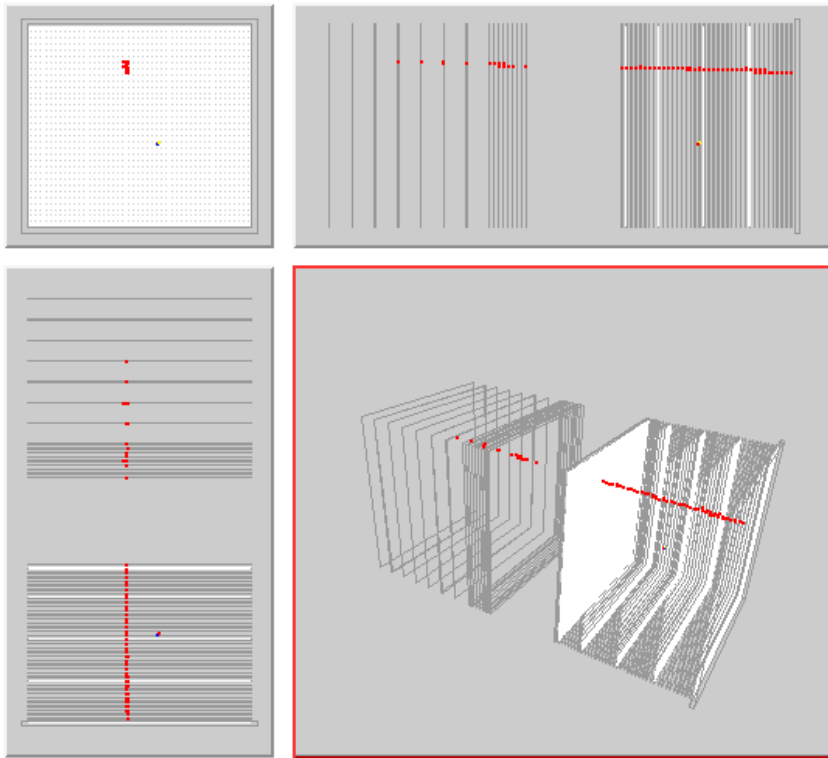


# Analysis of DHCAL Muon Events



**José Repond**  
**Argonne National Laboratory**



# General DHCAL Analysis Strategy

## Noise measurement

- Determine noise rate (correlated and not-correlated)
- Identify (and possibly mask) noisy channels
- Provide random trigger events for overlay with MC events

## Measurements with muons

- Geometrically align layers in x and y
- Determine efficiency and multiplicity in 'clean' areas
- Simulate response with GEANT4 + RPCSIM (requires tuning 3-4 parameters)
- Determine efficiency and multiplicity over the whole  $1 \times 1 \text{ m}^2$
- Compare to simulation and tuned MC
- Perform additional measurements, such as scan over pads, etc...

## Measurement with positrons

- Determine response
- Compare to MC and tune 4<sup>th</sup> ( $d_{\text{cut}}$ ) parameter of RPCSIM
- Perform additional studies, e.g. software compensation...

## Measurement with pions

- Determine response
- Compare to MC (no more tuning) with different hadronic shower models
- Perform additional studies, e.g. software compensation, leakage correction...



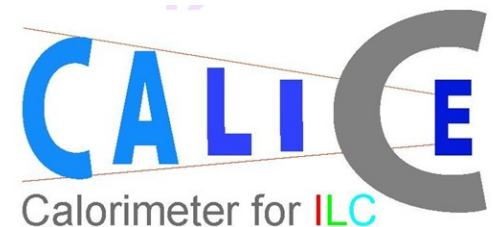
**This talk**

# The DHCAL Project

Argonne National Laboratory  
Boston University  
Fermi National Accelerator Laboratory  
IHEP Beijing  
University of Iowa  
McGill University  
Northwestern University  
University of Texas at Arlington

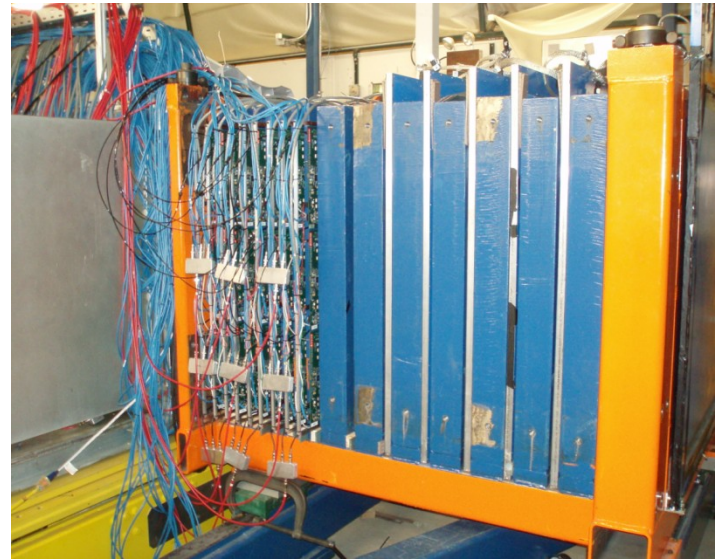
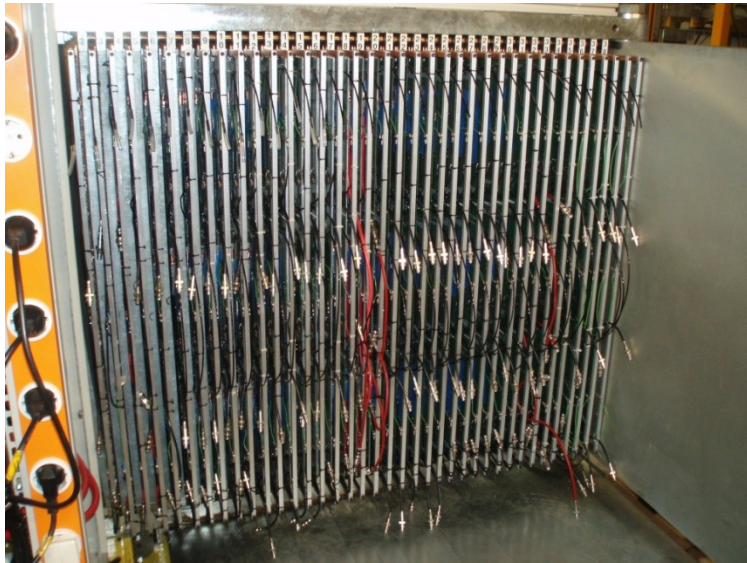
DCHAL Collaboration	Heads
Engineers/Technicians	22
Students/Postdocs	8
Physicists	9
<b>Total</b>	<b>39</b>

...and integral part of

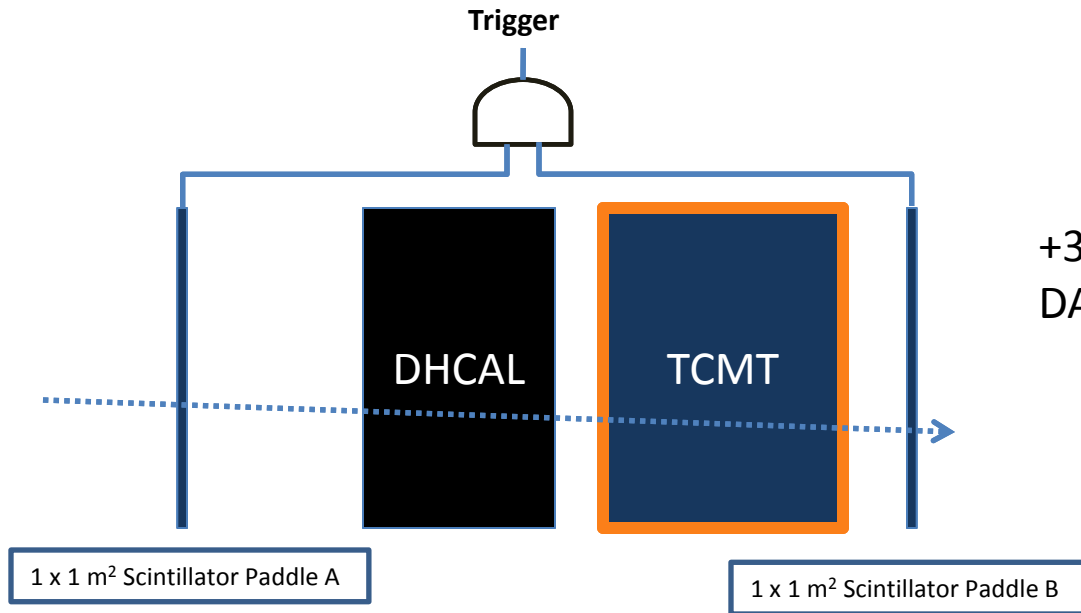


# The DHCAL in the Test Beam

	Date	DHCAL layers	RPC_TCMT layers	SC_TCM T layers	Total RPC layers	Total layers	Readout channels
Run I	10/14/2010 – 11/3/2010	38	0	16	38	54	350,208+320
	1/7/2011 – 1/10/2011	38	0	8	38	46	350,208+160
Run II	1/11/2011 – 1/20/2011	38	4	8	42	50	387,072+160
	1/21/2011 – 2/4/2011	38	9	6	47	53	433,152+120
	2/5/2011 – 2/7/2011	38	13	0	51	51	470,016+0



