

LCFIVertex+ : flavor tagging for linear colliders

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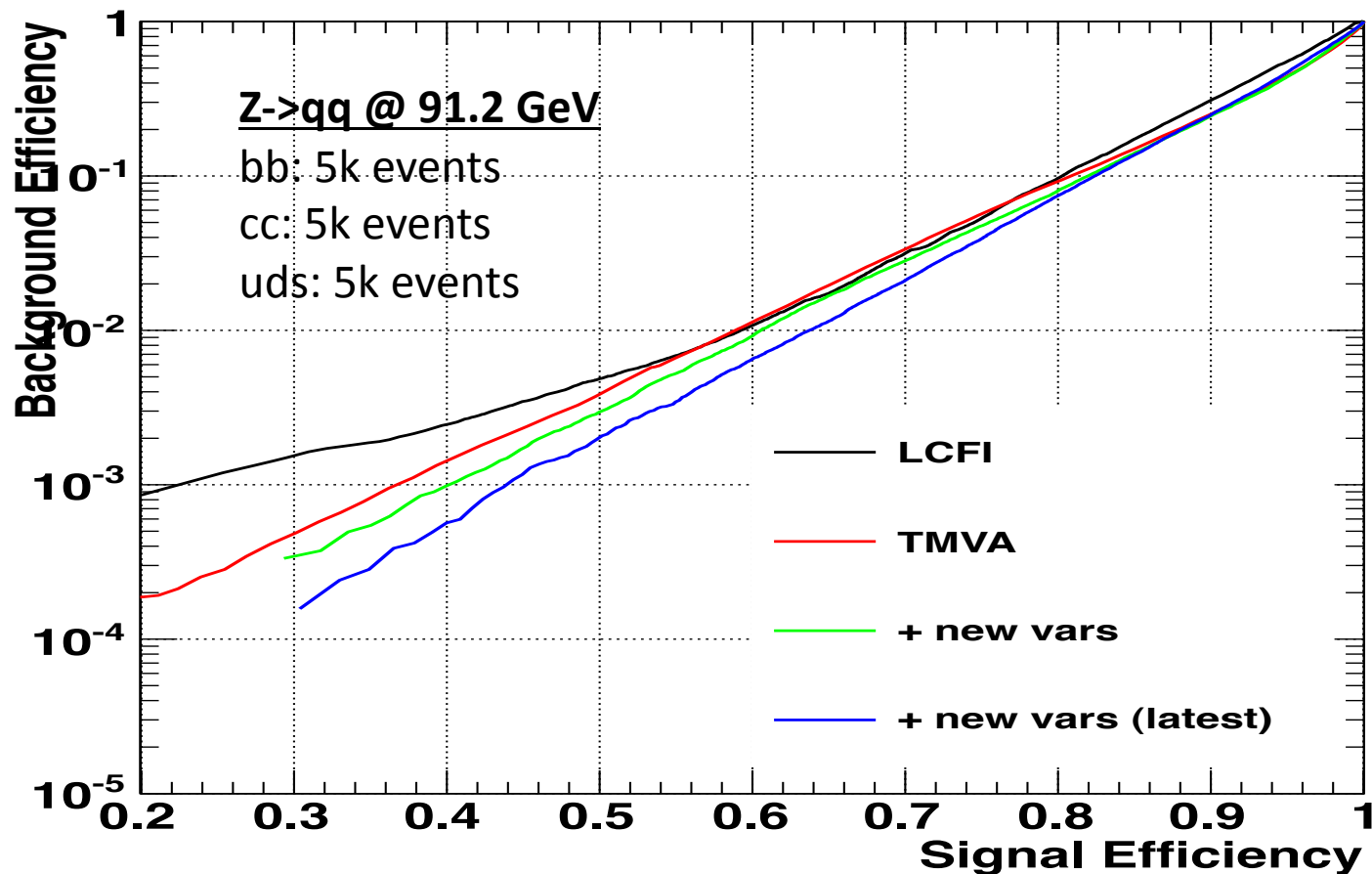
ICEPP, The Univ. of Tokyo

September 28, 2011

LCWS 11, Granada, Spain

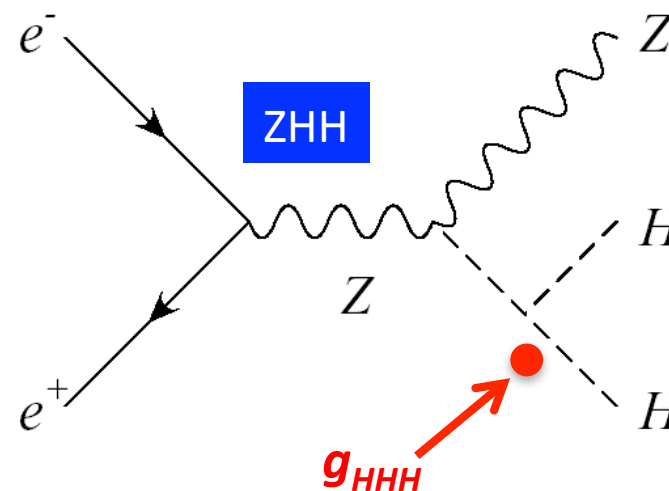
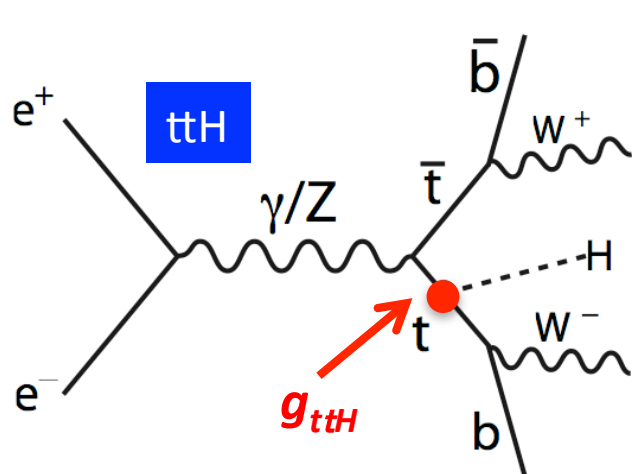
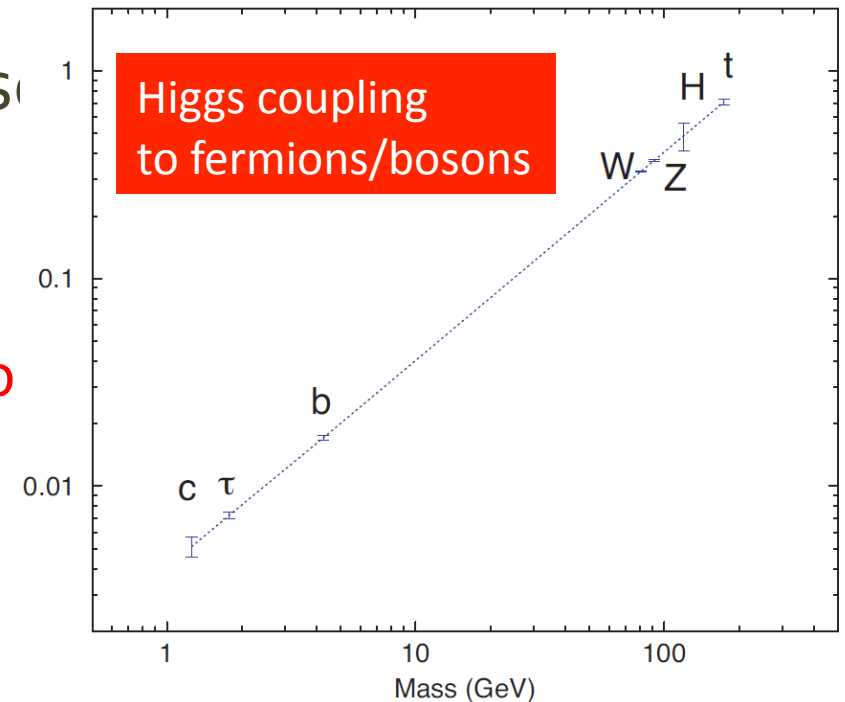
topics

- introduction of software framework
- improvements in vertex finding, jet clustering, flavor tagging



motivation

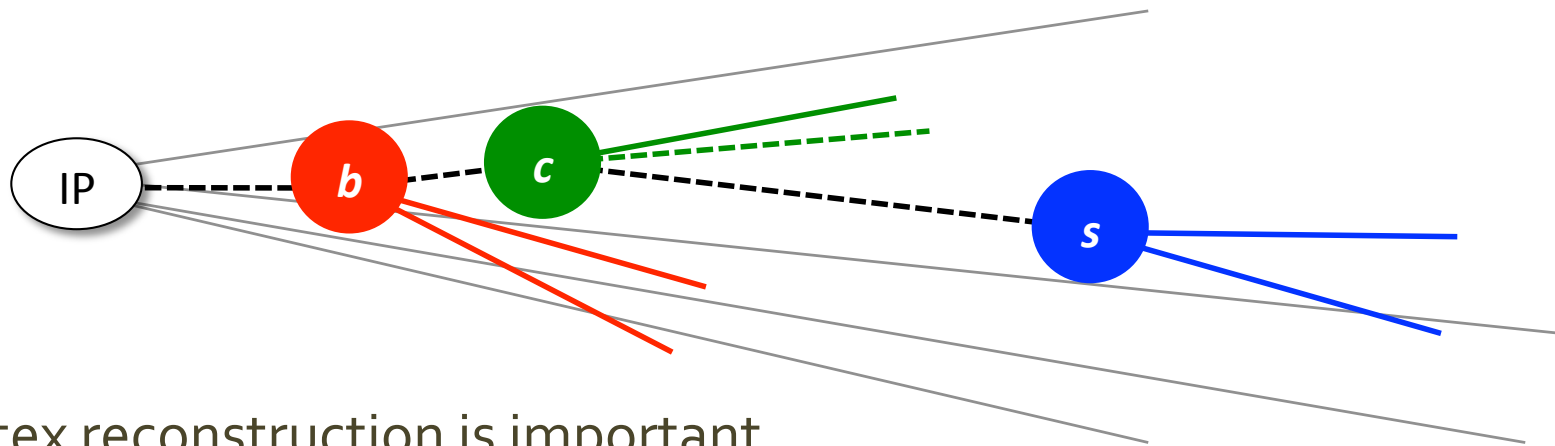
- Many important physics processes have multiple heavy flavor jets
 - Higgs BF: $H \rightarrow bb$, $H \rightarrow cc$
 - Higgs self-coupling: $ZHH \rightarrow qqbbb$
 - top-Yukawa: $ttH \rightarrow bWbWbb$
 - top physics: $tt \rightarrow bWbW$



