

Orbit feedback design for the CLIC ML and BD

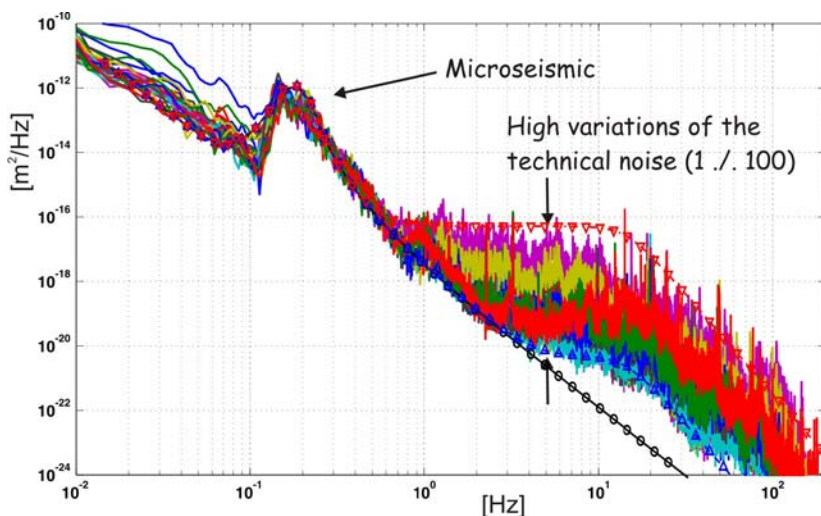


Jürgen Pfingstner

22th of March 2011



Outline



Taken from Ch. Collette et al. (see [6])

1. Introduction
2. Stabilization and pre-isolator
3. IP feedback
4. Beam based Feedback
5. Conclusions & Outlook

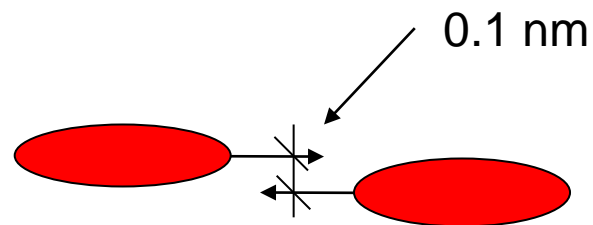
1. Introduction

The problem of ground motion

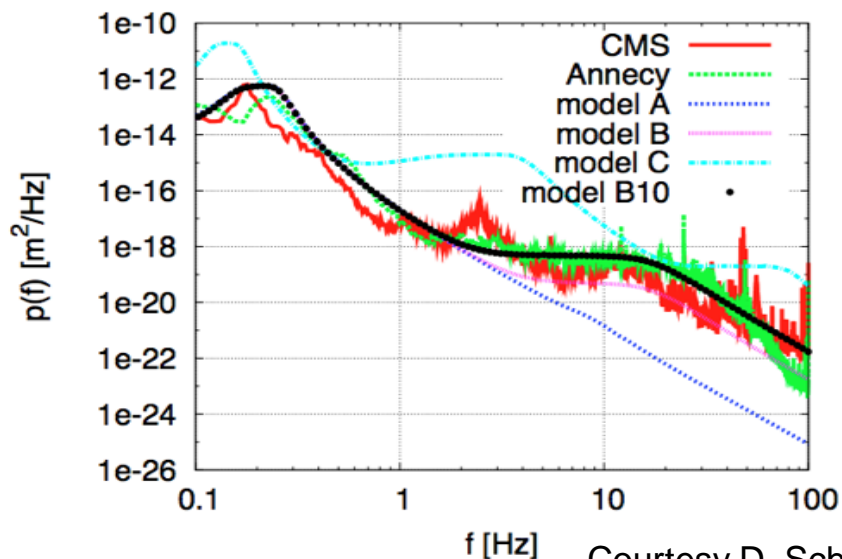
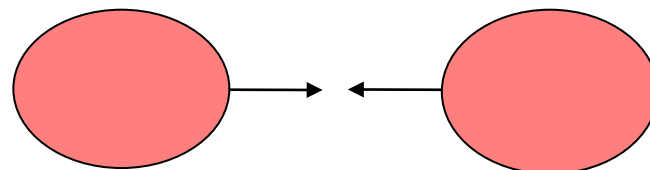
- Ground motion is a major source of beam offset and beams size growth at the IP
- Mechanism:
 - Ground motion misaligns magnets
 - Therefore beam is kicked from its ideal orbit => quality decrease.

