

Clupatra

Topological TPC pattern recognition

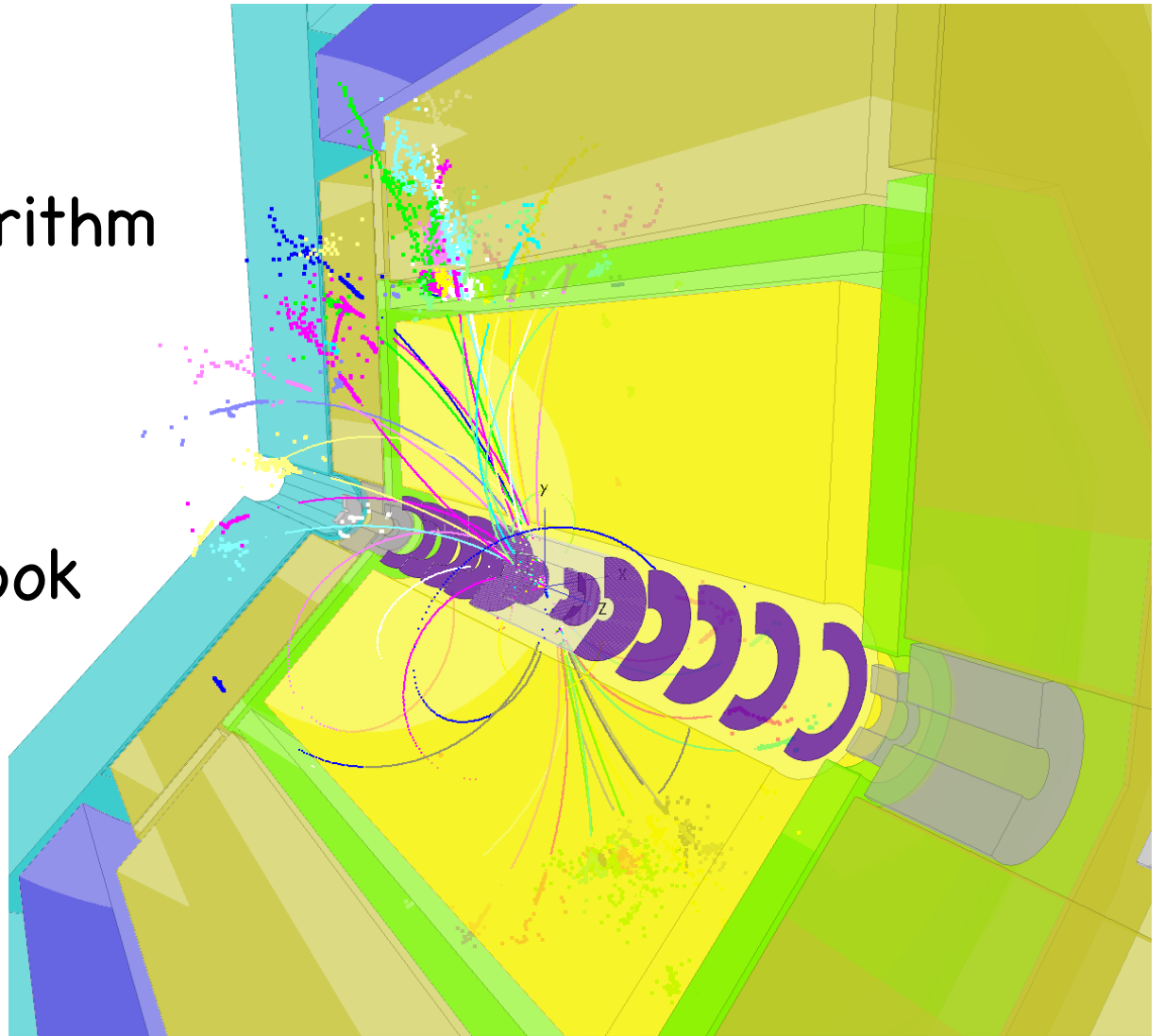
Frank Gaede, DESY

LCWS 2011

Granada, Spain, Sep 26–30, 2011

Outline

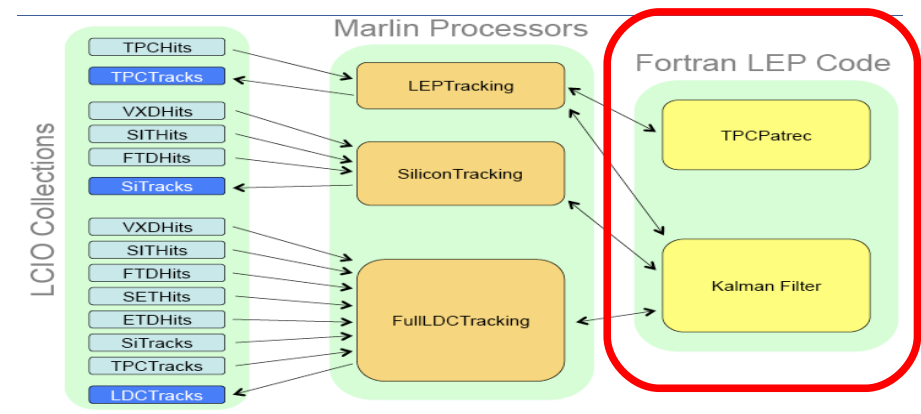
- Introduction
- the clupatra algorithm
- performance
- ClupatraNew
- Summary & Outlook



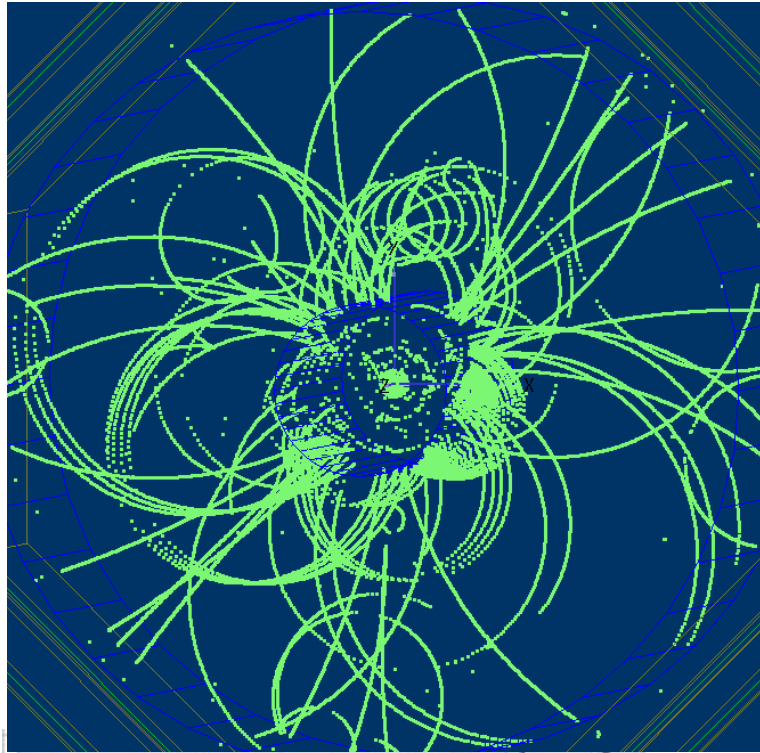
Introduction

- for ILD we identified the need to replace old f77tracking code in order to improve the sw maintenance and the performance (background studies, 1 TeV)

