





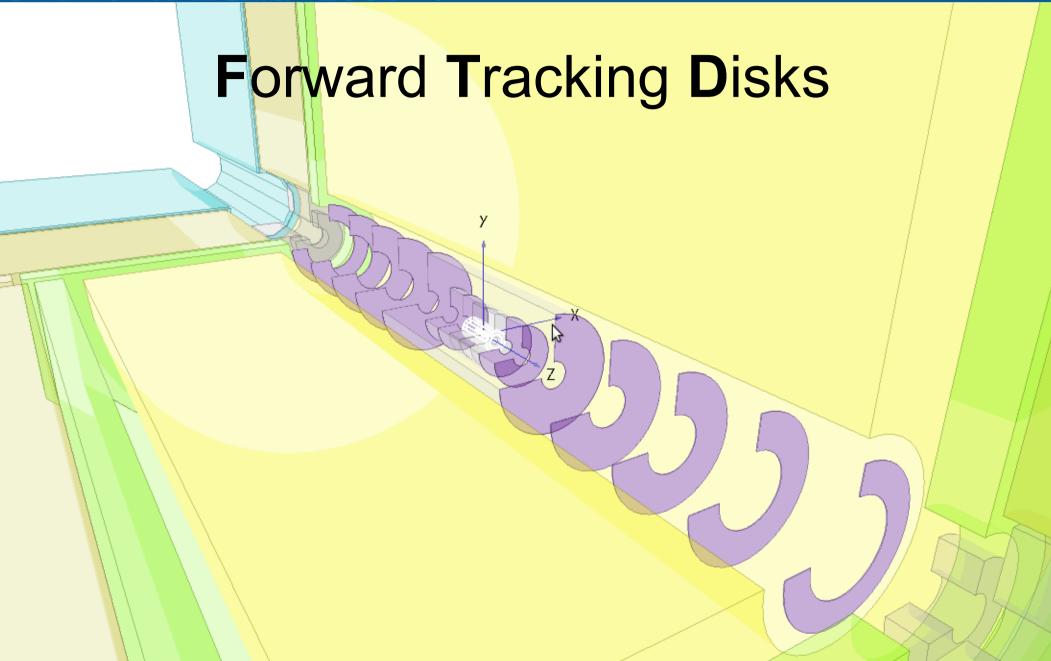
# Forward Tracking in the ILD Detector

Robin Glattauer LCWS11, 29.09.2011















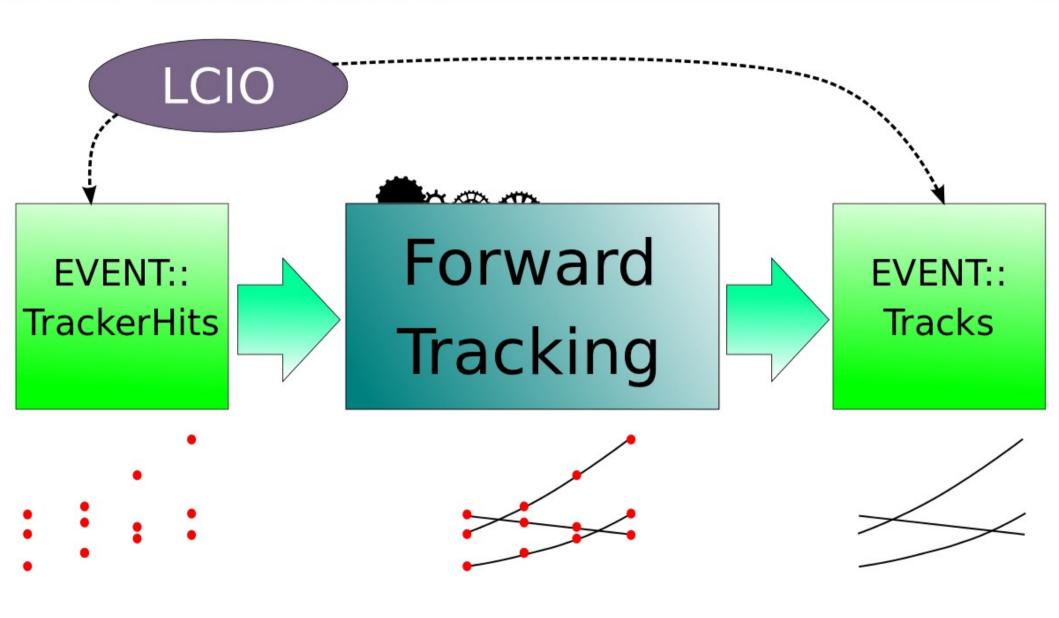
# the goal

 Standalone track search for the FTDs (Forward Tracking Disks)