# Beam and Trigger for Muon events



+32 GeV/c secondary beam + 3m Fe  
DAQ rate typically 500/spill

Run	# of muon events
October 2010	1.4 Million
January 2011	1.6 Million

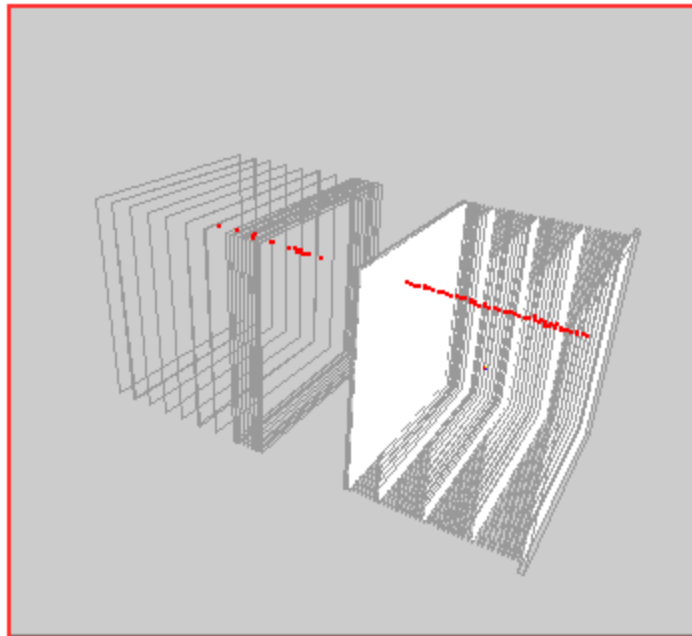
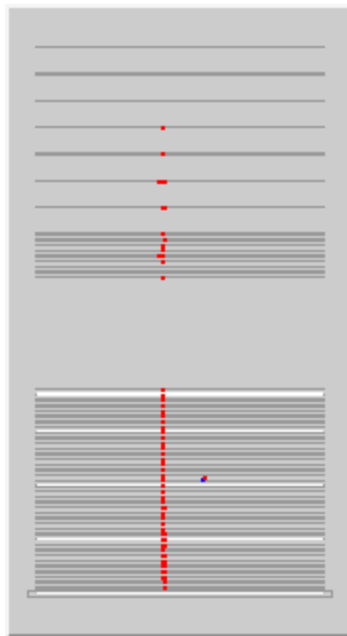
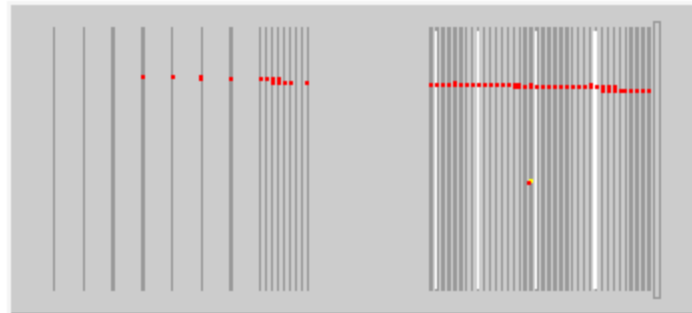
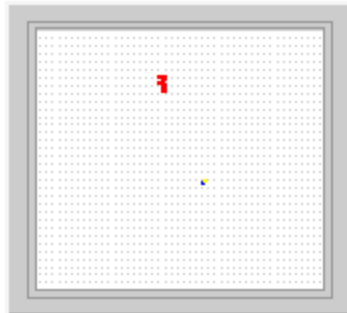


# Some cute muon events

**Note:** Consecutive events (not selected)  
Look for random noise hits

Run 998:0 Event 1208

Time: 1099507  
Hits: 74 Energy: xxx mips



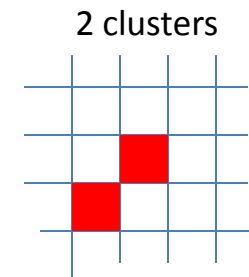
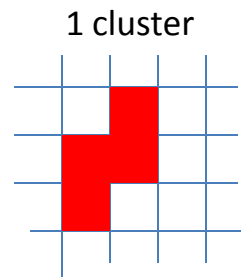
# Tracking

## Clustering of hits

Performed in each layer individually

Use closest neighbor clustering (one common side)

Determine unweighted average of all hits in a given cluster ( $x_{cluster}, y_{cluster}$ )



## Loop over layers

for layer i request that all other layers have  $N_{cluster}^j \leq 1$

request that number of hits in tracking clusters  $N_{hit}^j \leq 4$ , otherwise don't use this cluster for tracking

request at least 10/38(51) layers with tracking clusters

fit straight line to  $(x_{cluster}, z)$  and  $(y_{cluster}, z)$  of all tracking clusters j

calculate  $\chi^2$  of track

$$\chi^2 / N_{track} = \sum_{j \neq i} \frac{(x_{cluster}^j - x_{track}^j)^2}{1} + \sum_{j \neq i} \frac{(y_{cluster}^j - y_{track}^j)^2}{1}$$

request that  $\chi^2 / N_{track} < 1.0$

inter/extrapolate track to layer i

search for matching clusters in layer i within

$$R = \sqrt{(x_{cluster}^i - x_{track}^i)^2 + (y_{cluster}^i - y_{track}^i)^2} < 2.5cm$$

record number of hits in matching cluster

# Alignment

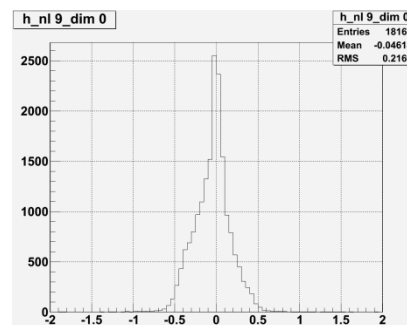
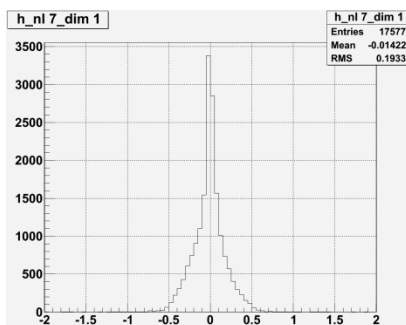
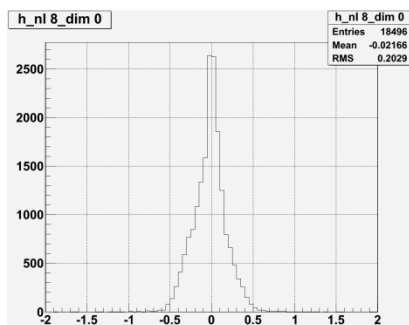
For each layer  $i$  plot residual in  $x/y$

$$R_x^i = x_{\text{cluster}}^i - x_{\text{track}}^i$$

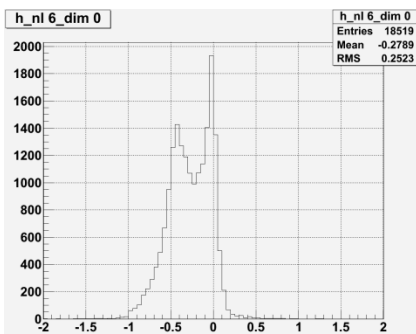
$$R_y^i = y_{\text{cluster}}^i - y_{\text{track}}^i$$

Dimensions in [cm]

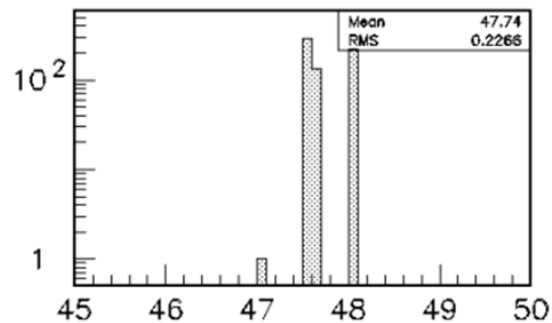
Most distributions look OK (Dimensions in [cm])