$Z \rightarrow qq$ (70%)
 ll (30%)
 $W \rightarrow qq$ (65%)
 lv (35%)
 $H \rightarrow bb$ (65%)
 $(m_H = 120 \text{ GeV})$

ideal flavor tagging

- reconstruct the entire decay chain ($b \rightarrow c \rightarrow s$) in a jet



- vertex reconstruction is important
 - but vertices cannot be made from a single track
 - use track measurements (impact parameter)
- presence of neutral particles
 - missing correction by using p_T
- lepton ID: energetic/isolated leptons is a sign of heavy quark decays
- key is variable combination
 - likelihood, multivariate analysis (e.g. neural net, BDTs)
 - event categorization (discrete variables)

ILD Detector

muon detector

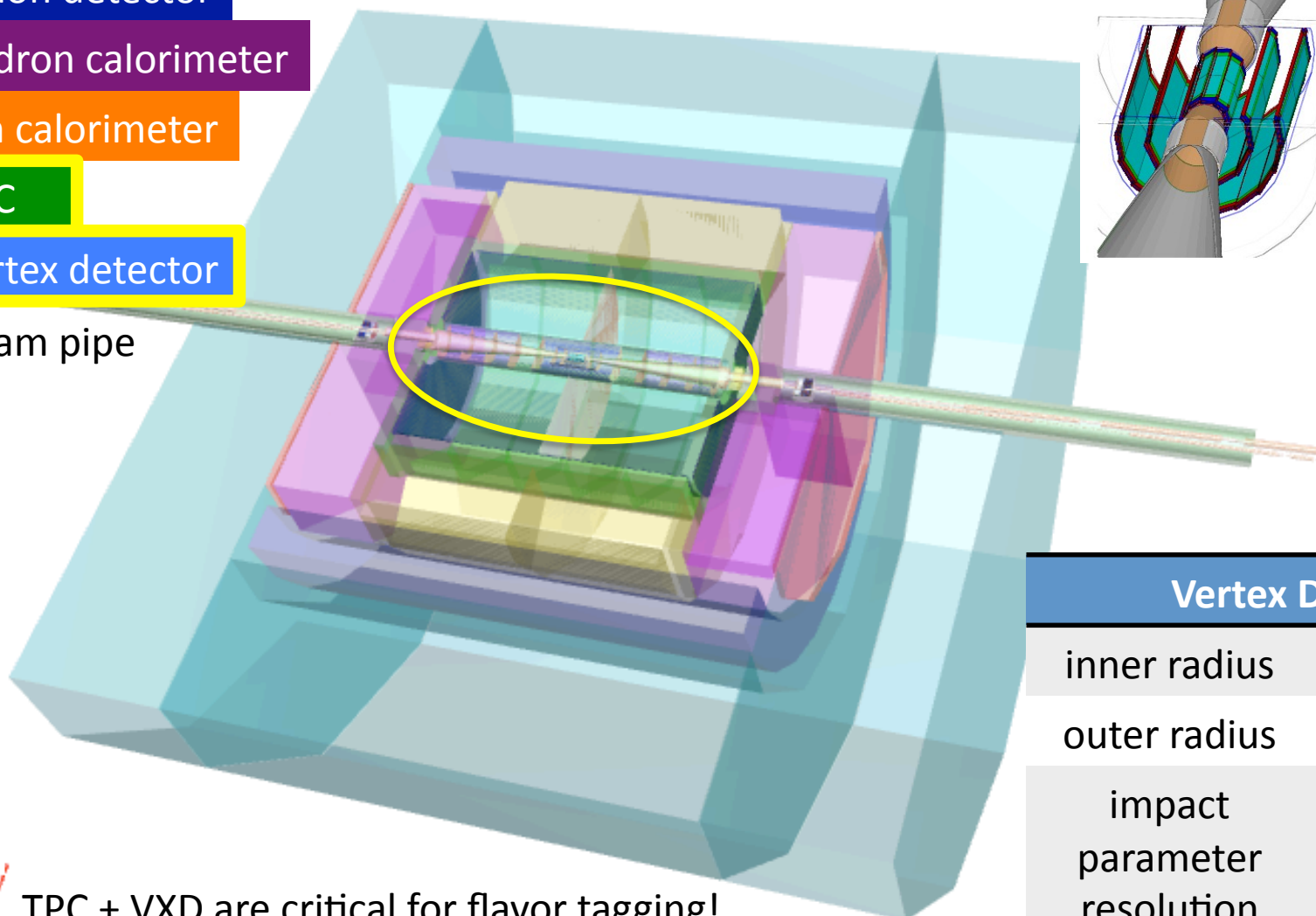
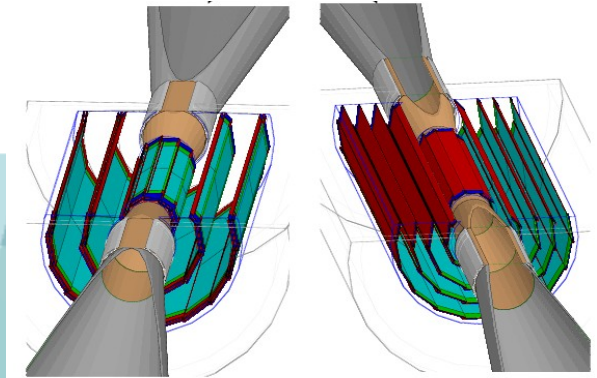
hadron calorimeter

em calorimeter

TPC

vertex detector

beam pipe



Vertex Detector

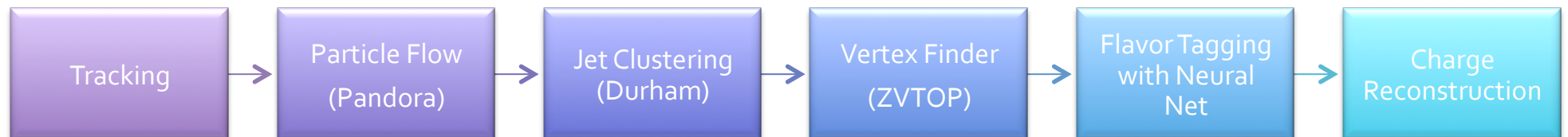
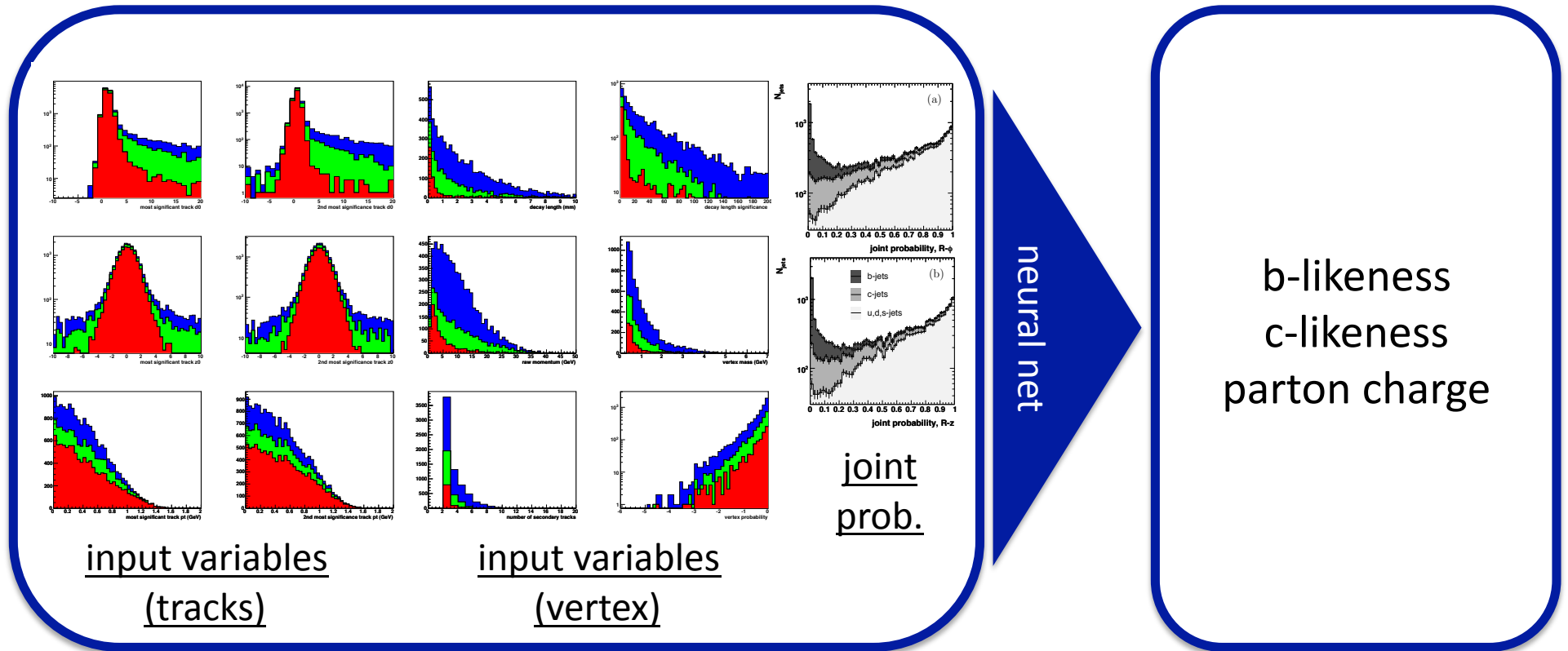
inner radius 15 mm

outer radius 60 mm

impact parameter resolution < 5 mm (high momentum)

