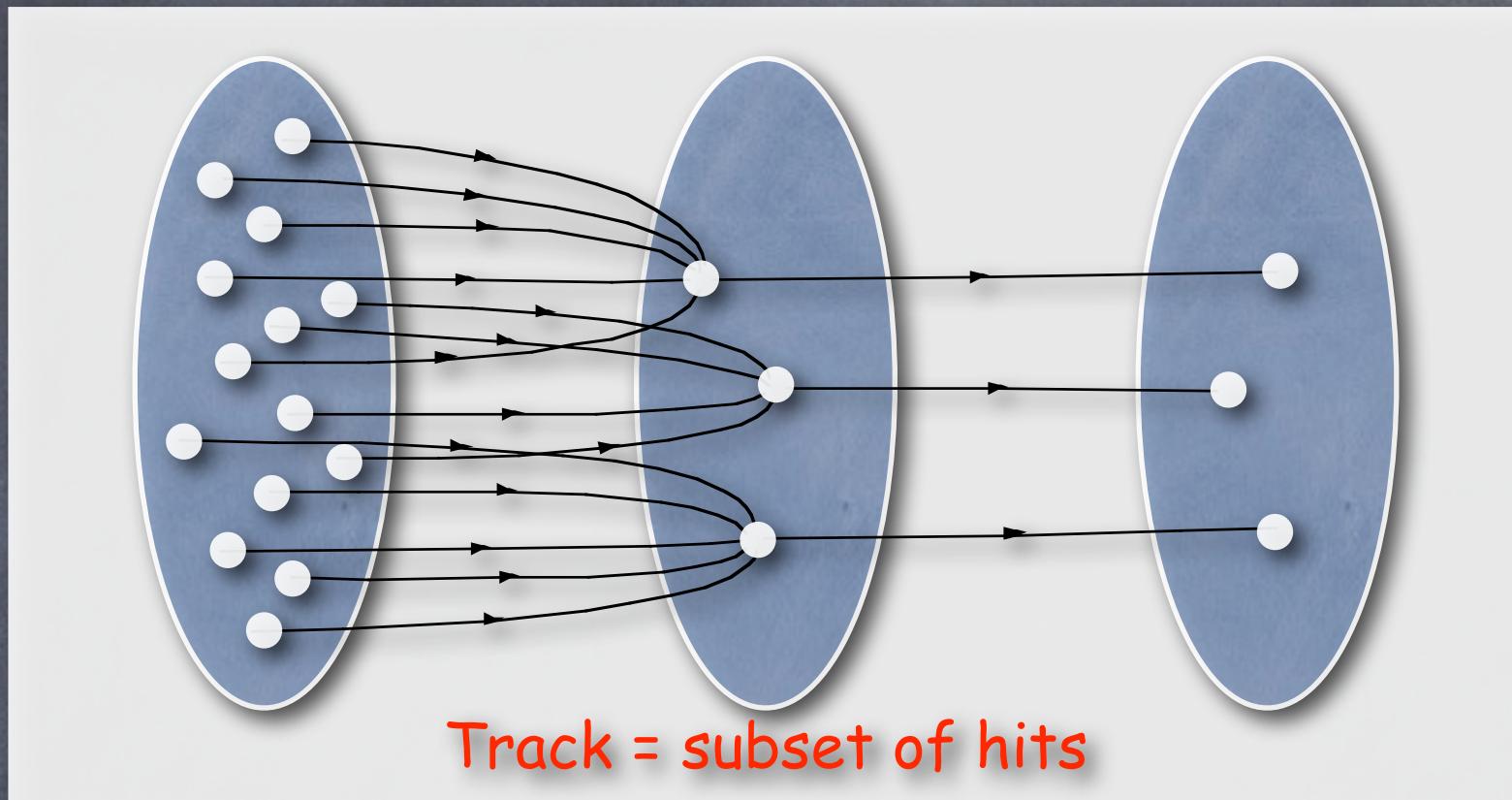


# Tracking Code in Uranus/Satellites

-- Extended Kalman Filter --

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April 16, 2009

# Tracking = Track Fitting $\times$ Track Finding



Today's menu

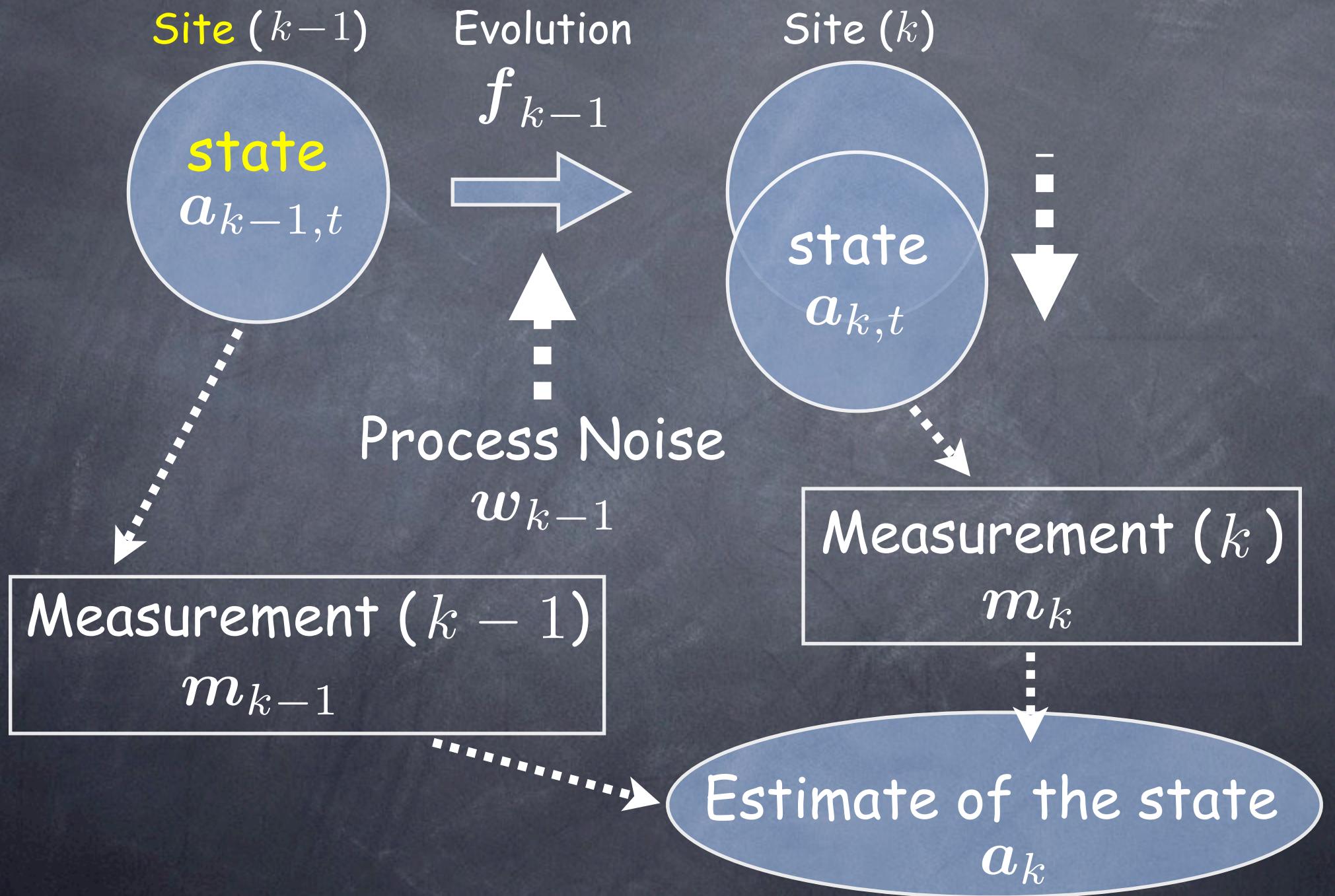
Kalman Filter  
Formulation

Its C++  
Implementation

Application to  
ILC Trackers

# Statement of the Problem

# System



Track = as a Kalman System consisting of Sites (Hits)

state

$$a_k = \begin{pmatrix} d_\rho \\ \phi_0 \\ \kappa \\ d_z \\ \tan \lambda \end{pmatrix}_k \quad w_{k-1}$$

Helix parameter vector at ( $k$ )

Multiple scattering between ( $k - 1$ ) and ( $k$ )

site

$$m_k$$

Measured hit point at ( $k$ )

$$\epsilon_k$$

random detector noise

## ■ System Equation (Equation of Motion)

$$a_{k,t} = f_{k-1}(a_{k-1,t}) + w_{k-1}$$

process noise from  
( $k - 1$ ) to ( $k$ )

true state vector at ( $k - 1$ )

true state vector at ( $k$ )

