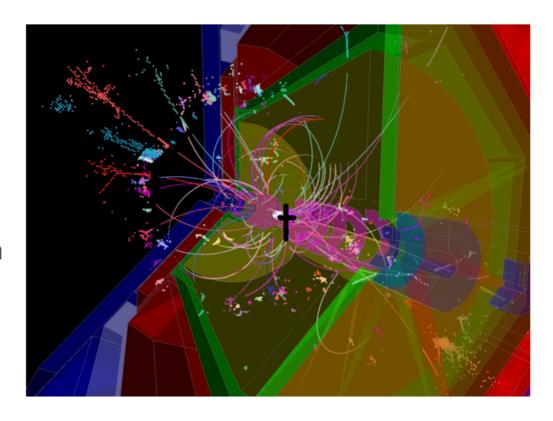
iLCSoft: Status, Plans and Grid Production

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ILD Software Pre-meeting 2011 LAL Orsay 22nd May 2011



- iLCSoft v01-11
- LCIO Evolution of the EDM
- Improvements to the Build System
- Grid Production



iLCSoft v01-11

Released and installed in afs and on the Grid:

/afs/desy.de/project/ilcsoft/sw

i386 gcc34 sl4

i386_gcc41_sl5

x86_64_gcc41_sl5

Mainly targeted at providing software release for the CLIC CDR Monte
 Carlo mass production – clear benefit here for ILD

Overlay

Improved Tracking (split tracks, forward tracks, z-slices in TPC)

Dedicated Digitizers (timing information)

Background filters (gamma gamma -> hadrons)

Plus additional improvement to the core/build tools w.r.t. v01-10

- LCIO 2.0 (AKNA LCIOv2) is planned for some time now
- Planned/requested features:

| _ | direct access to events | Done |
|---|-------------------------------|------|
| | and the language of the state | |

- partial reading of eventssplitting of events over files
- storing of (arbitrary) user classes
 Currently not planned
- simplify using LCIO with ROOT
 Done
- improving the event data model
 Under Way

Extensions of MCParticle

- add spin information: float[3] getSpin()
- add color flow information: int[2] getColorFlow()
- both copied from stdhep/HepEvt4 as written by Whizzard
- user request: have simProcessId for particles that decayed in simulator use lower 16 bits of SimStatus word + collection parameters:
 SimProcessID, SimProcessName: short getSimProcessID()
 - need to define details of processIDs
 - need same implementation in Mokka and SLIC

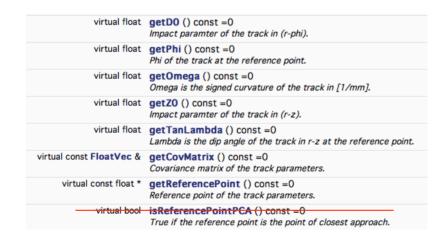
Meta data in event

MC truth information from generator:

```
processID
processName
alphaQCD
alphaQED
```

- store as collection parameters in LCEvent
 - · to be implemented in StdHepReader and Mokka/SLIC
- To be documented at: https://confuence.slac.stanford.edu/display/ilc/LCIO
- Other meta information needed ?

- Track multiple track states
 - agreed to store multiple track states for Track:@IP, First Hit, Last Hit, Calo Face, other?
 - Introduce Track State object: TrackStateVec& getTrackStates()
 - Track State will contain:



original functions getX() of track class will return: trk.getTrackStates()[0].getX()

TrackerHit and CalorimeterHit

- Canonical way of accessing layer number: getLayerNumber(), setLayerNumber()
- filled from cellIDs after reading, write to cellID
- need convention: string "layer" in CellIDEncoding
- if "layer" not present layerNum = -1 (deal with this in Marlin/org.lcsim)
- update SLIC and Mokka accordingly
- Add cellIDs to TrackerHit:
 getCellID0(), getCellID1() (as in CalorimeterHit)
 use cellID for consistency with CaloHit (although generally there are no cells)
- drop old 'type' word and replace getType() with access to cellID["type"]
- Convention for subdetectorIDs in cellIDs ?
 this will probably have to be done on a per concept (detector) basis need convention for ILD for DBD reconstruction

1d and 2d Tracker Hits

- agreed to introduce six new TrackerHit classes
 - PlanarDisk1D
 - Planar1D
 - Cylindrical1D
 - PlanarDisk2D
 - Planar2D
 - Cylindrical2D
- have u, du, pos1, pos2 (strip begin end) for 1D
- have u, v + cov(u,v) + cylinder/plane parameters for 2D
- details currently defined (Norman Graf)
- these will likely also implement TrackerHit interface (x,y,z, cov) for backward compatibility

this will make it possible to properly take Si-strip detectors into account in the tracking (as manpower allows)

SimCalorimeterHit

- Optionally add the position where the energy deposition (step) occurred:
 float[3] getStepPosition(int i) (only if fag LCIO.CHBIT_STEP==1)
- useful for detailed simulation studies of edge effects in calorimeter cells or MAPS digitization

Cluster

Add float getEnergyError()

any other requests?

