

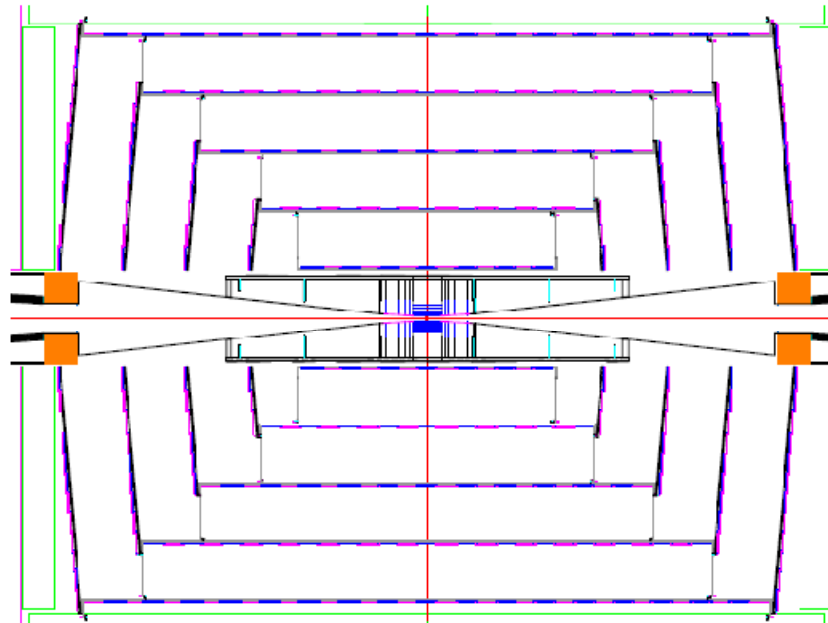
**SiD Tracking in the LOI  
and Future Plans**

**Richard Partridge**

**SLAC**

**ALCPG 2009**

- ◆ LOI shows good tracking performance for baseline SiD tracker
  - 5 barrel + 7 disk pixel inner vertex detector
  - 5 barrel (axial strip) + 4 disk (stereo strip) outer detector
  - ~10 precision hits per track



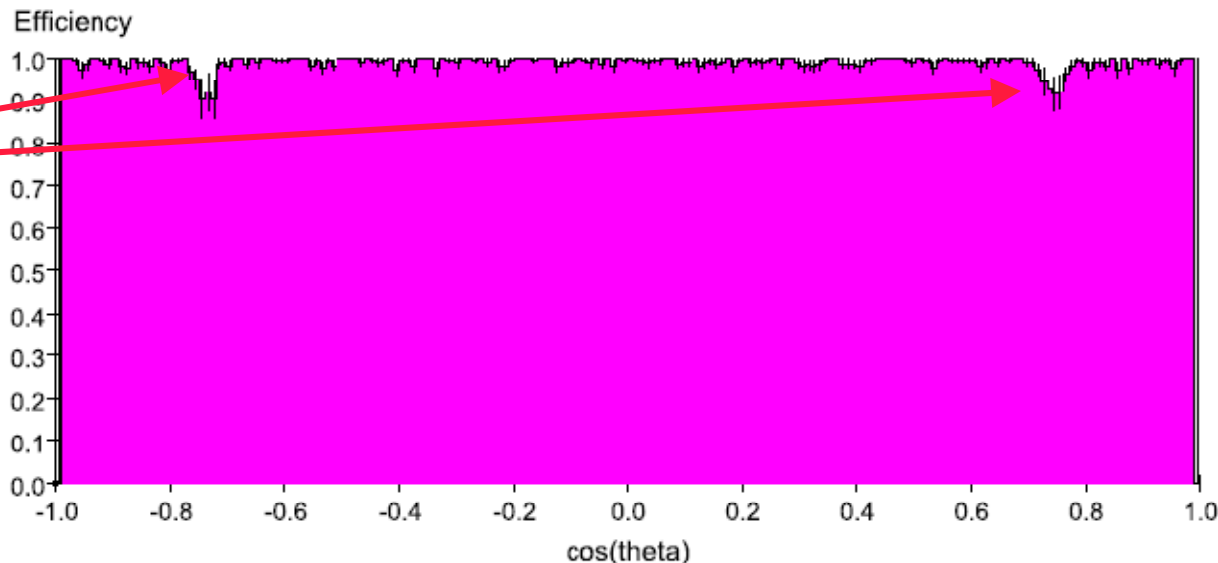
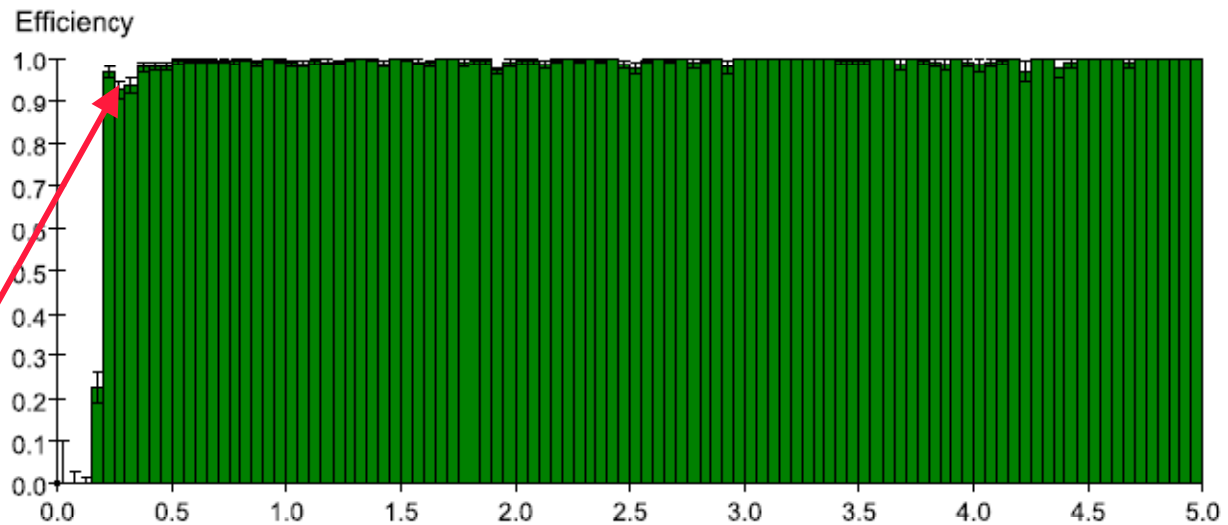
## Goals:

- ◆ Provide quick review of LOI performance studies
- ◆ Describe new efforts to improve fidelity of tracking simulations

# Tracking Efficiency vs $p_T$ , $\cos(\theta)$

- ◆ Generally find high tracking efficiency for tracks with:

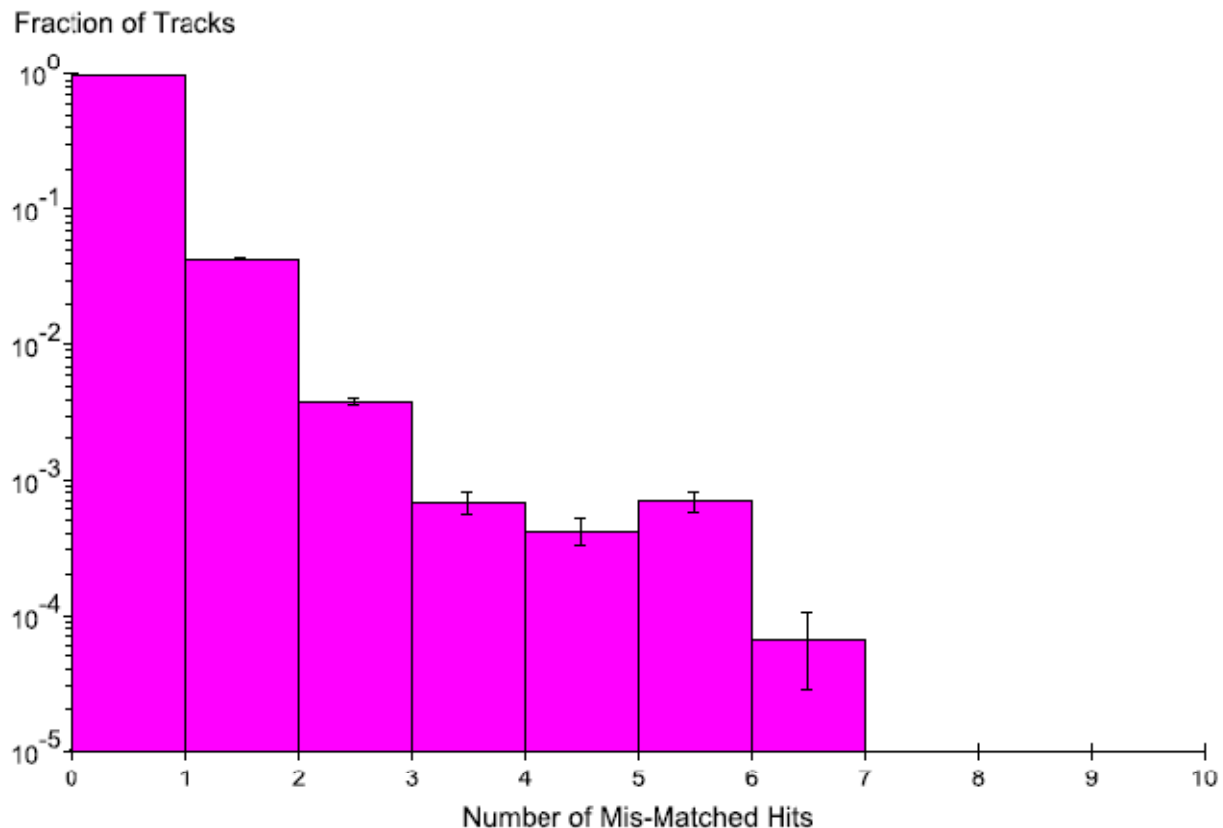
- $p_T > 0.2$  GeV
- $|\cos(\theta)| < 0.99$



Dip in efficiency for low- $p_T$  tracks in barrel/endcap transition region is an artifact that will be eliminated in future studies

# Comparison with MC Truth

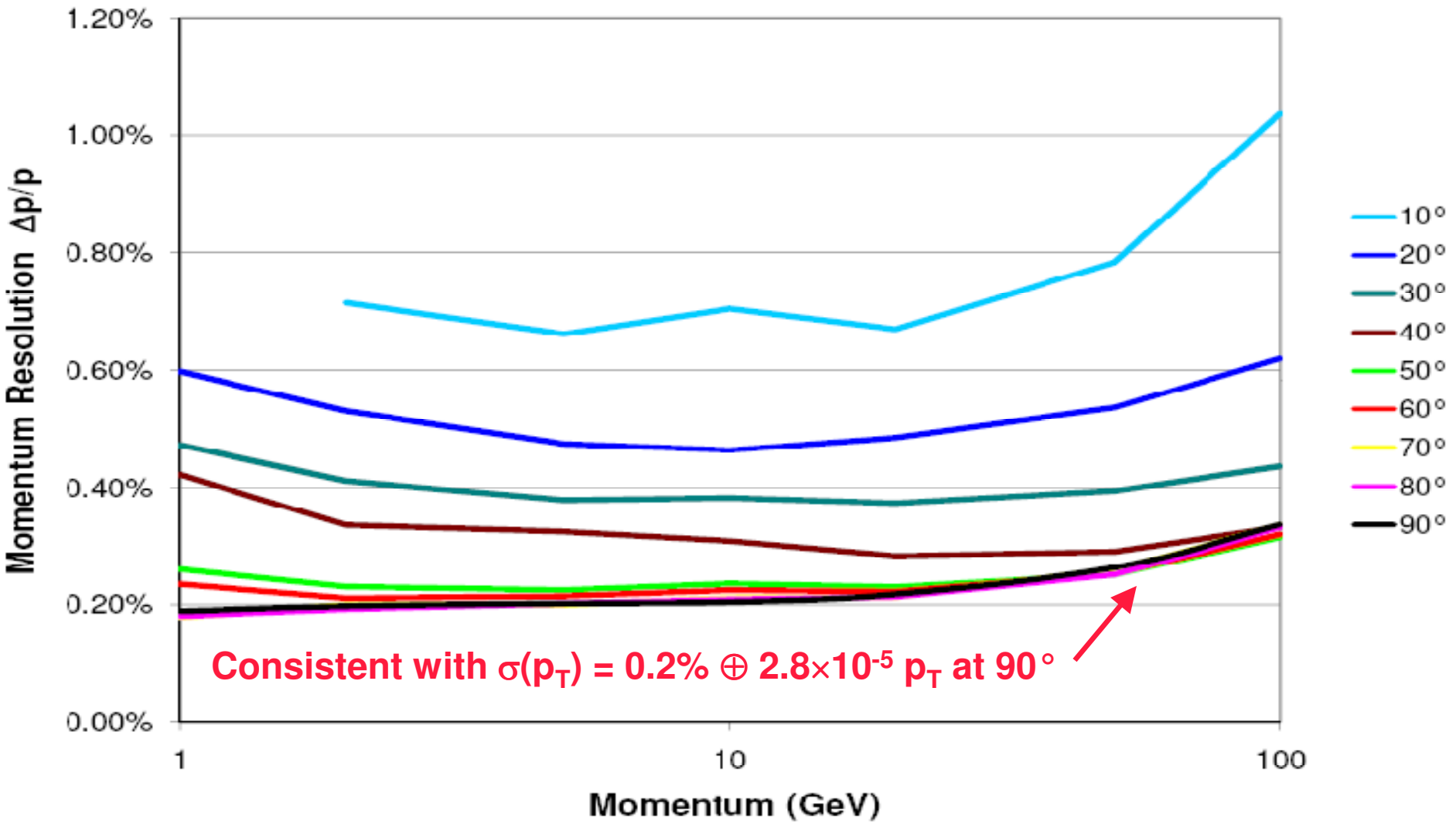
- ◆ We identify which MC particles are associated with each hit
- ◆ Assign track to the MC particle that contributes the most hits
- ◆ Find how many hits on the track are from other MC particles
- ◆ >99% of tracks have  $\leq 1$  mis-assigned hits,  $\sim 0.07\%$  fake tracks