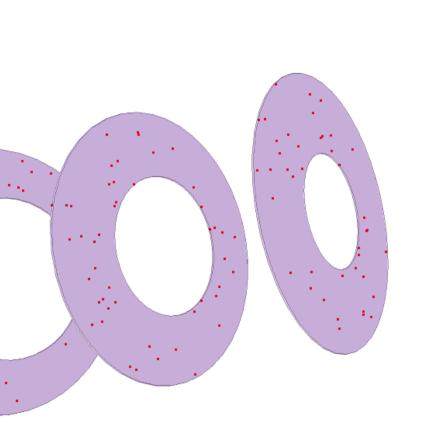


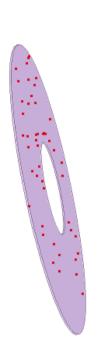


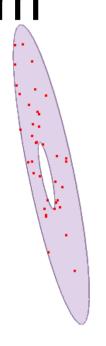


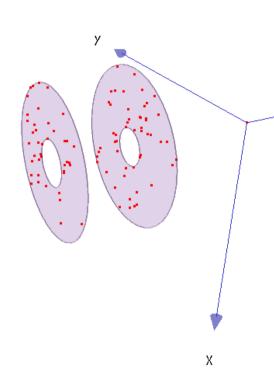


# The Problem







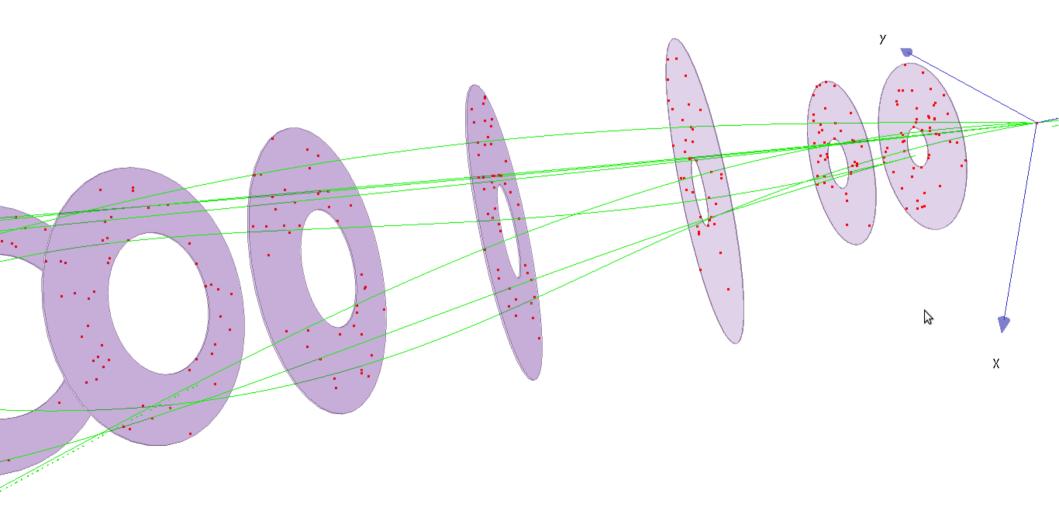








# The Solution









### Methods

Cellular Automaton