Few have double peaks



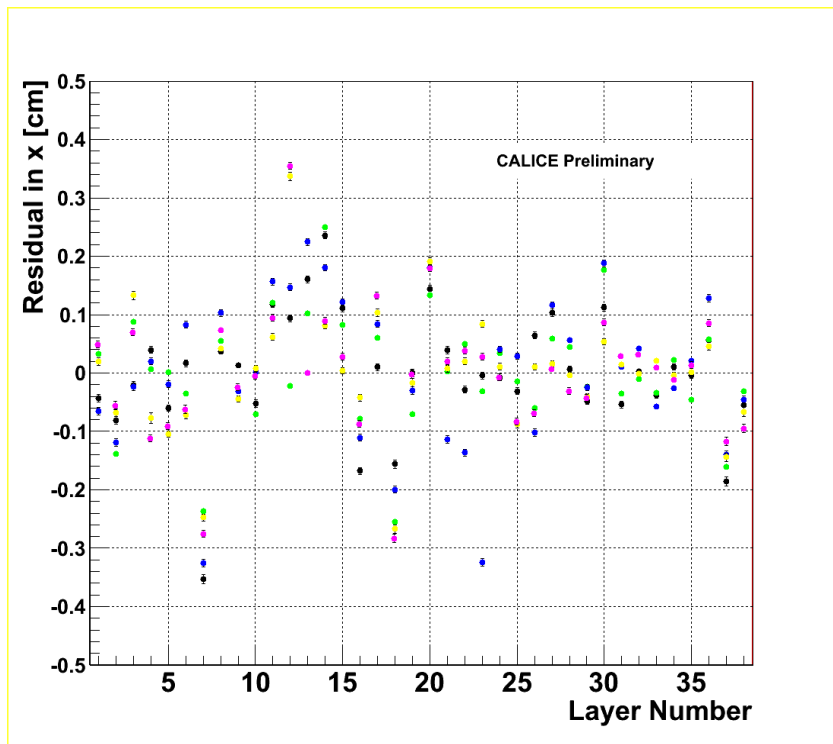
...as does simple a  
Toy MC + RPCSIM





# Residuals for each Front-end board versus layer#

Mean of residual distributions

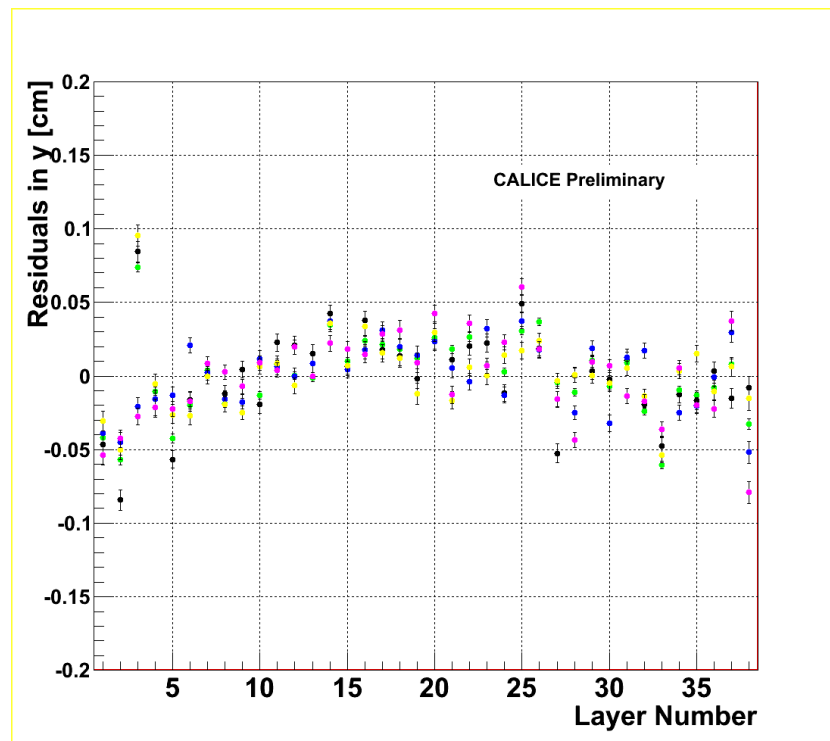


## x-residual

Variations of < 3 mm

**Alignment of layers by hand**

Correlation between the 6 boards within a layer



## y-residual

Variations < 0.5 mm

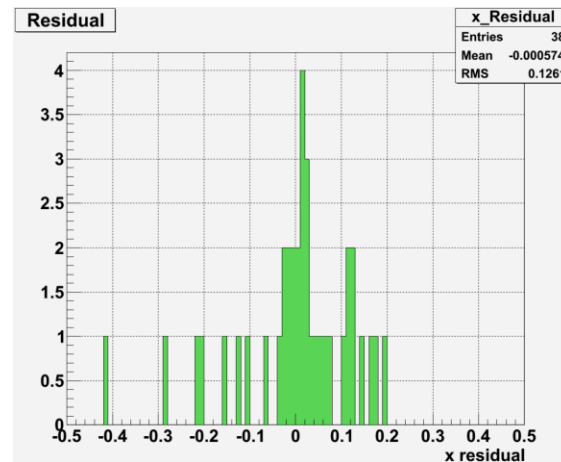
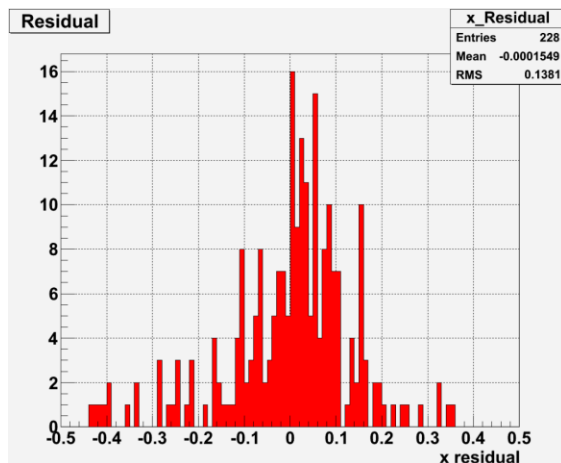
**Cassette resting on CALICE structure**

Systematic trend compatible with cassettes being lower in center of stack

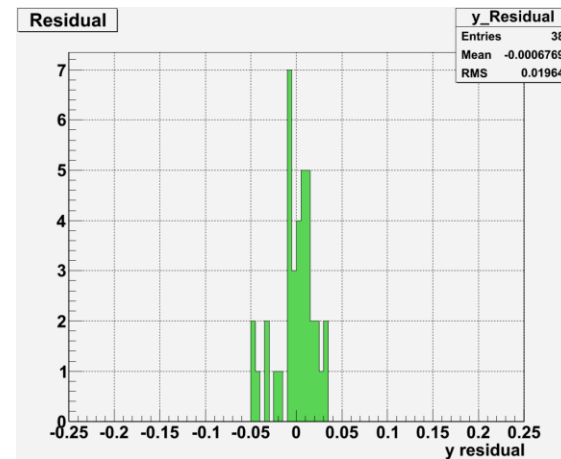
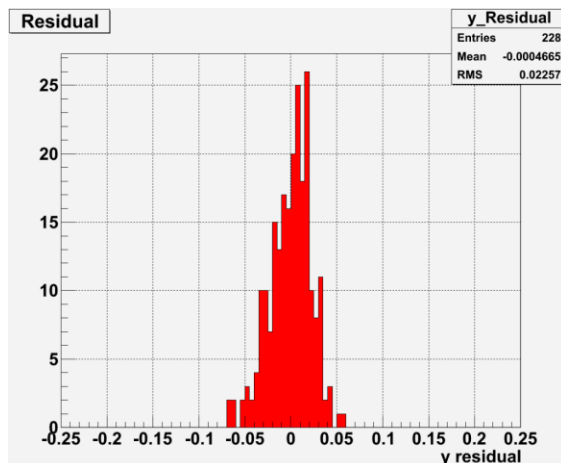
# Residuals for each Front-end board or layer

1 entry/readout board

1 entry/layer



x-dimension



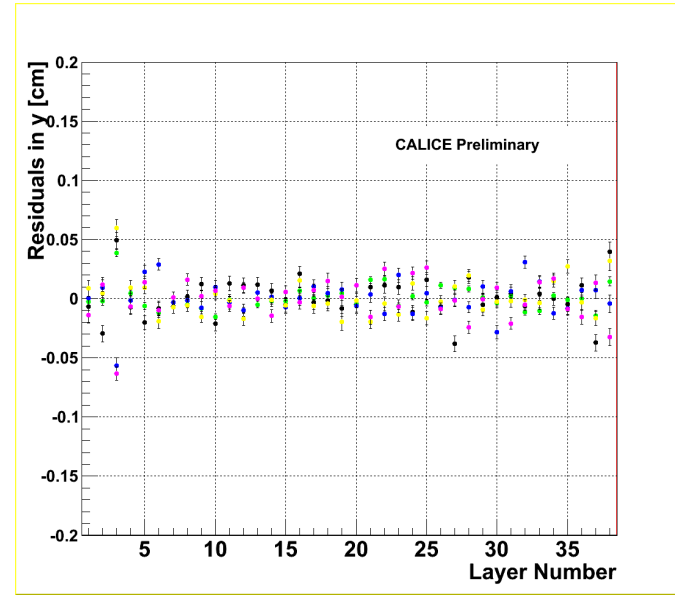
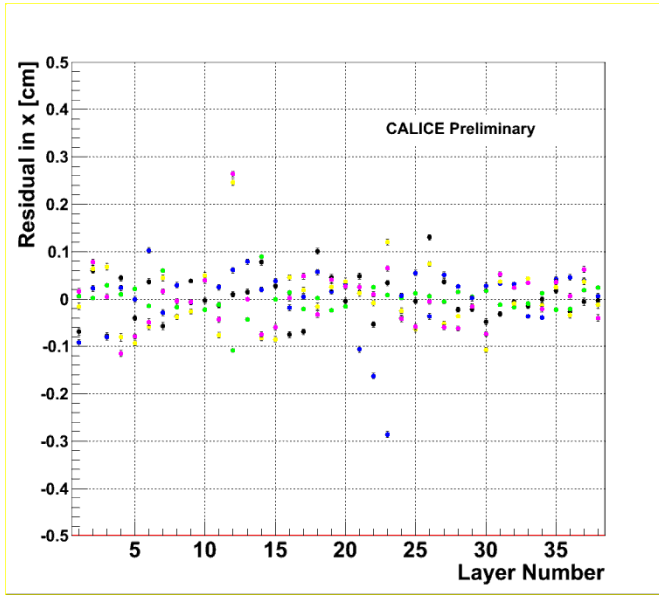
y-dimension

**Note**

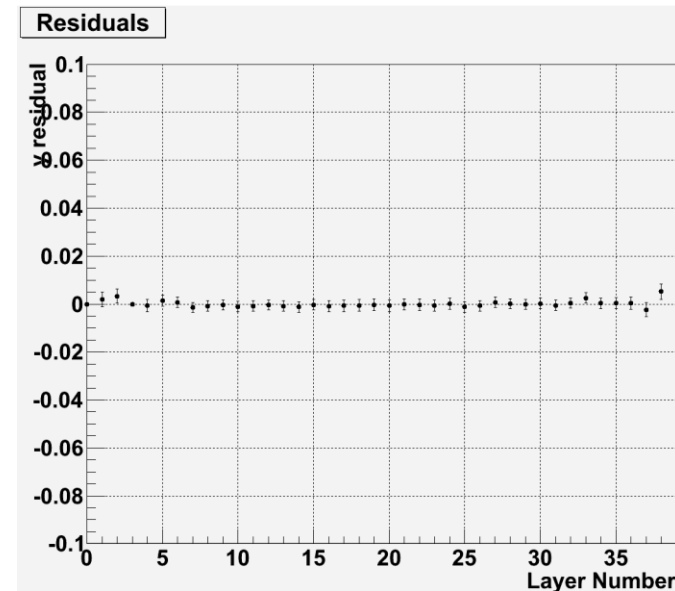
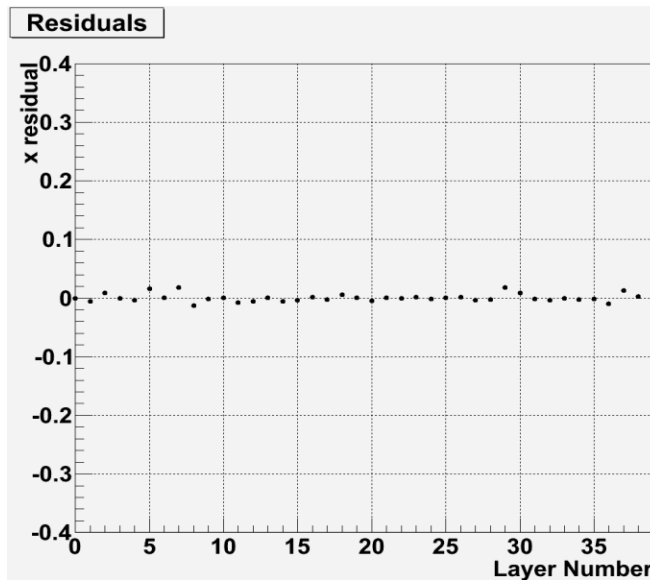
Mean by construction close to 0