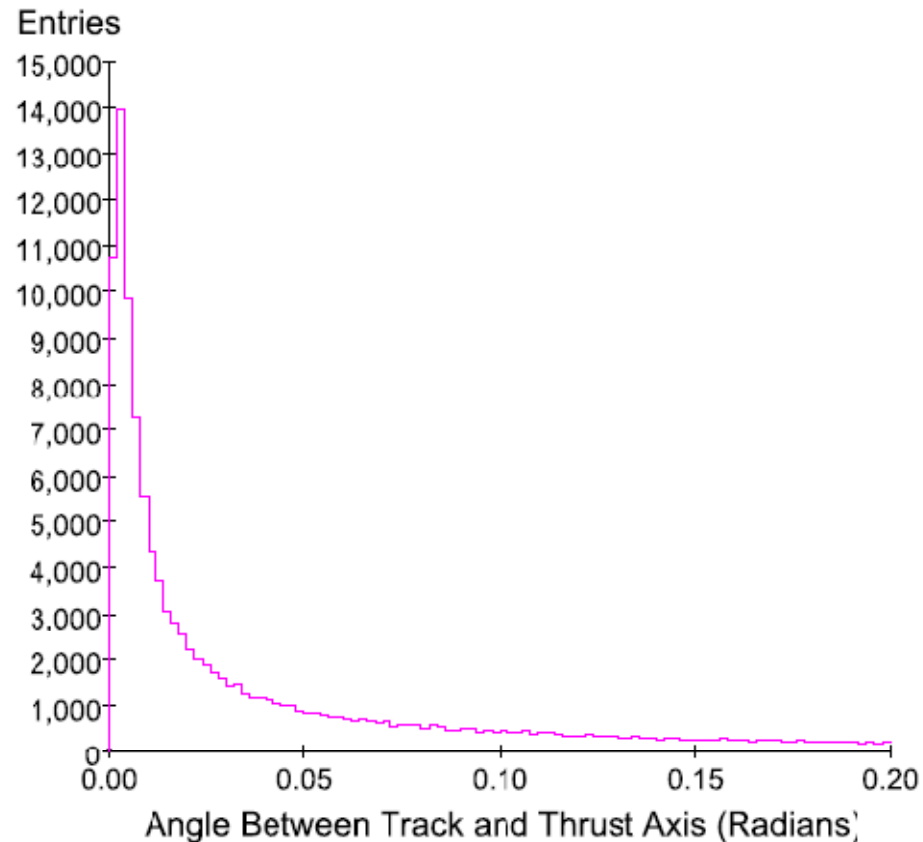
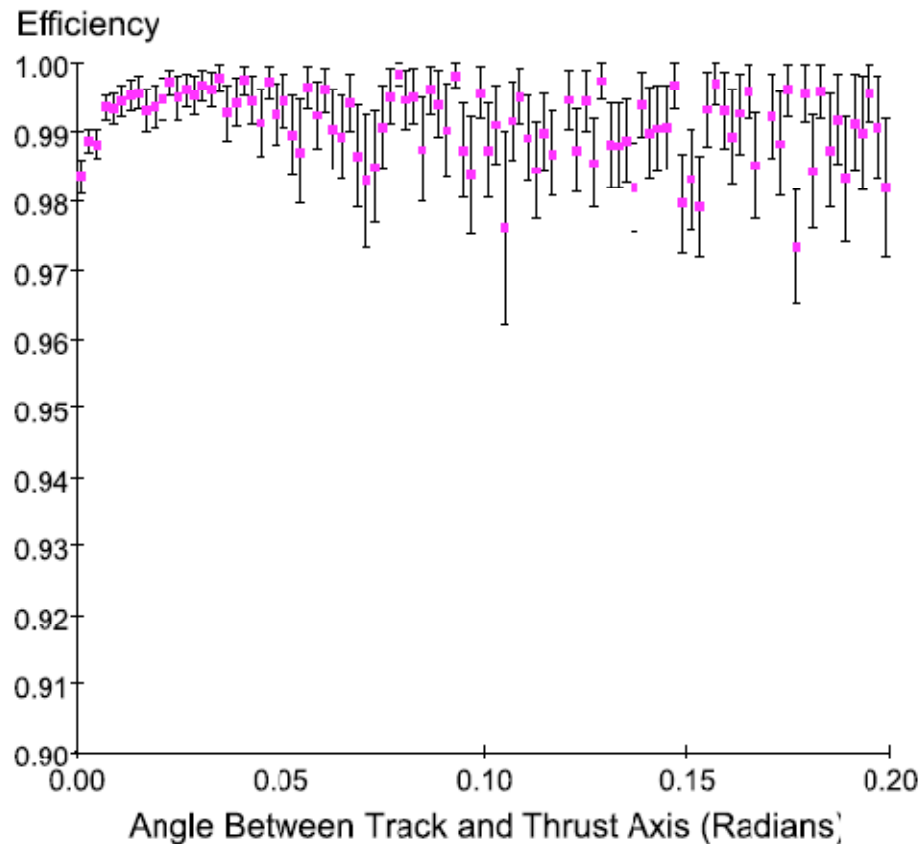
# Momentum Resolution

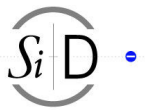
◆ Good momentum resolution everywhere!