Improvements to the Build System

iLCSoft

- Core packages
 - LCIO, GEAR, LCCD, CED, ...
- Marlin plugins
 - MarlinReco, LCFIVertex, MarlinPandora, CEDViewer, ...
- External dependencies
 - ROOT, GSL, CLHEP, CERNLIB, ...
- Previously, dependencies in iLCSoft packages were treated individually between all packages, i.e.:
 - If A->B and B->C and D->A
 - Then: D->A, D->B, D->C
 - Not: D->A->B->C,
 - where D depends on A and therefore also gets B and C

Improvements to the Build System

Motivation for improvements

- The iLCSoft framework is continuously growing (~25 packages + external dependencies)
- Initial versions of ilcinstall exclusively implemented for building packages using "traditional makefiles", later on upgraded for using cmake as well.
- Initial versions of CMake scripts for the iLCSoft packages
 - were designed to be backwards-compatible with *older* "makefiles": led to use non-standard cmake constructs
- Checking of package versions did not have high priority
- BuildSetup.cmake including hard-coded paths proved a pitfall for most users
- Other pitfalls, e.g. -DStreamlog_HOME=... -DIcio_HOME
- Inter-package dependencies is a very tricky subject and needs careful handling, otherwise it can easily lead to "dependency-hell":
 - why do I need to specify LCIO_HOME when Marlin anyways depends on LCIO?
- Simplify usage of cmake build tools for both, developers and users

Improvements to the Build System

Deprecated features:

 BuildSetup.cmake files, PKG_HOME and BUILD_WITH cmake variables, macros: LoadPackage.cmake and CheckDeps.cmake

Replaced with:

cmake PKG_DIR (or CMAKE_PREFIX_PATH) and standard cmake FIND_PACKAGE

New package: ILCUTIL

meta-package" grouping small utility packages needed by most iLCSoft packages

Reduced dependencies

Now D->A->B->C as apposed to D->A and D->B and D->C

Building simple Marlin plugin is now much easier:

- FIND_PACKAGE(Marlin REQUIRED)
- INCLUDE_DIRECTORIES(\${Marlin_INCLUDE_DIRS})
- LINK_LIBRARIES(\${Marlin_LIBRARIES})
- cmake -DILCUTIL_DIR=/path/to/ilcutil -DMarlin_DIR=/path/to/Marlin
- No need to know about LCIO, GEAR, streamlog or CMAKE_MODULE_PATH

- Convergence on a simulation model and reconstruction for mass production to be discussed here.
- Need to establish process to realise the mass production.
- Need to identify major production sites.
- Both coordination and technically.
- DESY happy to take on this task.
 Naturally all offers to help will be gladly received.

| 5 month | Analysis and Writing | |
|----------|--|-----------|
| t0 - 5m | Monte Carlo production finished | Ę. |
| 5 month | Grid Production | 13 month |
| t0 -10m | start Monte Carlo production | 13 |
| 3 month | Test, Debug and release ILDsoft | |
| t0-13m | freeze ILDsoft development | |
| >1 montl | implement baseline in simulation | |
| t0-x | ILD baseline defined | |
| | evaluate technology options develop tracking package develop geometry LCIOv2 improve simulation realism improve reconstruction study machine backgrounds | ~20 month |

Proposal naming scheme for centrally produced files:

- description keys (one character)+string, separated by "."
- no order specified, can be extended with additional keys as needed
- facilitates well defined parsing in scripts

Keys:

- r/s: ilcsoft version used for rec/sim
- m : detector (Mokka) model
- E : center of mass energy in GeV
- P : process description string
- e : electron polarization
- p : positron polarization
 - e.g. eR80.pL30 , eL.pR (100% polarized)
- I : generator process ID
- c : release tag of new svn package ILDConfg; will contain:
 - MokkaDBConfg, StandardConfg packages
 - Custom README and all needed configuration and axillary fles)

Comments Welcome

example: rv01-09-03.mILD_00_p01.E500.Paa_udsc.eR80.pL30.lw123456.cKEK_sciEcal_01.DST0124-0723.000

- Discussed common DST format
- ILD DSTs:

```
ReconstrucedParticles (PFOs)

Tracks

Cluster

MCParticlesSkimmed

LCRelation PFOs 

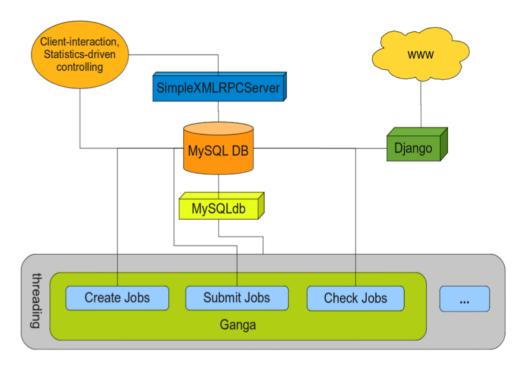
MCTruth (via Tracks and Clusters or directly)

2-6 JetCollections with Flavour tag
```