- Two tasks

1.) Beam steering

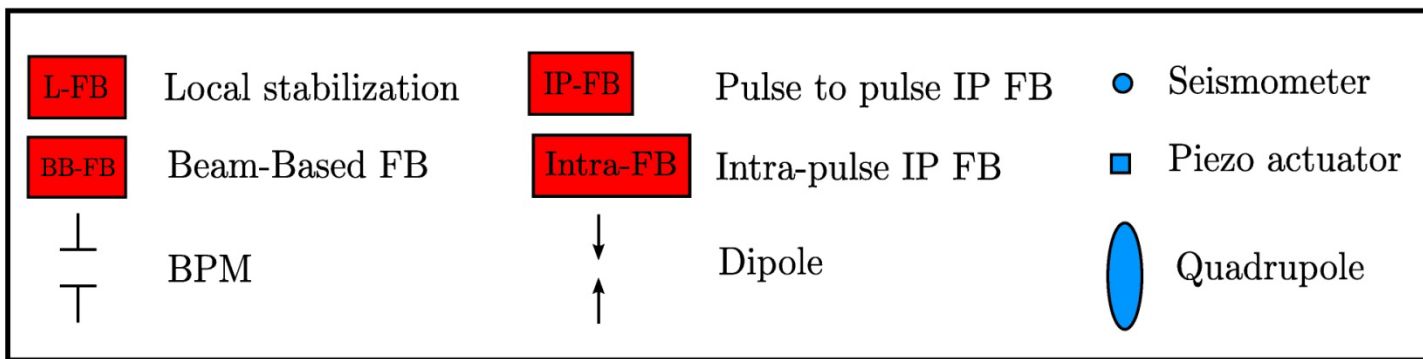
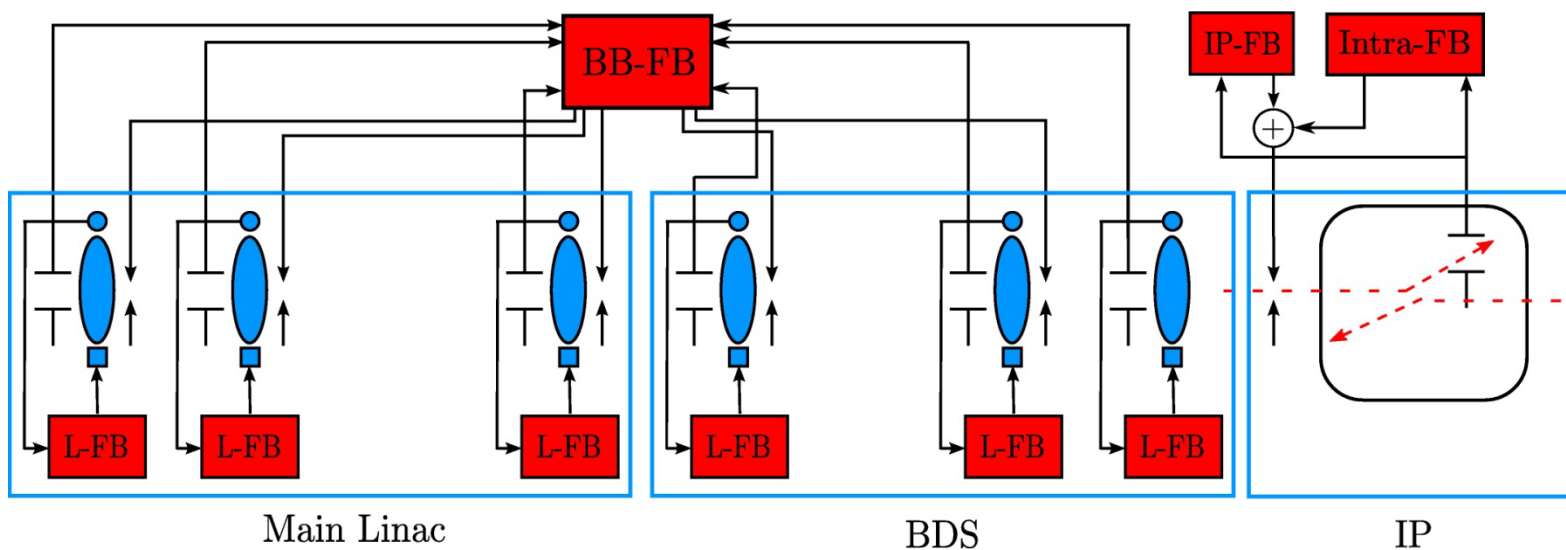


2.) Beam quality preservation



Courtesy D. Schulte

Countermeasures



General about the design procedure

See talk J. Snuverink, Thu 14:00 WG6

- For the feedback design we use in general **two types of tools**

1. Simplified models

- Separate models for:
 - Beam offset and IP feedback
 - Luminosity growth due to beam size growth
 - Dispersive effect in final doublet
- No single big model available yet
- Used for **design**

Double check



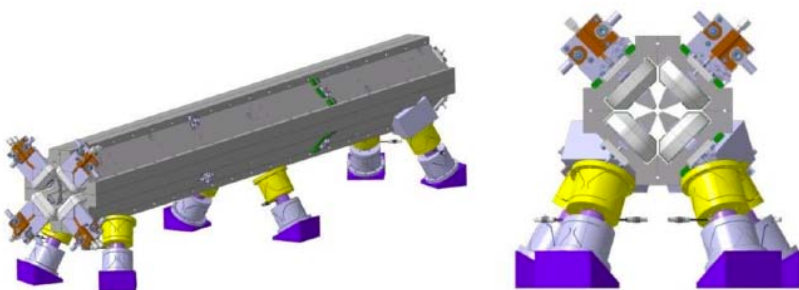
2. Full-scale simulation

- Includes
 - Beam tracking: **PLACET**
 - Beam-beam: **GUINEAPIG**
 - **Ground motion generator (Sery)**
 - Controller in **Octave**
- Pre-Isolator and stabilization is added via a modification of the ground motion generator
- IP and orbit feedback implemented in Octave
- Used to **verify the design** made with simple models

2. Stabilization and Pre-isolator

How do they look like?

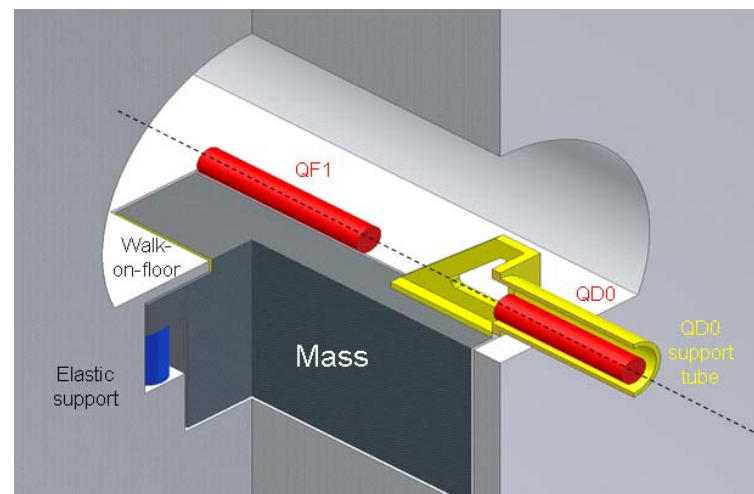
Quadrupole stabilization:



Taken from CERN stabilization group (see [2])

- **Elements of the Tripod:**
 - Sensor: Guralp seismometer
 - Actuator: Piezo-electric actuator legs
 - Feedback controller
- **Purpose:** reduces high frequency motion of the QPs, which results in less beam offset at the IP and less beam size growth (due to high frequencies)