Assume that process noise is  
random and unbiased

$$\begin{cases} \langle w_k \rangle = 0 \\ \langle w_k w_k^T \rangle \equiv Q_k \end{cases}$$

## ■ Measurement Equation

$$m_k = h_k(a_{k,t}) + \epsilon_k$$

measurement noise

true measurement vector  
at Site ( $k$ )

measurement vector at Site ( $k$ )

Assume that measurement  
noise is random and unbiased

$$\begin{cases} \langle \epsilon_k \rangle &= 0 \\ \langle \epsilon_k \epsilon_k^T \rangle &\equiv V_k \equiv G_k^{-1} \end{cases}$$

## ■ What We Need = Recurrence Formulae

Machinery to do:

(i) Prediction

$$\{m_{k'}; k' \leq k\} \mapsto a_{k'' > k} : \text{future}$$

(ii) Filtering

$$\{m_{k'}; k' \leq k\} \mapsto a_{k'' = k} : \text{present}$$

(iii) Smoothing

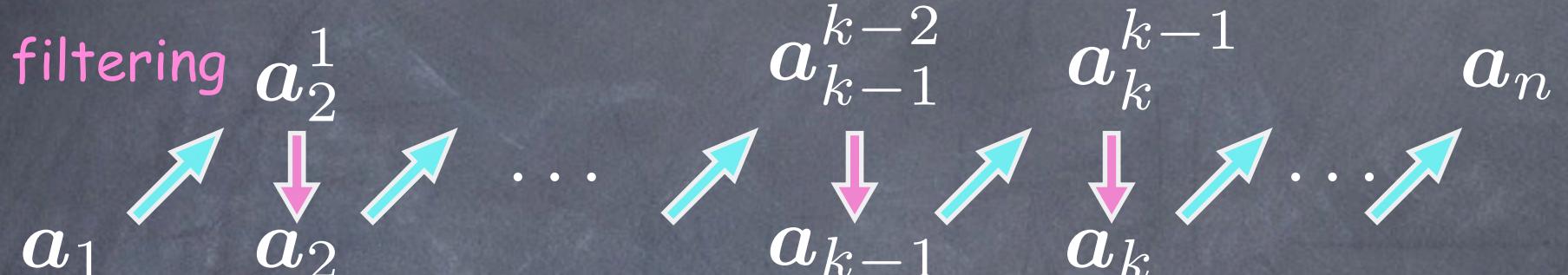
$$\{m_{k'}; k' \leq k\} \mapsto a_{k'' < k} : \text{past}$$

# Typical Usage of Kalman Filter in Tracking

## ■ Typical Procedure for Tracking

outermost

$$(1) \rightarrow (2) \rightarrow \cdots \rightarrow (k-1) \rightarrow (k) \rightarrow \cdots (n)$$



prediction

$$(1) \cdots \leftarrow (k) \leftarrow (k+1) \leftarrow \cdots \leftarrow (n-1) \leftarrow (n)$$