# Use average residual to align layers

1 entry/  
readout board



1 entry/  
layer

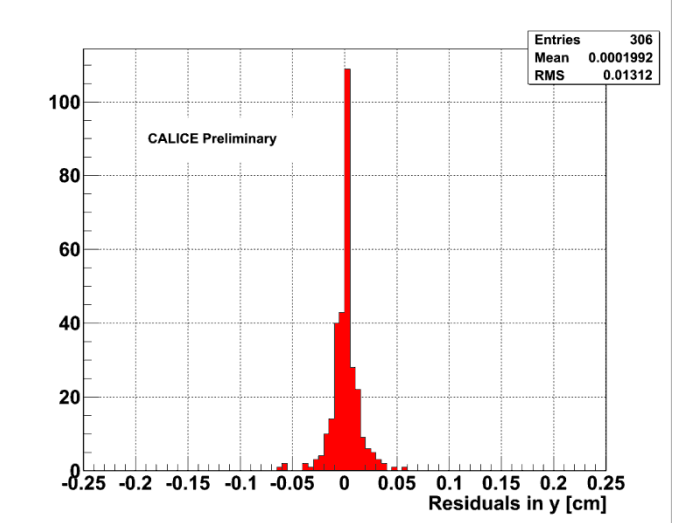
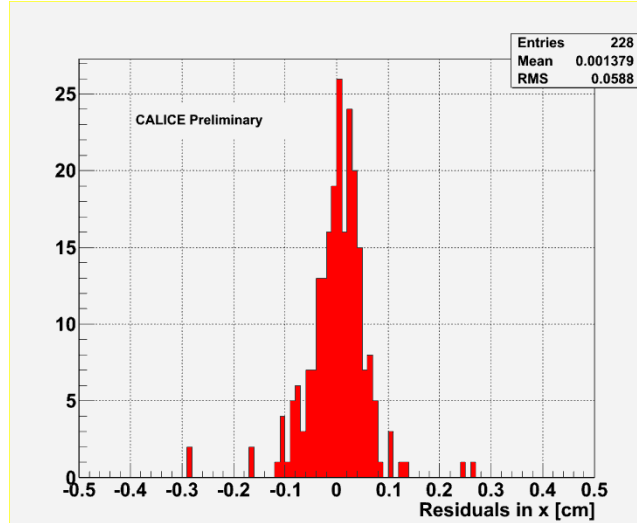


**Works nicely!**

# Remaining residuals after alignment

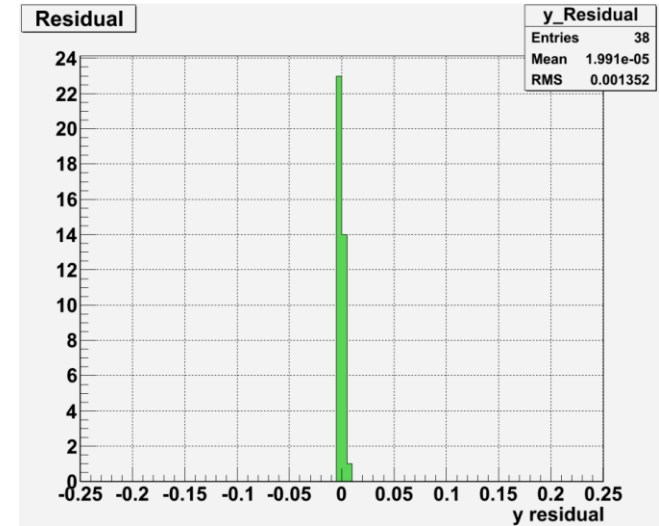
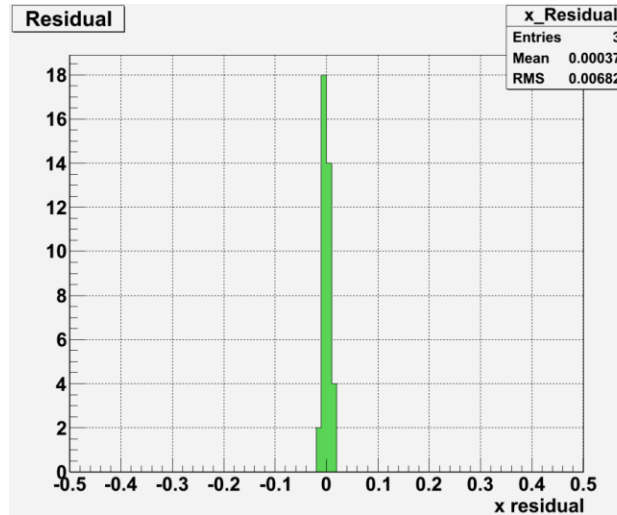
1 entry/  
readout board

RMS =  
**570/130  $\mu\text{m}$**  for ROBs



1 entry/  
layer

RMS =  
**70/14  $\mu\text{m}$**  for layers

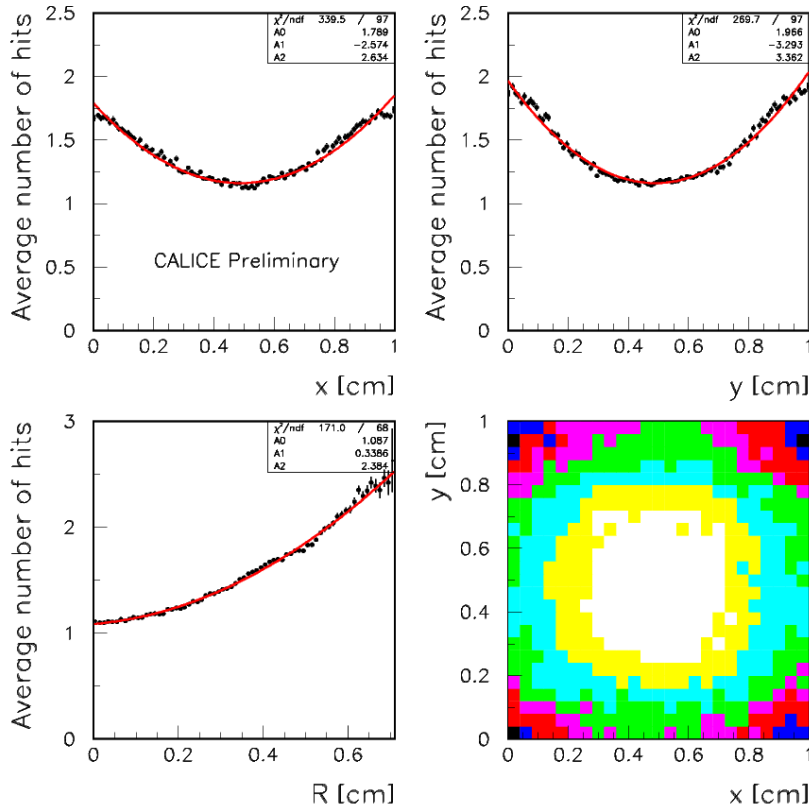


# Scan across pad

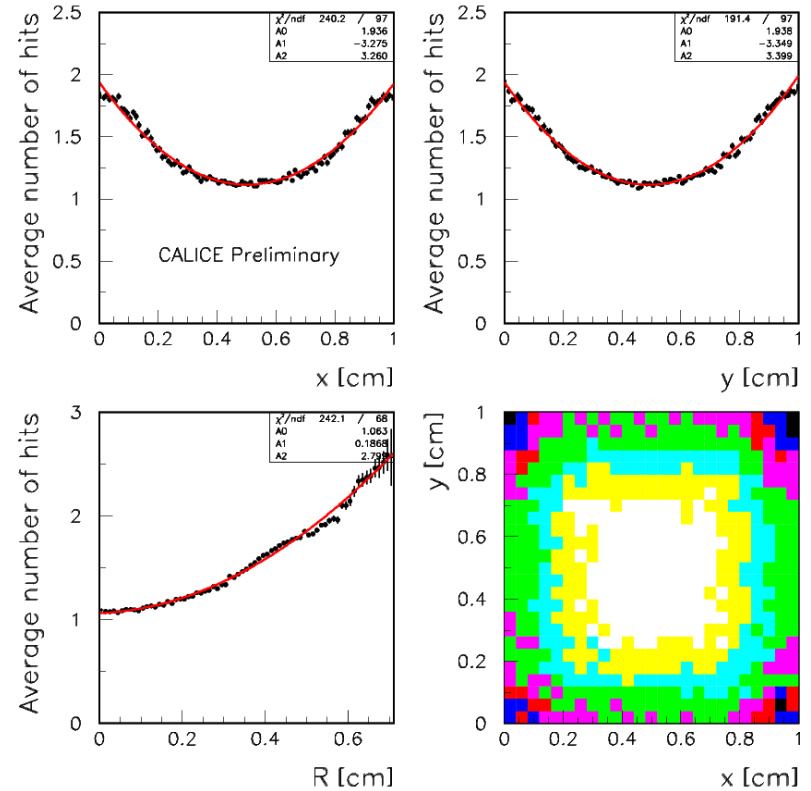
$$x = \text{Mod}(x_{\text{track}} + 0.5, 1.) \text{ for } 0.25 < y < 0.75$$

$$y = \text{Mod}(y_{\text{track}} - 0.03, 1.) \text{ for } 0.25 < x < 0.75$$

## Data



## Simulation



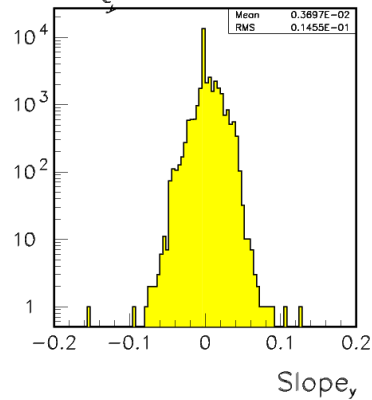
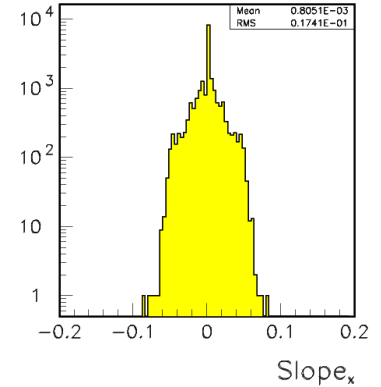
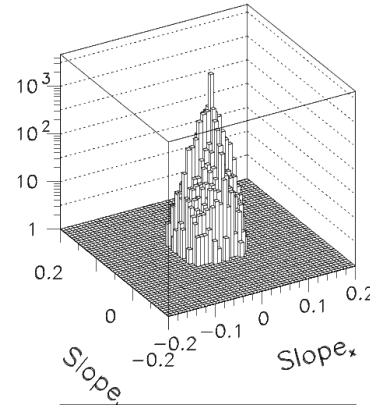
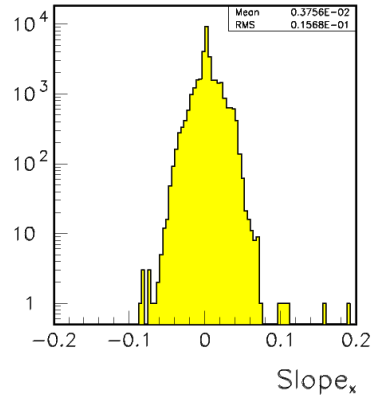
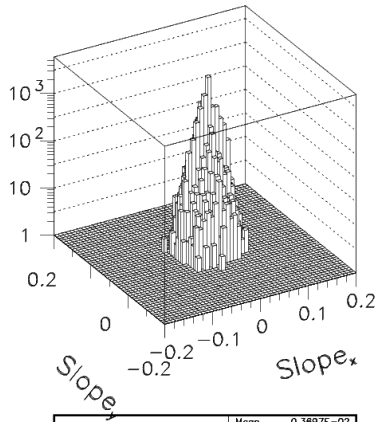
## Note

These features **not** implemented explicitly into simulation  
 Simulation distributes charge onto plane of pads...  
 Tracking resolution to be determined (using fishing lines e.g.)