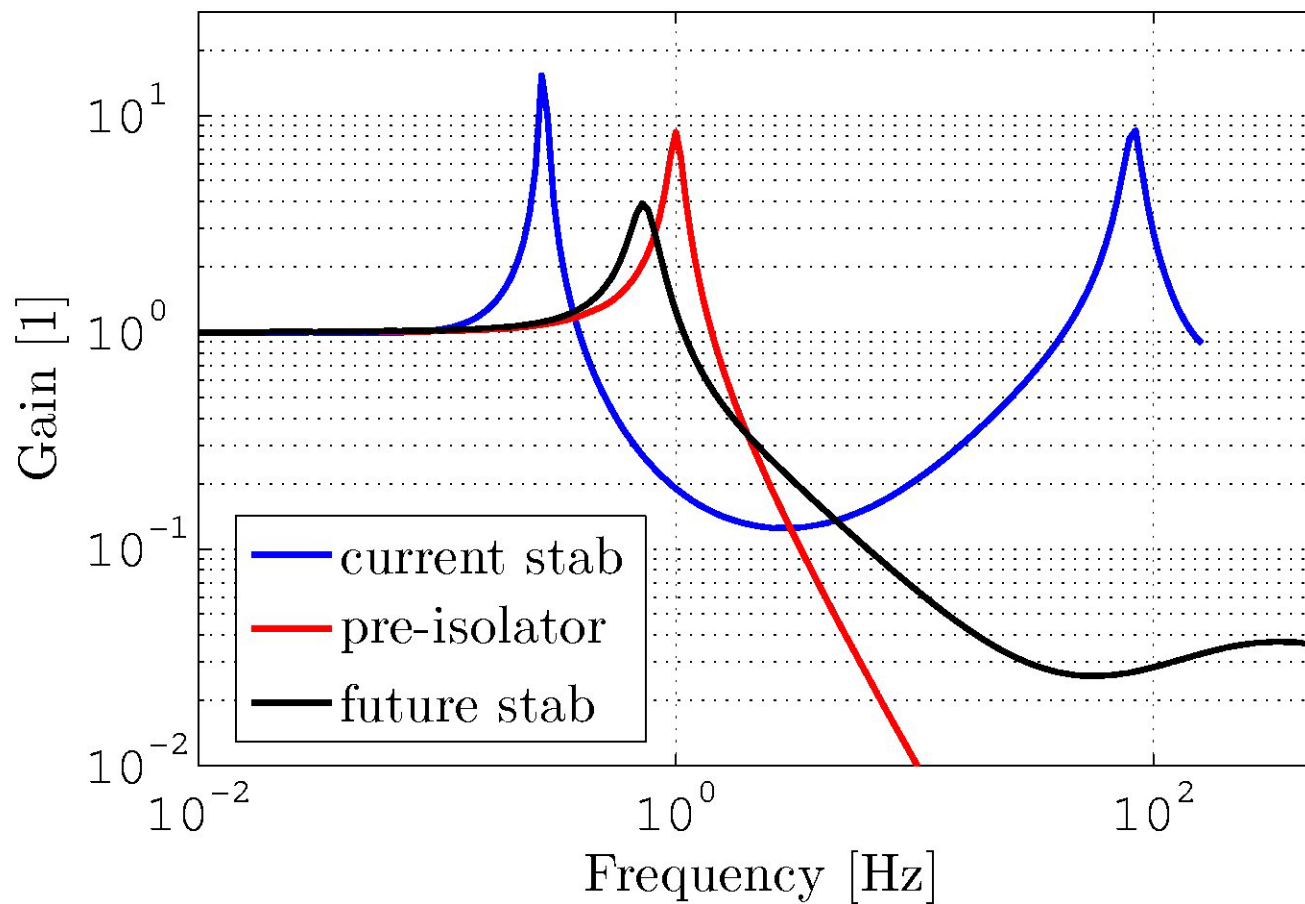
Pre-isolator:



Taken from A. Gaddi et al. (see [3])

- **Elements:**
 - Mass: concrete block (50-100 tons)
 - Springs: structural beams
- **Purpose:** Beam offset at IP is very sensitive to final doublet offset. Pre-isolator damps high-frequency ground motion very efficiently

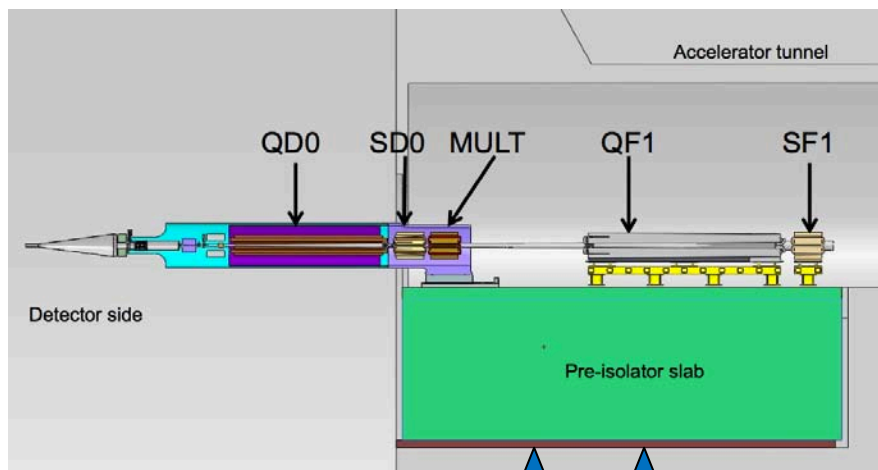
Transfer functions



3. IP feedback

Simple model of beam offset

- Main effect for beam offset is the final doublet, which can be calculated as:



Taken from A. Gaddi et al.

P2 P1 (see [3])

$$E\{\delta y^2\} = \iint_{-\infty}^{+\infty} P(\omega, k) |G_o(\omega, k)|^2 |G_{FB}(\omega)|^2 d\omega dk$$

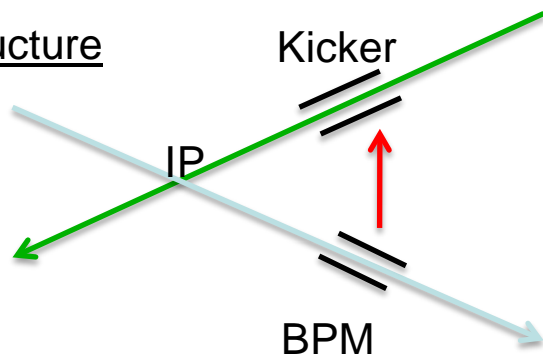
$$G_o(\omega, k) = 2 \left[r_{QD0} (T_{P1 \rightarrow QD0} \sin(k * s_{P1}) + T_{P2 \rightarrow QD0} \sin(k * s_{P2})) + r_{QF1} (T_{P1 \rightarrow QF1} \sin(k * s_{P1}) + T_{P2 \rightarrow QF1} \sin(k * s_{P2})) \right]$$

δy ... beam-beam offset at IP
 $P(\omega, k)$... PSD of ground motion
 $G_o(\omega, k)$... beam-beam offset due to a sine wave of amp=1
 $G_{FB}(\omega)$ IP-FB transfer function