Kalman Filter

Hopfield Neural Network







# The Cellular Automaton







# The Cellular Automaton







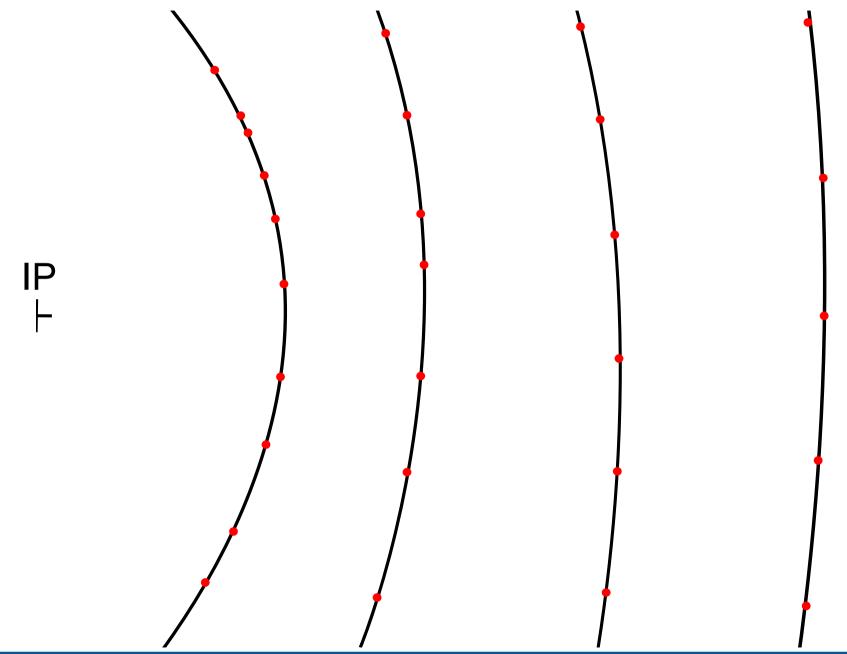


### It's about rules





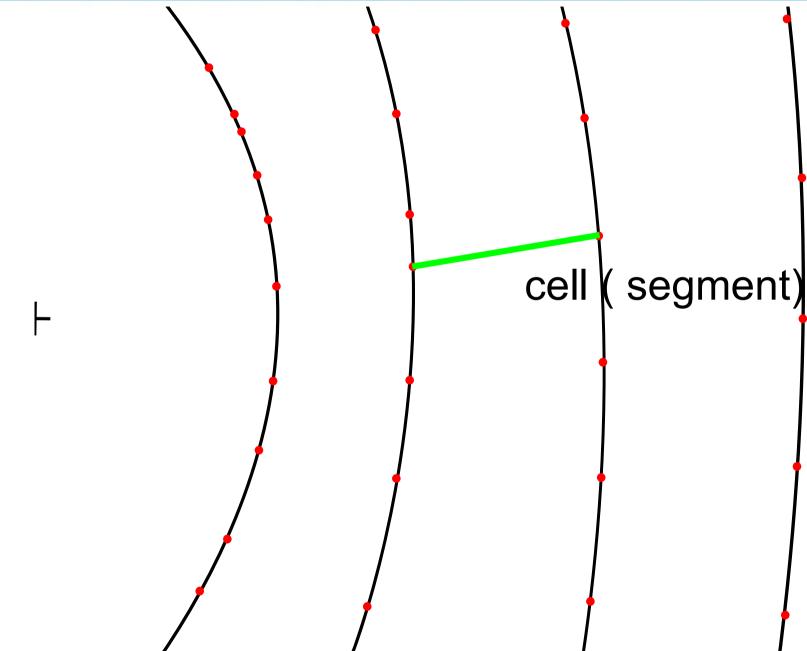








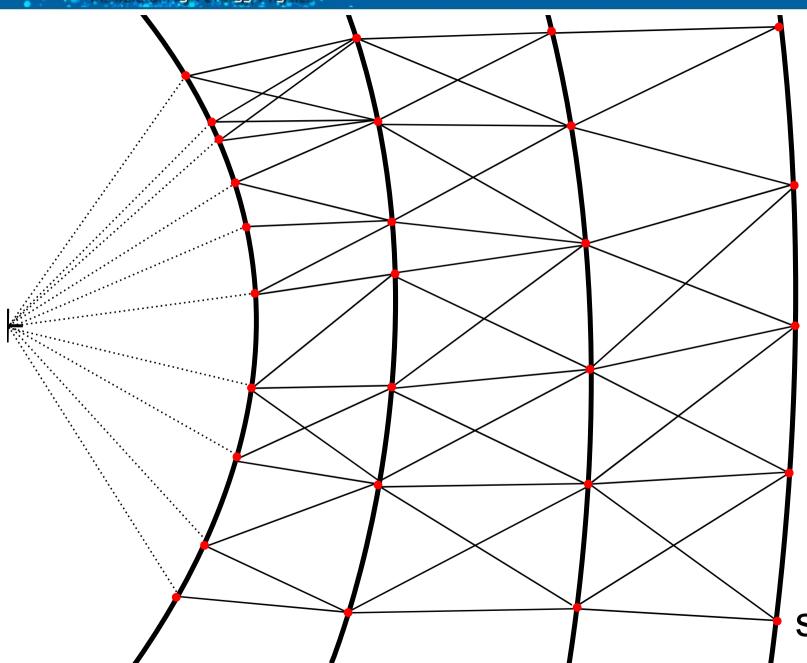