SID interested in having a common definition of the DST format for the DBD

will simplify collaboration on physics analyses

- Mass Production System
- Initial tests allowed to test the production system (thank you!)
- Bugs fixed and code improved



Initial tests were successfully run in the past months

A. Miyamoto ~1.000.000 events

| + | + | | + | + | · | <u> </u> | | + | + | + | + | ++ |
|-----|--------|------------|--------------|-----|------|---------------|----|----|------------|------|---------|--------------|
| | gen_id | | generator | | = | cross_section | | = | | | _ | total_events |
| Ī | | | whizard-1.40 | | | | | | KEK_350GeV | | | 250000 |
| | 331 | e1e1e2e2_o | whizard-1.40 | 350 | 1000 | 3981.99 | 1 | -1 | KEK_350GeV | null | w100616 | 250000 |
| - 1 | 333 | e1e1e2e2_o | whizard-1.40 | 350 | 1000 | 3940.24 | -1 | 1 | KEK_350GeV | null | w100617 | 250000 |
| - 1 | 335 | elele2e2_o | whizard-1.40 | 350 | 1000 | 3908.03 | 1 | 1 | KEK_350GeV | null | w100618 | 250000 |
| + | + | | + | + | | | | + | + | + | + | ++ |

M. Terwort ~200.000 events

| gen_id | process | generator | energy | luminosity | cross_section | pol_ep | pol_em | series | cut | root_name | total_events |
|--------------|--------------------------|----------------------|--------------|------------|---------------|------------|--------|--|------|--|--------------------|
| | 21n1n1ee 21n1n1mumu | Whizard Whizard | 500 500 | | | -6 -6 | 8 | _ _ | null | 21n1n1mumu_ep-6_em8 | 48165 48217 |
| | 31n1n1ee 31n1n1mumu | Whizard Whizard | 500 | | | -6 -6 | | 31n1n1ee_ep-6_em8 31n1n1mumu_ep-6_em8 | | 31n1n1ee_ep-6_em8 31n1n1mumu_ep-6_em8 | 55716 55961 |

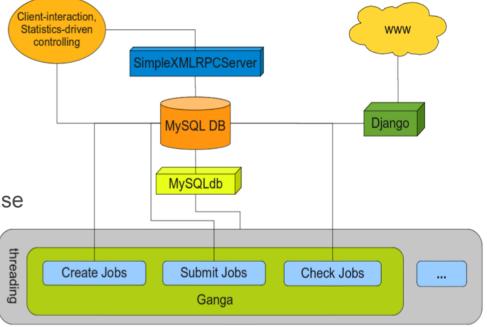
M. Berggren ~10.000 events

| | gen_id | | generator | • | | cross_section | | | | cut | total_events |
|---|--------|------------|-----------|-----|---------|---------------|---|----|---------------|-----------|--------------|
| | 1 | bbcsdu | Whizard | 500 | 1000.02 | 164.701 | 1 | -1 | w17785 | NULL | 4200 |
| | 3 | bbcseln1 | Whizard | 500 | 1000.01 | 57.4803 | 1 | -1 | w17773 | NULL | 1500 |
| | 5 | bbcse2n2 | Whizard | 500 | 1000.01 | 57.0802 | 1 | -1 | w17777 | NULL | 1500 |
| | 11 | bbcse3n3 | Whizard | 500 | 0 | 57.0304 | 1 | -1 | w19389_fixed2 | NULL | 1500 |
| | 13 | bbn1e1e2n2 | Whizard | 500 | 1000.03 | 19.1375 | 1 | -1 | w17697 | NULL | 500 |
| | 19 | bbn1e1e3n3 | Whizard | 500 | 0 | 19.1229 | 1 | -1 | w19357_fixed2 | NULL | 500 |
| | 25 | bbn3e3e2n2 | Whizard | 500 | 0 | 19.0238 | 1 | -1 | w19369_fixed2 | NULL | 500 |
| + | | + | + | + | · | + | + | | + | + | ++ |

- Mass Production System
- Initial tests allowed to test the production system (thank you!)
- Bugs fixed and code improved

- Work in progress:
 - Template for adding generator files into database
 - Web interface for file search and browsing
 - Improve meta-data in database catalog

Ready for Next Mass Production



Summary

- The increased feedback on software quality is very welcome.
- Improvements to the build system will benefit all users.
- Latest additions to LCIO data-model need to be finalised very soon.
- Need to proceed with the Mass Production procedure.