$P1, P2$... support points
 s_{P1} ... distance of P1 from IP
 k ... $2\pi/\lambda$... wavelength
 ω ... $2\pi f$... frequency
 r_{QD0} ... beam offset change at IP due to a QD0 y position change
 $T_{P1 \rightarrow QD0}$... Transfer function between support point and QD0 offset

IP feedbacks used

- Structure



Taken from J. Resta-Lopez (see also e.g. [5])

- Simple feedbacks

=> easy to design

=> can be changed quickly

Variant 1 (integrator): 1 param.

$$u_k = u_{k-1} - g\delta y$$

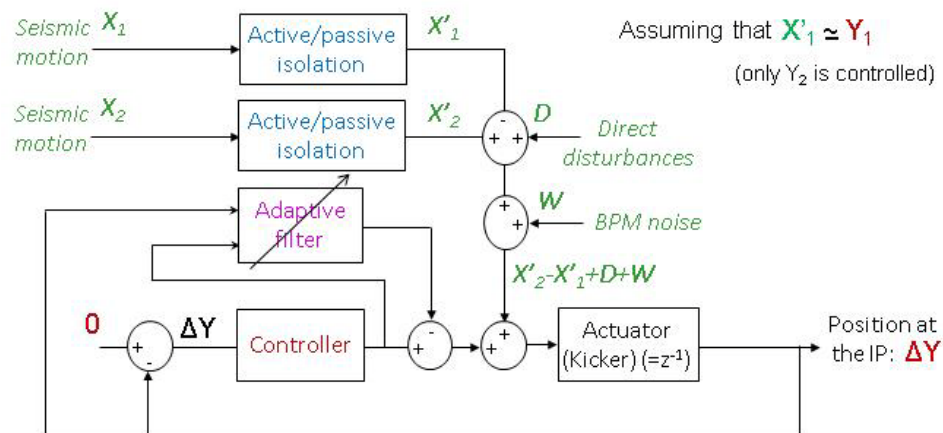
Variant 2 (double integrator): 2 param.