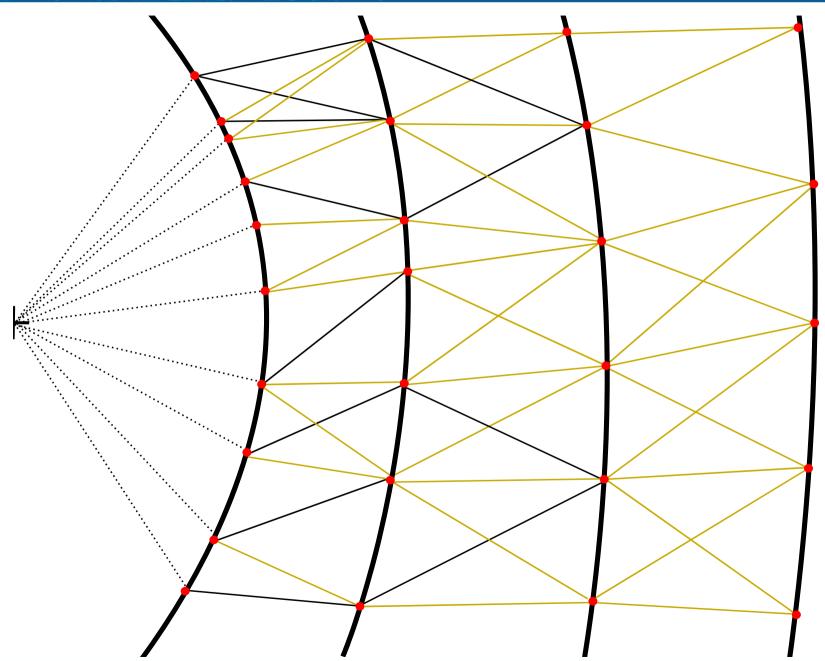


state 0





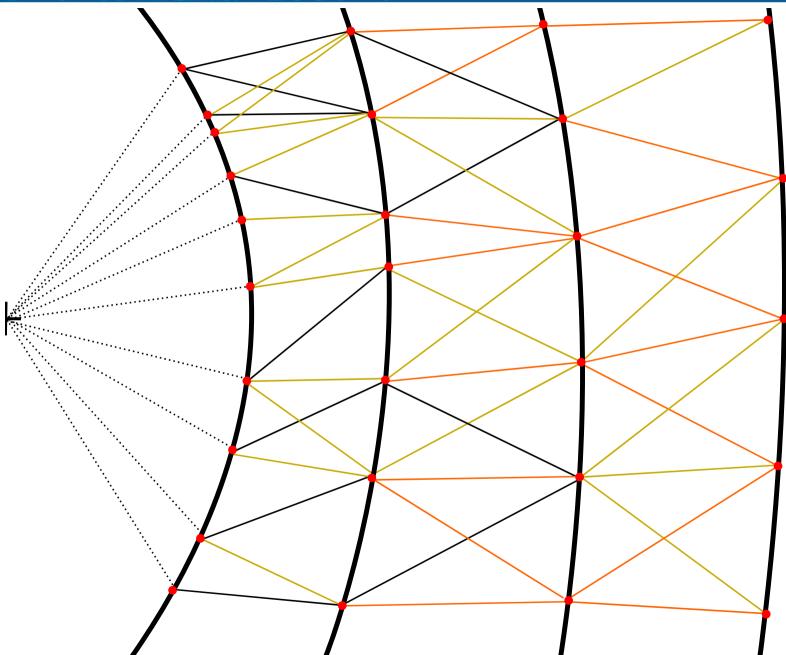








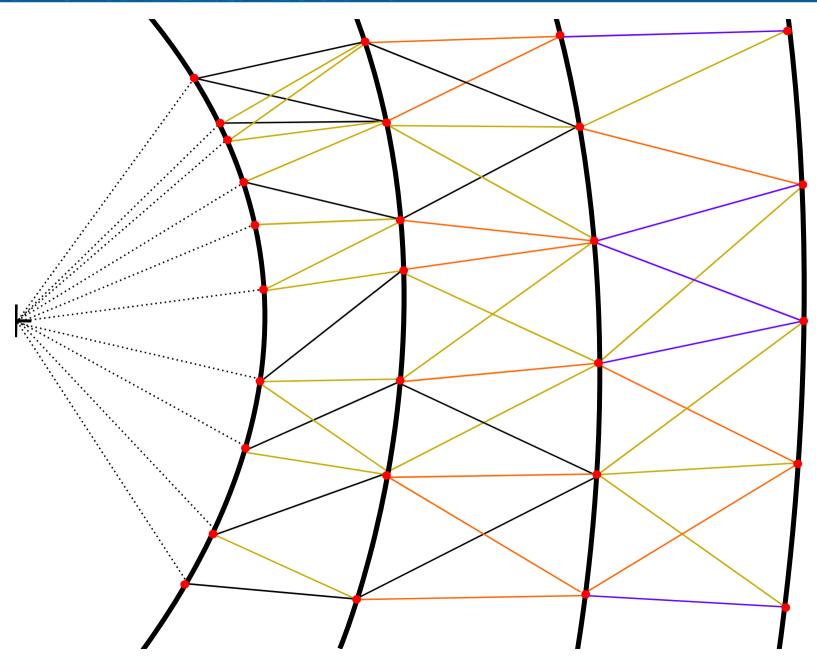








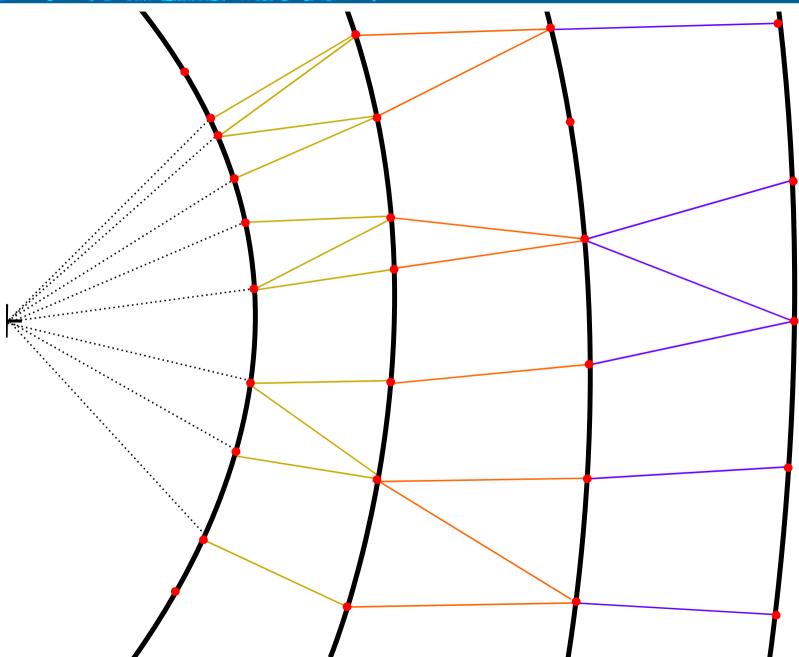














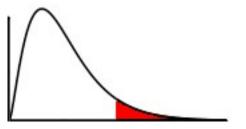




