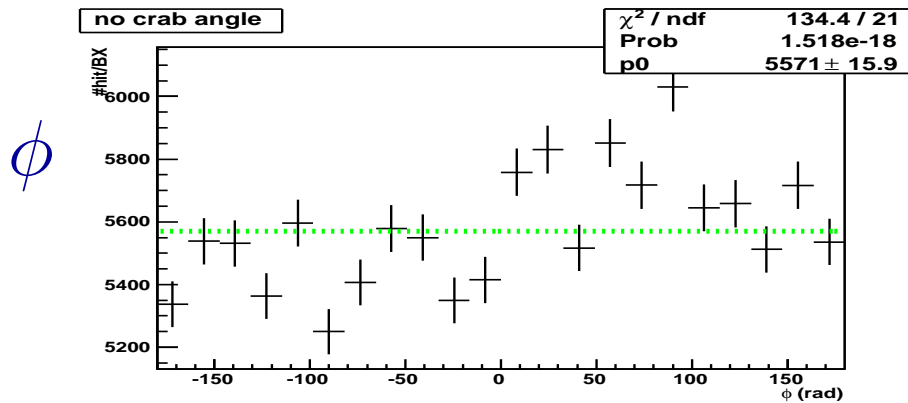
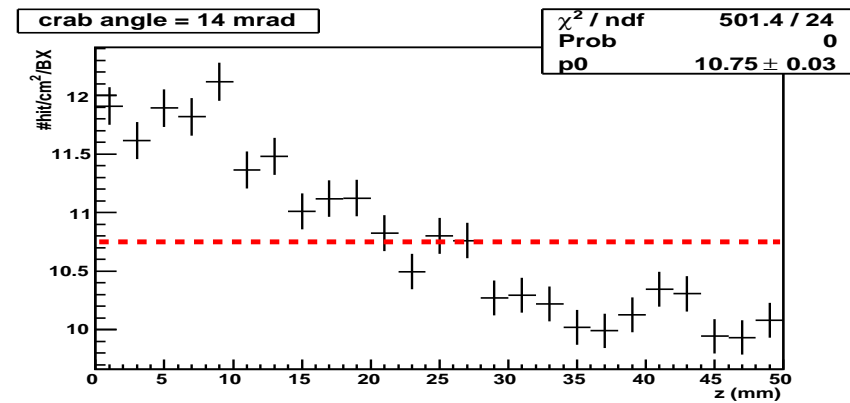
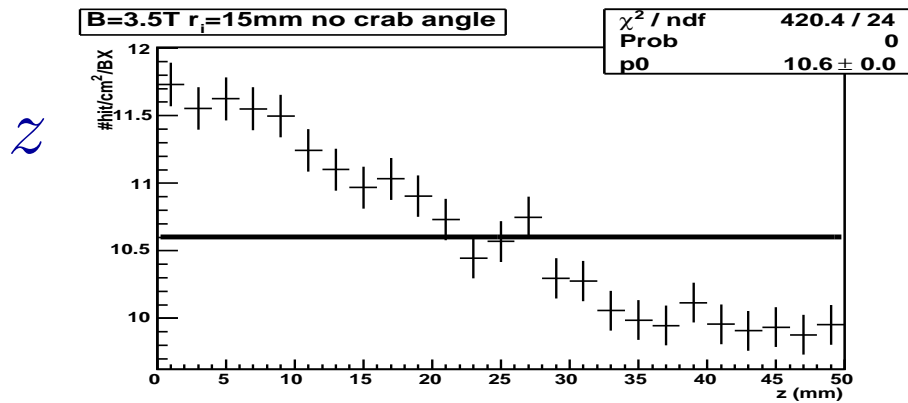
■ **Difficulty: VXD optimisation needs to be organised in  $\geq 2$  parallel ways**

- ⇒ *stand alone VXD optimisation*
- ⇒ *combined VXD optimisation accounting for (evolving) neighbouring sub-detector parameters*

Effect of 14 mrad crossing angle on hit uniformity ( $B = 3.5 T - R = 15 mm$ )