$$u_k = 2u_{k-1} - u_{k-2} + (g_p - g_d)\delta y_k - g_d\delta y_k$$

- Sophisticated feedback designed by LAViSta

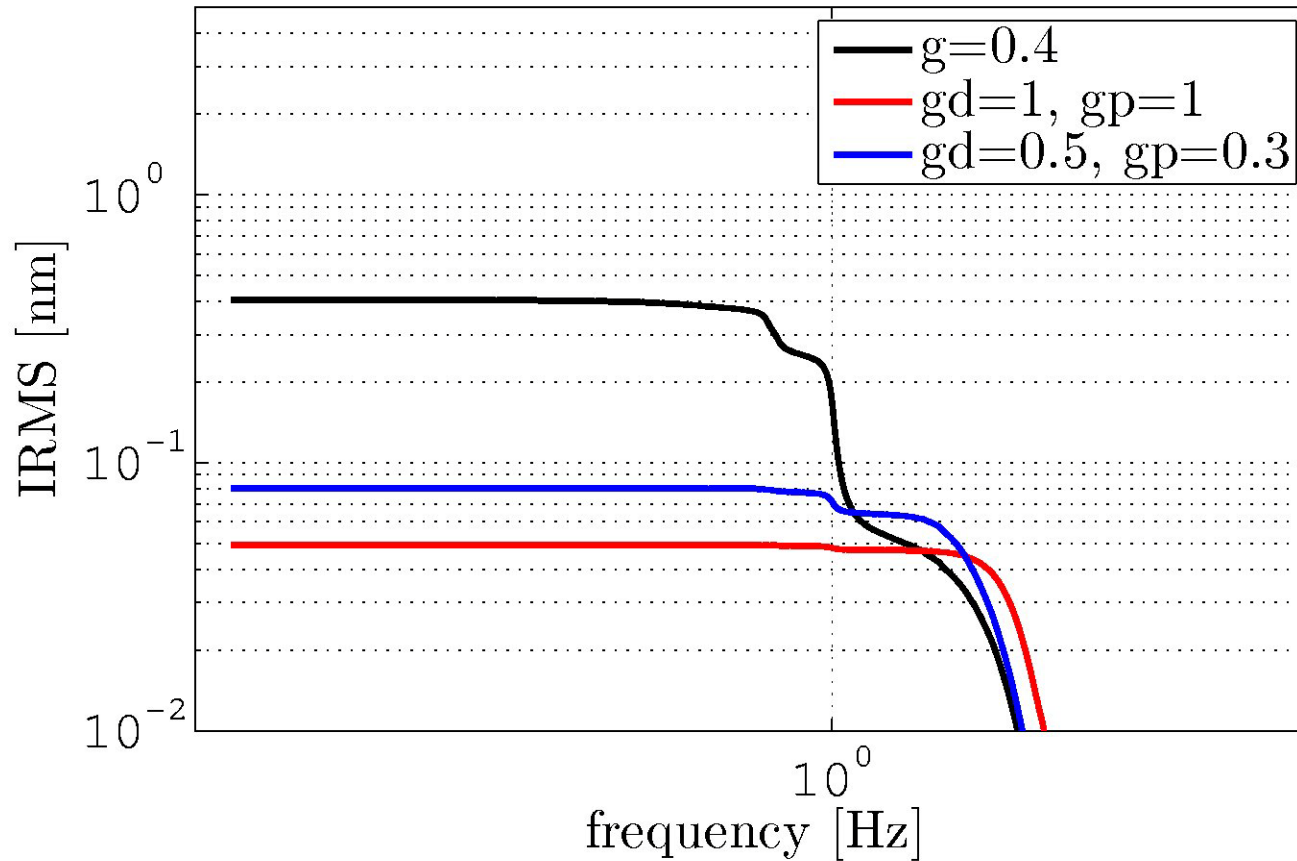
=> better performance

=> more difficult to design

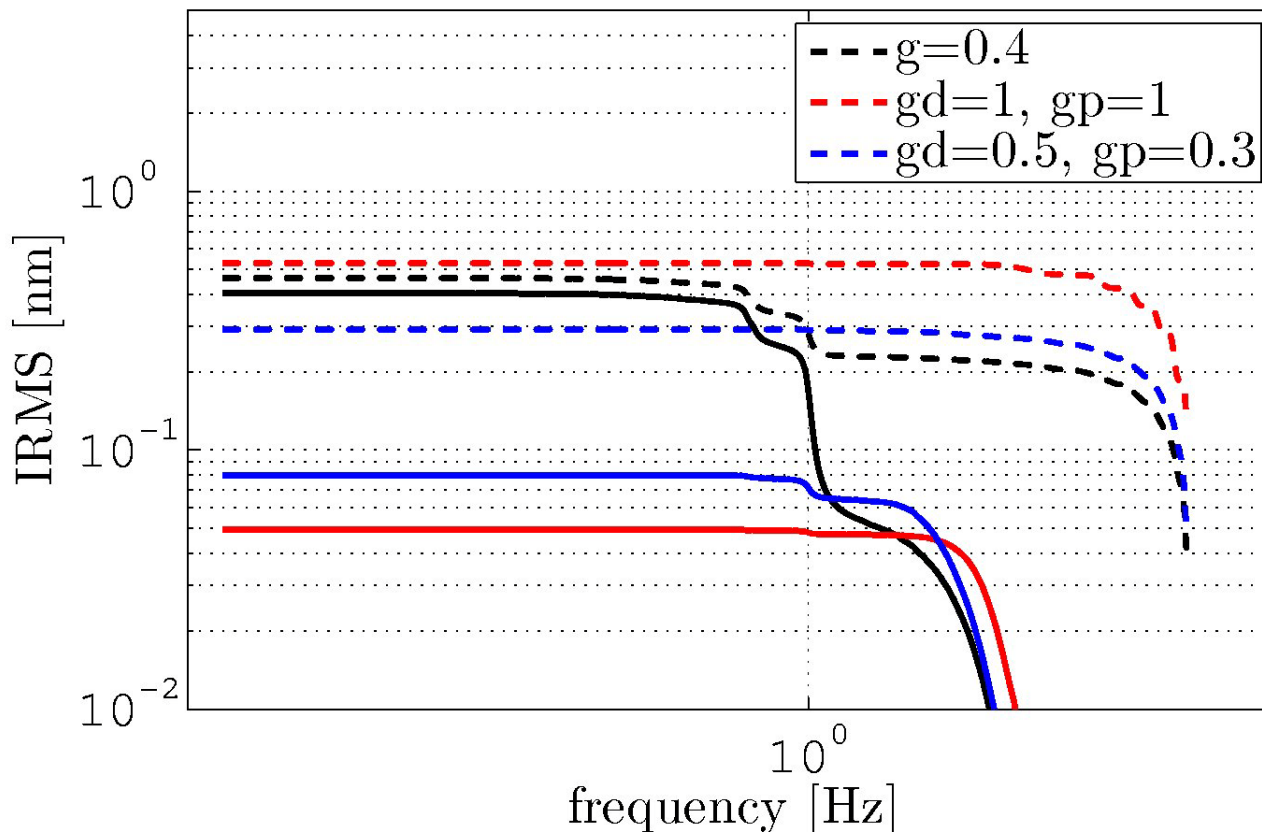


Taken from Gaël Balik (see [5])

IP feedback optimization (simple) no noise



IP feedback optimization (simple) with noise



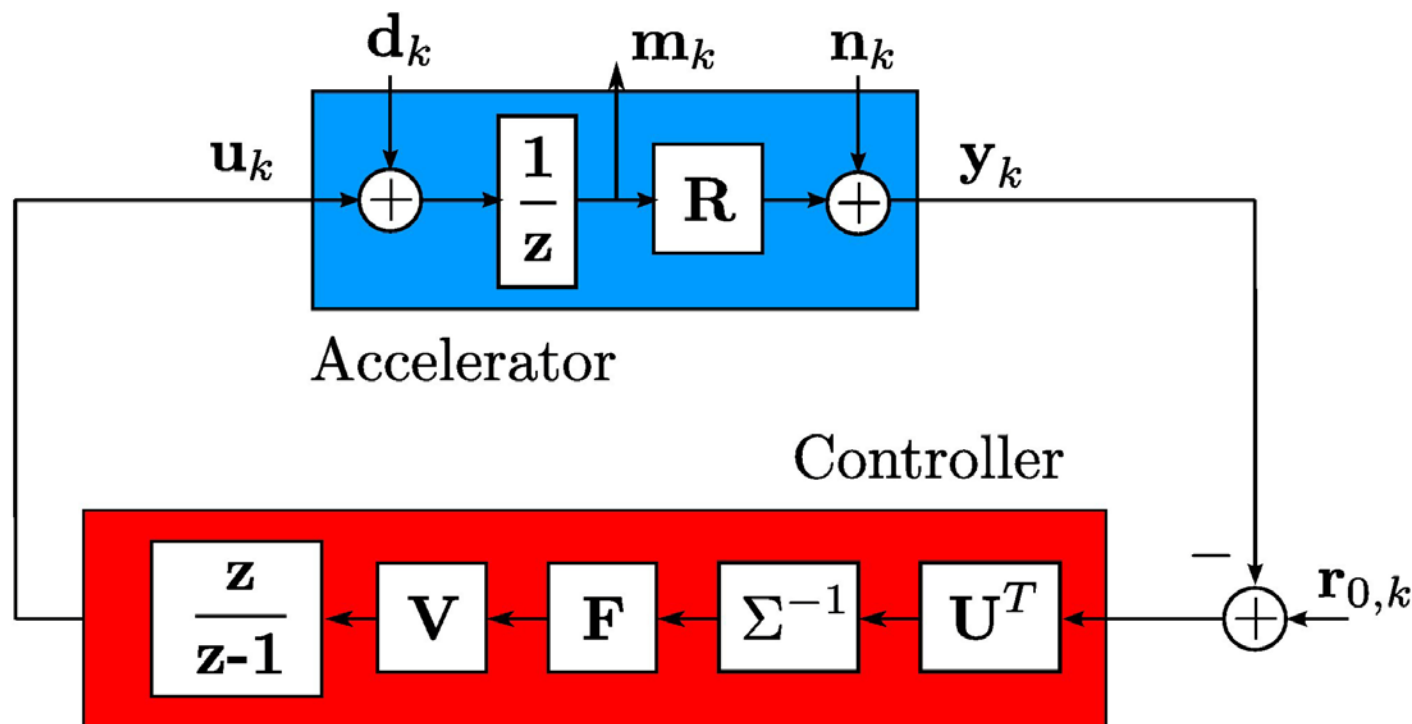
Used noise model: 0.2nm beam jitter (white) from upstream and 20pm BPM noise