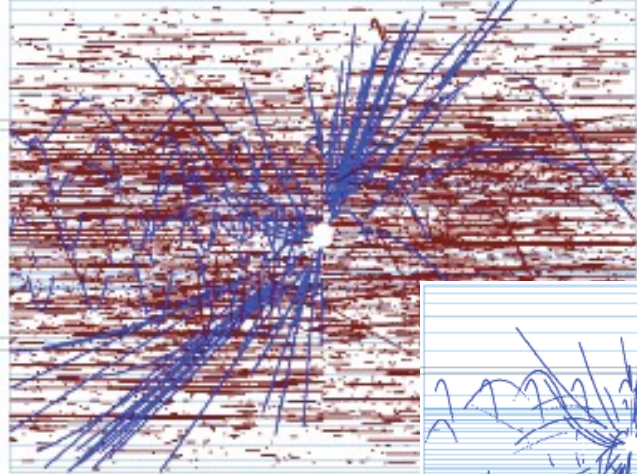
- for this we need:
- a new C++ Kalman filter tool
 - chose KalTest/KalDet (K.Fujii et al)
 - included in iLCSoft v01-10
 - also used by LCTPC/MarlinTPC
- adopt SiTracking to new Kalman fitter
 - possibly improve/develop new algorithm (Fwd !)
- **rewrite the TPC pattern recognition** ← this talk



TPC Pattern recognition



- patrec in a TPC should be rather easy
 - tracks immediately visible
 - “could be done by a kid with crayons”
- ILD TPC has a huge number of voxels >220 hits on most tracks
- classic triplet search and combinatorial Kalman filter probably overkill (CPU & coding intensive)
- distance between hits on given track is typically much smaller than distance between tracks
- => can use **NN-Clustering**
- **micro curlers from pair bg should be removed beforehand (->LOI)**



Template for NN-clustering algorithm

simplest *nearest neighbor clustering*:

- loop over all hit pairs
- merge hits into one cluster if $d(h_1, h_2) < cut$
- $d()$ could be 3D-distance
 - also anything else (trk params)

```
class NNClusterer{
public:
    typedef T value_type ;
    typedef Cluster<T> cluster_type ;
    typedef Element<T> element_type ;
    typedef PtrVector< element_type > element_vector ;
    typedef PtrVector< cluster_type > cluster_vector ;
    typedef PtrList< element_type > element_list ;
    typedef PtrList< cluster_type > cluster_list ;

    /** Simple nearest neighbour (NN) clustering algorithm. Users have to provide an input iterator of
     * Element objects and an output iterator for the clusters found. The predicate has to have
     * a method with the following signature: bool operator()( const Element<T>*, const Element<T>*).
     * All pairs of elements for which this method returns 'true' will be merged into one output cluster
     * - all other pairs of elements will be in different clusters.
     */

    template <class In, class Out, class Pred >
    void cluster( In first, In last, Out result, Pred& pred , const unsigned minSize=1) {
```

- generic NN-Clustering template
 - works for any C++ class
 - uses `std::lists` for clusters
- main classes
 - `Cluster< MyClass > , Element< MyClass >`
- use predicate class for cut
- STL like code:

useful utility
including containers
and helper classes
-> could release in **ilcutil**

```
nncl.cluster( hits.begin(), hits.end(), std::back_inserter( trkclu ), HitDistance(40.) );
```

Clupatra step 1

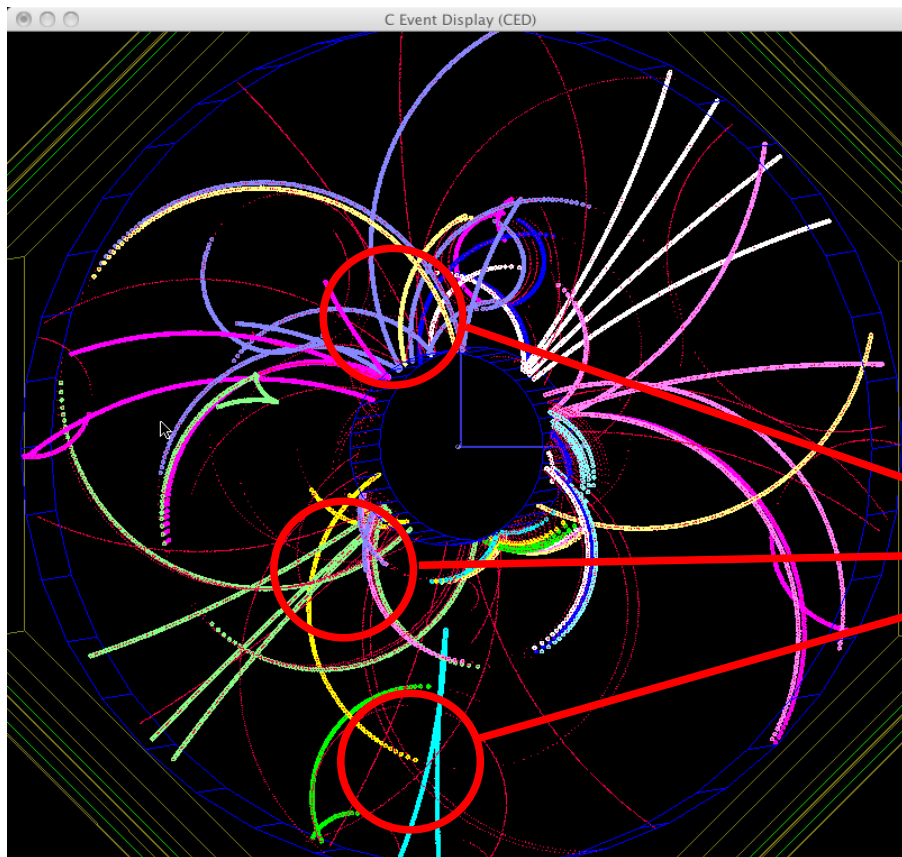
- **nearest neighbor clustering**

- use simple euclidian distance

- $d = \sqrt{dx^2 + dy^2 + dz^2} < C ; C = 40\text{mm}$

- use z-index + sliding window to speed up processing

```
struct HitDistance{ float _dCutSquared ;  
HitDistance(float dCut) : _dCutSquared( dCut*dCut ) {}  
  
inline bool operator()( Hit* h0, Hit* h1){  
    if( h0->first->layer == h1->first->layer )  
        return false ;  
  
    return ( h0->first->pos - h1->first->pos).r2()  
        < _dCutSquared ;  
}  
};
```



example:

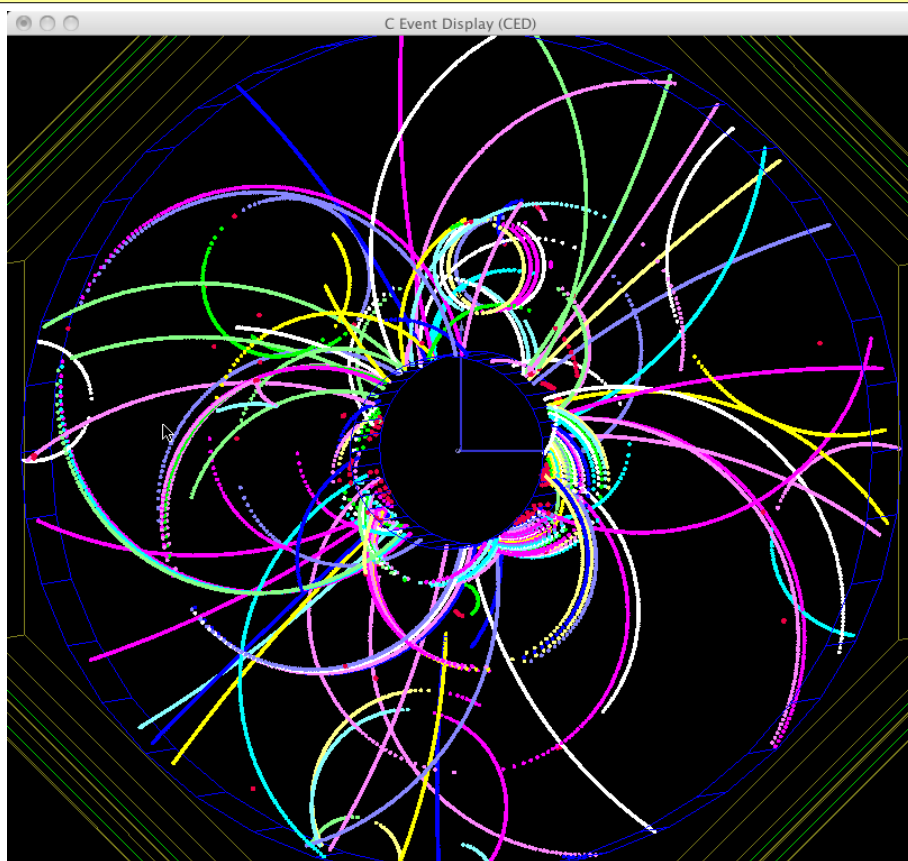
- ttbar event @ 500 GeV

obvious issue:

- close by tracks are merged into one cluster

Clupatra step 2

- for merged clusters (duplicate pad row fraction):
 - **cluster in pad row ranges** (e.g. 15 rows) – **going inwards**
 - identify **clean track stubs**
 - **extend clean stubs forward & backward using Kalman fitter**
 - add best matching Hit if $\Delta(\chi^2) < 35$.
 - update track state !

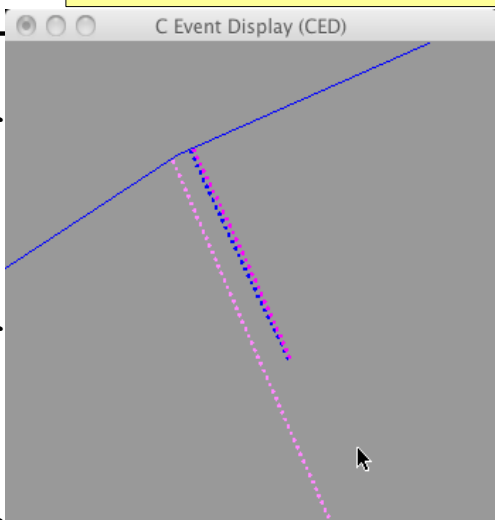


example:

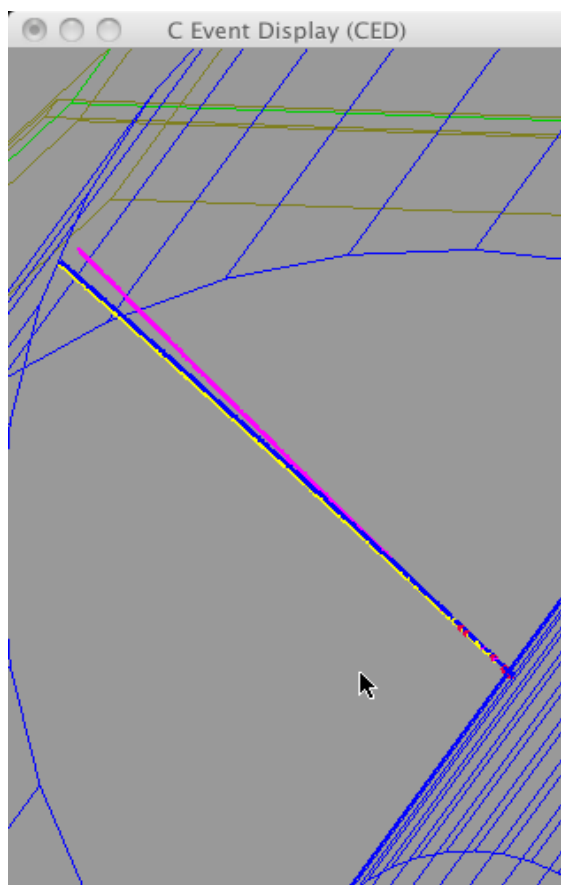
- ttbar event @ 500 GeV
- results in clean tracks and segments for curlers
- little leftover hits (red)
- some very close by tracks lost (taus/conversions)