# Tracking Efficiency in Core of Jets

- ◆ Look at tracking efficiency vs angle between track and thrust axis for 1 TeV  $qq$  events
- ◆ See high tracking efficiency even in core of high energy jets





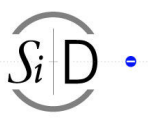
# SiD Tracking Road Map

## LOI Implementation

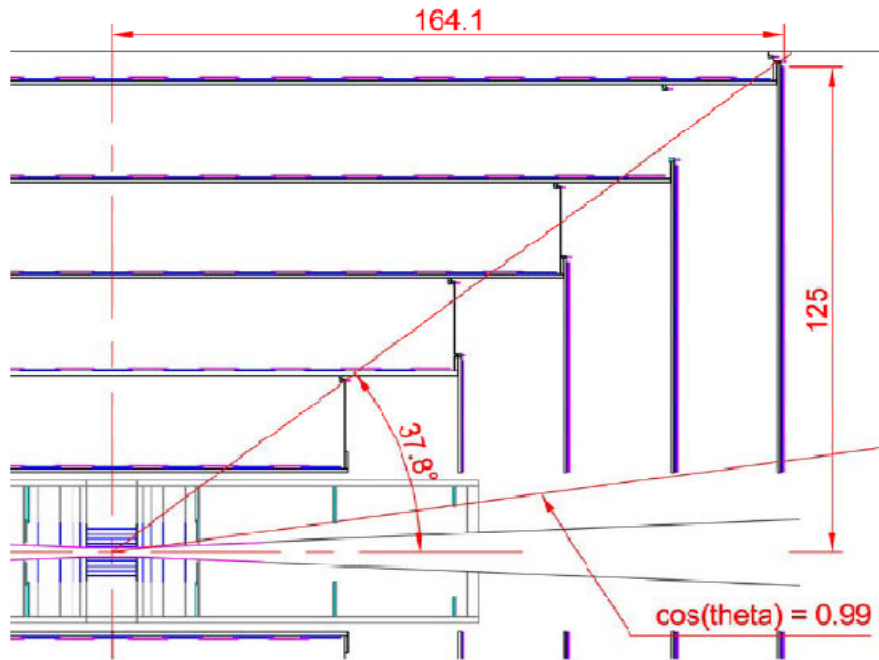
- ◆ Include all active and dead material in tracker geometry
- ◆ Virtual segmentation divides cylinders / disks into sensors
- ◆ No overlapping sensors, gaps
- ◆ No charge deposition modeling
- ◆ Simple clustering to make hits
- ◆ 3D stereo hits formed for forward disks including ghost hits
- ◆ SeedTracker and Calorimeter Assisted Tracking algorithms
- ◆ Simple helix fitter used for pattern recognition and final track fit (no multiple scattering correlations, circle + s-z fits)

## Post-LOI Goal

- ◆ Update material as needed to reflect changes in tracker design
- ◆ Individual planar sensors to match detailed geometry
- ◆ Overlapping sensors, realistic gaps
- ◆ Realistic charge deposition
- ◆ Improved clustering / hit making
- ◆ 3D stereo hits formed for forward disks including ghost hits
- ◆ Incremental improvements in algorithms – no big changes
- ◆ Continue to use simple helix fitter for pattern recognition, long term goal is to implement a Kalman filter for final track fit

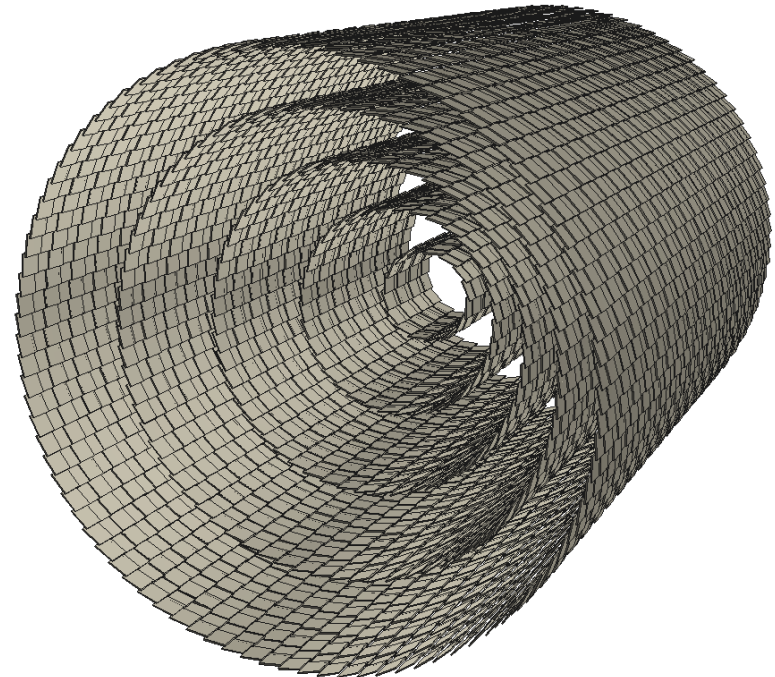


# Switch to Planar Geometry



LOI geometry consisted of cylinders and disks with virtual segmentation

New geometry models each silicon sensor – SiD has rectangular detectors in barrel, trapezoidal detectors in endcaps