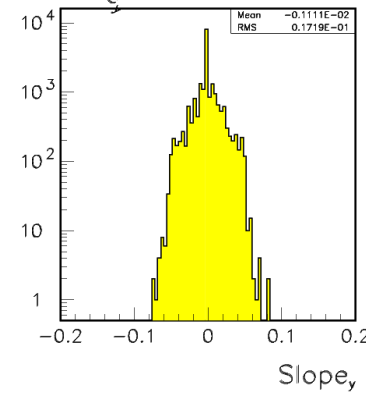
# Angles of muon tracks

Data

GEANT4 + (not-yet-tuned) RPCSIM



Data  
CALICE Preliminary



Monte Carlo  
CALICE Preliminary

**Note**

Incident angle distribution in MC tuned to reproduce data  
Result **good enough**

# Efficiencies, multiplicities

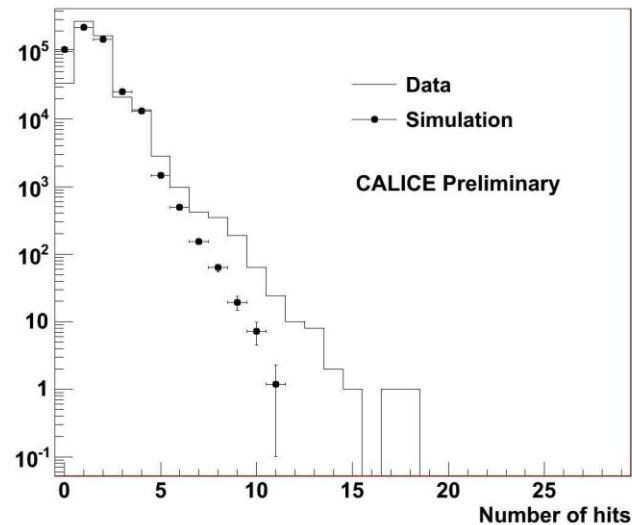
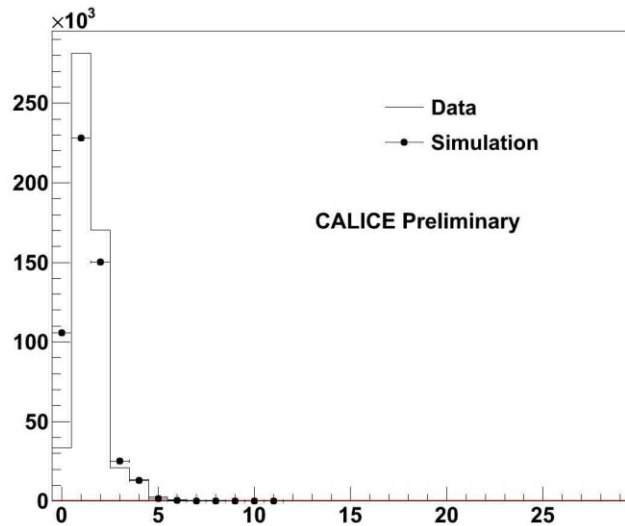
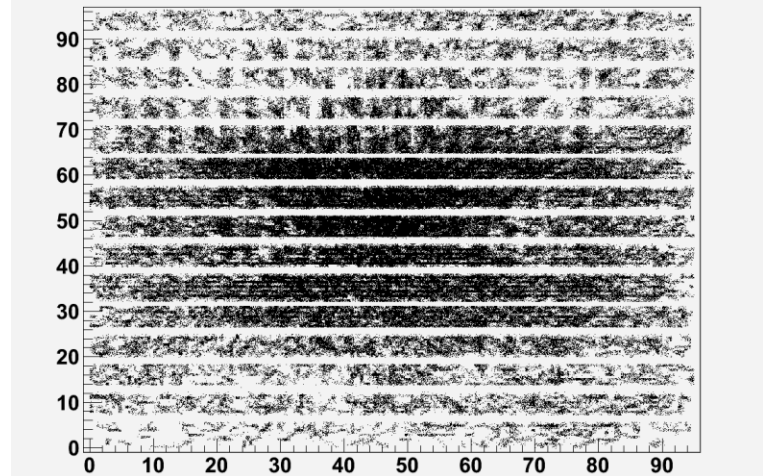
## Select 'clean' regions away from

- Dead ASICs (cut out  $8 \times 8 \text{ cm}^2$  + a rim of 1 cm)
- Edges in x (2 rims of 0.5 cm)
- Edges in y (6 rims of 0.5 cm)
- Fishing lines (12 rectangles of  $\pm 1 \text{ cm}$ )
- Layer 27 (with exceptionally high multiplicity)

## Measure average response

x-y map of tracks all layers

Entries 469291

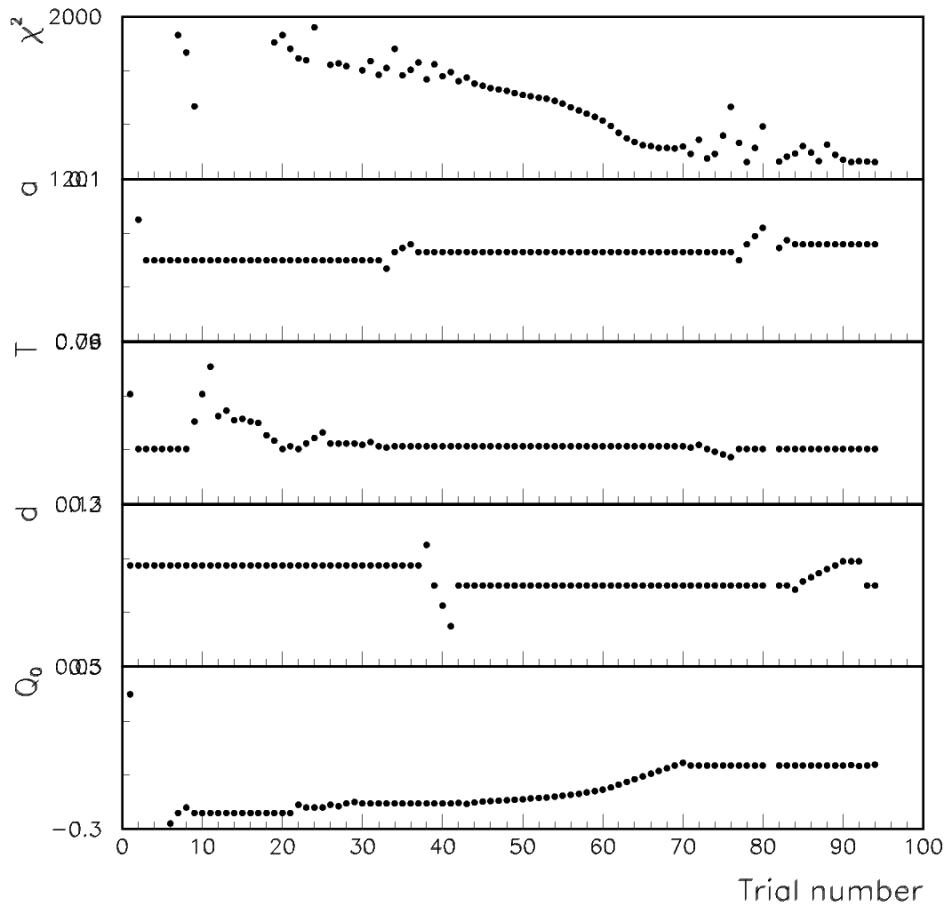


**Note:**

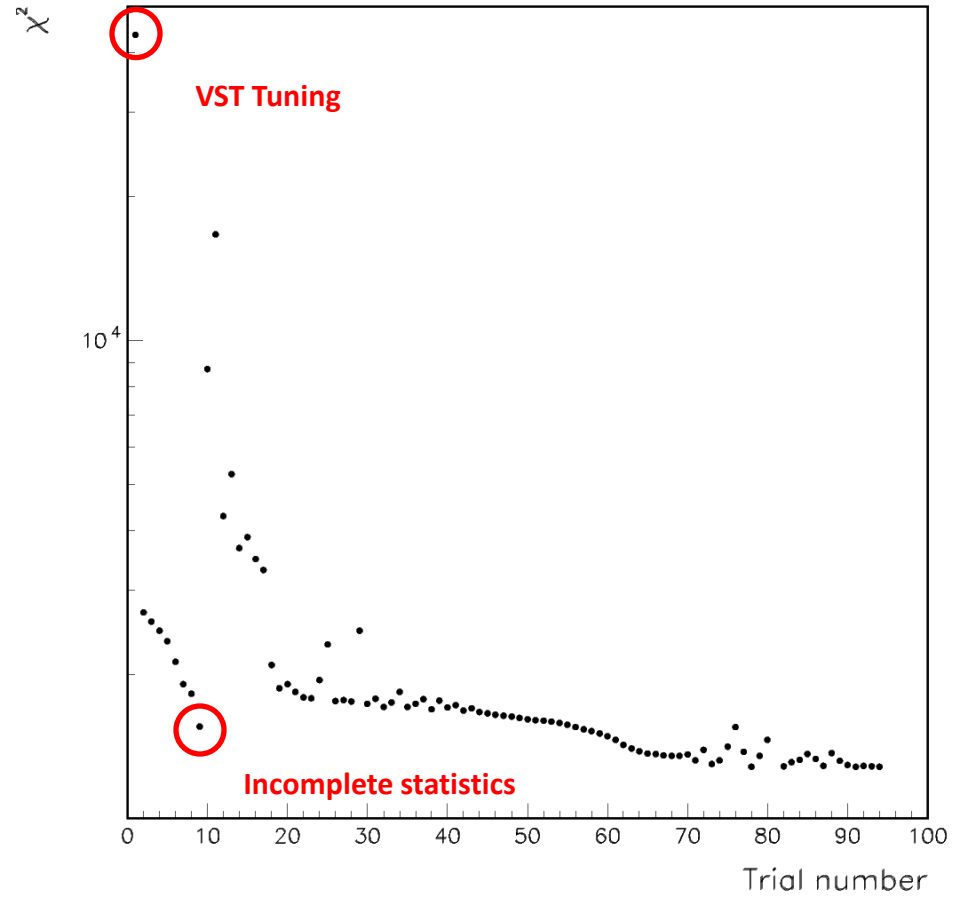
Simulation of RPC response tuned to **Vertical Slice Test**