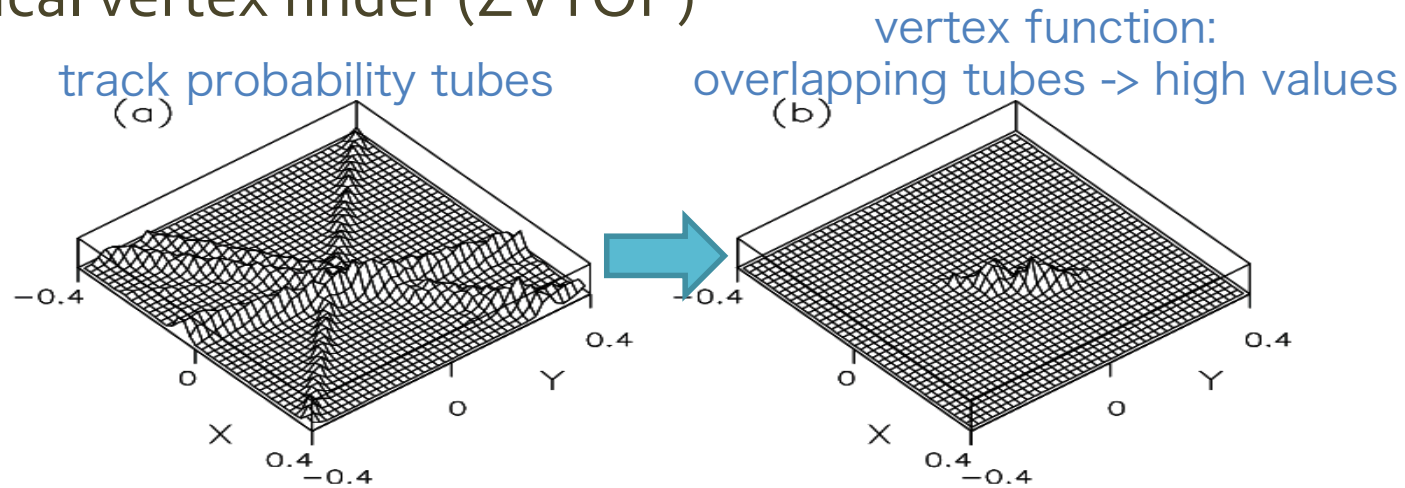
 TPC + VXD are critical for flavor tagging!

LCFIVertex



Vertex Finder

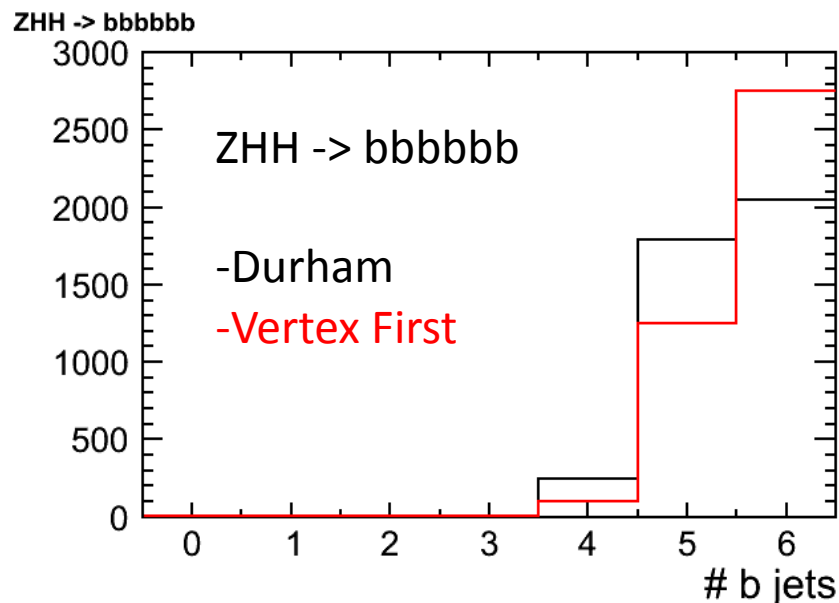
- topological vertex finder (ZVTOP)



- can find vertices for arbitrary topology with any number of tracks
- takes jet direction as input to bias the secondary vertex search away from the primary vertex
- tear-down algorithm
 - start from a set of tracks, remove tracks which are inconsistent (large chi-squared contribution)
 - if the primary tracks are properly removed, vertices can be found with high efficiency
 - used for primary vertex finding
- build-up algorithm
 - using track pairs as seed, attach other tracks
 - good seeds lead to good vertices
 - used for secondary vertex finding

vertex splitting

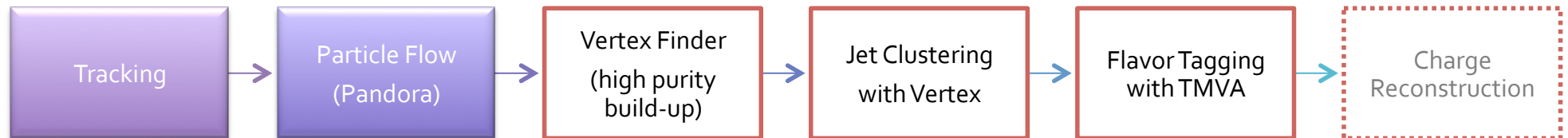
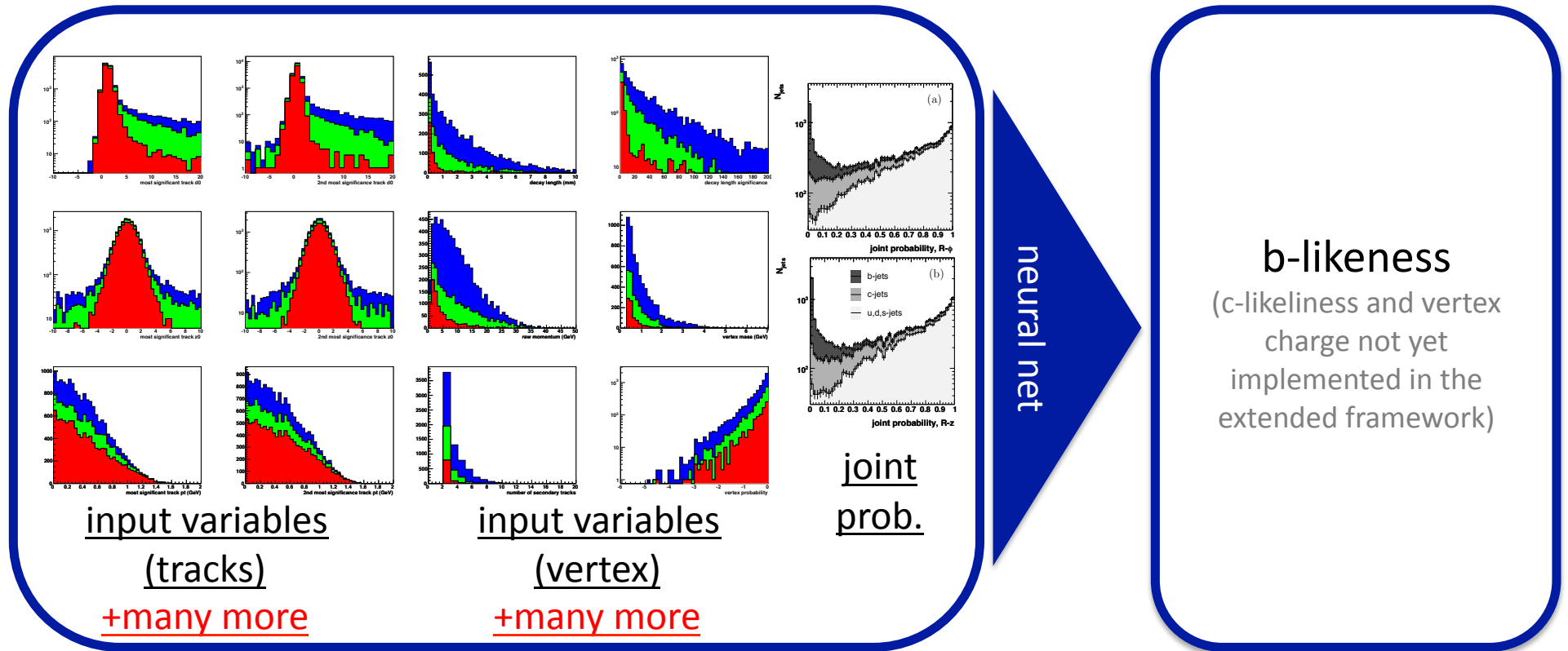
- tracks from secondary decays can get combined into wrong jets
 - reduces the b-tagging probability of real b-jets
 - increases the mis-tagging probability for fake b-jets
- this effect becomes significant in many jet events!
- solution: perform vertex finding before jet clustering
 - challenge: secondary vertex search using all tracks in the event
- build-up type vertex finder optimized for high purity shown to improve performance