Clupatra step 3

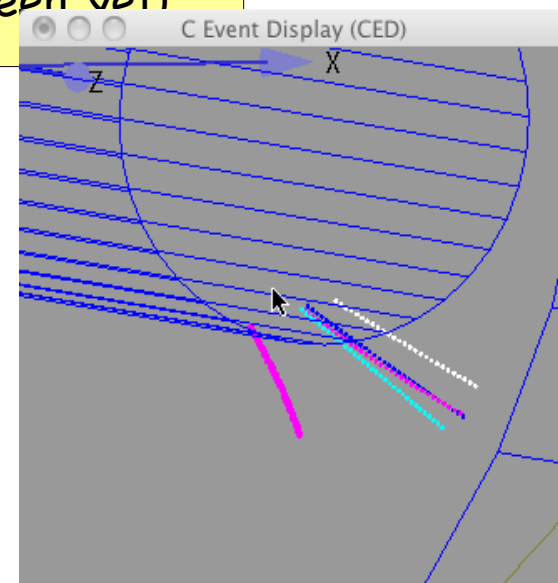
- re-cluster in leftover hits (NN clustering)
- based on pad row multiplicity force into one, two or three clusters
- apply KalTest fit to throw out falsely merged hits (rare)
 - higher multiplicity to be done (extremely rare - not seen yet)



- gamma conversion in barrel
- forced into two tracks



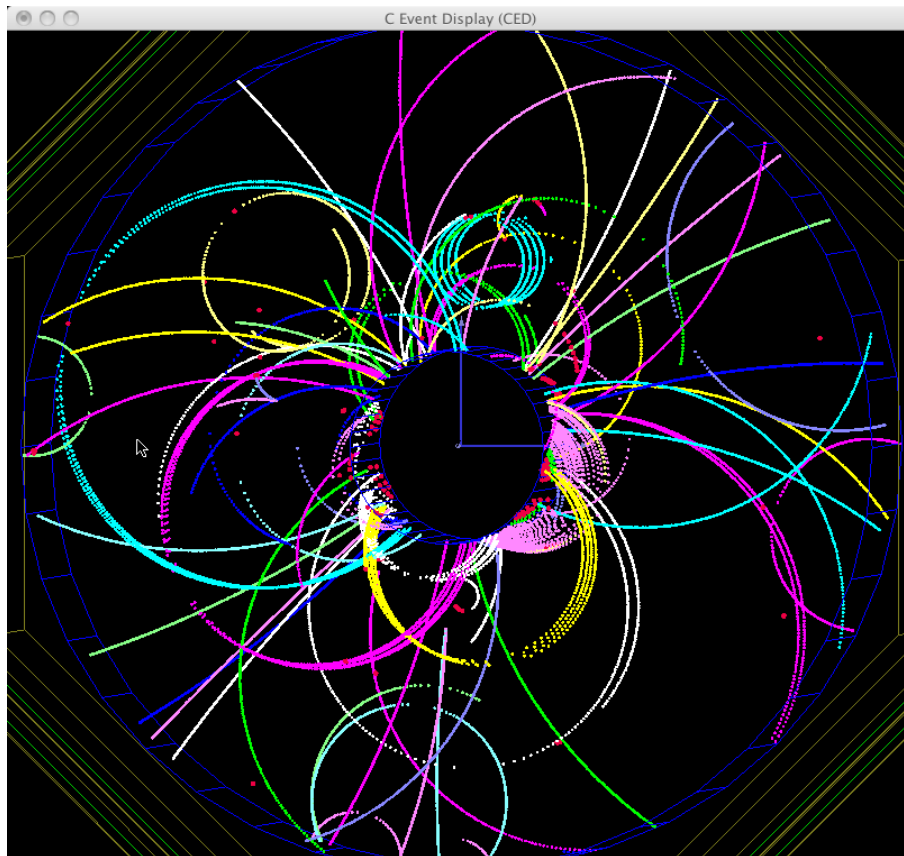
- three prong tau - barrel
- two close-by tracks forced into two tracks



- five prong tau - forward
- three close-by tracks forced into three tracks

Clupatra step 4

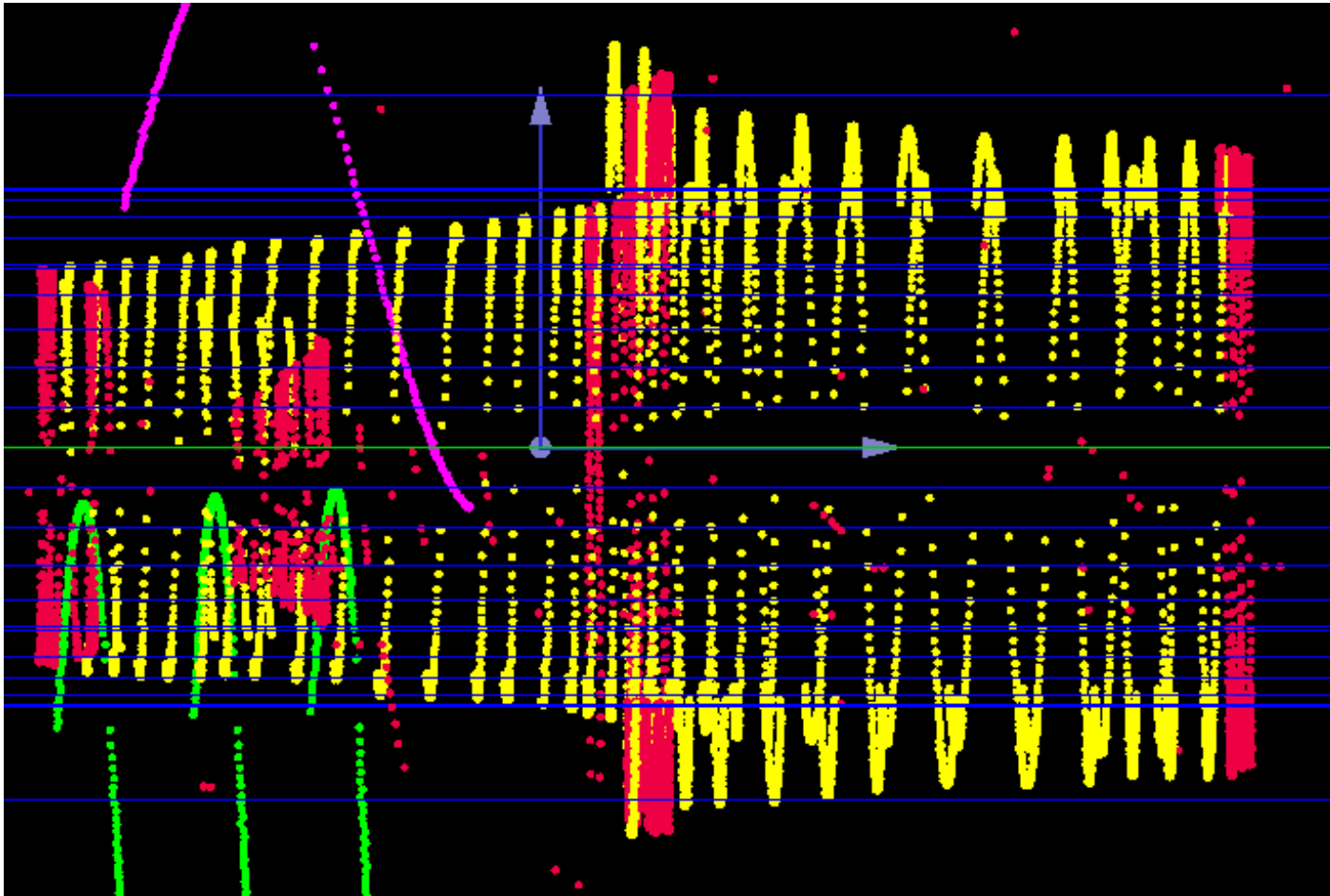
- **merge track segments (from curlers)**
- based on rough ($O(10\%)$) criterion for R , $\Delta(x_c, y_c)$, $\tan(\lambda)$
- disallow overlaps in z