*head-on collisions*

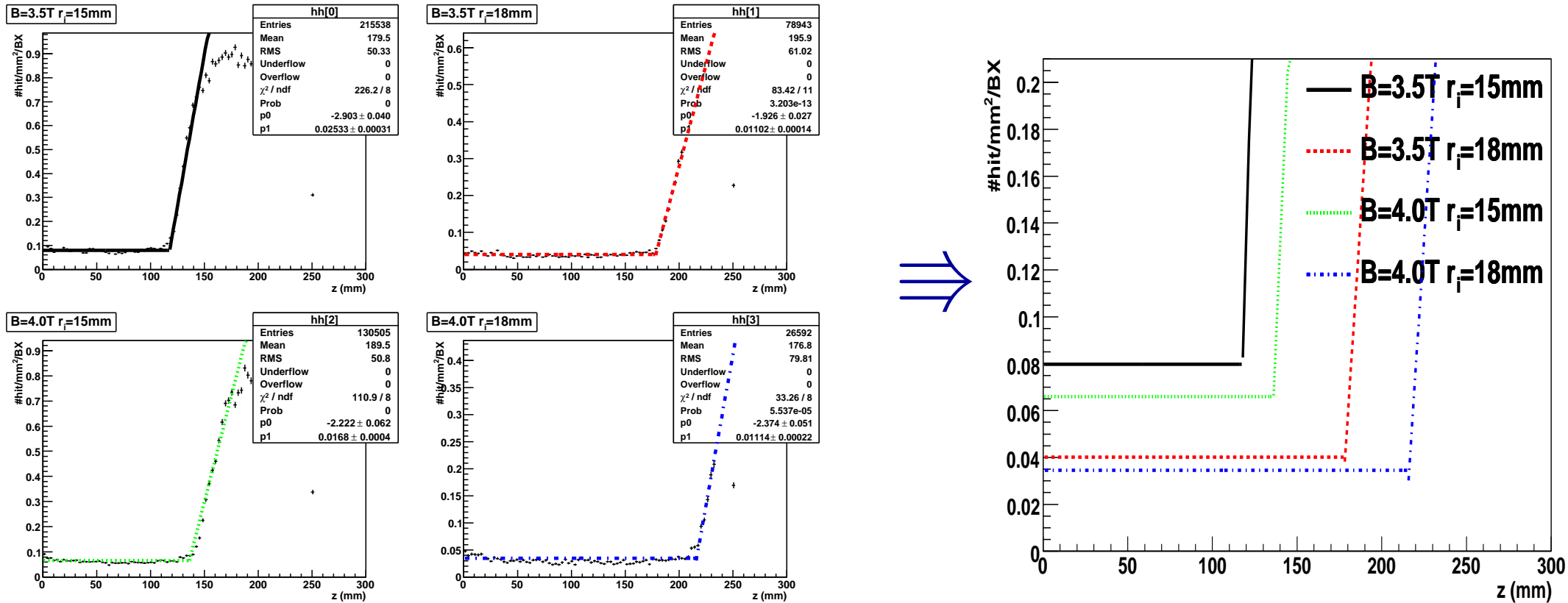
*14 mrad Xing angle*



Distributions in  $\phi$  and  $z \Rightarrow$  no significant change between head-on & 14 mrad Xing angle distributions

Concern for polar angle coverage : *cloud of defocussed  $e_{BS}^{\pm}$  may hit ladder ends*

Spatial distribution of defocussed  $e_{BS}^{\pm}$  studied with GuineaPig (*vertical scales are arbitrary*)



⇒ Use the corner between direct and defocussed  $e_{BS}^{\pm}$  to determine ladder lengths ↘ angular coverage