# Kalman Filter

KalTest + KalDet + MarlinTrk

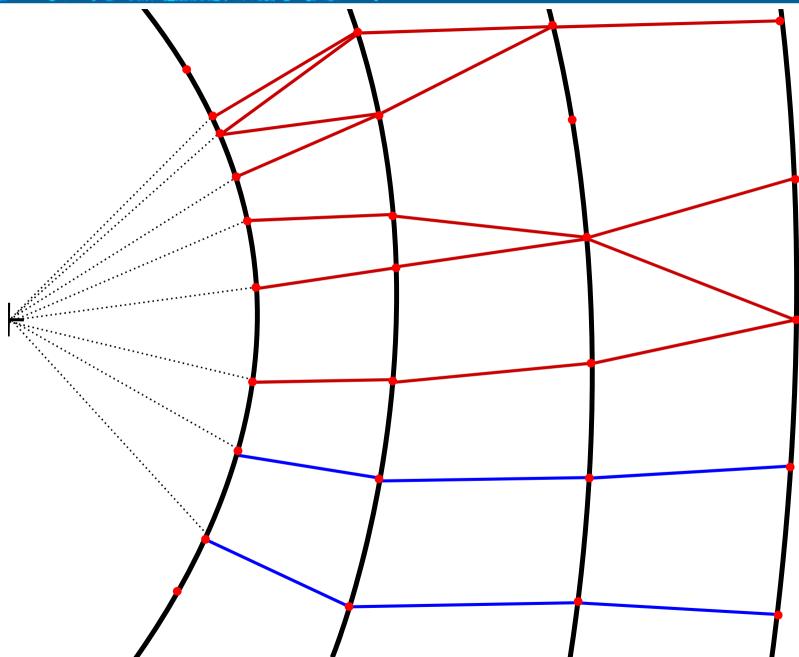
• Quality Indicator: χ² probability







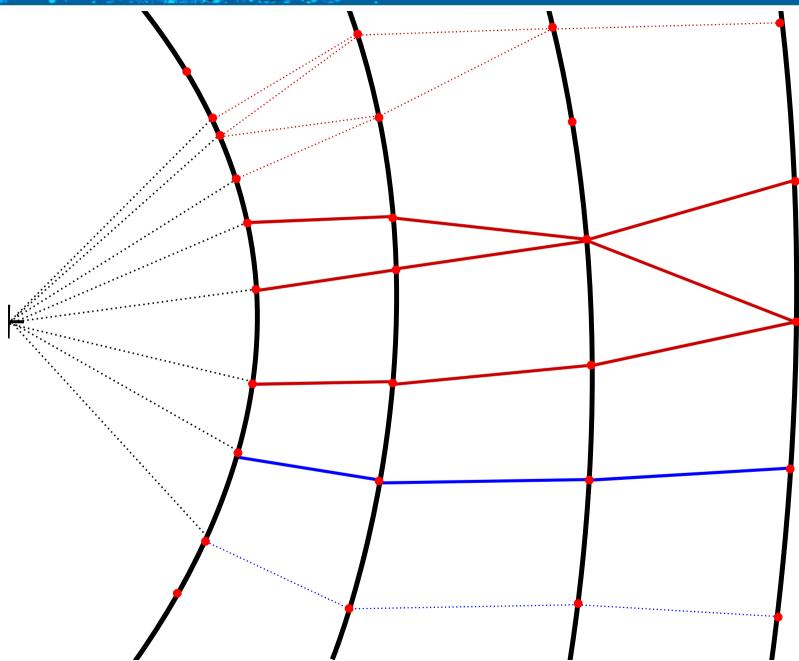


















# The Hopfield Neural Network

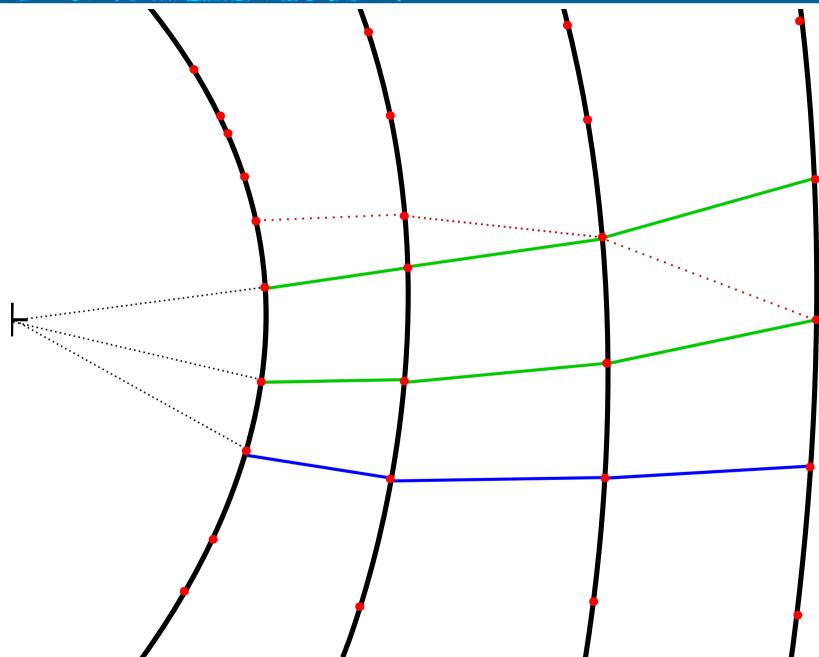
Track ↔ Neuron