count of jets containing >50%
of secondary tracks
originating from a b-hadron
(MC information)

for details: see talk by T.
Suehara

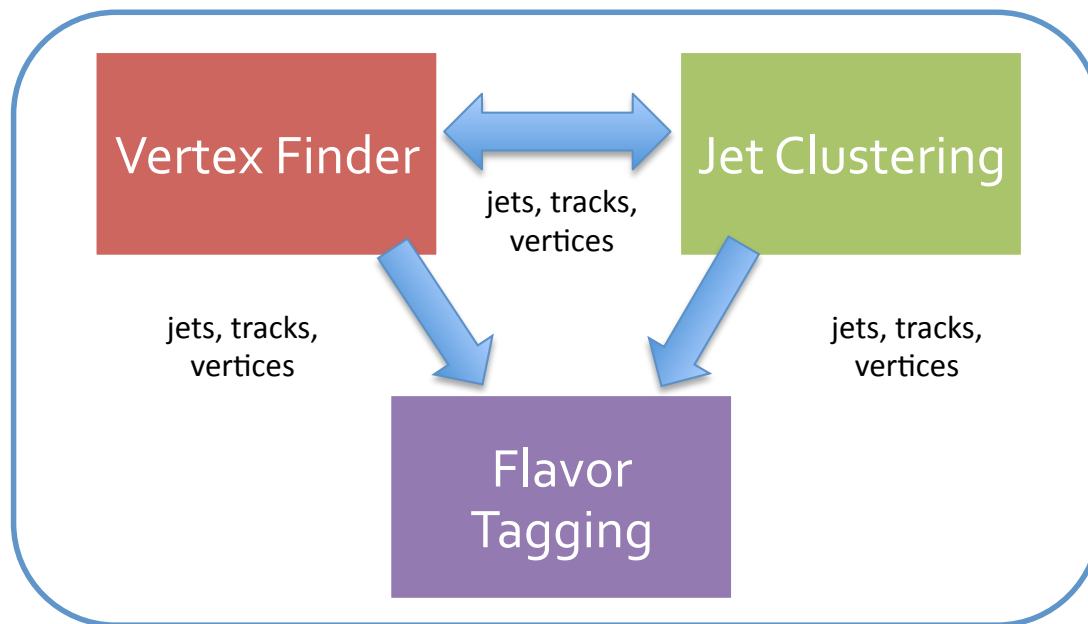
LCFIVertex+



- VF \leftrightarrow JC order switched, critical for many jet events!
- new multivariate analysis framework with TMVA

LCFIVertex framework

- improvements in **vertex finding, jet clustering, flavor tagging** in a unified way
 - creation of a new framework suited to this task
 - data types: event, track, neutral, mcparticle, jet, vertex
 - algorithms: vertex finding, jet clustering, flavor tagging



software framework

- Marlin processor
 - takes as input PandoraPFOs, Vertex (optional), ...
 - outputs jets, vertices (primary/secondary), flavor tags (PIDHandler)
- implementation:
 - dedicated data types for jet clustering & flavor tagging
 - modular design of algorithms (e.g. vertex finder, jet clustering) which can be switched on/off & combined in any order
 - control via xml steering file

Task	Status
Marlin interface	done
Primary vertex finder	done
Secondary vertex finder	done
Flavor tagging variables	done
TMVA interface	in progress!
Documentation	not started

computing intensive: should be done with mass production!

Name of package: LCFIPlus

Latest code is in DESY SVN

First release expected in 1-2 weeks

choose which
algorithm to run

```
<processor name="MyLcfiplusProcessor" type="LcfiplusProcessor">

<!-- processor control -->
<parameter name="algorithm" type="stringVec">
PrimaryVertexFinder BuildUpVertex JetClustering FlavorTag MakeNtuple
</parameter>

<!-- event definition -->
<parameter name="PFOCollection" type="string" value="PandoraPFOs" />
<parameter name="MCPCollection" type="string" value="MCParticlesSkimmed" />
<parameter name="MCPFORelation" type="string" value="RecoMCTruthLink" />

<!-- PrimaryVertexFinder -->
<parameter name="PrimaryVertexCollectionName" type="string" value="PrimaryVertex" />
```

parameters for vertex
reconstruction

```
<!-- BuildUpVertex (secondary vertices) -->
<parameter name="VertexCollectionName" type="string" value="BuildUpVertex" />
<parameter name="TrackCut.MaxD0" type="float" value="10." />
<parameter name="TrackCut.MaxZ0" type="float" value="20." />
<parameter name="TrackCut.MaxD0Err" type="float" value="0.1" />
<parameter name="TrackCut.MaxZ0Err" type="float" value="0.1" />
<parameter name="TrackCut.MinPt" type="float" value="0.1" />
<parameter name="TrackCut.MinTpcHits" type="int" value="20" />
<parameter name="TrackCut.MinFtdHits" type="int" value="3" />
<parameter name="TrackCut.MinVtxHits" type="int" value="3" />
<parameter name="TrackCut.MinVtxFtdHits" type="int" value="0" />
<parameter name="BuildUp.PrimaryChi2Threshold" type="float" value="25." />
<parameter name="BuildUp.SecondaryChi2Threshold" type="float" value="9." />
<parameter name="BuildUp.MassThreshold" type="float" value="10." />
<parameter name="BuildUp.MinimumDistIP" type="float" value="0.3" />
<parameter name="BuildUp.MaximumChi2ForDistOrder" type="float" value="1.0" />
<parameter name="AssocIPTracks.DoAssoc" type="int" value="1" />
<parameter name="AssocIPTracks.MinimumDist" type="float" value="0." />
<parameter name="AssocIPTracks.Chi2RatioSecToPri" type="float" value="2.0" />
```

parameters for jet
clustering

```
<!-- JetClusternig -->
<parameter name="JetCollectionName" type="string" value="VertexJets" />
<parameter name="NJetsRequested" type="int" value="6" />
<parameter name="YCut" type="float" value="0." />
<parameter name="UseMuonID" type="int" value="1" />
<parameter name="VertexSelectionMinimumDistance" type="float" value="0.3" />
<parameter name="VertexSelectionMaximumDistance" type="float" value="30." />
<parameter name="VertexSelectionK0MassWidth" type="float" value="0.02" />
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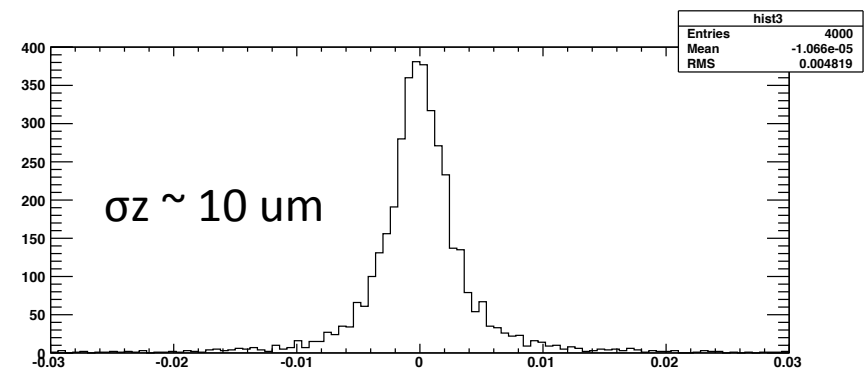
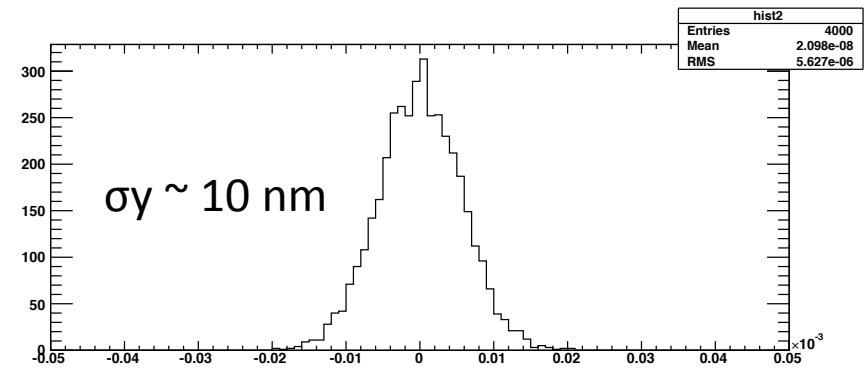
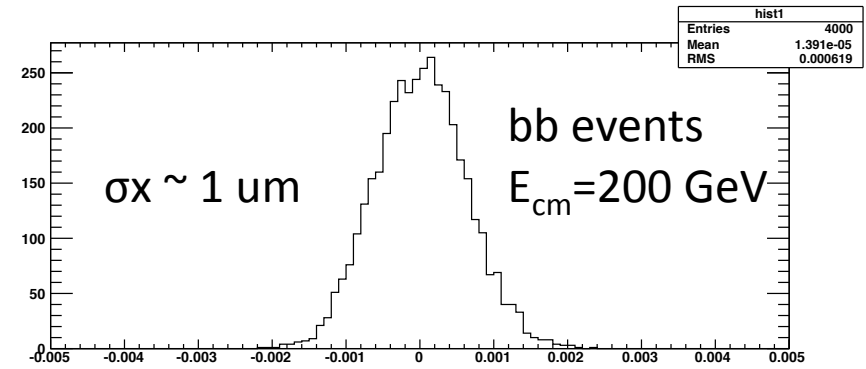
configuration
for training
(PRELIMINARY)

definition of
flavor tagging
categories &
variables