DHCAL shows higher efficiency and lower multiplicity (thinner glass)

# Tuning, tuning, tuning...



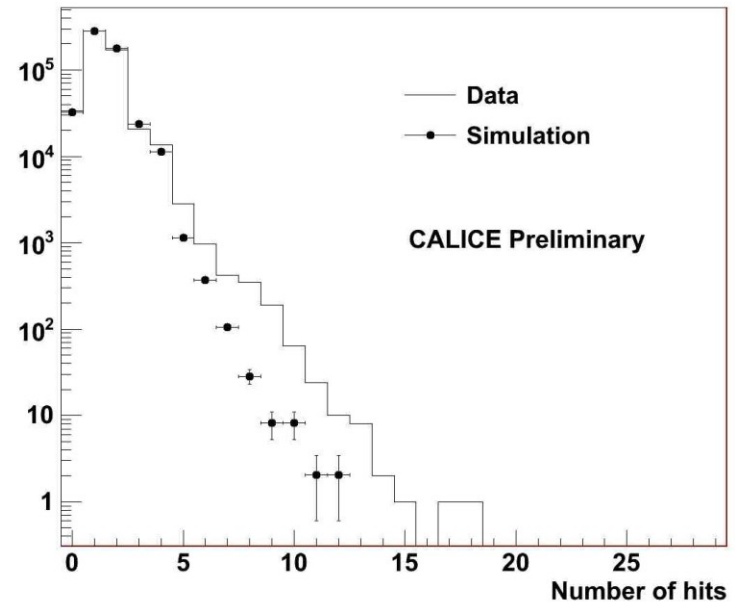
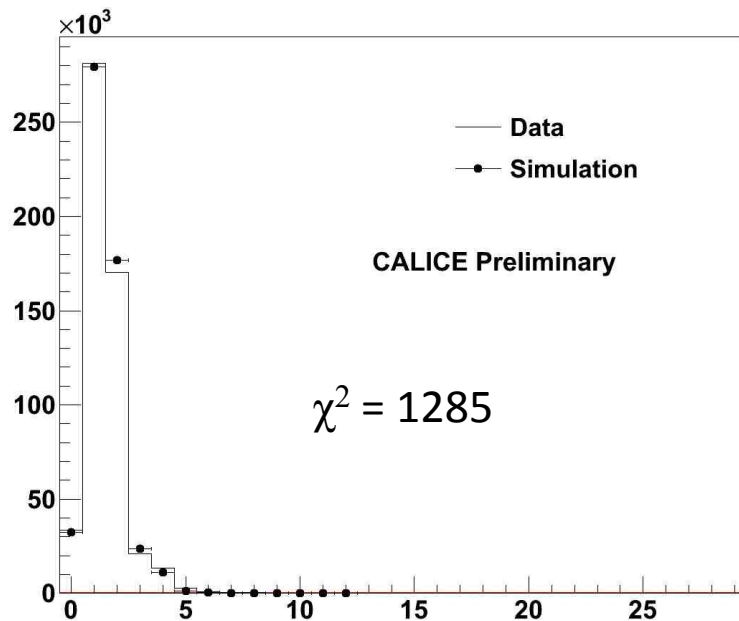
$\chi^2$  comparison of normalized histograms of multiplicity



**Note:** Tuning done 'by hand'  
Very large statistics of both data and simulation  $\rightarrow$  large  $\chi^2$   
No significant improvements after trial #70



# Current best fit



**Note:** High statistics (error bars  $\ll$  dots)  
Efficiency well reproduced  
Low multiplicity well reproduced  
Tail problematic (excess of 0.6% in the data)

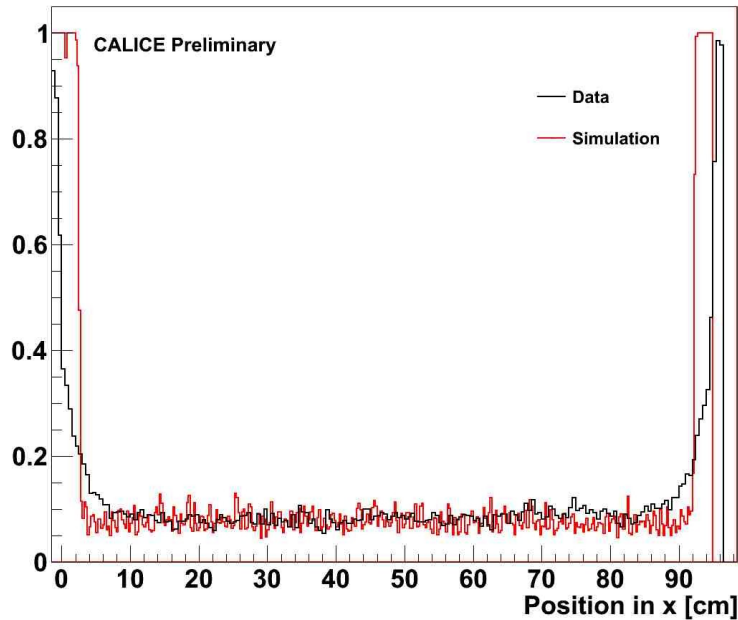
<b>Efficiency =</b>	93.6% in data 93.8% in MC
<b>Multiplicity =</b>	1.563 in data 1.538 in MC
<b>Mean =</b>	1.461 in data 1.443 in MC

## Further improvements

Systematic studies of track selection, functional form ...

# Response over the entire plane

Implemented dead areas of data in MC (= corresponding hits deleted)



## x-distribution

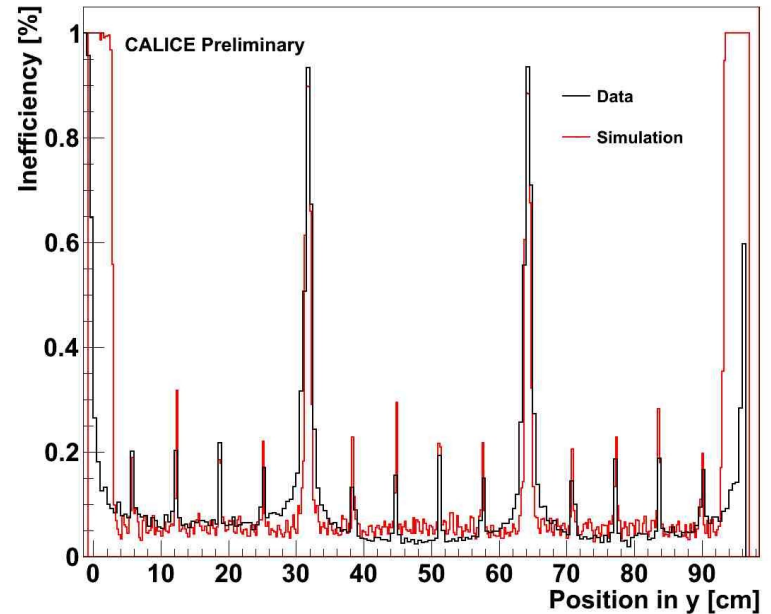
Well reproduced, apart from edges

## y-distribution

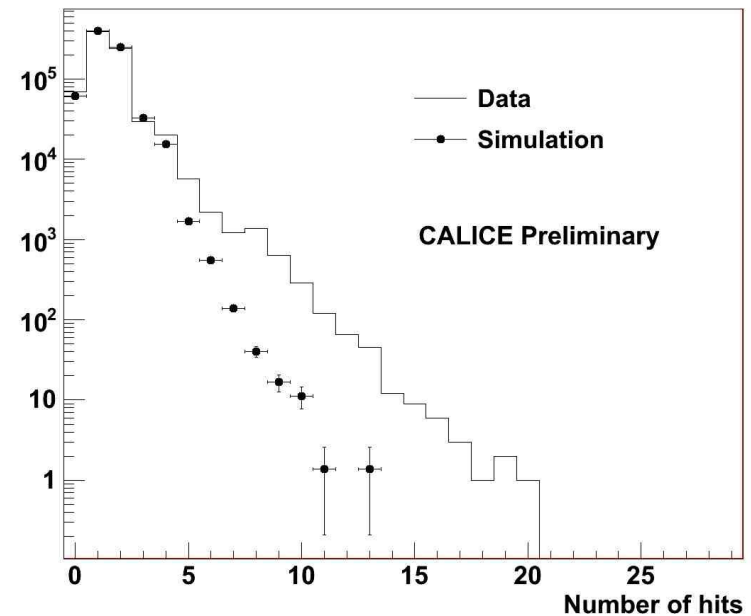
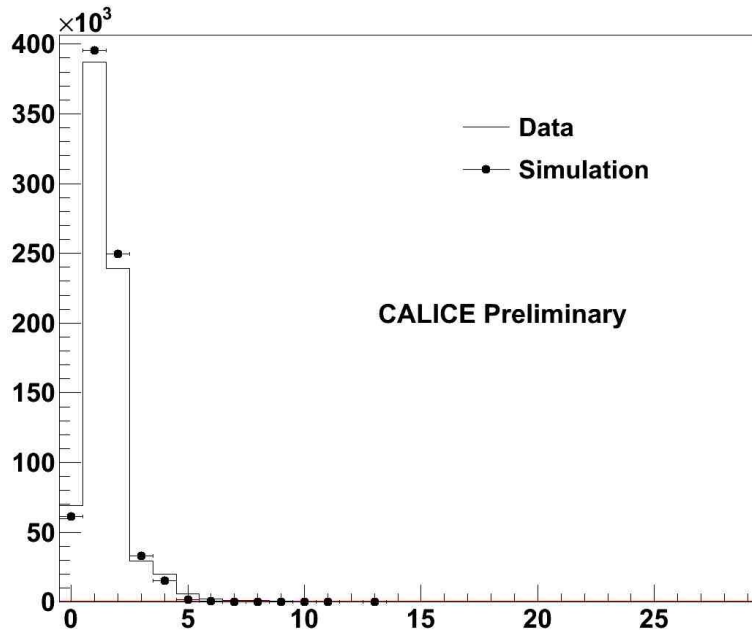
Inter-RPC gaps well reproduced  
Fishing lines well reproduced  
Edges again problematic