## ■ Extrapolation

$$a_n \xrightarrow{\text{prediction}} a_{n+1}^n = a_{IP}$$

$$a_0^n = a_{\text{cal}} \xleftarrow{\text{prediction}} a_1^n$$

## ■ Alignment, Resolution Study, etc.

# Need to eliminate point ( $k$ )

$$(1) \dots \dots \dots (k-1) \quad (k) \quad (k+1) \dots \dots \dots (n)$$

# Inverse Kalman Filter

# $a_k^{n*}$ Reference Track Param.

$h_k(a_k^{n*})$  Expected Hit Position

$$r_k^{n*} = m_k - h_k(a_k^{n*}) \text{ Residual to Look At}$$

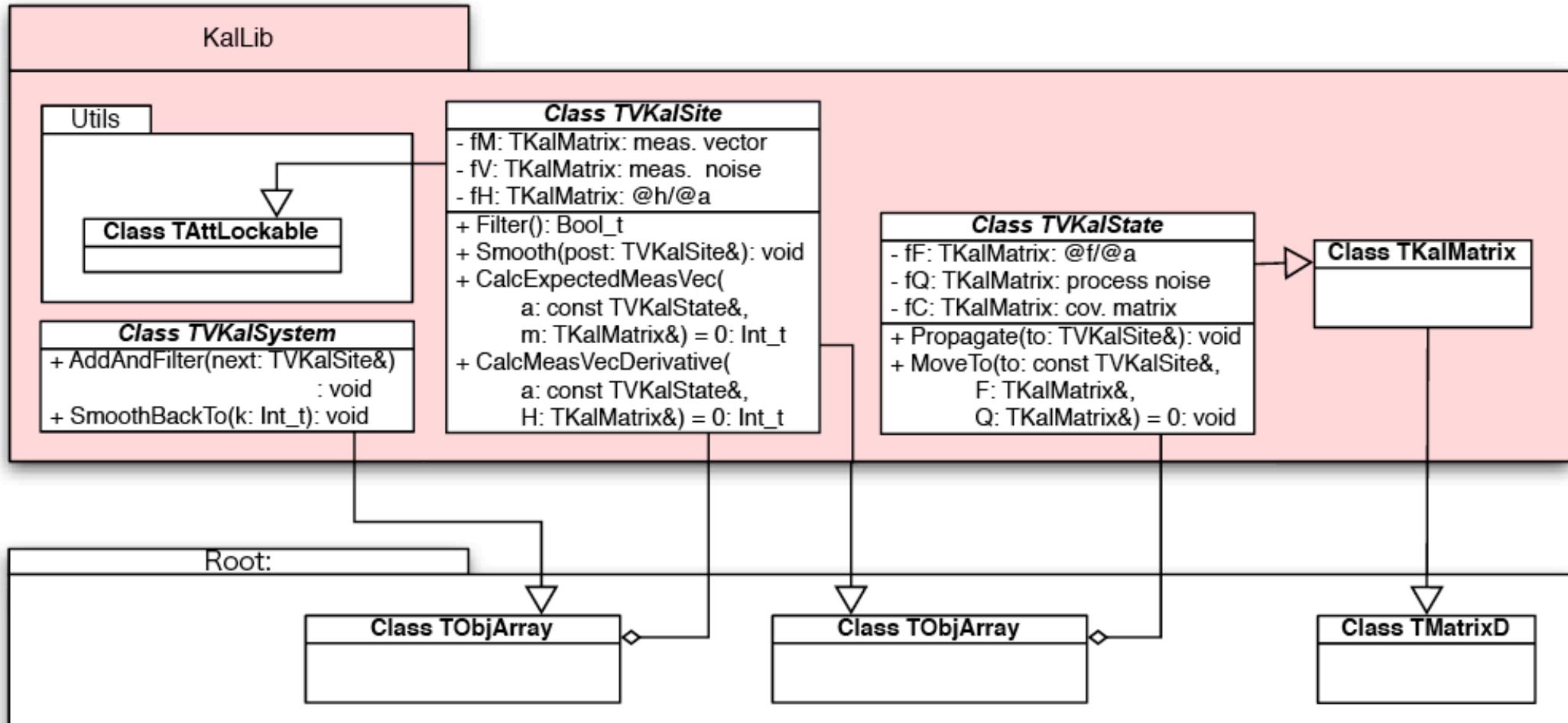
# C++ Implementation Kalman Filter Library