4. Orbit feedback

Reasoning for the design choice

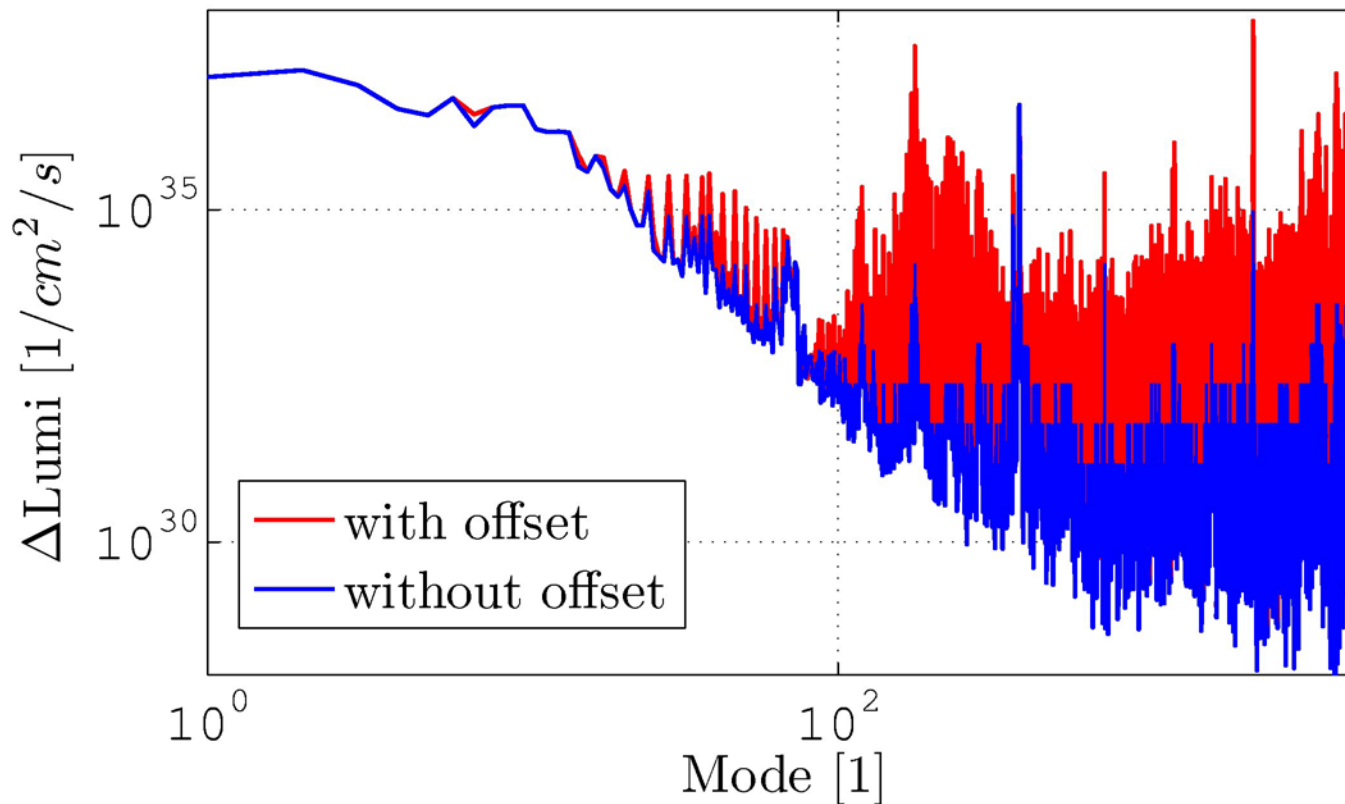
1. **Decoupling** of the inputs and outputs
2. **Spatial filtering** to reduce the influence of noise
3. **Frequency filtering** is based on ATL motion assumption. This will be improved in future designs

Weighted SVD controller

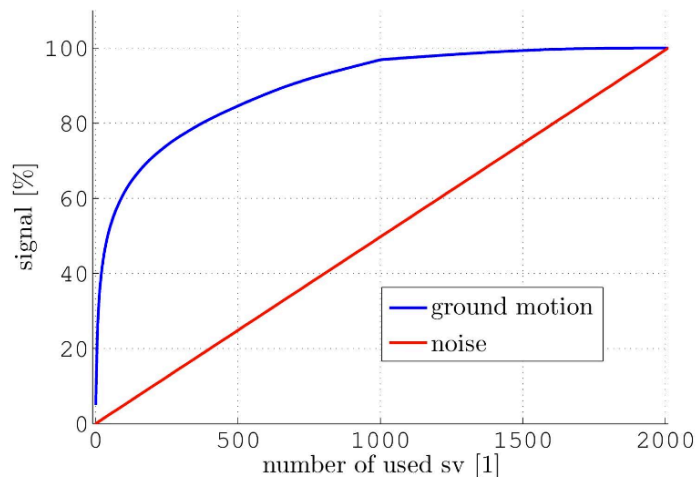
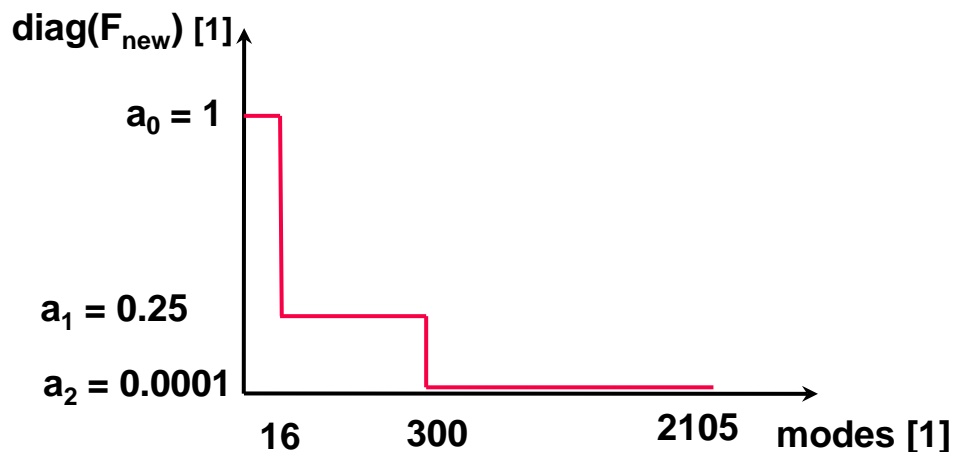