## Note

x-axis in [cm] not [pad number]



# Average response over the entire plane



**Note:**

There are systematic uncertainties  
 → due to track selection  
 → still need to be studied

These numbers exclude the dead areas

Some **tuning of the MC** still needed

**Efficiency =** 90.9% in data

92.1% in MC

**Multiplicity =** 1.611 in data

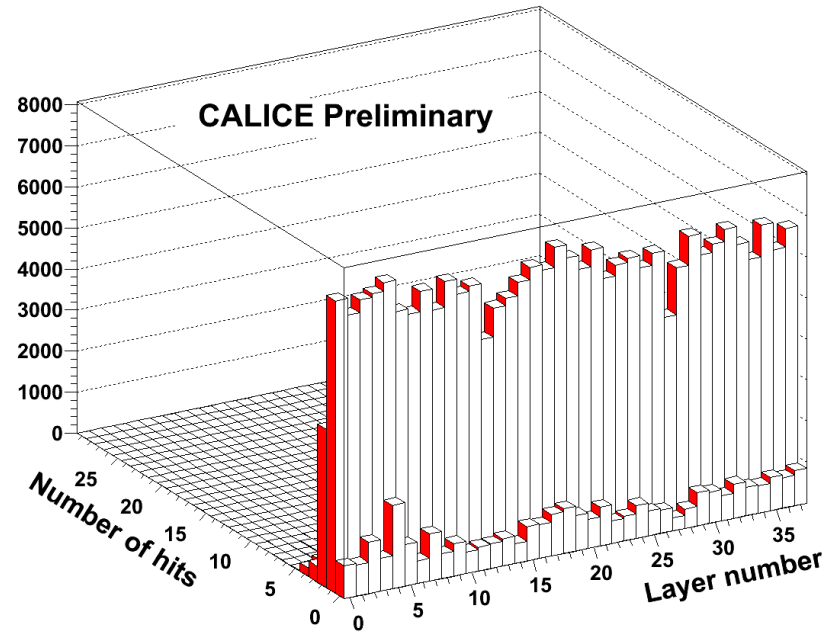
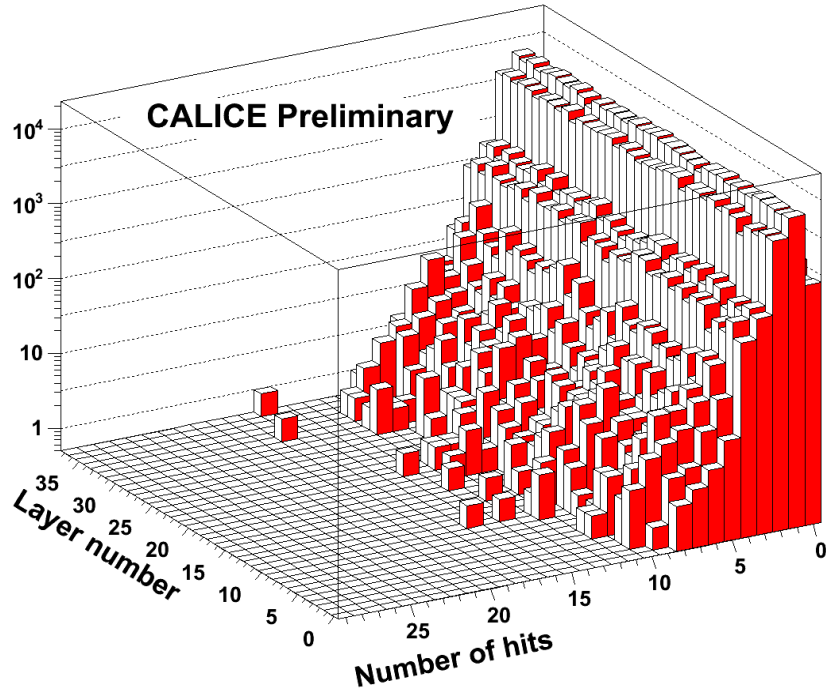
1.535 in MC

**Mean =** 1.464 in data

1.411 in MC

# Response versus layer number

Dead areas, fishing lines, and edges are excluded



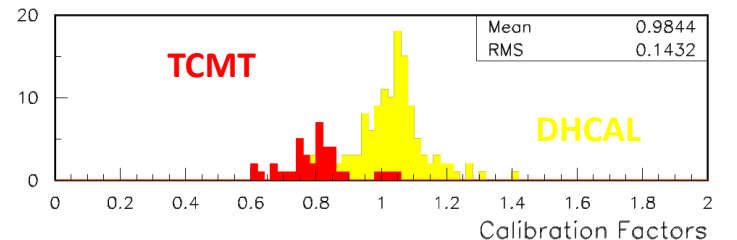
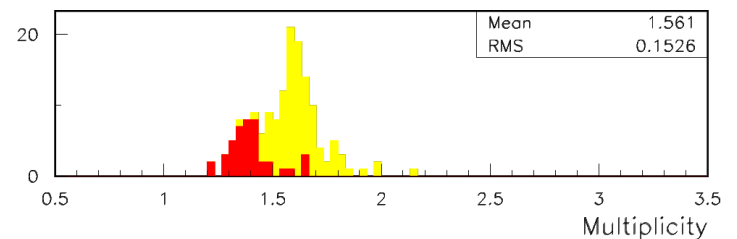
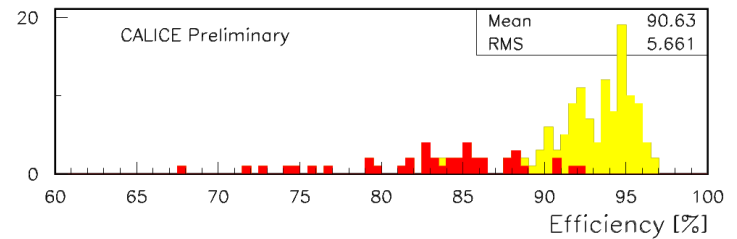
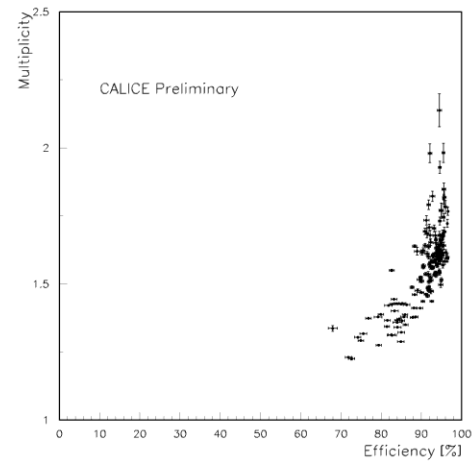
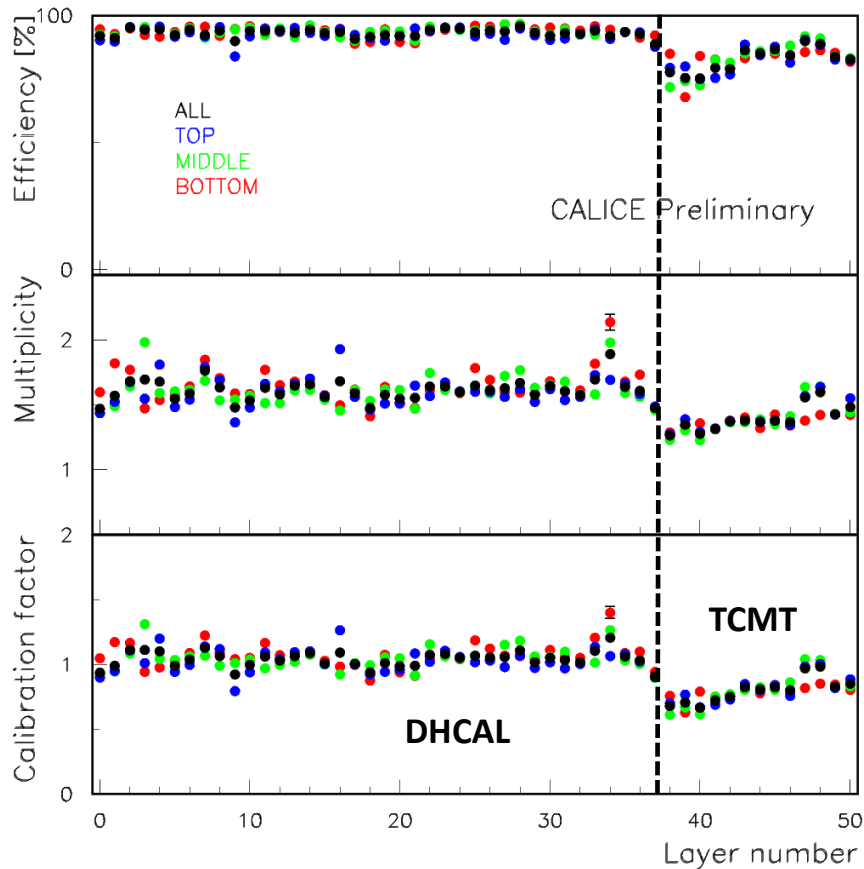
Logz ← same plot → Linz