KF, Y.Nakashima, and A.Yamaguchi

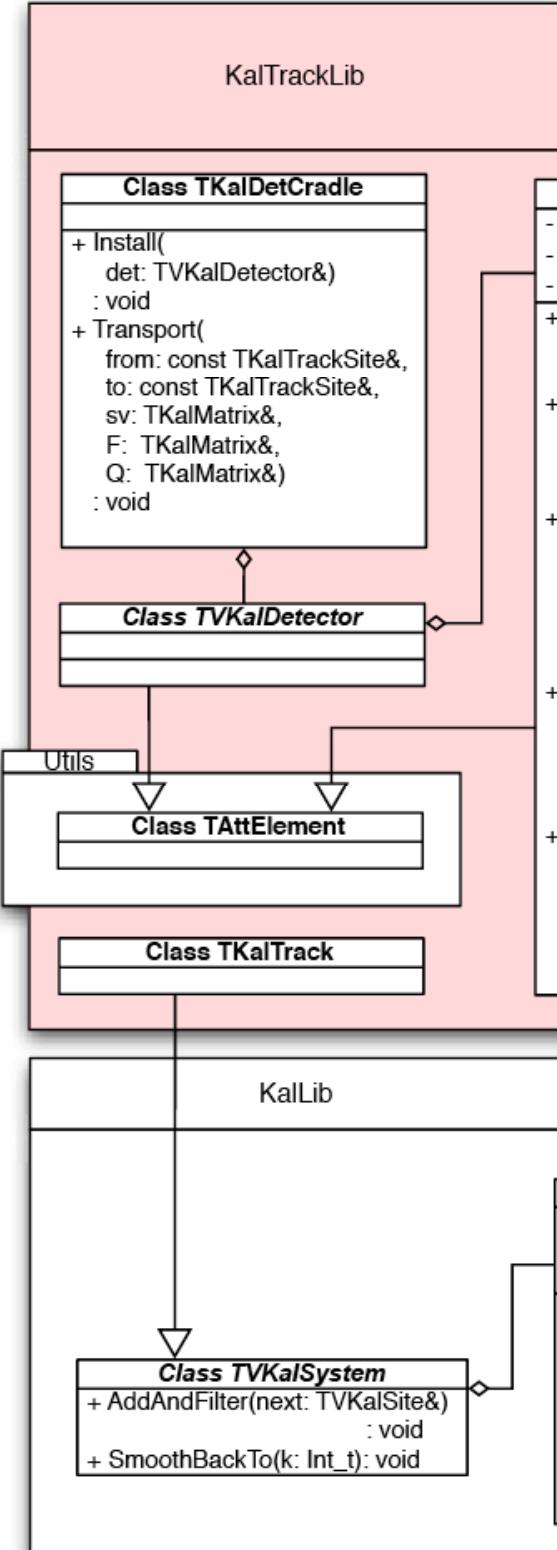
# Kalman Filter Library Features

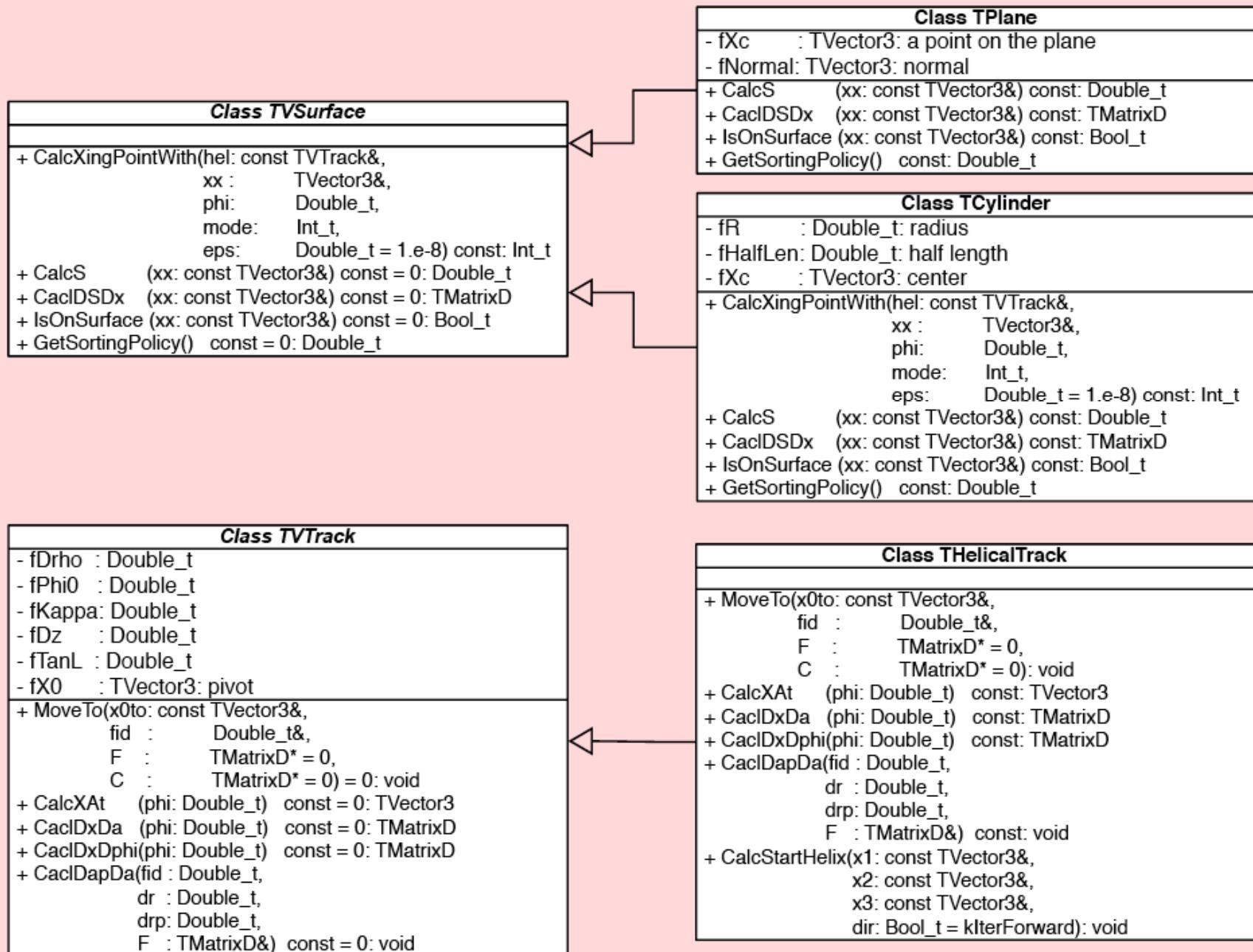
- ⦿ KalLib: general base classes that implement algorithm
  - ⦿ TVKalSystem, TVKalSite, TVKalState
- ⦿ KalTrackLib: that implements pure virtuals of KalLib for track fitting purpose
- ⦿ GeomLib: geometry classes that provide
  - ⦿ track models (helix, straight line, ...)
  - ⦿ surfaces (cylinder, hyperboloid, flat plane, ...)
- ⦿ Minimum number of user-implemented classes
  - ⦿ MeasLayer : measurement layer
  - ⦿ KalDetector : an array containing MeasLayers
    - ⦿ You can put different kinds of MeasLayers
    - ⦿ Hit : coordinate vector as defined by the MeasLayer
  - ⦿ Track model can change site to site which allows B-field variation along a particle trajectory