example:

- $t\bar{t}$ event @ 500 GeV
- works nicely
- few segments are not merged
- most of these curler segments were lost in old patrec

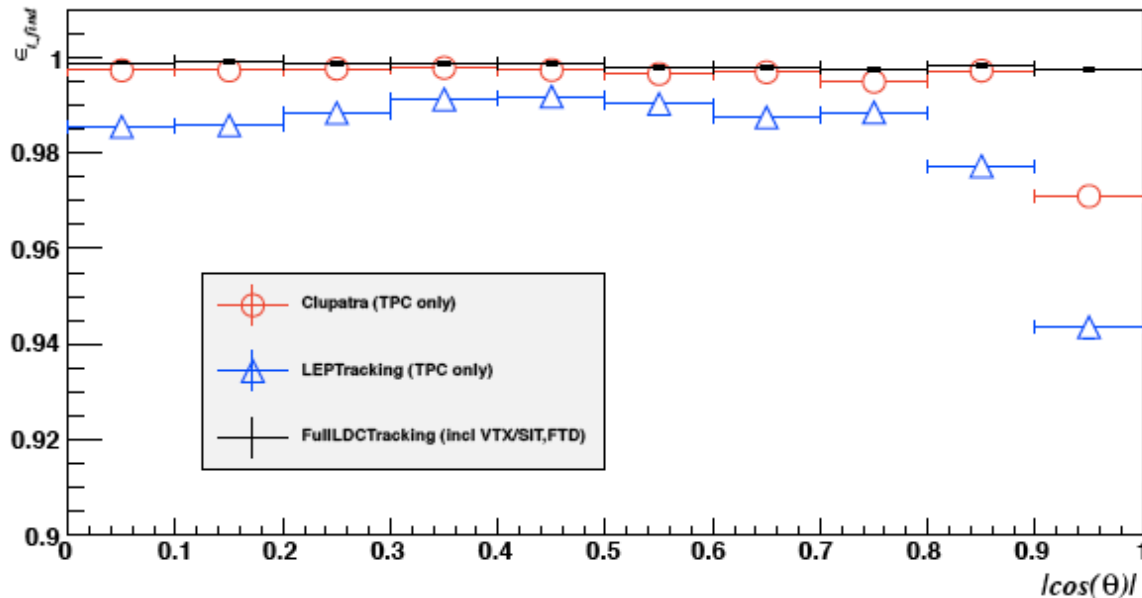
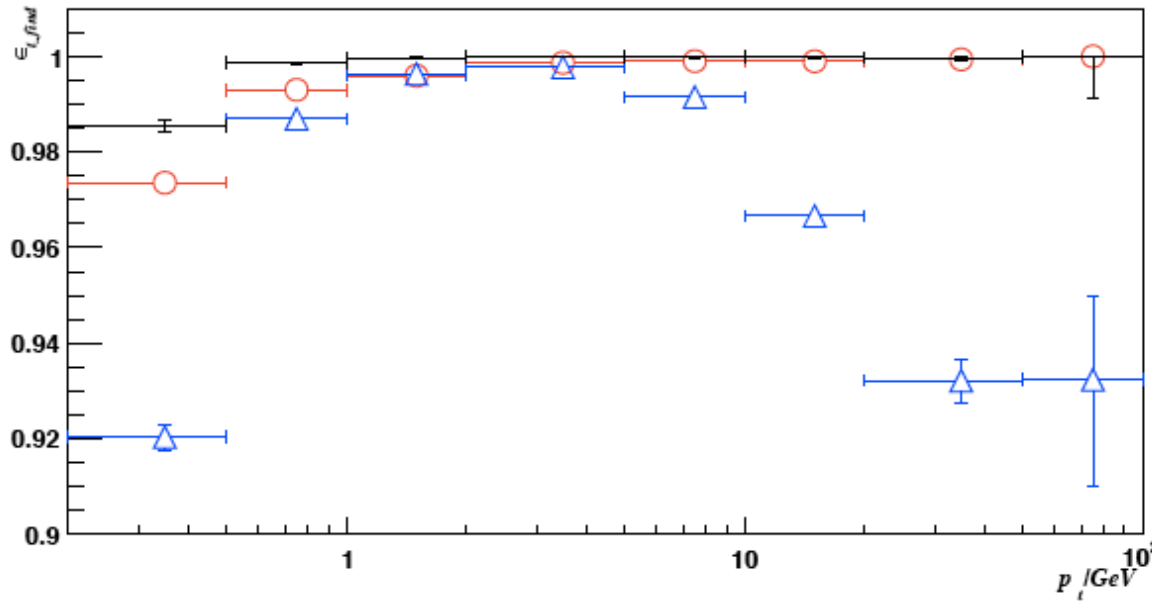
Limits of the algorithm