\mathbf{d}_k ... ground motion	\mathbf{R} ... response matr.	\mathbf{m}_k ... mag. center
\mathbf{n}_k ... BPM noise	$\mathbf{R} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T$	\mathbf{r}_k ... BPM set point
\mathbf{y}_k ... BPM measur.	$\mathbf{R}^{-1} = \mathbf{V}\mathbf{\Sigma}^{-1}\mathbf{U}^T$	$\mathbf{F} = \text{diag}(\mathbf{f})$

Effect of different controller directions on luminosity

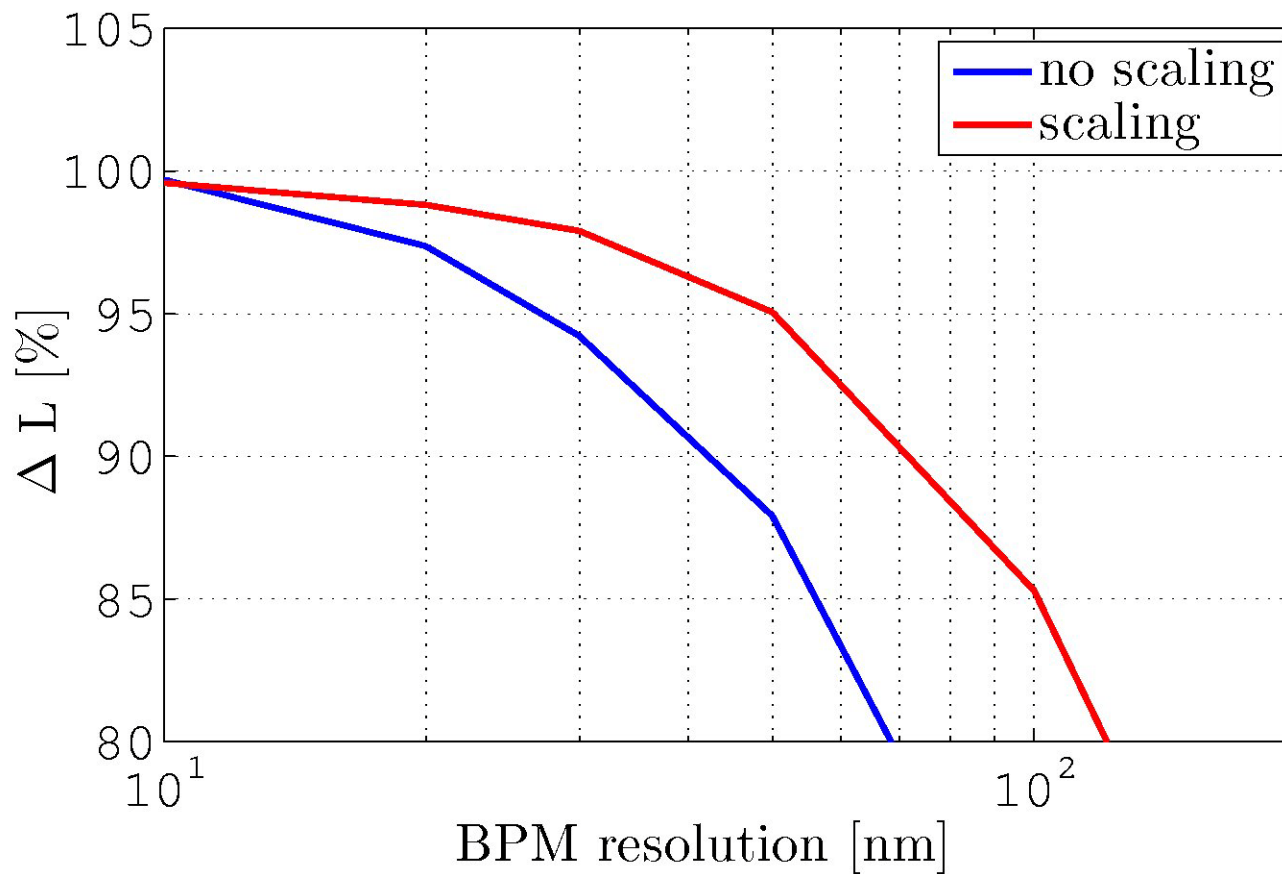


High-/low-frequency balancing

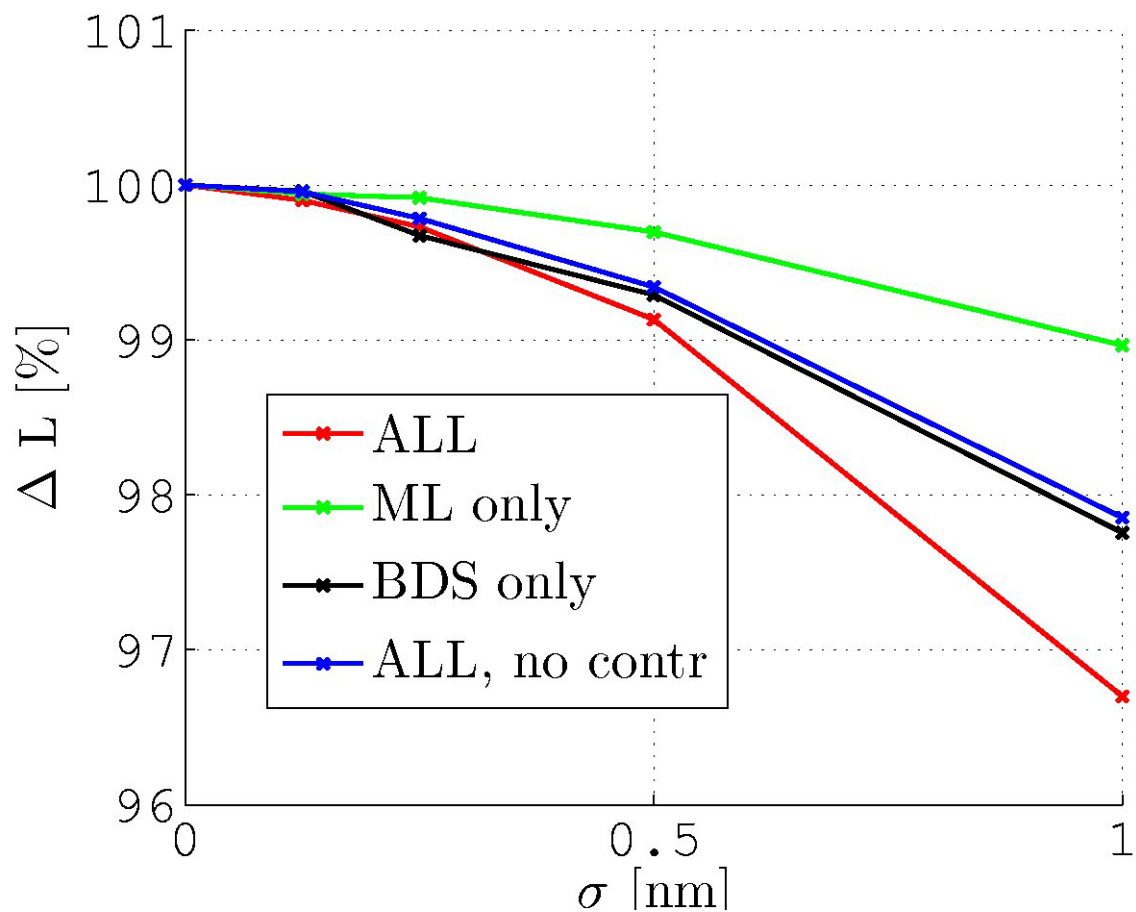


- If a_1 is too small:
 => Low frequency lumi. decrease, due to beam size growth
- If a_1 is too big:
 => High frequency lumi. decrease, due to offset, beam size growth and noise
- Best value found: $a_1=0.25$
- Further controller optimization possible

BPM sensitivity

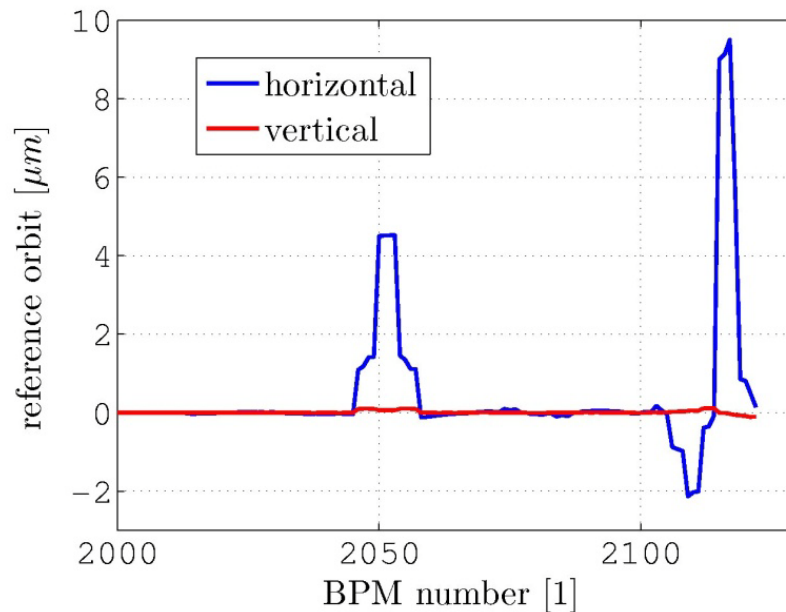


Sensitivity to corrector noise



Reference orbit and energy jitter

- Dipoles in x direction create a dispersive reference orbit.
- Can be also recognized in y direction due to coupling in sextupoles
- This has to be taken into account by specifying a reference orbit $r_{0,k}$
- Otherwise FB acts on the BPM readings and destroys luminosity.



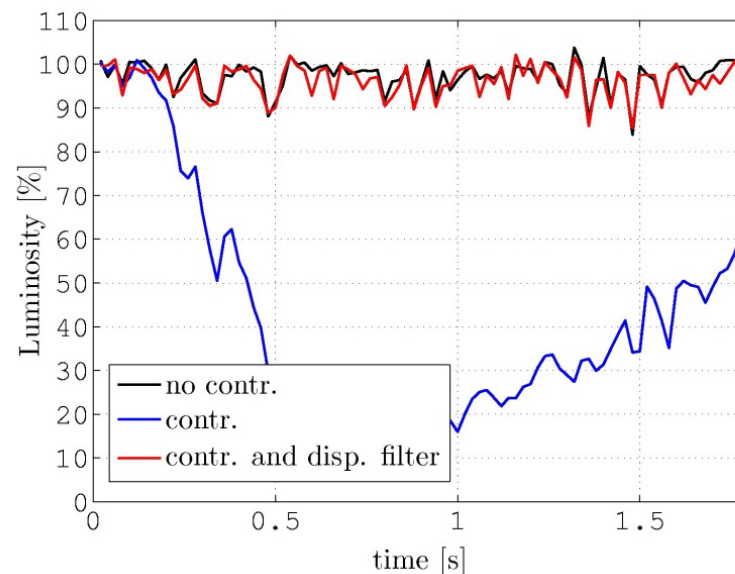
Energy jitter

- Jitter in acceleration gradient leads energy variations of the beam
- Due to the dispersion, this results in large BPM readings, which are used by the orbit FB.
- Solution: the according BPM readings all have the same dispersive pattern, just scaled with the energy variation
- This pattern can be filtered out by