Goal: the global minimum













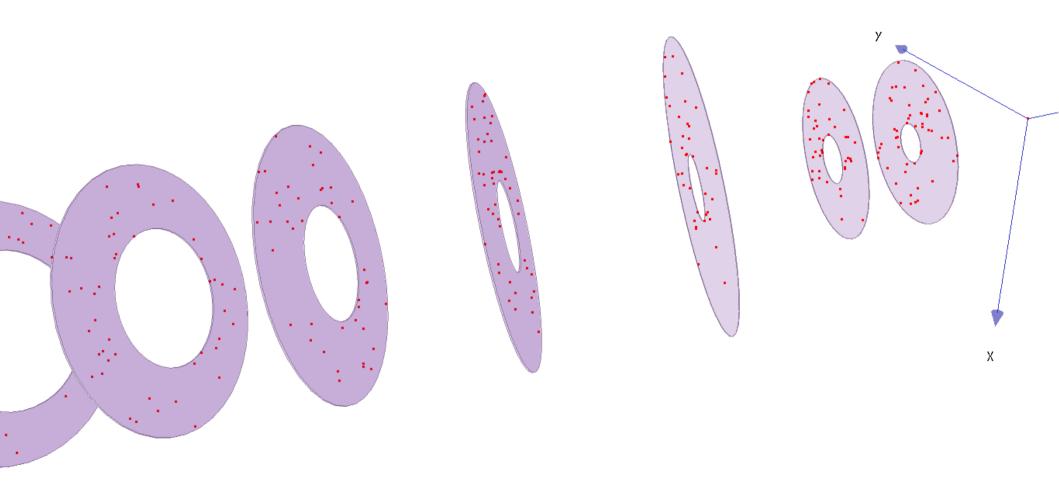


# Once more for the FTDs





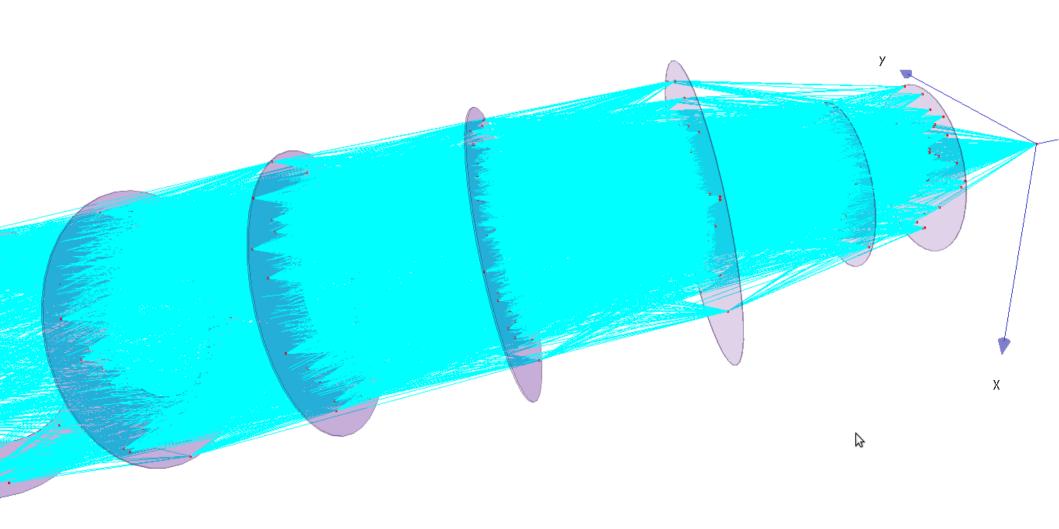








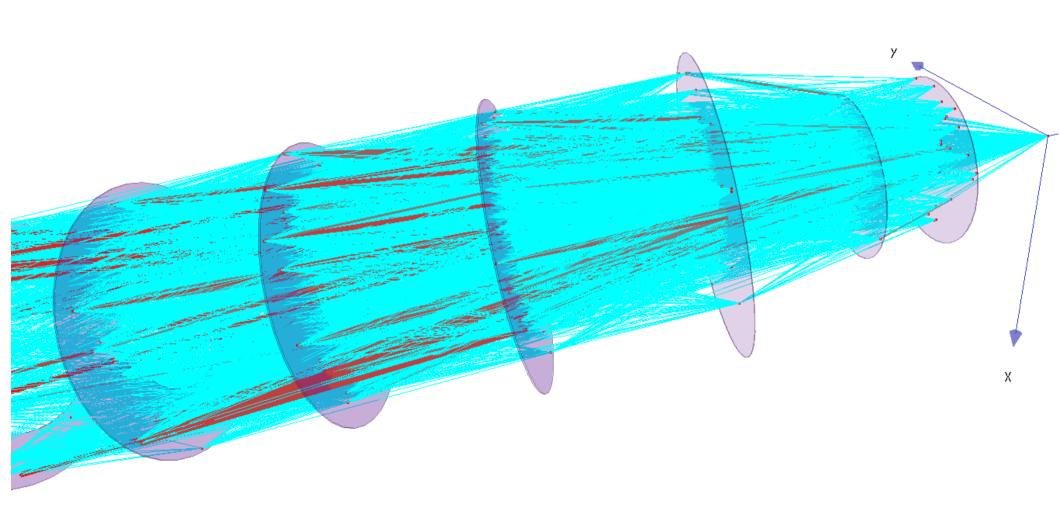








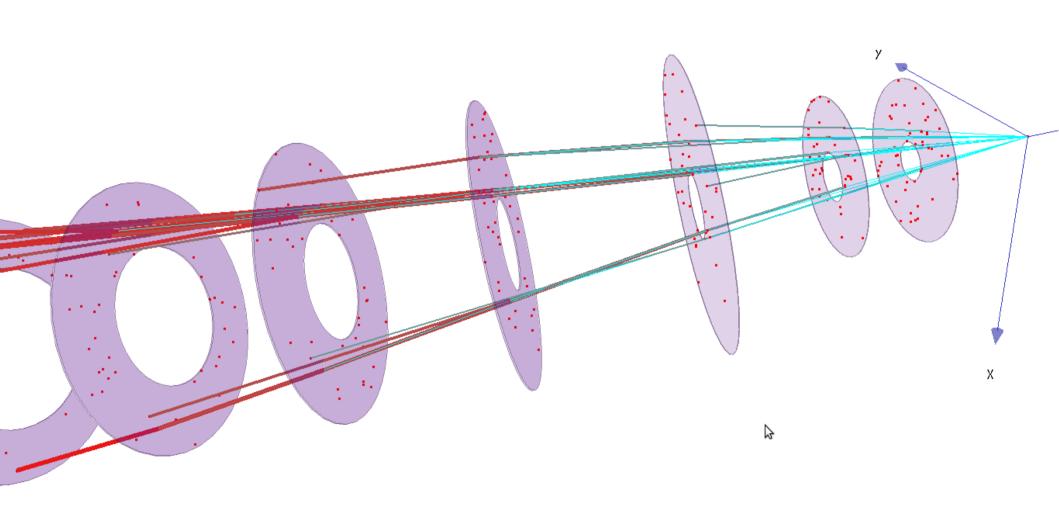








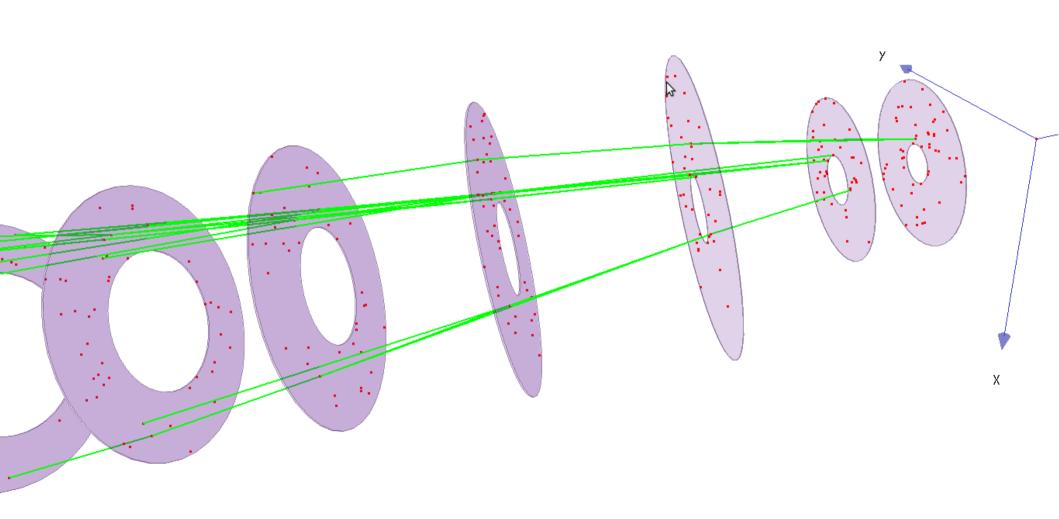


