- Clupatra finds interleaved curlers - to large extend
 - yellow: clupatra track - red: hits have been missed
- this muon curls back into itself five times !
- don't need to deal with this often :-)

track finding efficiency I

TPC track finding efficiency - ttbar @ 500 GeV

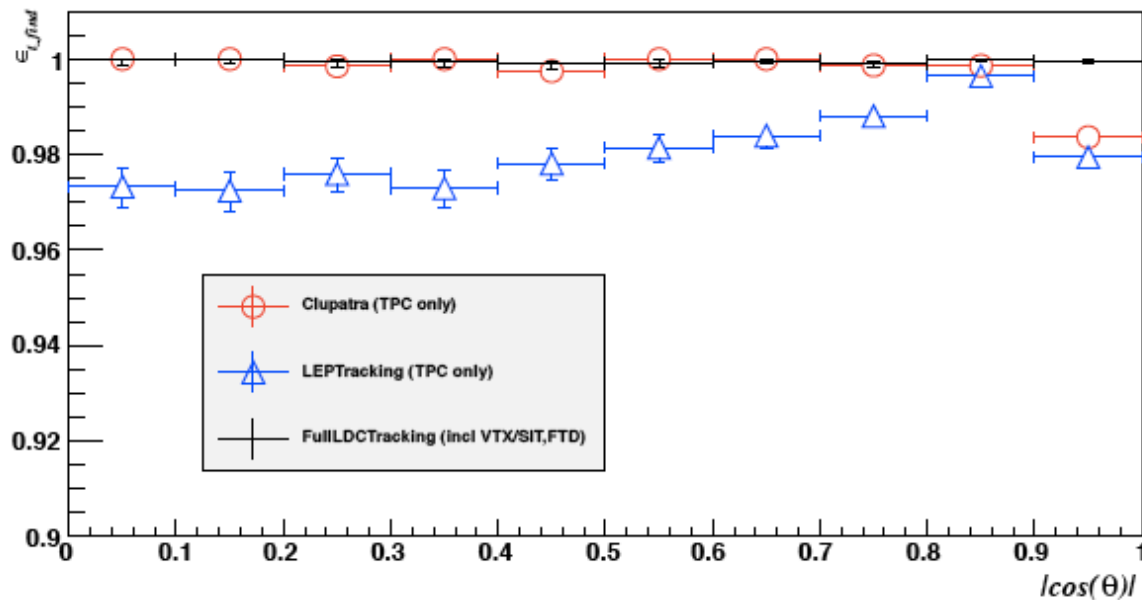
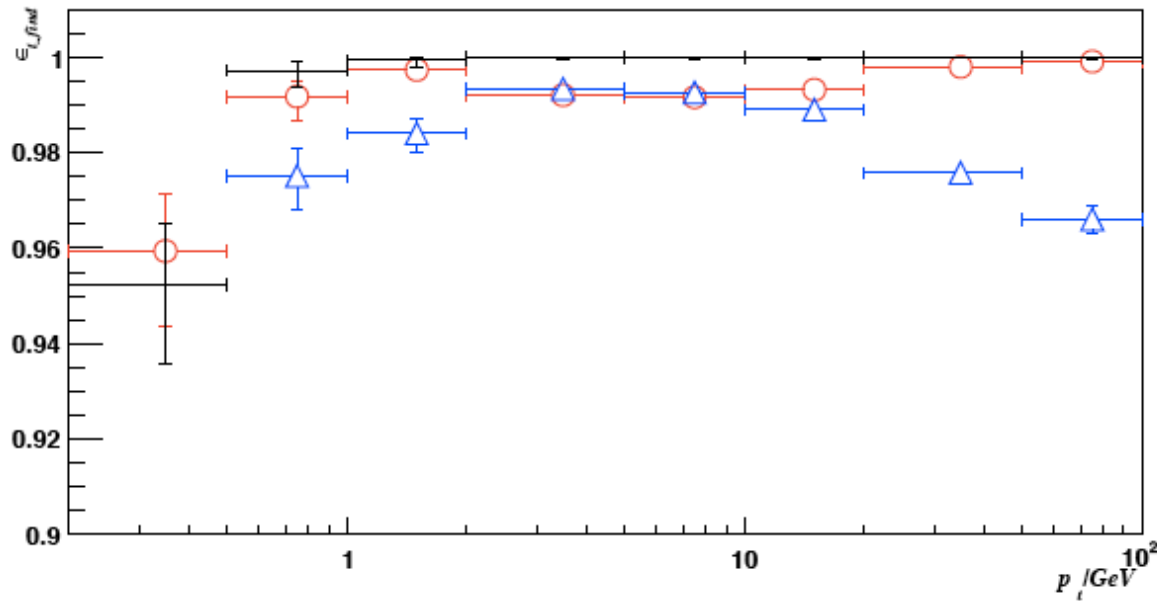


- prompt tracks $\text{PCA}(\text{IP}) < 10\text{cm}$
- > 5 TPC Hits
 - ($p_t > 100\text{ MeV}$)
 - ($|\cos(\theta)| > .99$)
- comparison to LEPTracking pattern recognition
- NB: Clupatra has no fully reconstructed tracks yet and no quality cuts are applied
- high efficiency demonstrates that algorithm works and could replace old f77 code soon

track finding efficiency II

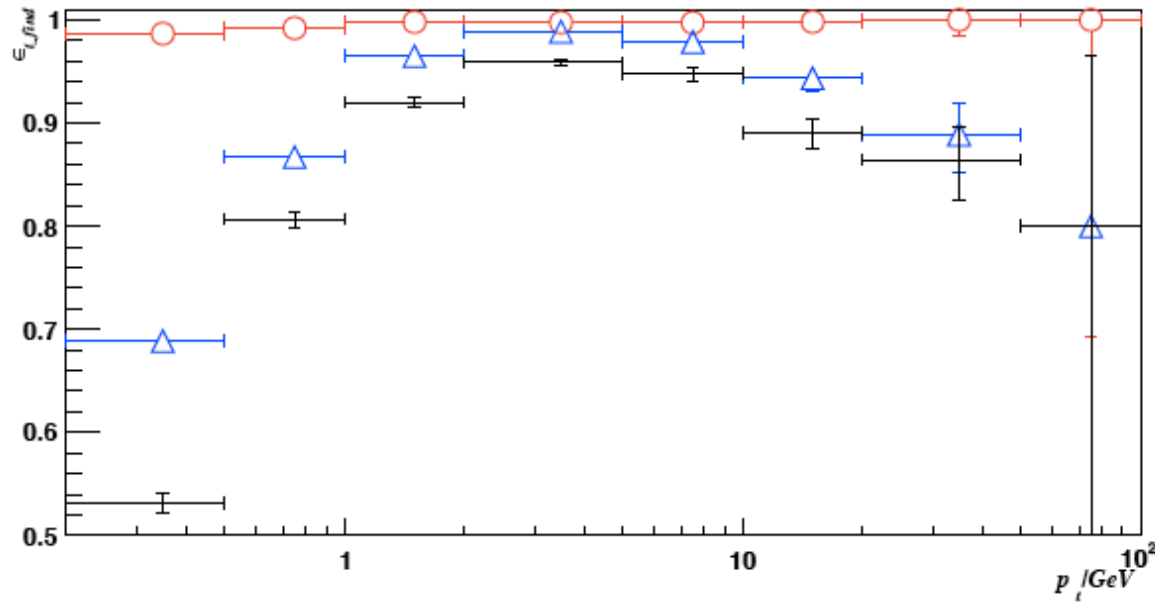
TPC track finding efficiency - tau pairs @ 500 GeV