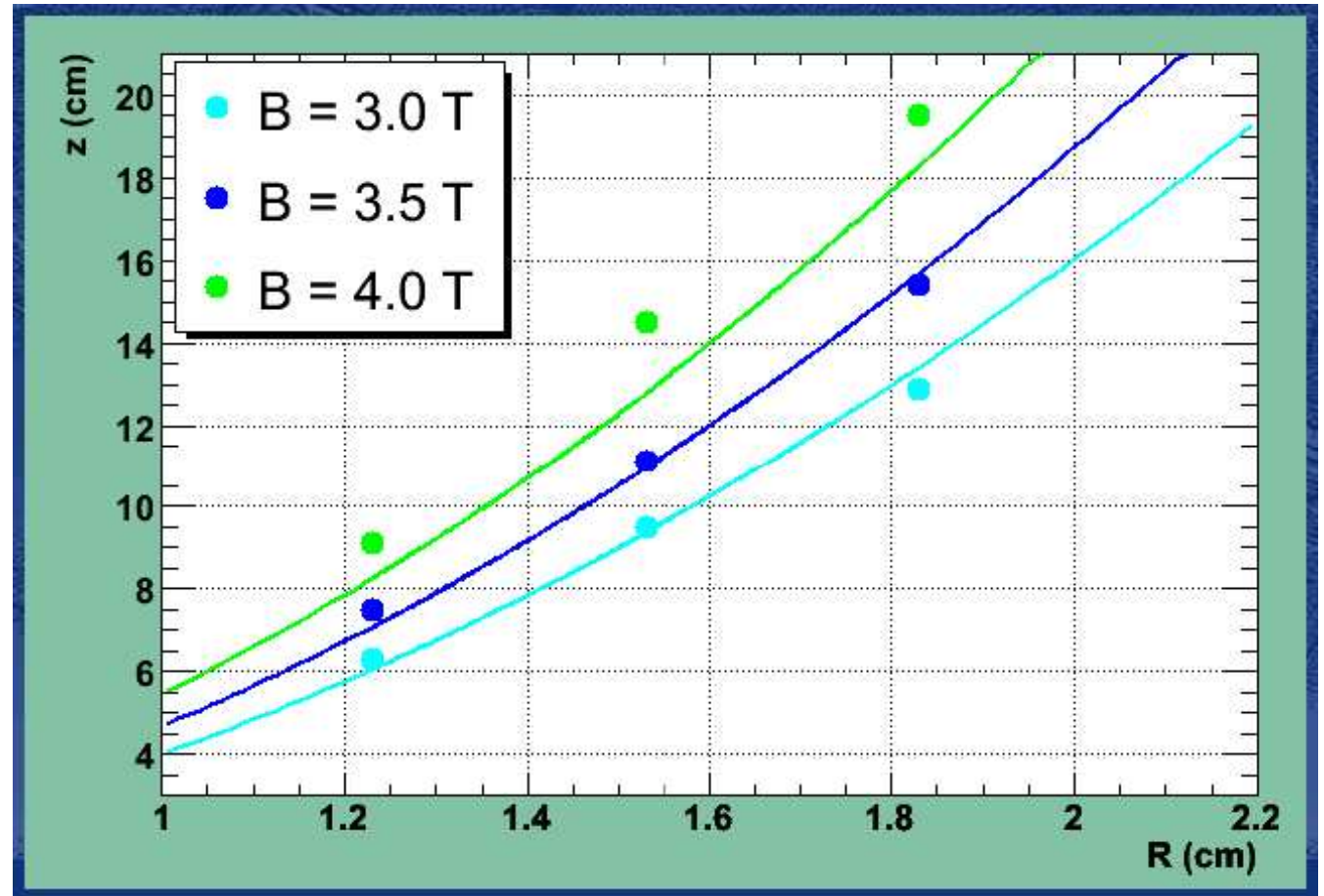
Corner position in  $z$  vs B and R :

Continuous lines :

$$z_C \simeq 8.3 \cdot R^2 \cdot B \cdot \sigma_z \cdot 10^{10} / N$$

*M.Battaglia, V.Telnov,  
Proc. 2nd Workshop on  
backgrounds at MDI,  
World Sci., 1998*

Dots : GuineaPig simulation



▷▷▷ GuineaPig simulation confirm empirical expression of  $z_C$

▷▷▷ For  $R \geq 15$  mm : ladder half-length  $\lesssim 8$  cm free from defocussed cloud even for  $B = 3$  T