# And now some reality

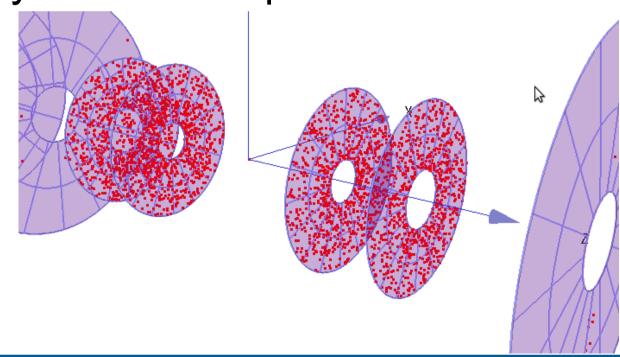






# Background

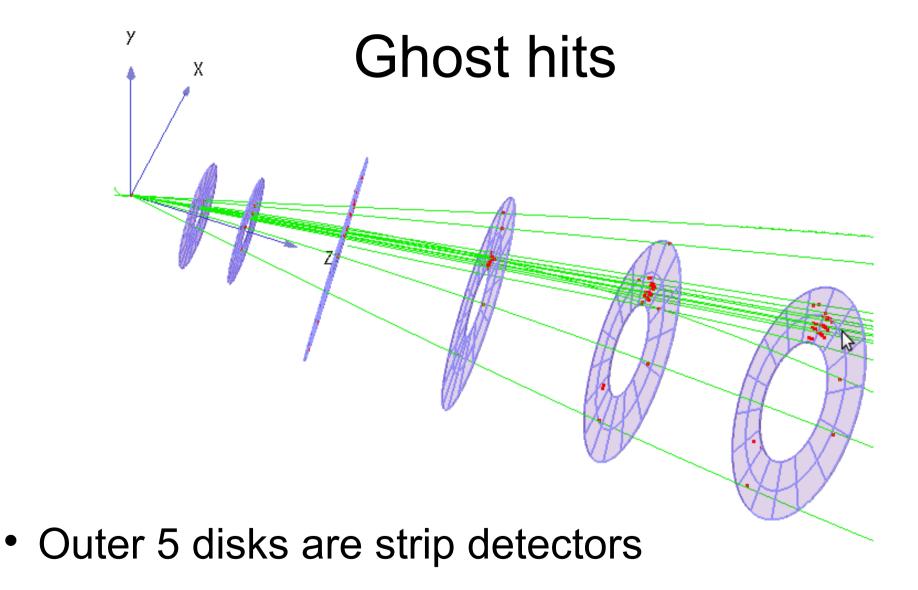
- Inner 2 disks are pixel detectors
- How many bunch crossings?
- 100 BX \* hit density ≈ 900 hits / pixel disk

