```
<!-- FlavorTagging -->
<parameter name="TrainNtupleFile" type="string" value="lcfiplus.root" />
<parameter name="TrainNtupleFileB" type="string" value="lcfiplusB.root" />
<parameter name="TrainNtupleFileC" type="string" value="lcfiplusC.root" />
<parameter name="TrainNtupleFile0" type="string" value="lcfiplus0.root" />
<parameter name="TrainTreeNameB" type="string" value="ntp" />
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<parameter name="TrainPreSelection0" type="string" value="" />
<parameter name="TrainOutputDirectory" type="string" value="lcfiplus" />
<parameter name="TrainOutputPrefix" type="string" value="BDT" />
<parameter name="TrainBookType" type="string" value="BDT" />
<parameter name="TrainBookOptions" type="string">
!H:!V:NTrees=800:nEventsMin=400:BoostType=AdaBoost:SeparationType=GiniIndex:nCuts=20:PruneMethod
</parameter>
<parameter name="FlavorTagCategoryDefinition1" type="string" value="nvtx==0" />
<parameter name="FlavorTagCategoryDefinition2" type="string" value="nvtx==1" />
<parameter name="FlavorTagCategoryDefinition3" type="string" value="nvtx>=2" />
<parameter name="FlavorTagCategoryPreselection1" type="string" value="" />
<parameter name="FlavorTagCategoryPreselection2" type="string" value="" />
<parameter name="FlavorTagCategoryPreselection3" type="string" value="" />
<parameter name="FlavorTagCategoryVariables1" type="string">
trk1d0sig, trk2d0sig, trk1z0sig, trk2z0sig, trk1pt, trk2pt, jprobr, jprobz, sphericity
</parameter>
<parameter name="FlavorTagCategoryVariables2" type="string">
trk1d0sig, trk2d0sig, trk1z0sig, trk2z0sig, trk1pt, trk2pt, jprobr, jprobz, sphericity,
vtxmult, vtxmom, vtxmasspc,
vtxlen1, vtxsig1, vtxdirdot1, vtxmass1, vtxmult1
</parameter>
<parameter name="FlavorTagCategoryVariables3" type="string">
trk1d0sig, trk2d0sig, trk1z0sig, trk2z0sig, trk1pt, trk2pt, jprobr, jprobz, sphericity,
vtxmult, vtxmom, vtxmasspc,
vtxlen1, vtxsig1, vtxdirdot1, vtxmass1, vtxmult1,
vtxlen2, vtxsig2, vtxdirdot2, vtxmass2, vtxmult2,
vtxlen12, vtxsig12, vtxdirdot12
</parameter>
</processor>
```

primary vertex finder

- teardown type algorithm
 - preselected tracks: $d_0 < 20$ mm, $z_0 < 20$ mm, require hit in first VXD, 5 hits in VXD + FTD