■ Required radiation tolerance because of beamstrahlung electrons :

$$5 e_{BS}^{\pm} / \text{cm}^2 / \text{BX} \rightarrow 6 \cdot 10^{11} e_{BS}^{\pm} / \text{cm}^2 / \text{yr} \rightarrow \text{safety factor } (\gtrsim 3) : 2 \cdot 10^{12} e_{BS}^{\pm} / \text{cm}^2 / \text{yr}$$

■ Ionising radiation :

$$\Leftrightarrow 6 \cdot 10^{11} e_{BS}^{\pm} / \text{cm}^2 / \text{yr} \rightarrow \sim 20 \text{ kRad/yr} \rightarrow \sim 50 \text{ kRad/yr (inclined } e_{BS}^{\pm} \text{ trajectories)}$$

$$\Leftrightarrow \text{safety factor } (\sim 3) \rightarrow \sim 150 \text{ kRad/yr}$$

$$\Rightarrow \text{in 3 yrs : 150–500 kRad}$$

■ Non-Ionising radiation :

$$\Leftrightarrow e_{BS}^{\pm} (10 \text{ MeV}) : \text{NIEL factor } \sim 1/30$$

$$\Leftrightarrow 6 \cdot 10^{11} e_{BS}^{\pm} / \text{cm}^2 / \text{yr} \simeq 2 \cdot 10^{10} n_{eq} / \text{cm}^2 / \text{yr} \rightarrow \text{safety factor } (\sim 3) \simeq 6 \cdot 10^{10} n_{eq} / \text{cm}^2 / \text{yr}$$

$$\Rightarrow \text{in 3 yrs : } 2 \cdot 10^{11} n_{eq} / \text{cm}^2 \text{ (much more than neutron gas ...)}$$

■ Still to be studied : **Photons**



## Read-out architecture : continuous vs delayed r.o.

### Continuous read-out :

- Several draw-backs : data throughput, power dissipation, EMI risk, etc.
- 5 hits /cm<sup>2</sup> /BX  $\Rightarrow$  0.3 % hit occupancy in 50  $\mu$ s (20  $\mu$ m pitch)
  - $\Rightarrow$   $\lesssim$  1 % pixel occupancy (3 seed pixels /hit due to inclined tracks)
- in case of 15 hits /cm<sup>2</sup> /BX  $\Rightarrow$  several % pixel occupancy
  - $\Rightarrow$  read-out may be too long  $\Rightarrow$  risk alleviated with fast read-out in 2nd layer

### Delayed read-out :

- how small should the pixel be ?

Upper limit M on double hit /pixel  $\rightarrow$  pixel pitch

limit M	(3; 3)	(3; 6)	(15; 3)	(15; 6)
0.3 %	17.7 $\mu$ m	12.5 $\mu$ m	7.9 $\mu$ m	5.6 $\mu$ m
0.1 %	13.5 $\mu$ m	9.5 $\mu$ m	6.0 $\mu$ m	4.2 $\mu$ m
0.03 %	10.0 $\mu$ m	7.0 $\mu$ m	4.5 $\mu$ m	3.1 $\mu$ m

$\Rightarrow$  < 10  $\mu$ m pitch mandatory !

Prob ( $\geq$  2 hits/pixel) for 3/15 hits/cm<sup>2</sup>/BX & 3/6 pixels/hit

pitch	(3; 3)	(3; 6)	(15; 3)	(15; 6)
20 $\mu$ m	0.48 %	1.80 %	9.25 %	27.4 %
18 $\mu$ m	0.32 %	1.21 %	6.46 %	19.9 %
16 $\mu$ m	0.20 %	0.77 %	4.26 %	13.9 %
14 $\mu$ m	0.12 %	0.46 %	2.63 %	8.94 %
12 $\mu$ m	0.07 %	0.25 %	1.48 %	5.25 %
10 $\mu$ m	0.03 %	0.12 %	0.74 %	2.72 %
8 $\mu$ m	–	0.05 %	0.31 %	1.18 %
6 $\mu$ m	–	0.02 %	0.10 %	0.39 %
4 $\mu$ m	–	–	0.03 %	0.08 %