- ◆ Simple but versatile description of geometry

- Barrel geometry with overlapping sensors

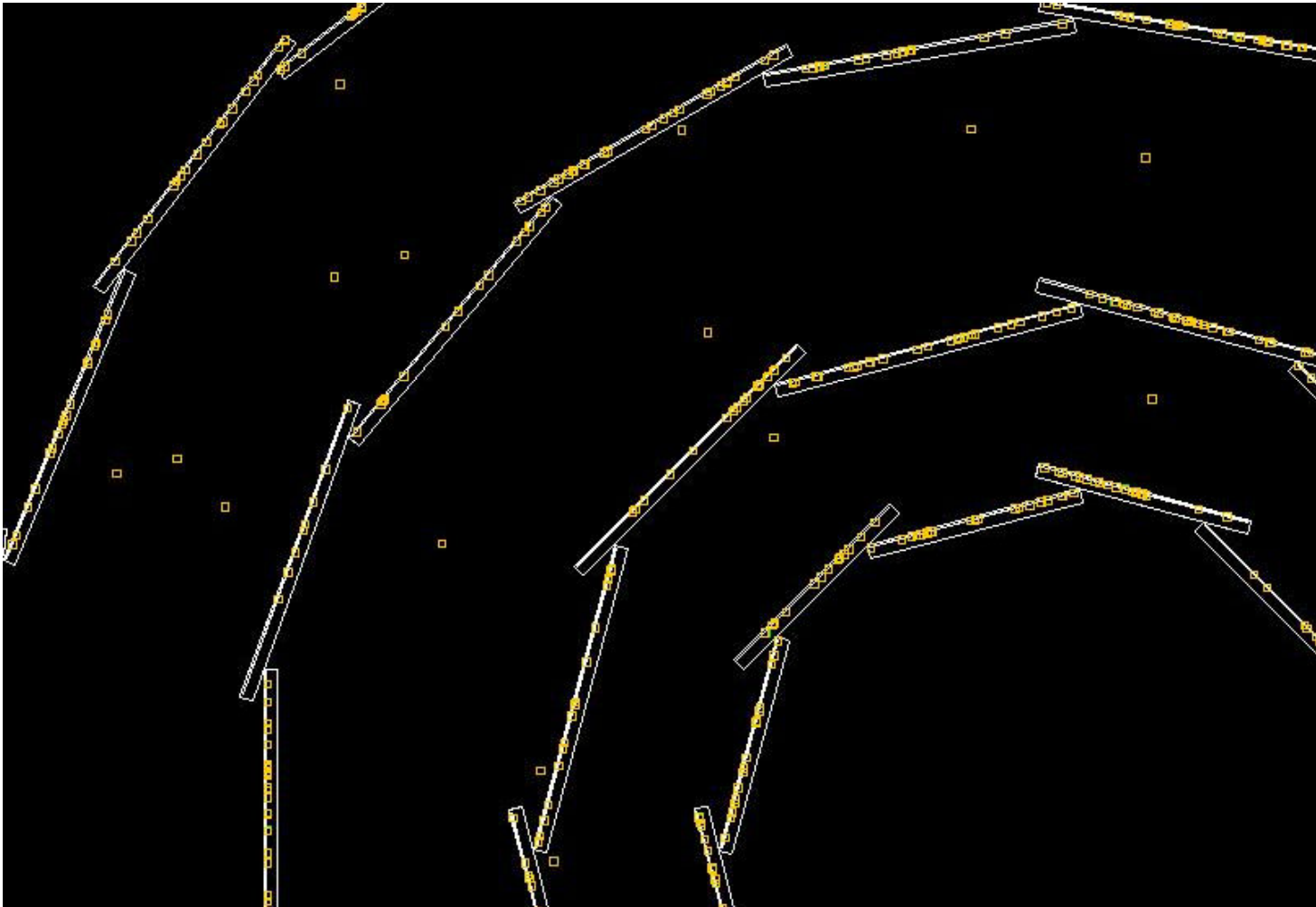
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  <barrel_envelope inner_r="215.075" outer_r="245.0" z_length="578 * 2" />  
  <rphi_layout phi_tilt="0.17506" nphi="20" phi0="0." rc="216.355 + 5.0" dr="0.0" />  
  <z_layout dr="4.0" z0="512.128" nz="13" />  
</layer>
```

- Endcap geometry with rings of sensors

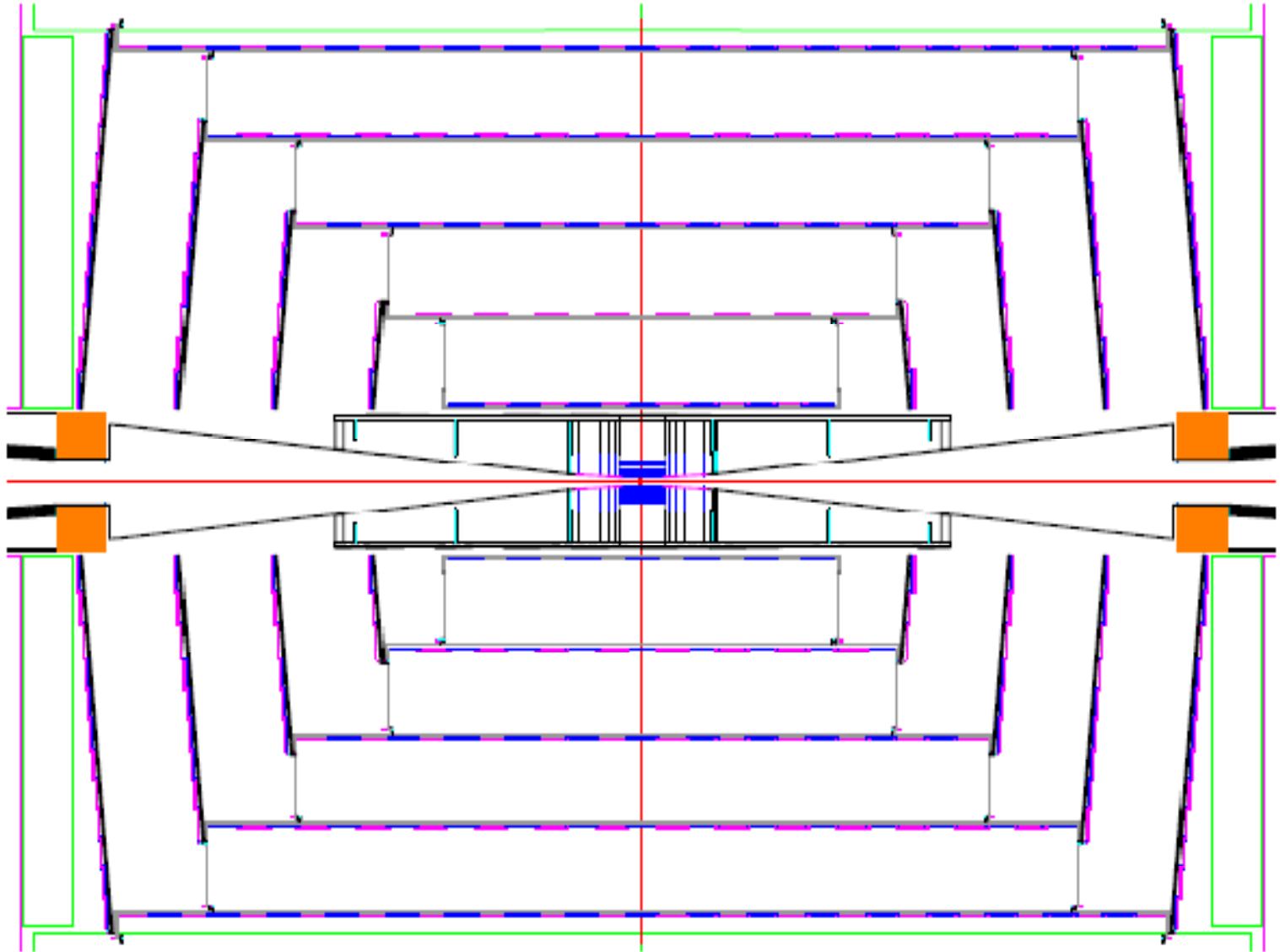
```
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  <ring r="256.716" zstart="787.105+1.75" nmodules="24" dz="1.75" module="Module1" />  
  <ring r="353.991" zstart="778.776+1.75" nmodules="32" dz="1.75" module="Module1" />  
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</layer>
```

- ◆ Additional XML blocks define module geometry, layering, and materials

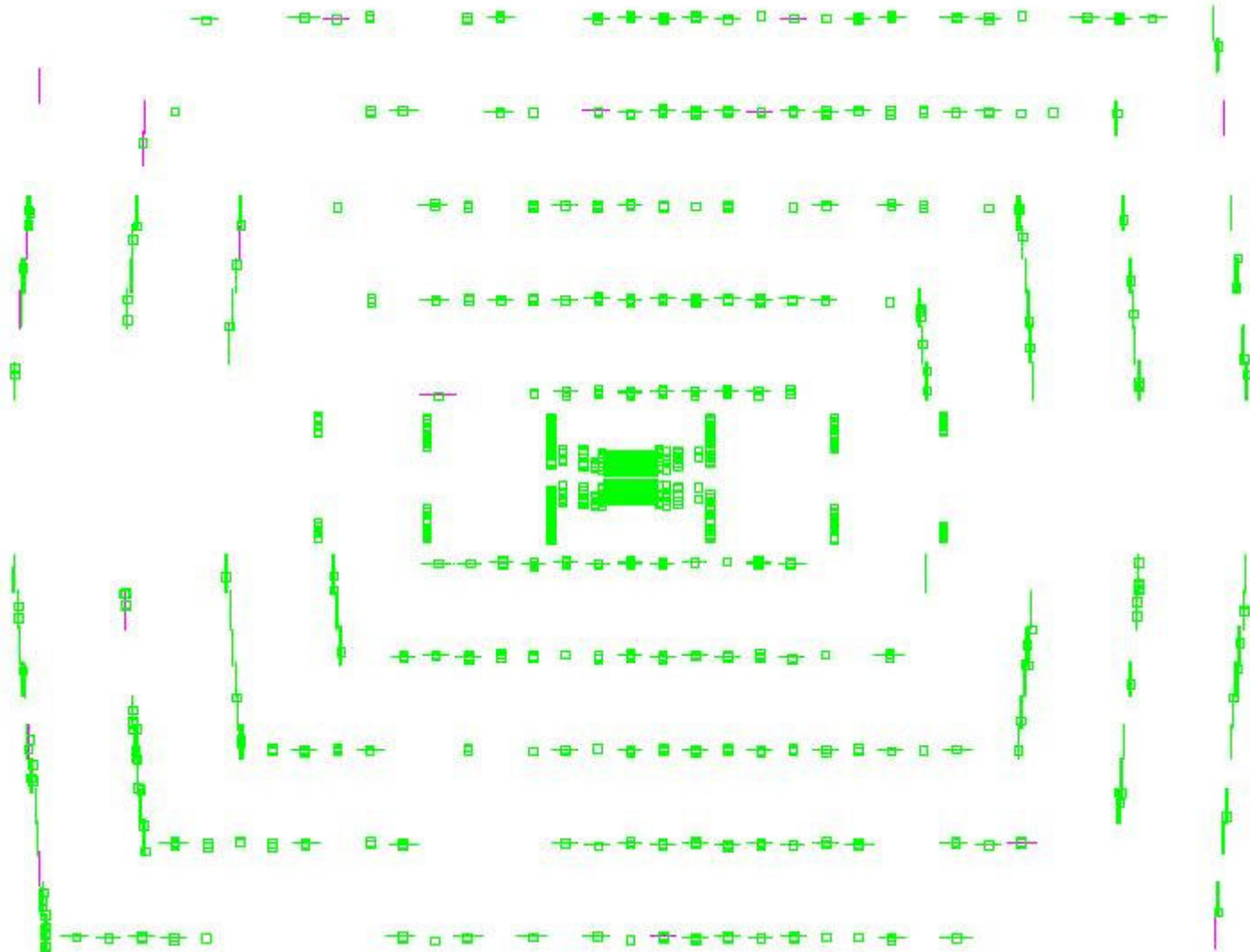
- ◆ Blow-up of vertex detector showing hits on planar sensors



# SiD LOI Geometry – CAD Drawing



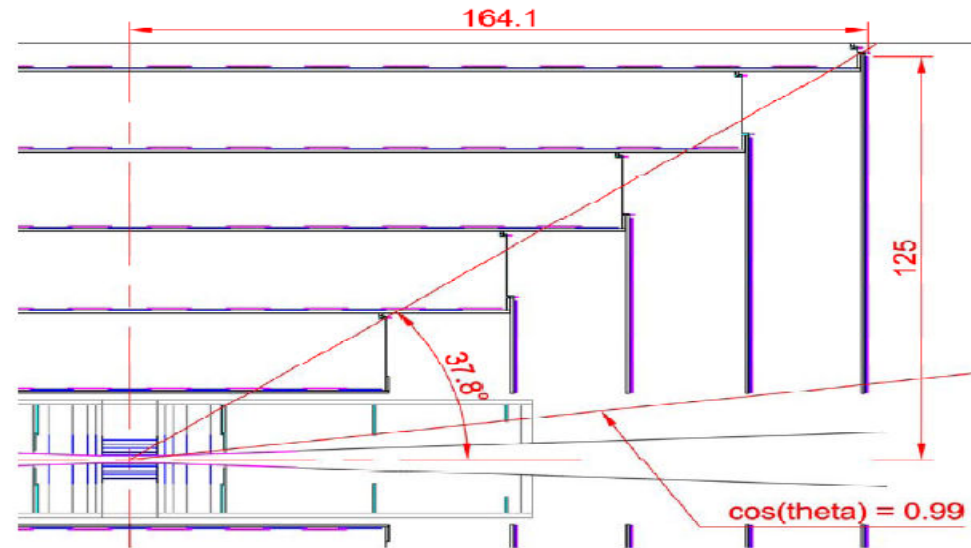
