

MarlinTPC - LCCD

Conditions Handling and Database

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- Usage of LCCD and Conditions Data
- Which Condition Data should we store?
- Design of Conditions Objects
- Database Layout
Physical and Logical

- Use of LCCD package which is based on ConditionsDBMySQL
- Conditions can be stored in several ways, all writing and reading over `lccd::DBInterface` class.
 - Simple File:
 - LCIO file with one event that has a collection with the conditions data for the given time stamp and tag
 - MySQL database:
 - LCCollections of condition objects are stored in a folder structure in a MySQL database (one kind of object per folder)
 - Conditions data has a start and end time information: usually end time is set to far future and conditions handler always chooses the newest information (in the conditions time line)
 - Information can be tagged, that's the only way to get older conditions data if you write newer data for the same time slot
 - DBFile:
 - Creates an LCIO file with the all conditions data in the folder for the given tag
 - Useful when no database connection is available
- An example can be found in LCCD code under `example/calomap`

- Condition Objects:
 - Derived from `EVENT::LCGenericObject` or `UTIL::LCFixedObject<NIintVals, NFloatVals, NDoubleVals>`

- These Objects are stored in a `LCCollectionVec`:
`lcColVec->addElement(condObj);`

- Then the data can be stored in the database:

```
lccd::DBInterface  
dbConnection( "localhost:tpcconditions:tpcuser:passwd",  
"/test/conditionsObjects", true );
```

```
dbConnection.storeCollection( runStart.timeStamp(),  
farFuture.timeStamp(), lcColVec, "ConditionsName");
```

- For this to work you need a MySQL Server running and the user `tpcuser` has to have the rights to create databases, tables and write into them
If this is given, everything is created automatically if it does not exist before

- Include ConditionsProcessor in Reconstruction Chain:

```
<processor name="ConditionsInitialization" type="ConditionsProcessor">  
<parameter name="DBCondHandler" type="StringVec">TPCPedestal /test/pedestals  
HEAD</parameter>  
<parameter name="DBInit" type="string">localhost:tpcconddata:tpcuser:passwd</  
parameter>  
</processor>
```

- Access via event time stamp in your processor:

- Either by a special handler, derived from IconditionsChangeListener :
class PedestalHandler : public lccd::IConditionsChangeListener

This should be done if you have to do some calculations when the conditions have changed. So the handler object stores the calculated/derived data and only updates this when conditions change via conditionsChanged member function (it registers with the ConditionsManager:

```
lccd::LCConditionsMgr::instance()->getHandler(ColName)  
->registerChangeListener(this); )
```

- Or simply from the event (the ConditionsProcessor packs it in the stream)
evt->getCollection("TPCDummyCond");
- The you cast the elements of the LCCollectionVector back to the condition objects

- **ADCChannelMapping:**

Mapping of H/W channels to GEAR pad ind.

- ChannelID
- PadID
- Type

- **ChannelCorrection:** Per channel calib.

- Quality flags (broken, noisy)
- Calibration factors
- Time offset

- **Pedestal:** Per channel

- Value
- Width

- **TPCConditions:** Calibr. TPC Parameters

- DriftVelocity
- Diffusion (trans/long)
- "Defocussing"
- Amplification

- **GasConditions**

- Pressure
- Temperature
- Flow
- OxygenContent
- WaterContent

- **GasMixture**

- Contents
- Fractions

- **FieldSettings**

- Nominal drift field
- Nominal B-Field
- Especially for GEMs:
 - GEM voltages
 - Transfer fields
- Or general voltage 1,2,..., n

See <http://forum.linearcollider.org/index.php?t=msg&th=565&rid=0>

- **TimePixPixelMode**

- Mode
- Status (broken/noisy)

- **Read-Out Electronics**

- Polarity
- Readout frequency
- Precision of electronics (maximum ADC count)
- Specific settings for each type of read-out (ALTRO, T2K, TDC) information?
→ specific objects per type

- **WeatherConditions**

- Temperature
- Humidity
- Pressure

- **Unsorted**

- ADC ↔ Primary Electrons

- **My proposal:**

- Take this list as a basis and check if we have everything that is needed
- Every **main item** in this list will get an object assigned
- Implement these Objects to store them in the database

- **Already in SVN** (status unknown to me)

- GasConditions + GasMixture
- Pedestal
- Fieldsettings
- Channelcorrection + Mapping
- TPCConditions
- WeatherConditions
- TimePixPixelMode

See <http://forum.linearcollider.org/index.php?t=msg&th=565&rid=0>

- **Need to decide on folder structure**
 - CALICE has sorted by detector and location
 - Proposal: /lctpc/large_prototype_1/<location>/<condition>[/<module>]
Should be discussed!
- **Tagging?**
 - Proposal: start with 1.0 for all conditions and then increase version number by 0.1 for minor, by 1.0 for major corrections
- **Physical servers and database setup**
 - ConditionsDBMySQL is able to store data splitted over several database servers
Do we need this?
 - CALICE uses 2 machines:
 - One is the main database, to which the Slow Control etc. writes the data
 - This data is duplicated to a second machine, which can be accessed by the users for the reconstruction

- Remove obsolete DBEntryMaker and DBWriter classes from the repository
- Set up test database somewhere
- Review the different Condition Objects:
do they have the functionality we need and do they do what is expected?
- Implement a test setup: create dummy data and read out from database for all condition objects and check if the values are right and it works
- Decide on a folder structure
- Set up the physical computers to host a central database
(includes backup strategies)
- Personal agenda:
Set up a wiki page with step by step guide how to use the conditions (LCCD):
set up database, avoid pitfalls and a simple example