 - remove tracks with the worst contribution to χ^2 until threshold value is reached
 - beam constraint implemented via “straight” tracks with errors defined according to the beam spot size
 - Gaussian smearing of initial position
 - since all events are generated at $(0,0,0)$ at the moment



secondary vertex finding

- build-up type vertex
 - start with track pair, associate additional tracks which are compatible
 - jet direction is not used (essential!)
 - vertex quality selection based on vertex mass
- evaluation of secondary vertex performance is complicated because of vertex splitting & merging
- we use track-based evaluation
 - take the tracks used to form a vertex and look at their origin (primary, b, c, other)
 - good vertex algorithm: fewer primary, more b/c

secondary vertex finding

qqhh, 500 GeV

Trks. \ # tracks	# tracks	ZVTOP (Durham 6-jets)			Build-up vertex finder		
		All	Good	Pure	All	Good	Pure
Primary	10231	160	/	/	54	/	/
b	2037	1399	1344	857	1309	1303	919
c	2433	1653	1618	1181	1571	1562	1197
Others	587	159	45	34	46	18	13
All	15288	3371	3007	2072	2980	2883	2129

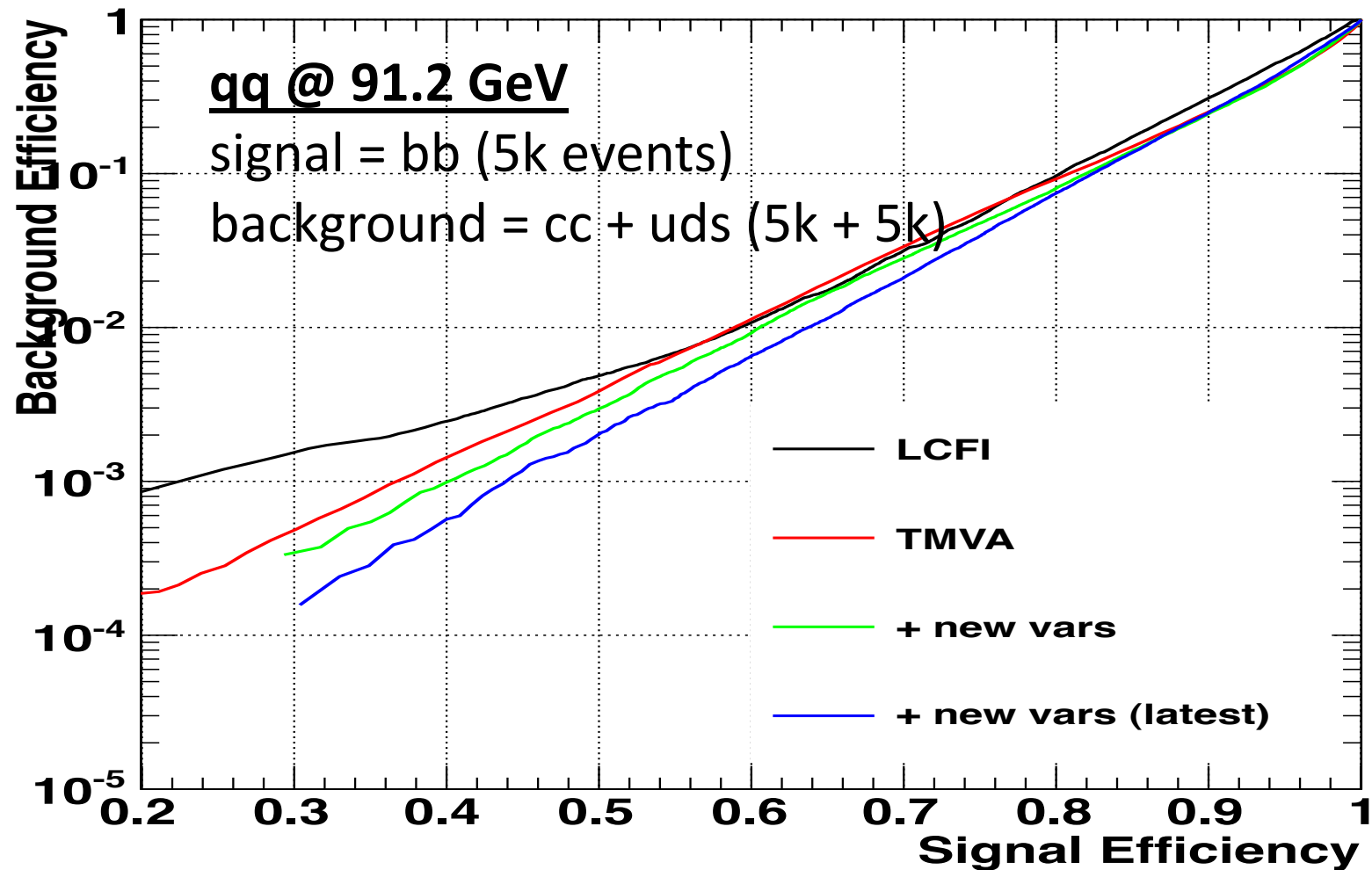
bbcsc, 500 GeV

Trks. \ # tracks	# tracks	ZVTOP (Durham 6-jets)			Build-up vertex finder		
		All	Good	Pure	All	Good	Pure
Primary	6980	76	/	/	14	/	/
b	893	612	593	405	579	573	413
c	1627	1086	1052	878	1045	1035	874
Others	430	119	28	24	53	19	15
All	9930	1893	1673	1307	1691	1627	1302

GOOD vertex: require all tracks originate from the same b/c tree

PURE: b/c must be separated

example performance of flavor tagging



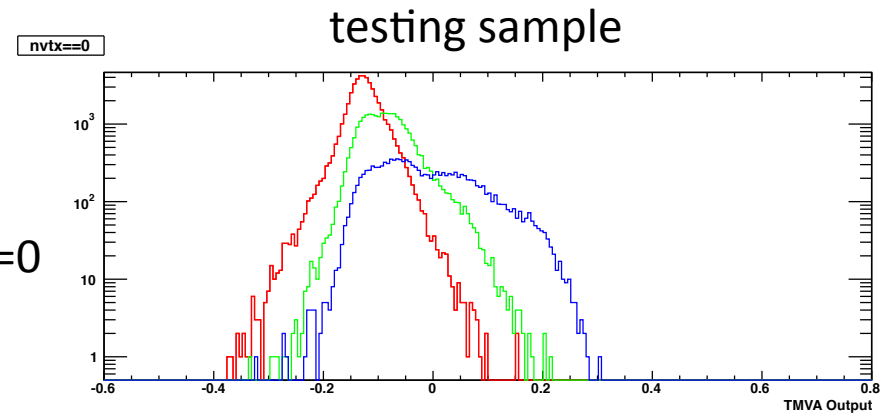
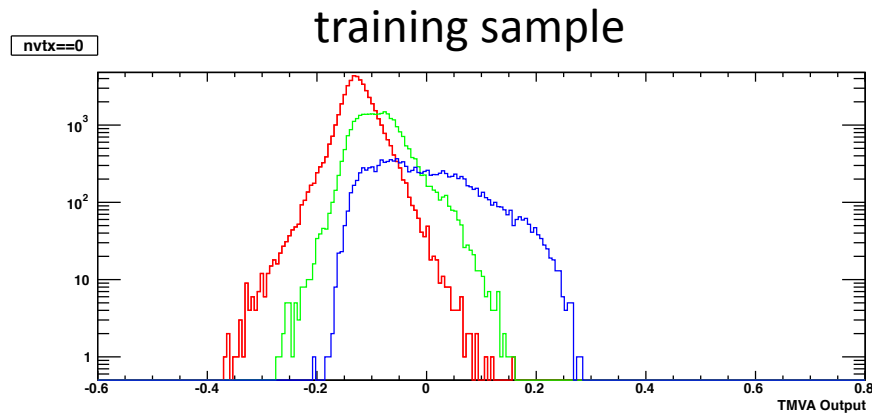
Improvement over existing algorithm is seen in all regions of signal efficiency.

summary

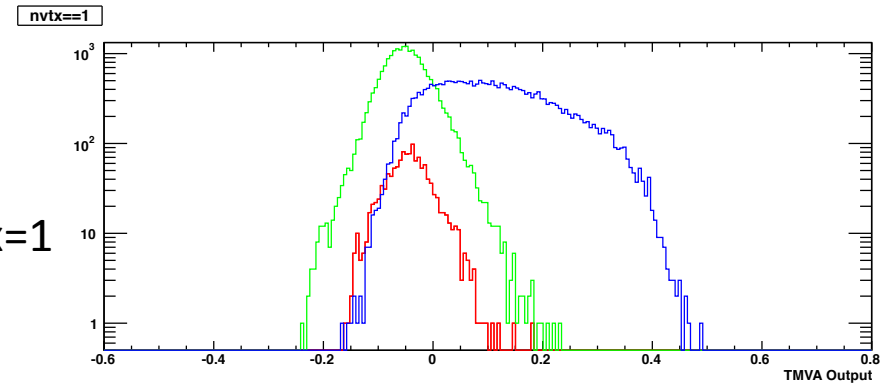
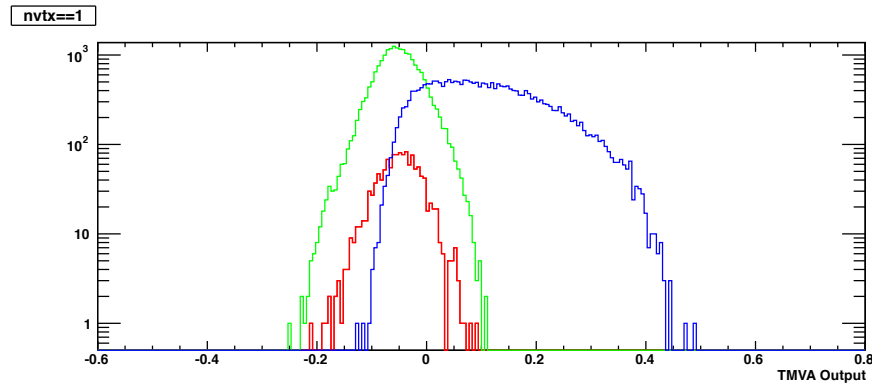
- we have extended the flavor tagging framework for linear colliders
 - improvements in vertex finding, jet clustering, and flavor tagging
- future work will focus on:
 - first release of software (a.s.a.p.)
 - optimization at higher energies & different detector configurations
 - inclusion of backgrounds
 - lepton ID within jets (with new Pandora)