$$y_1 = y_0 - y_0 * d_y$$

y ... BPM readings

d_y ... dispersion pattern



- Resulting luminosity loss (large RF jitter):
 - => no controller: 2.62%
 - => with contr. and filter: 3.86%
- => influence of filter on gm performance O(0.1%)

5. Conclusions and outlook

Conclusions

- Models and a full-scale simulations of the ground motion effects have been developed
- Orbit- and IP-FP have been designed
- The luminosity preservation for short time-scales has been shown. Luminosity loss stays within the budget. See talk J. Snuverink, Thu 14:00 WG6
- Some imperfections have been studied and according modifications have been made

Future work

- Improvements in the orbit-FB to lower the BPM requirements
- More investigations on imperfections
- Improving and finalize the modeling
- Long-term studies, for first results see talk J. Snuverink, Thu 14:00 WG6

Further information and references

- [1] A. Seryi, “Ground Motion Models for Future Linear Colliders”, EPAC2000, Vienna
- [2] C. Collette et al., “Active quadrupole stabilization for future linear particle colliders”, Nuclear Instrumentation and Methods in Physics Research A, 2010
- [3] A. Gaddi et al., "Passive Isolation", IWLC 2010, Geneva
- [4] J. Pfingstner et al., “Adaptive Scheme for the CLIC Orbit Feedback”, IPAC10, Kyoto,
- [5] G. Balik et al., "Non-linear feedback controller", IWLC 2010, Geneva
- [6] C. Collette, K. Artoos, M. Guinchard and C. Hauviller, Seismic response of linear accelerators, Physical reviews special topics - accelerators and beams.

Thank you for your attention!