# Kalman Filter Class Organization

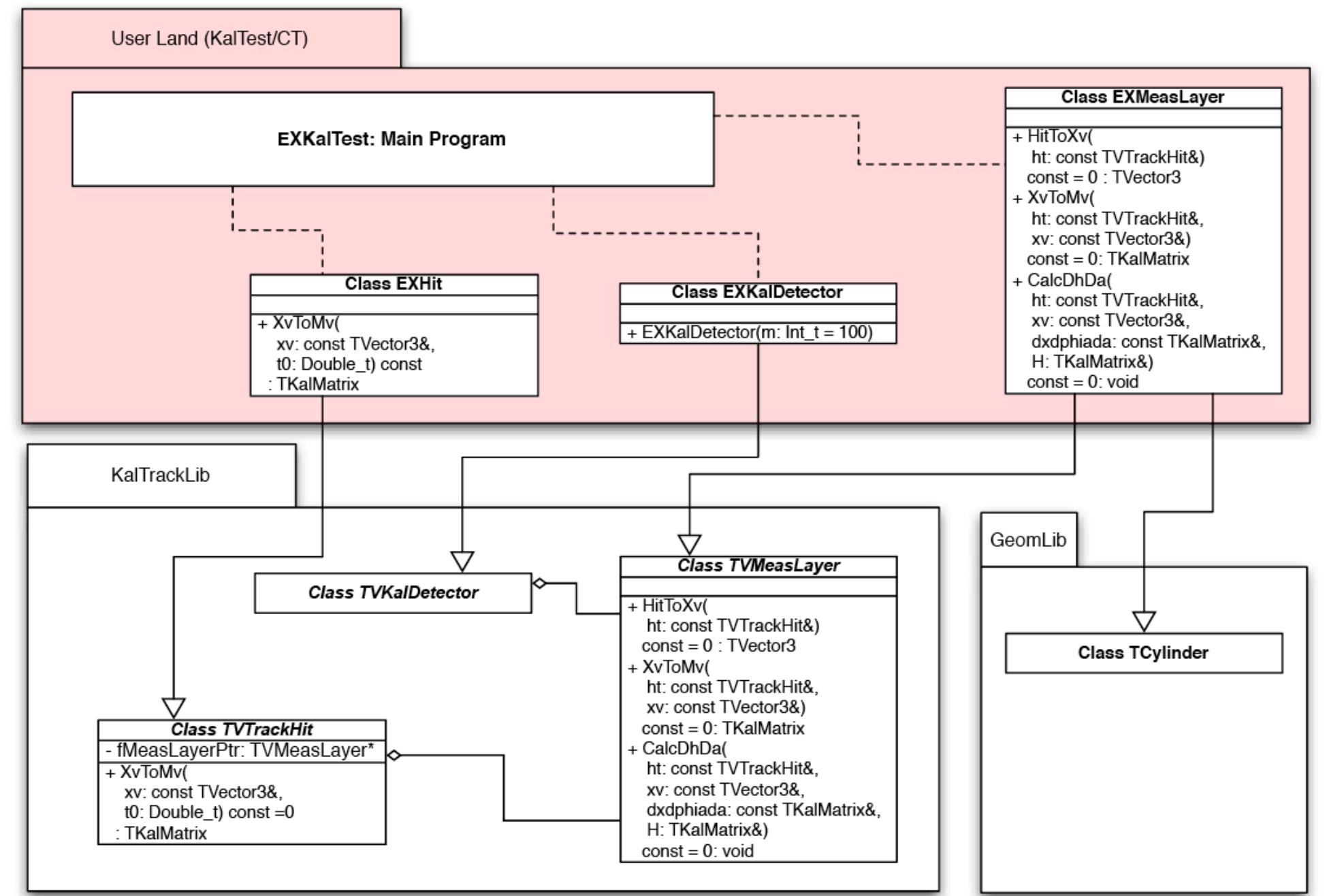


A **TVKalSite** carries predicted, filtered, and smoothed **TVKalState**'s  
Application-specific functions are pure virtual and to be implemented in a derived class





