#### RPC DHCAL 1m<sup>3</sup> test software: daq, event building, event display, analysis and simulation

Lei Xia

CALICE TB review

06/15/2009

## Daq: status

- Developed a local version of CALICE daq (UK daq) system for RPC slice test, by Jim Schlereth (ANL)
- Has been running with CALICE daq for 1+ years
  - Most tasks went very smoothly
  - Implemented all current run types
  - Implemented automated run submission, parameter scan, etc.
- Some minor issues related to CALICE daq
  - Error handling
    - CALICE daq tries to make runs go smoothly, even in case of hardware error
    - At developing phase, we would rather interrupt runs in some cases
  - Run time calculation
    - CALICE daq count configuration time into run time
    - We would like to exclude that
  - Fix: relatively straight forward
    - Being worked out

# Daq: moving on to 1m<sup>3</sup> tests

- One major issue is 'data record'
  - CALICE daq 'record' has a size limit (64KB?)
  - DHCal data comes into daq buffer as a continuous flow
    - No clear boundary between events, nor anything else that naturally divide data into pieces
    - Total data size far exceed current 'record' size limit
  - Need a way to chop up the data stream and put each piece into a 'record'
    - Later, one need to recover the whole stream from the records
    - Without knowing the events, some tasks are not convenient at least (come back to this later)
    - Fast (online) event building? Very risky...
- Other changes needed to 1m<sup>3</sup>
  - Front End: data format changes (address, register, etc.)
    - Event data:
      - Data bit fields interpreted only by analysis code, some online histogram code
      - Classes affected: DhcFeHitData
    - Configuration data:
      - Container classes representing DCAL registers
      - Classes managing configuration data
  - Trigger: multiple TTM, register change, sync issues, etc
  - Multiple VME crates: supported by CAEN & HAL, need to be tested
  - Daq strategy: fixed readout interval? Or do polling?

#### Event builder: current data structure

Dcol0: layer a,b,c,d...

Dcol1: layer e,f,g,h...

Dcol0: layer a,b,c,d...

Dcol1: layer e,f,g,h...

Dcol0: layer a,b,c,d...

Dcol1: layer e,f,g,h...

N sec worth of data (for cosmic ray: 0 – n triggers, usually complete)

For each trigger:

each DCON report back a trigger package each DCAL send back 7 data package DCON receives data pks, do zero suppression

Data flow

06/15/2009



#### Current event building

- Can deal with all know data errors properly, with the help of: Time stamp 1.
  - 2. DCON trigger package
    - 3. Neighboring packages
    - 4. Known error features

## Projected 1m<sup>3</sup> data structure



. . .

Data segments from each dcol will be larger May have a lot of triggers Event boundary maybe violated very often Data segment may end in the middle of an event



## 1m3 event builder: data error

- All current data error should be considered in the event building initially
  - Some could be removed later
- Need to be prepared for new error types
- Due to larger event size, error rate will be higher
  - Error rate: N(event with error)/N(all events)
- This is the major challenge for getting a reliable event builder
  - Progress will be made over time, as we gain experience with new readout

## **CALICE** Icio conversion

- We will provide Icio converter an event building algorithm this is essentially our event builder
  - Input: CALICE daq binary (not our current converted binary) this should be our goal anyway (for online analysis)
  - Output: event (format?)
  - Need to work with CALICE daq package: implies programming language to be c++ (currently java)





# Event display

- George Mavromanolakis developed the event display for slice test
  - Based on CALICE online display program
  - Read in ASCII data format
  - Geometry based on slice test setup
- Ben will extend the program for 1m<sup>3</sup> tests
  - Input will be some kind of binary format, after event building
  - Geometry need to be extended to 1m<sup>3</sup> setups

### Noise runs

- Regular noise runs (~5mins, self-trigger) generate a lot of data
  - Current rate: ~1-2MB/~2k chs/run
  - 1m3: 200-500MB/run, if RPC reaches slice test quality
- Cosmic ray calibration may come out of noise runs as well
  - Data size would be prohibitive, without online filtering
  - To first order, some kind of simple event building is needed within daq, in order to do the filtering
    - How robust does it need to be?
    - How fast does it have to be, in order to be put into daq?
  - Suppose we have a fast event building imbedded into daq
    - Can this be robust/fast enough to be the final event building?
    - Can we assure a data stream recovery after online building?

# 1m<sup>3</sup> simulation

- Current simulation involves two detached steps
  - Geant4: c++, simulate test setup, write out position of energy depositions in ASCII format
  - RPCsim: Fortran, simulate RPC charge distribution, electronic threshold and generate hits, again, write out hit positions in ASCII format
  - Slice test simulation has been very successful
  - Currently studying 1m<sup>3</sup> setup
- At some point, need to merge into a single package
  - Use Mokka?
  - Use Icio output?