- prompt tracks PCA(IP)<10cm
> 5 TPC Hits
- ($p_t > 100$ MeV)
 - ($|\cos(\theta)| > .99$)



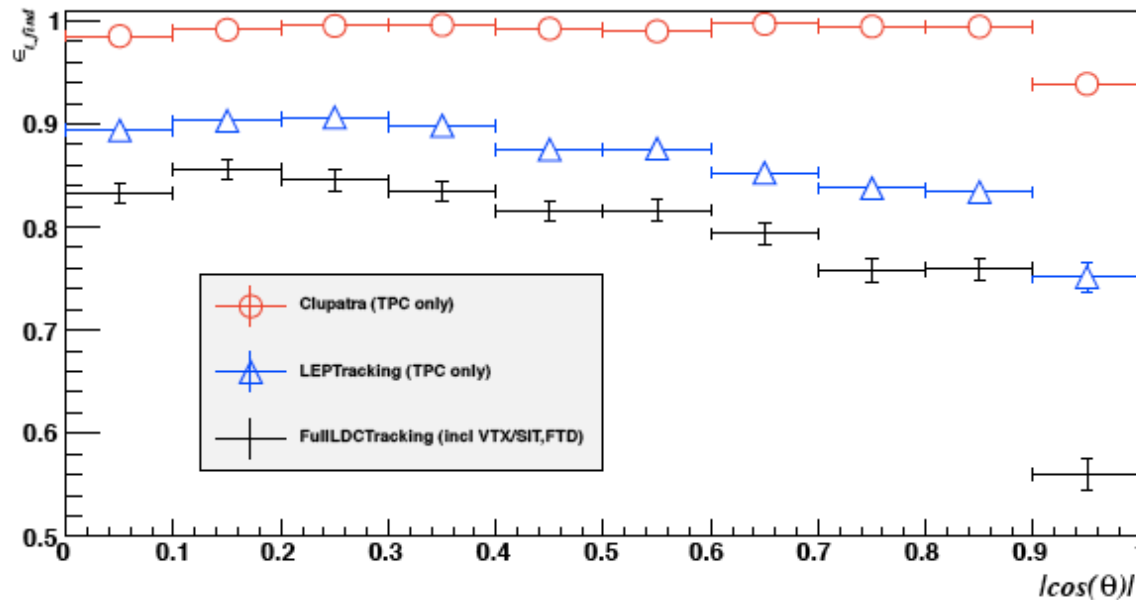
track finding efficiency III

TPC track finding efficiency - tracks from v-zeros (In ttbar @ 500 GeV)



- non-prompt tracks
- $\rho_{vtx} > 10\text{cm}$
 - parent charge==0
 - mostly vzeros and conversions
 - > 5 TPC Hits
 - ($p_t > 100 \text{ MeV}$)
 - ($|\cos(\theta)| > .99$)