 - application to physics analysis (ZHH, ttH, ...)

backup

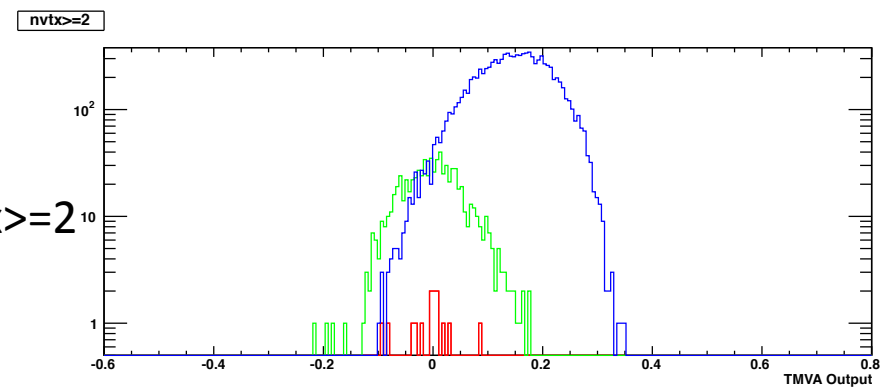
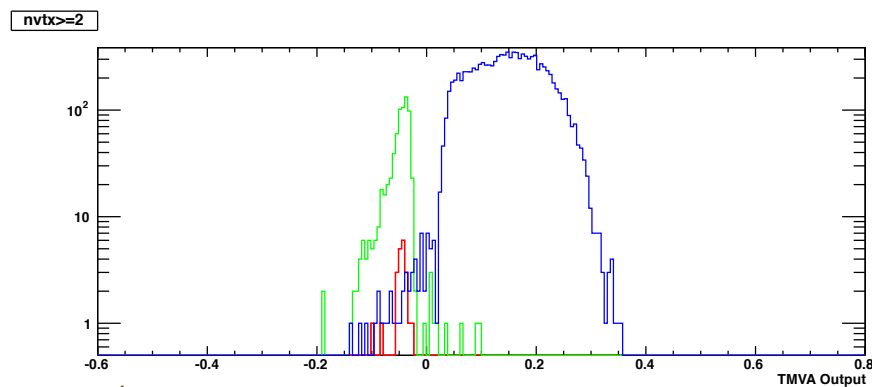
BDT response



#vtx=0



#vtx=1



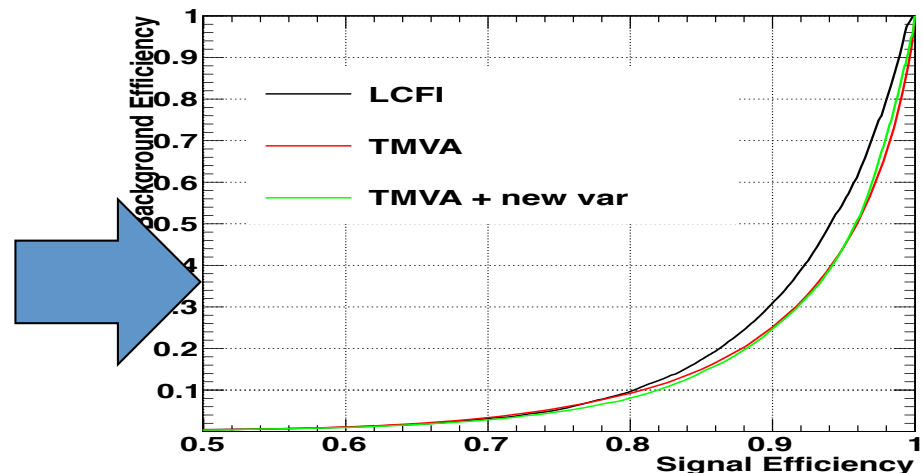
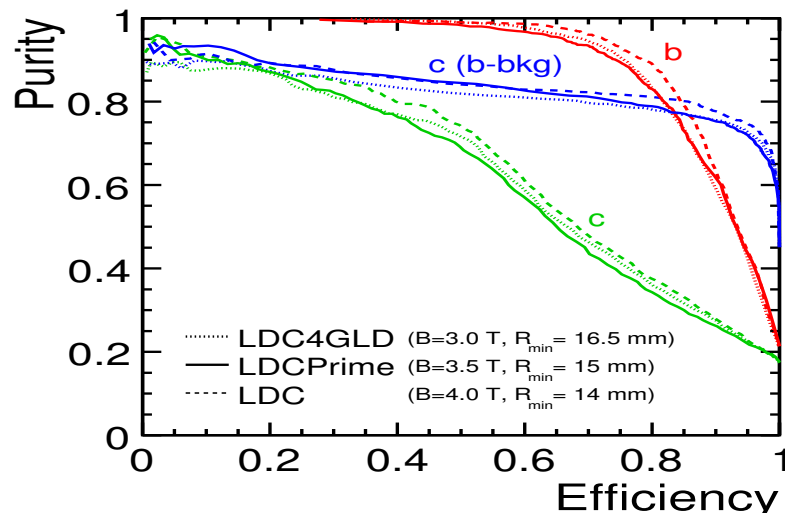
#vtx >= 2

new input variables

- the new variables are trained by BDT
 - for # vertex = 0 (9 variables):
 - d_0 impact parameter (1)
 - d_0 impact parameter (2)
 - z_0 impact parameter (1)
 - z_0 impact parameter (2)
 - track momentum (1)
 - track momentum (2)
 - d_0 joint probability
 - z_0 joint probability
 - boosted sphericity
 - for # vertex = 1 (17 variables):
 - d_0 impact parameter (1)
 - d_0 impact parameter (2)
 - z_0 impact parameter (1)
 - z_0 impact parameter (2)
 - track momentum (1)
 - track momentum (2)
 - d_0 joint probability
 - z_0 joint probability
 - boosted sphericity
 - vertex decay length
 - vertex decay length significance
 - vertex momentum
 - vertex mass (pt-corrected)
 - vertex mass (not pt-corrected)
 - vertex multiplicity
 - vertex probability from the fitter
 - vertex disp/momentum angle
 - for # vertex ≥ 2 (29 variables):
 - d_0 impact parameter (1)
 - d_0 impact parameter (2)
 - z_0 impact parameter (1)
 - z_0 impact parameter (2)
 - track momentum (1)
 - track momentum (2)
 - d_0 joint probability
 - z_0 joint probability
 - boosted sphericity
 - vertex #1 decay length
 - vertex #2 decay length
 - distance between vertex #1 & #2
 - vertex #1 decay length significance
 - vertex #2 decay length significance
 - separation significance between vertex #1 & #2
 - vertex #1 momentum
 - vertex #2 momentum
 - vertex momentum (combined)
 - vertex #1 mass (not pt-corrected)
 - vertex #2 mass (not pt-corrected)
 - vertex mass (combined, pt-corrected)
 - vertex #1 multiplicity
 - vertex #2 multiplicity
 - vertex multiplicity (combined)
 - vertex probability from the fitter
 - vertex #1 disp/momentum angle
 - vertex #2 disp/momentum angle
 - vertex #1/#2 disp/momentum angle
 - vertex #1/#2 angle

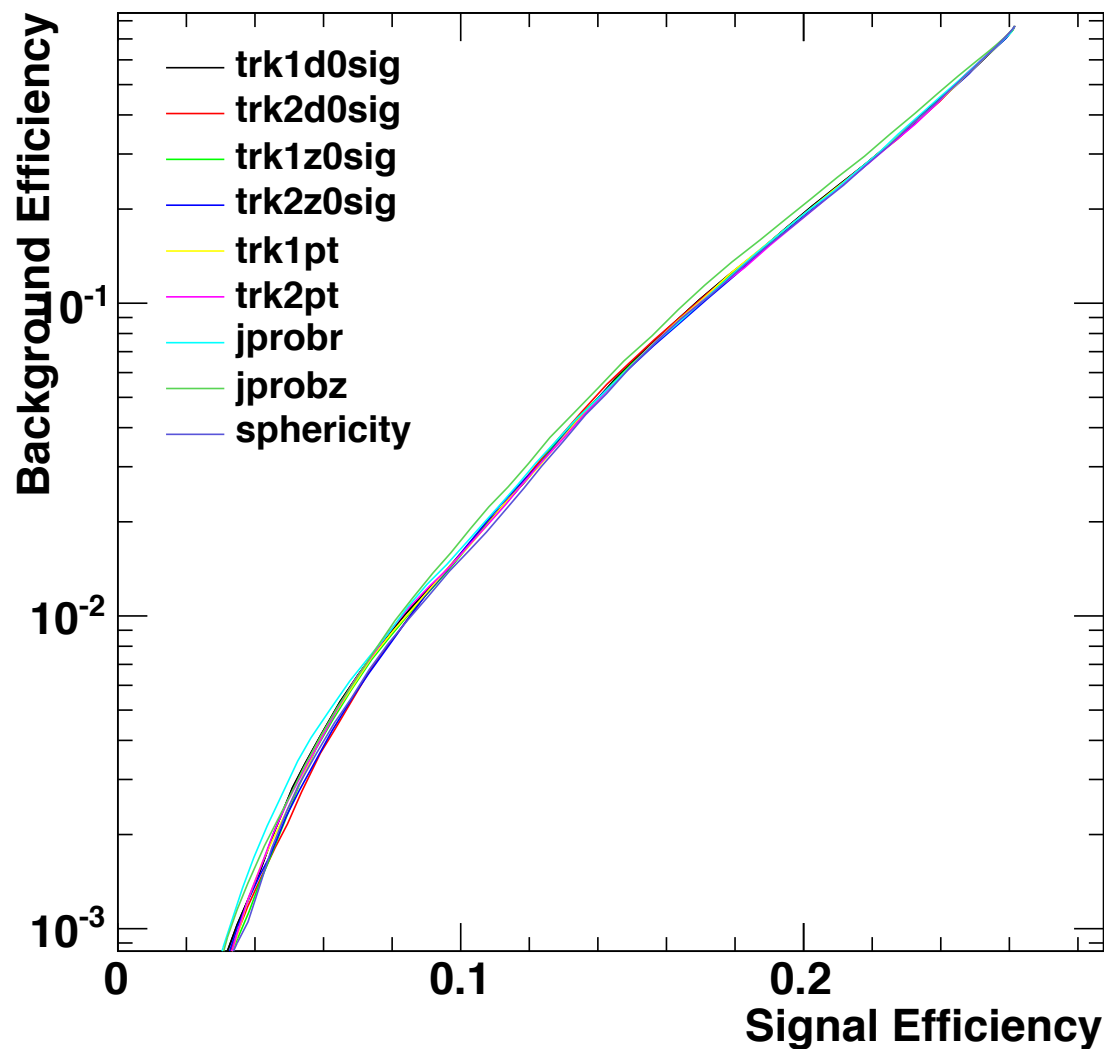
evaluating classifier response

- Lol flavor-tagging evaluation produced purity-efficiency plots
 - but this depends on the fraction of heavy jets, which changes from sample to sample