# Sample User Program

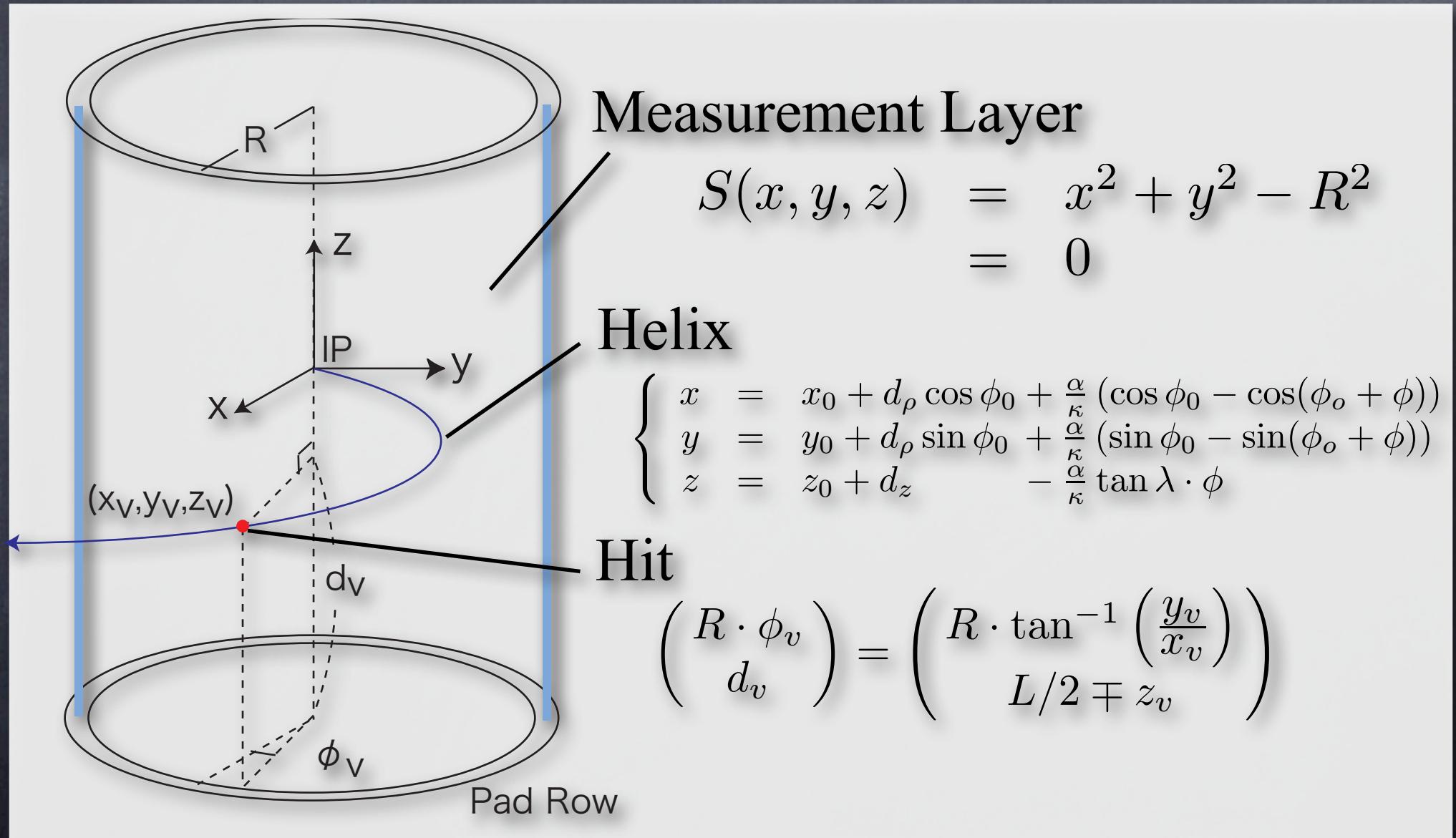


# Application to ILC Track Fitting

# Example of Detector Implementation

## TPC Implementation

Define a KalDetector (TPCKalDetector) inheriting TVKalDetector



Define TPCMeasLayer by inheriting TVMeasLayer and implement its pure virtual methods:

HitToXv

$$\begin{pmatrix} x_v \\ y_v \\ z_v \end{pmatrix} = \begin{pmatrix} R \cdot \cos \phi_v \\ R \cdot \sin \phi_v \\ \pm(L/2 - d_v) \end{pmatrix}$$

XvToMv

$$\begin{pmatrix} R \cdot \phi_v \\ d_v \end{pmatrix} = \begin{pmatrix} R \cdot \tan^{-1} \left( \frac{y_v}{x_v} \right) \\ L/2 \mp z_v \end{pmatrix}$$

# CalcDhDa

Meas. Vector Derivative w.r.t. Track Parameter Vector

$$\begin{pmatrix} \frac{\partial(R \cdot \phi_v)}{\partial a} \\ \frac{\partial d_v}{\partial a} \end{pmatrix} = \begin{pmatrix} -\frac{y_v}{R} \left( \frac{\partial x_v}{\partial a} \right) + \frac{x_v}{R} \left( \frac{\partial y_v}{\partial a} \right) \\ \mp \frac{\partial z_v}{\partial a} \end{pmatrix}$$

$$\begin{aligned} \frac{\partial \mathbf{X}(\phi(a), a)}{\partial a} &= \frac{\partial \mathbf{X}}{\partial \phi} \cdot \frac{\partial \phi}{\partial a} + \frac{\partial \mathbf{X}}{\partial a} \\ \frac{\partial \phi}{\partial a} &= -\frac{1}{\left( \frac{\partial S}{\partial \mathbf{X}} \cdot \frac{\partial \mathbf{X}}{\partial \phi} \right)} \frac{\partial S}{\partial \mathbf{X}} \cdot \frac{\partial \mathbf{X}}{\partial a} \end{aligned}$$

Notice that some TPCMeasLayer's may be implemented as dummy representing just boundaries of different materials

Add TPCMeasLayer's to TPCKalDetector with Add(..) method to complete TPC implementation