=> will gain efficiency for reconstruction of VOs / conversions

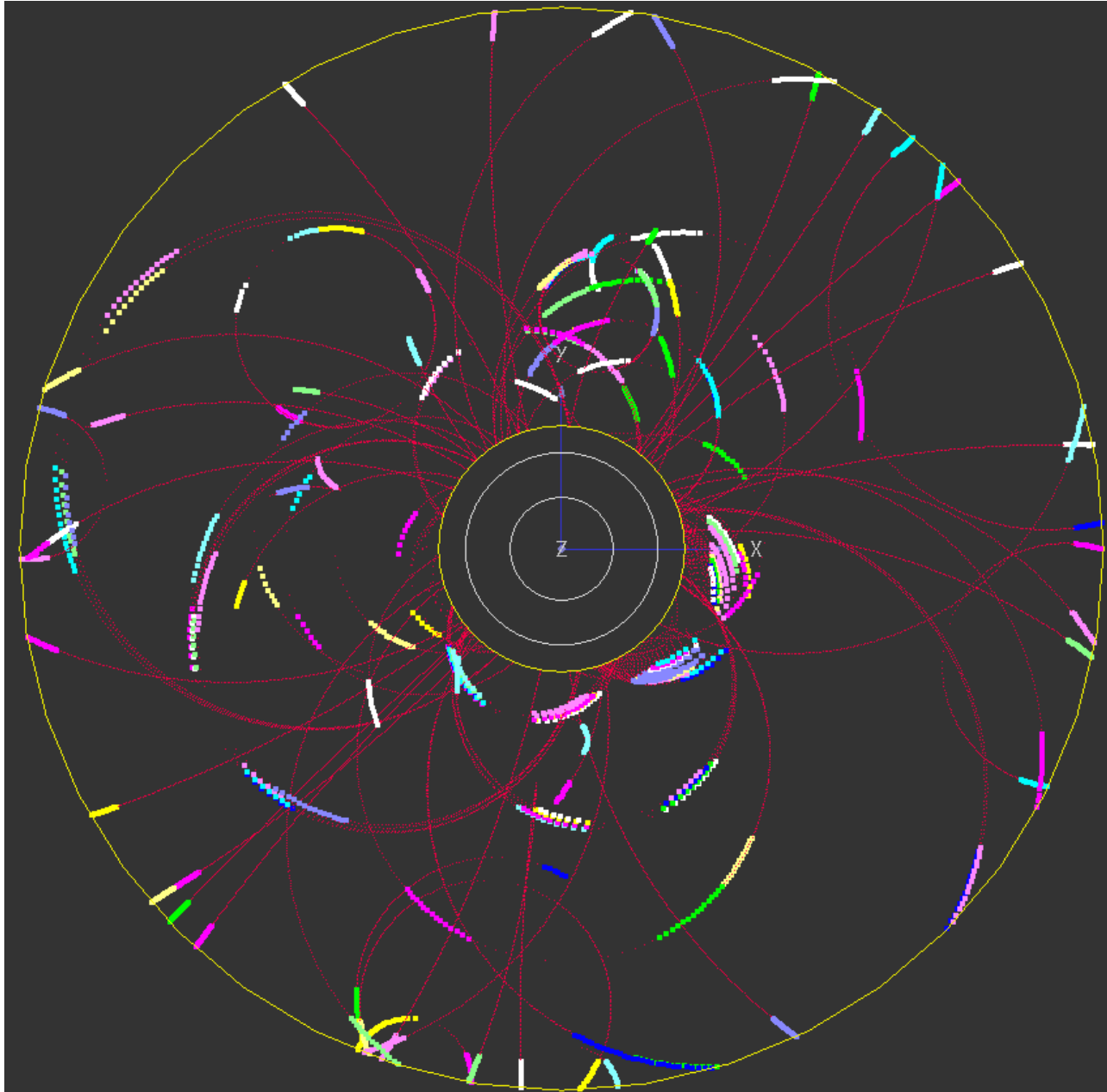


"ClupatraNew"

- results shown with initial version of Clupatra (v00-01)
- since then almost complete re-write:
 - cleaned up code and algorithm
 - re-factored NN-Clustering
 - better memory management (containers w/ ownership)
 - removed step 1 : initial NN-clustering w/ all hits
 - > start with small clean cluster seeds
 - > faster w/ same or better performance
 - switched to use new implementation of new **IMarlinTrk**
- released as v00-02

Clupatra seed cluster

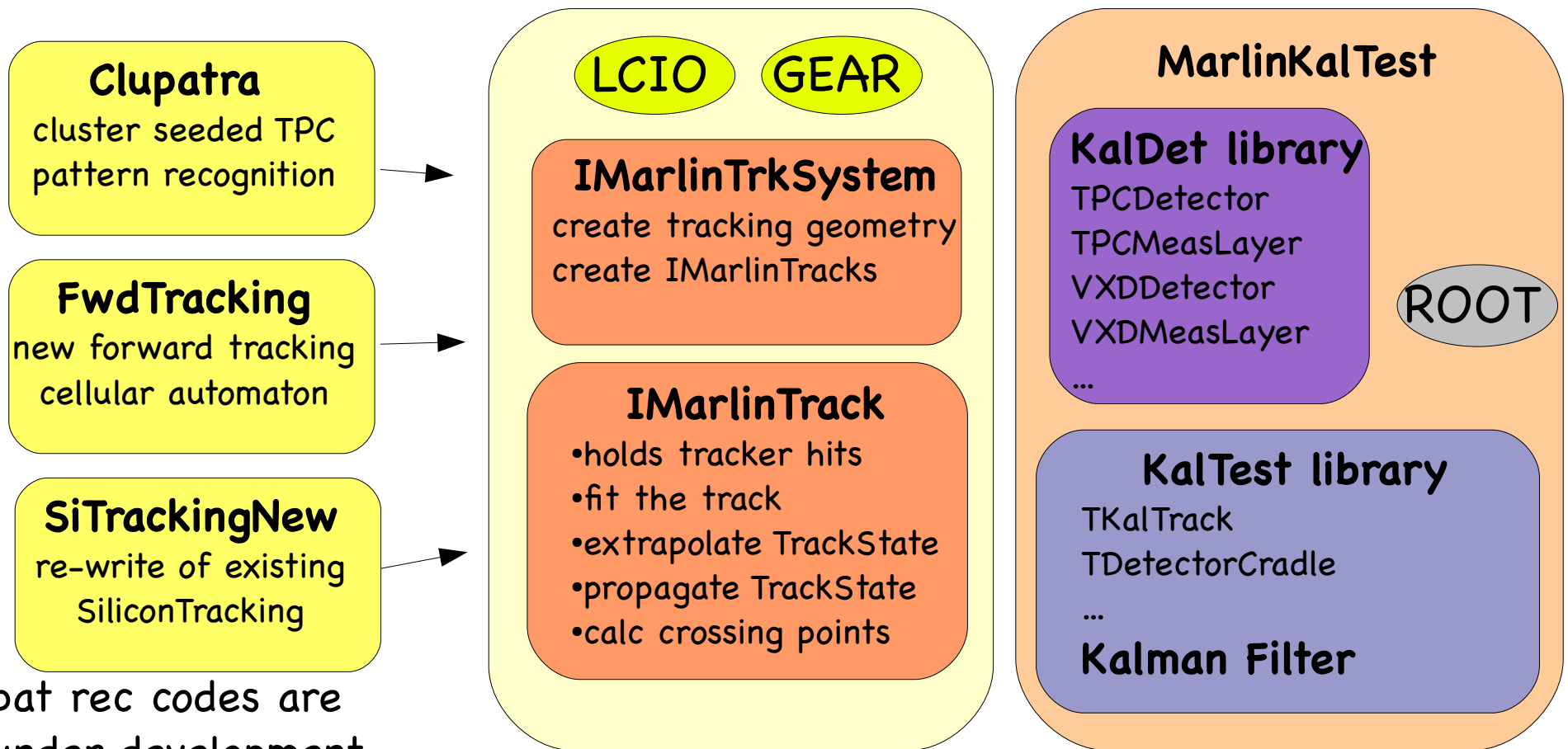
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- starting with seed clusters speeds up the algorithm
- clustering $\sim N^2$
- filtering $\sim N$
- on my laptop:
 - old 5s/ttbar evt
 - new 3s/ttbar evt
 - (f77: $\sim 1s$!)

IMarlinTrk interface

- need common framework for developing new tracking code (TPC, Silicon, Fwd)
- would like to **de-couple** patrec and fitting
- defined abstract interface **IMarlinTrk** and implement using KalTest/KalDet
 - other fitters might follow (GenFit,)
- serves as tests case for writing a generic tracking package in AIDA WP2



pat rec codes are under development

Summary & Outlook

- a new topological TPC pat-rec has been developed combining clustering and combinatorial Kalman filter methods
- first results show improvements compared to existing LEPTracking pat-rec code
- recently rewritten to use new MarlinTrk package
- Outlook – To Do
 - write documentation
 - work on track quality cuts
 - study effects of background
 - pair-bg and gamma-gamma
 - extend tracks to pick up hits in inner Si-trackers: VXD, SIT and FTD