 - $BF(Z \rightarrow bb) = 15\%$, $BF(H_{120 \text{ GeV}} \rightarrow bb) = 68\%$
- better to use a fraction-independent measure: evaluate using background efficiency versus signal efficiency instead



variable ranking (correlation)

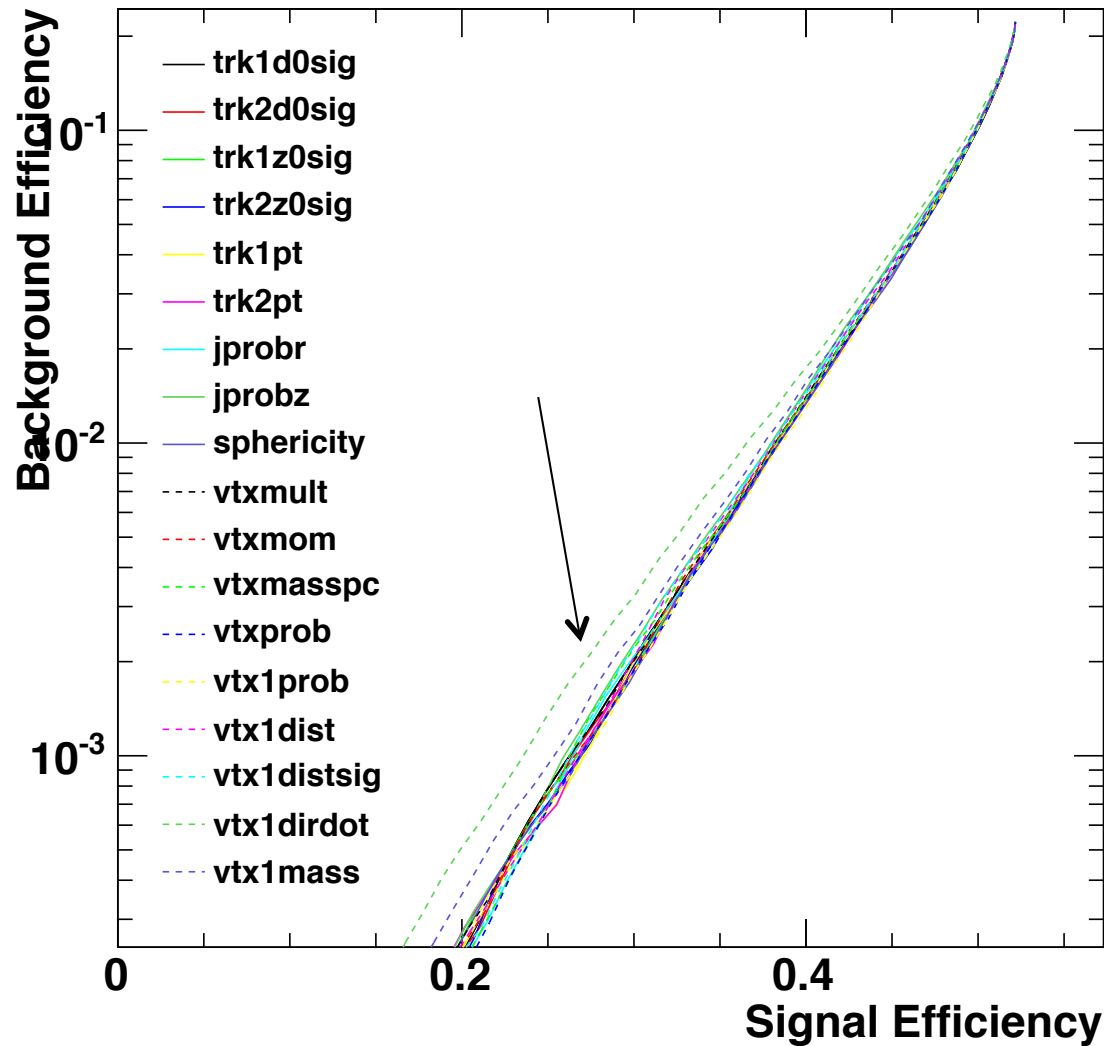
nvtx==0



- result of training after removing a variable
- this shows how “unique” this variable is in terms of uncorrelated classifying power
- significantly worse performance after removing the variable shows that it’s effective
- for nvtx=0, joint probabilities (both d_0 & z_0) are the most powerful as expected

variable ranking (correlation)

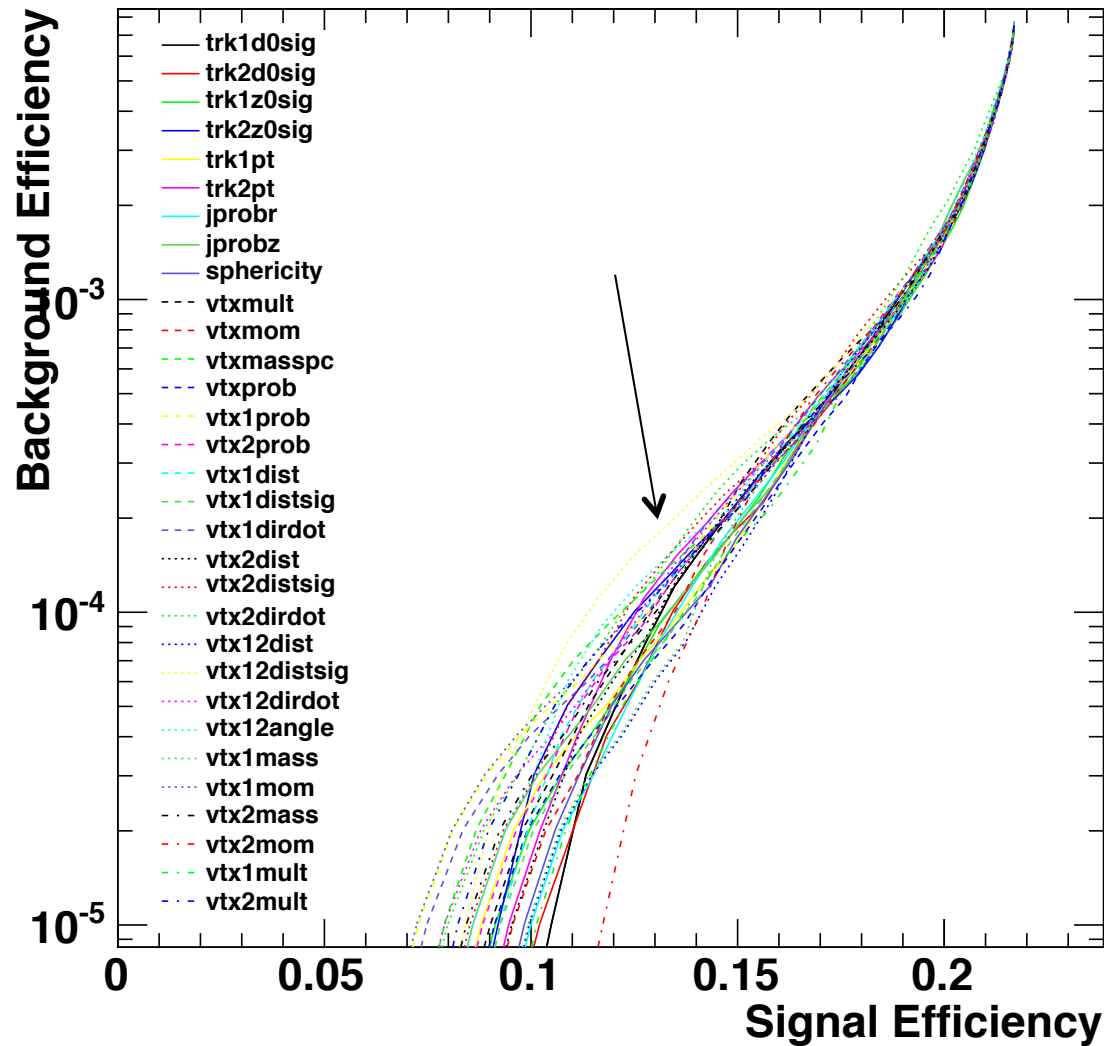
nvtx==1



- for nvtx=1, the most effective variables are:
 - displacement/ momentum angle of the vertex
 - uncorrected mass of the vertex
- newly added variables are shown to be effective!!!

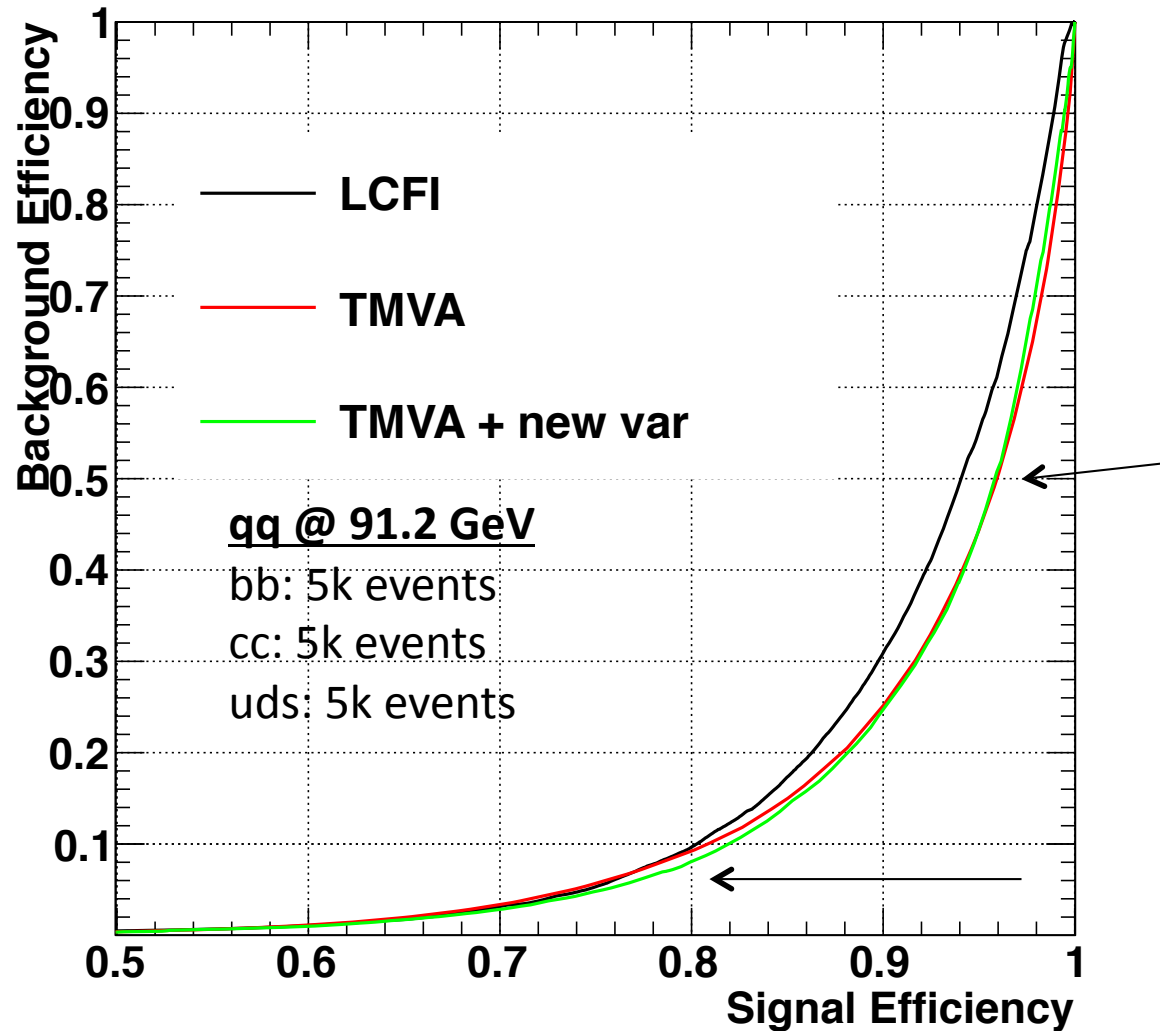
variable ranking (correlation)

nvtx>=2



- for nvtx>=2, the most effective variables are:
 - separation significance between the 1st and 2nd vertices
- AGAIN: newly added variables are shown to be effective!!!

results



background = cc &
uds mixed equally

there is already
improvement
merely by switching
to TMVA
(signal eff > 0.8)

more improvement
by adding new
variables
(signal eff > 0.75)

rejection of V^0 particles

- despite having V^0 taggers in the Marlin reconstruction chain, our vertex finders still find V^0 's (K_S , Lambda, conversions) for two-track vertices
- we apply the following cuts to reject V^0 's (reduce uds contamination):
 - cut on the angle θ between the vertex displacement from IP and the V^0 direction
 - mass requirements
 - K_S : $\cos\theta > 0.999$ & mass 15 MeV within PDG value
 - Lambda: $\cos\theta > 0.99995$ & mass 20 MeV within PDG value
 - conversions: $\cos\theta > 0.99995$ & less than 10 MeV for conversion mass, where the mass is geometrically corrected so that it is calculated using the track dip angles

$$m_{\text{conv}}^2 = 2|\vec{p}_1||\vec{p}_2|(1 - \cos \Delta\lambda_{12})$$

	before cut	after cut
K_S	3205	623
Lambda	1482	371
conversions	2544	278
other two-track reco vertices	30747	30333