# SiD LOI Geometry – Event Display



- ◆ Charge deposition for strip detectors based on CDF Si sensor simulation algorithm implemented by Tim Nelson
  - Track sub-divided into segments
  - Each segment drifted to sensor electrodes accounting for Lorentz angle
  - Charge for segment divided among electrodes accounting for diffusion
  - Charge transferred from sensor electrodes to readout electrodes as established by a charge transfer matrix – provides way to include capacitive coupling to intermediate and neighbor
- ◆ Charge deposition for pixel detectors can use either the strip simulation algorithm or a detailed modeling using electric field maps developed by Nick Sinev
- ◆ Strip/pixel charges clustered by a nearest neighbor algorithm
  - Hash maps used to achieve approximately linear scaling of clustering time with number of hits, even with large numbers of hits
- ◆ Form tracker hits from clusters with expected hit errors

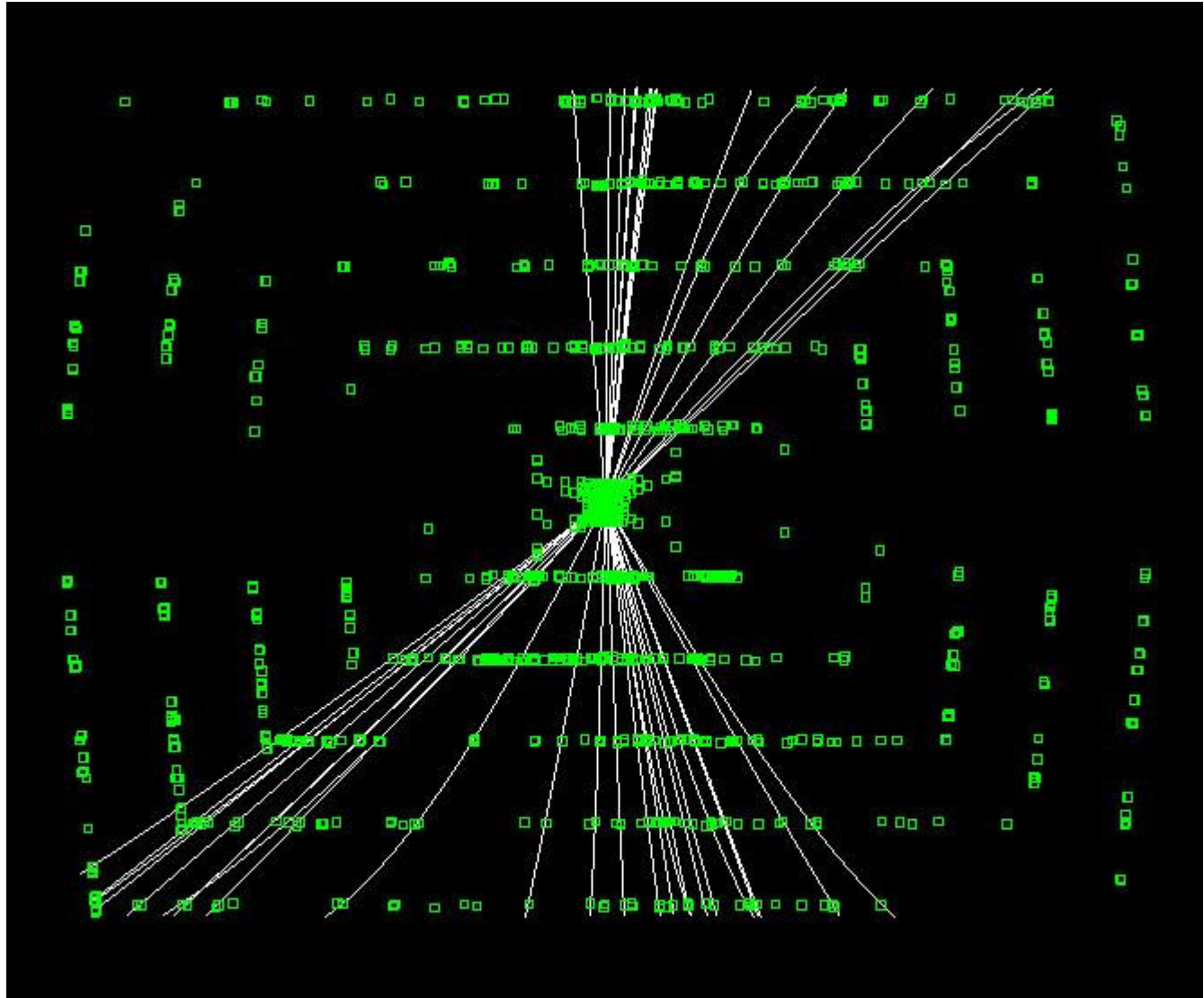
- ◆ No significant changes to track finding algorithm
  - See LOI and RP talk at 2008 LCWS for details of tracking algorithm
- ◆ Some structural/implementation changes to improve tracking performance, especially with large numbers of hits