## Note

Reasonable uniformity from layer to layer

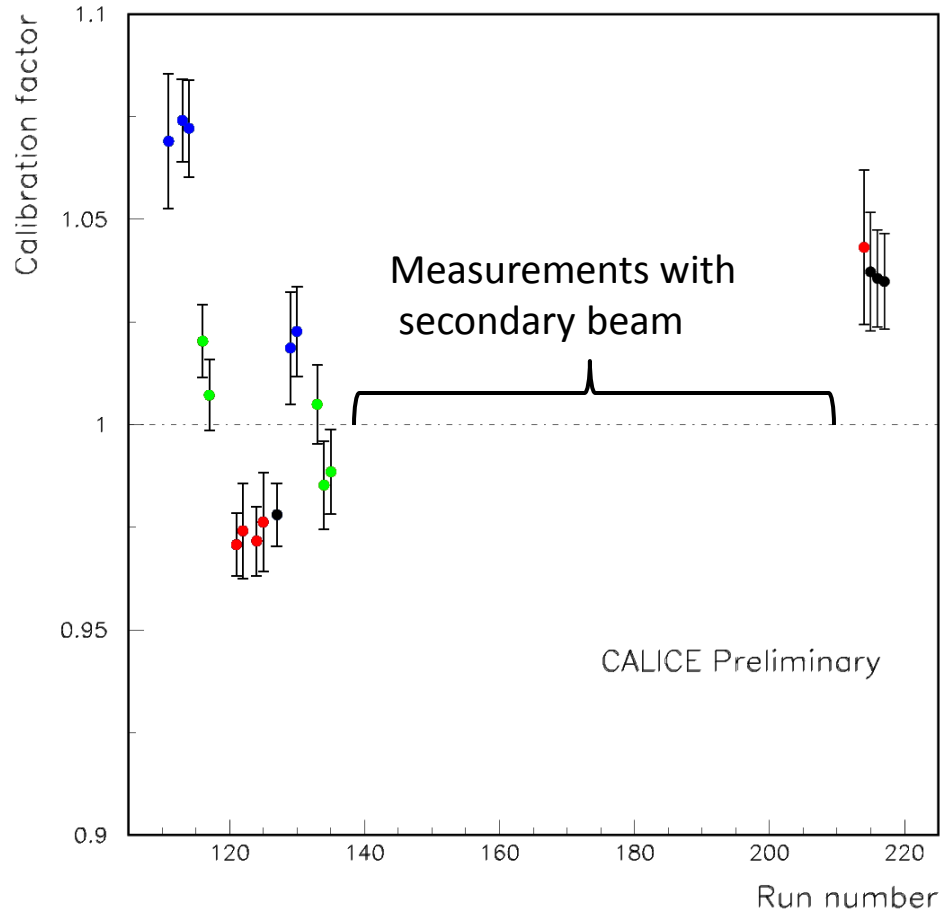
# Calibration constants, etc...

Tail catcher is cooler  
 → lower efficiency, multiplicity



Calibration factors = mean of multiplicity distribution =  $\epsilon \cdot \mu$

# Calibration constants as function of time



# Track segment analysis

## Method

Use clusters (= *source clusters*) in 2 layers to study layer in between (= *target cluster*)  
e.g. use  $L_{i-1}$  and  $L_{i+1}$  to look at  $L_i$

## Source clusters

Required to have at most 3 hits  
Lateral distance between source clusters at most 3 cm  
No additional hits within 7 cm of source clusters

## Target cluster

Searched for within radius of 2 cm from line between source clusters

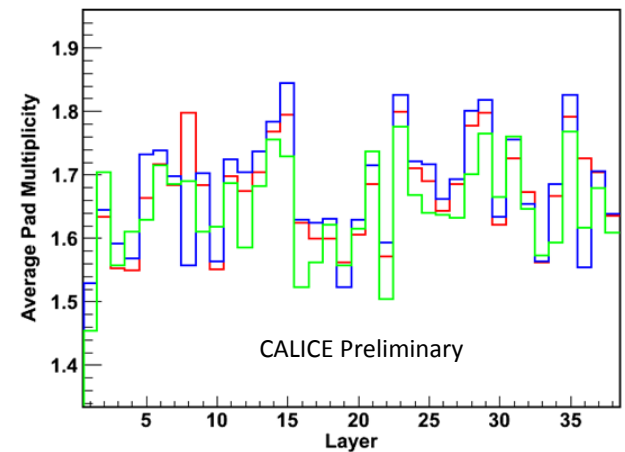
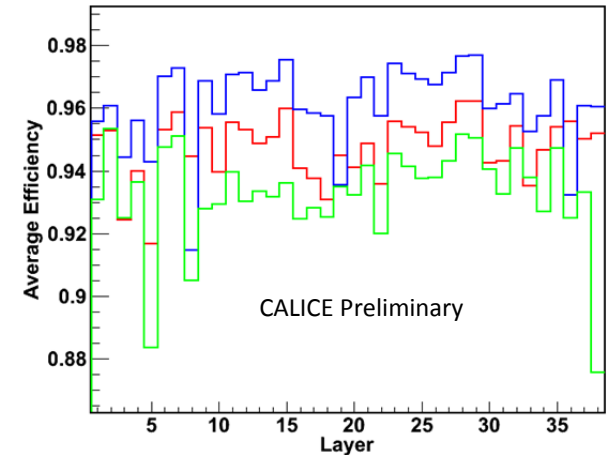
## Comparison of

**Muon runs analyzed with tracks**

**Muon runs analyzed with track segments**

**Pion run analyzed with track segments**

**Clear correlation between different methods  
...but systematic differences**



# Conclusions

**Analysis of muon events** has begun

**Preliminary results** have been presented

- Geometrical alignment

- Response across pad

- Performance parameters in 'clean' regions

- Performance parameters over the entire plane

- Performance as function of time

- Comparison with track segment method

Results compared to **GEANT4 + RPCSIM simulation**

- RPCSIM tuned to reproduce performance in 'clean' regions

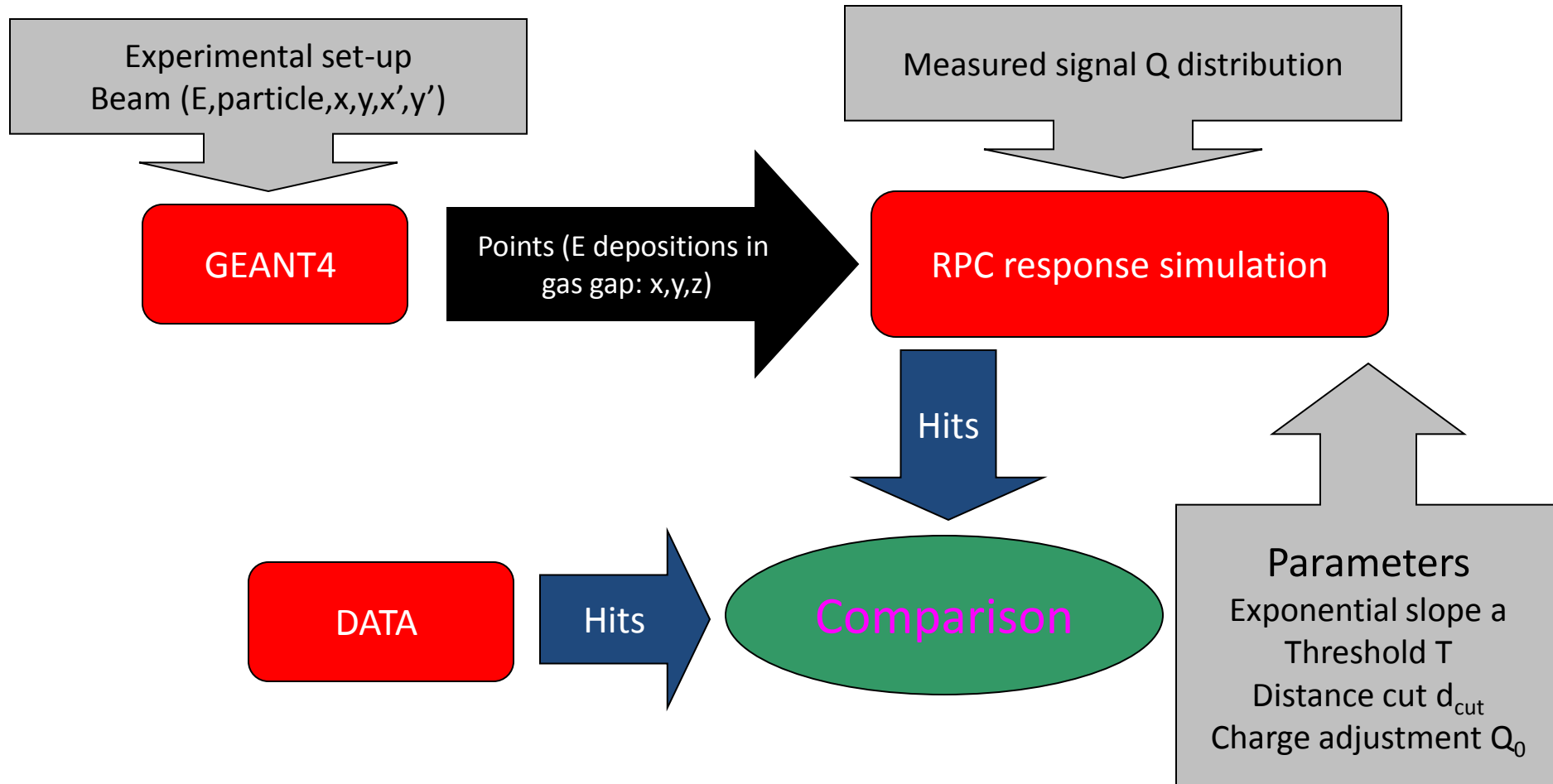
- Reasonable agreement with data observed

**Data appear to be of very high quality**



# Backup Slides

# Simulation Strategy



With muons – tune  $a$ ,  $T$ , ( $d_{\text{cut}}$ ), and  $Q_0$

With positrons – tune  $d_{\text{cut}}$

Pions – no additional tuning

# RPCSIM Parameters

## Distance $d_{\text{cut}}$

Distance under which there can be only one avalanche  
(one point of a pair of points randomly discarded if closer than  $d_{\text{cut}}$ )

## Charge $Q_0$

Shift applied to charge distribution to accommodate possible differences in  
the operating point of RPCs

## Slope $a$

Slope of exponential decrease of charge induced in the readout plane

## Threshold $T$

Threshold applied to the charge on a given pad to register a hit