Integration of different trackers into a single tracking system

Define other trackers such as IT and VTX in a similar way and install them into TKalDetCradle as

```
TKalDetCradle    toygld;
VTXKalDetector   vtxdet;   toygld.Indtall(vtxdet);
ITKalDetector    itdet;   toygld.Install(itdet);
TPCKalDetector   tpcdet;  toygld.Install(tpcdet);
toygld.Sort();
```

Upon installation of each detector, its shell evaporates and only its MeasLayer's remain flatly expanded in the cradle  
The last line sorts out the flatly expanded MeasLayer's from inside to outside

```
// -----
// Add sited to the kaltrack
// -----



EXHYBTrack kaltrack;    // a track is a kal system
kaltrack.SetOwner();    // kaltrack owns sites
kaltrack.Add(&sited);  // add the dummy site to this track

// -----
// Prepare hit iterrator
// -----



TIter nextsite(&kalhits, gkDir); // come in to IP, if gkDir = kIterBackward

// -----
// Start Kalman Filter
// -----



TVTrackHit *hitp = 0;
while ((hitp = dynamic_cast<TVTrackHit *>(nextsite())))) {
    TKalTrackSite  &site = *new TKalTrackSite(*hitp); // new site
    if (!kaltrack.AddAndFilter(site)) {                // filter it
        cerr << " site discarded!" << endl;
        delete &site;                                // delete it if failed
    }
} // end of Kalman filter

// -----
// Smooth the track
// -----



kaltrack.SmoothBackTo(0);
```

More information available from the following URL:

<http://www-jlc.kek.jp/subg/offl/kaltest/>

where you can find a reference manual for the KalTest package and some other useful documents.

The reference manual contains full derivations of relevant formulae for extended Kalman filter technique.