  - Using lcsim software to study sATLAS tracker upgrade with  $\sim 2\text{M}$  hits/xing
- ◆ To run tracking with the new geometry and digitization code required a new set of strategies
  - Strategies used to guide track reconstruction
  - Specify  $p_T$  and impact parameter constraints and  $\chi^2$  cuts
  - Specify layers to be used for a given strategy and role of each layer (seed, confirm, or extend)
- ◆ Used strategy builder on a high- $p_T$  muon sample to automatically construct strategies

- ◆ Finding an optimal set of strategies that provides complete coverage turns out not to be so easy
  - Many distinct sets of layers are required, especially in the forward region
  - Requires carefully examining possible track paths looking for coverage holes
  - Typically need ~20 strategies to have full coverage for baseline tracker design to find  $\geq 7$  hit tracks with  $p_T > 1.0$  GeV for 100% detector efficiency
- ◆ Strategy list needs to be re-optimized whenever:
  - Change detector geometry
  - Change helix cutoffs
  - Change number of hits required



- ◆ Strategy Builder automates creation of optimized strategy list

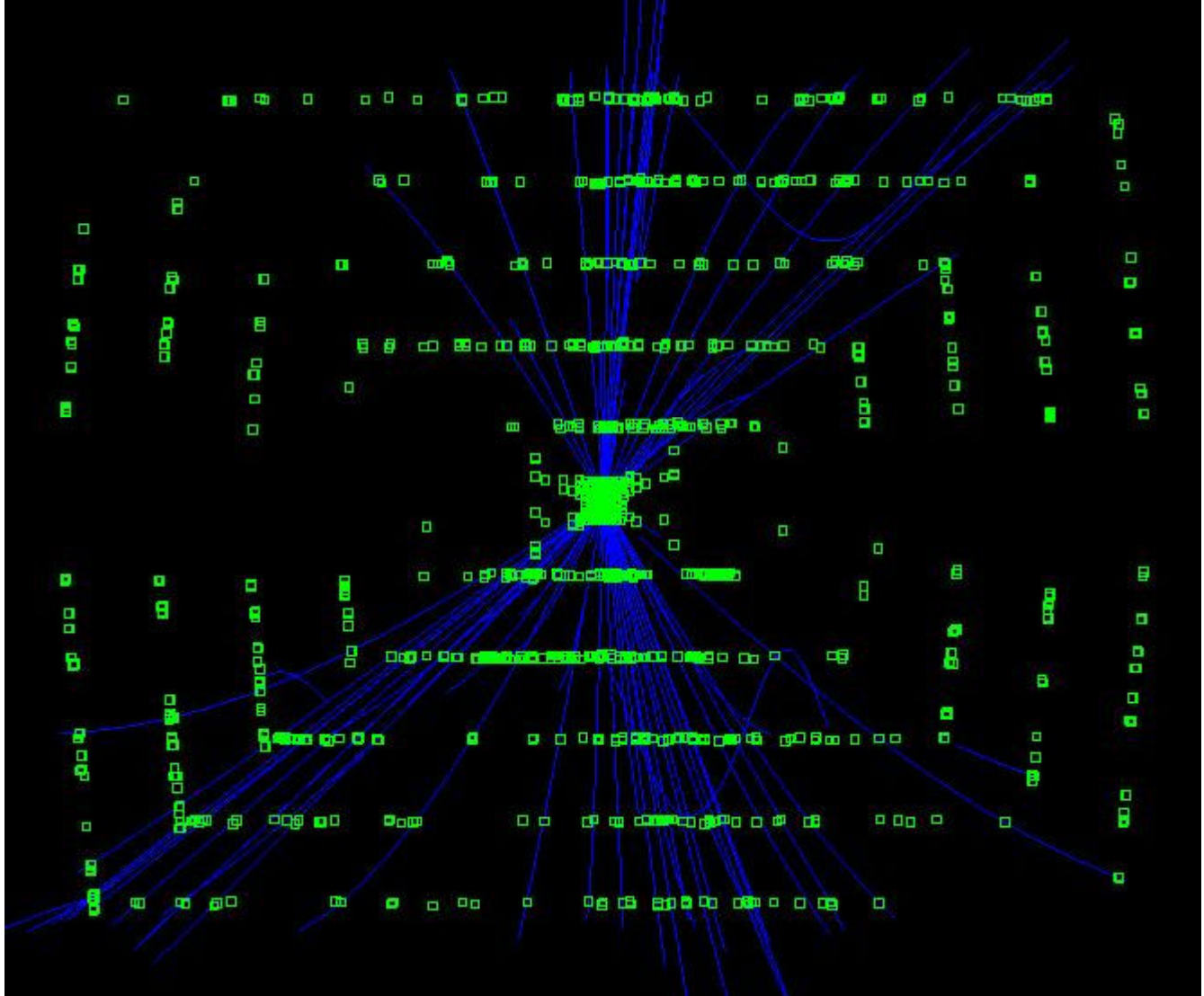
- ◆ Reconstructed tracks for a typical  $t\bar{t}$  event at  $E_{\text{CM}} = 500$  GeV





# Compare to MC Generated Tracks

- ◆ Generated tracks for a typical  $t\bar{t}$  event at  $E_{\text{CM}} = 500 \text{ GeV}$



- ◆ SiD has characterized tracking performance using detailed GEANT simulations with full track reconstruction
- ◆ >99% tracking efficiency for findable tracks
  - Findable tracks in this study have  $p_T > 0.2$  GeV,  $<1$  cm impact parameter
- ◆ High tracking efficiency over full solid angle
  - Tracking coverage extends to  $|\cos(\theta)| \sim 0.99$
  - Uniform efficiency except for dip in efficiency for low  $p_T$  tracks at barrel-disk transition – further work needed here
- ◆ <1% of tracks have >1 mis-assigned hit, fake rate  $\sim 0.07\%$
- ◆ Excellent track parameter resolution
- ◆ Excellent tracking performance maintained in core of high energy jets and in events with 10x expected background
- ◆ First try at reconstructing tracks using planar sensor geometry and detailed hit digitization looks promising