### At the moment

- Criteria
- Analysis tools
  - Step Analyser
  - Criteria Analyser
  - True Track Analyser
  - Jet Analyser
- Adding flexibility (strategy pattern)







# Thanks to

- Winfried Mitaroff
- Steve Aplin, Frank Gaede and Jan Engels
- Rudi Frühwirth
- And Jakob Lettenbichler (Belle 2)







# Thank you!







### Back Up

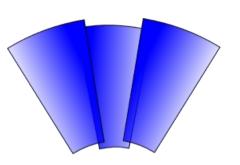


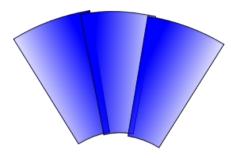




# **Future**

staggered / tilted petals





Neural Network

Intermediate Region: TPC + FTD

Robustification (DAF, GSF)







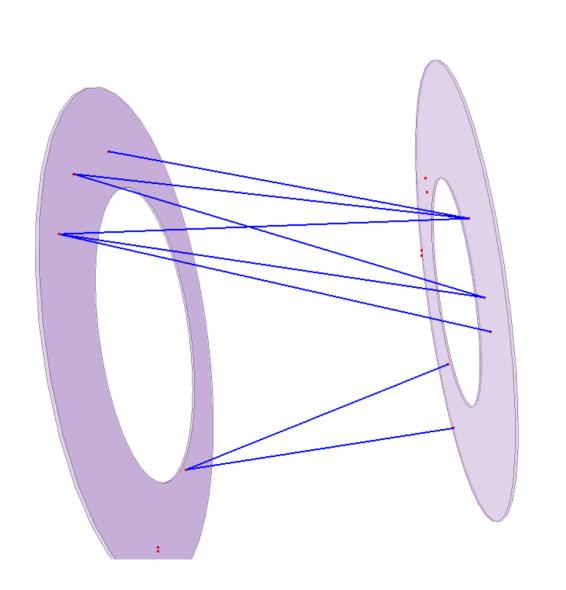
# Dependencies

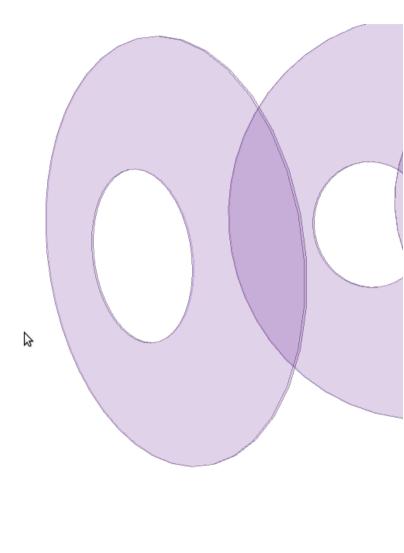
- FTD drivers and gear
- Time stamps?
- Number of integrated bunchcrossings











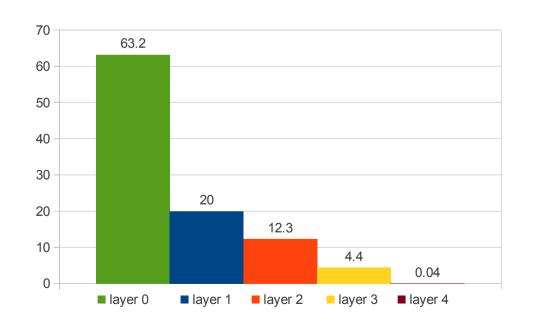






# tracks will

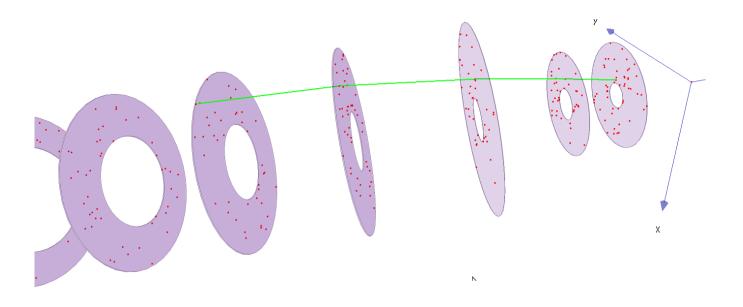
- Skip a layer
- Connect directly to the IP

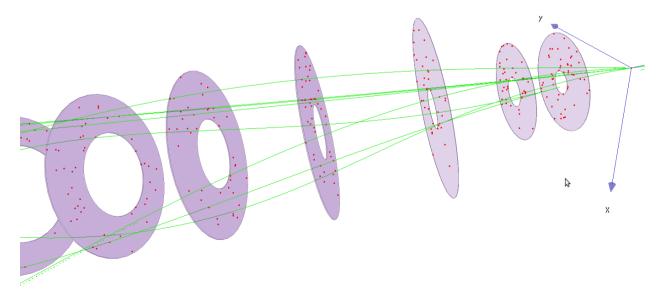


















# regions

