Intensity-dependent effects in the ILC BDS

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- Presentation of resistive walls.
- Beam Based Alignment (BBA) + knobs studies in the ILC BDS.
- Intensity dependent effects in the BDS for a bunch train.

Introduction ILC BDS 250GeV beam energy



Resistive walls

Resistive walls wakefield

- Electrons going through the pipe interacts with the surrounding structure and generates a wake field.
- This wake field produces a transverse kick for the following particles inside the same bunch (short range) but also for the following bunches (long range).

The following model is used for the transverse wake function:

$$W(z) = \frac{c}{\pi b^3} \sqrt{\left(\frac{Z_0}{\sigma_r \pi z}\right)} L$$

With *b* the radius of the beam pipe, Z_o the impedance of the vacuum, σ_r the conductivity of the pipe and *L* the length of the beam line element

Resistive walls wakefield



Beam Based Alignment + knobs studies in the ILC BDS

Simulation conditions for the BBA

- $N = 2.0 \times 10^{10}$ electrons.
- 100 random seeds (machines).
- BBA correction applied: 1to1, Dispersion Free Steering, Wakefield Free Steering. For DFS, E = 2.5GeV, for WFS, q = 1e10.
- Perfect knobs used to correct the IP distribution: <y,x'>, <y,y'>, <y,E>, <y,x'²>, <y,x'*y'>, <y,x'*E>.

 The following errors: 	Type of error	$\operatorname{Amplitude}$
	Misalignment of quads, CBPMs and sextupoles	$50 \mu m RMS$
	BPM resolution	1.0µm
	Roll errors	200µrad RMS
	Strength error	$1.0 \mathrm{x} 10^{-4}$

Simulation conditions for the BBA

• Wakefields used: GdfdL simulations from A. Lyapin for cavity BPMs.



This wake potential is used at every Cavity BPM in the BDS.

+ Resistive walls calculated earlier.

Results of Beam Based Alignment + knobs in ILC BDS for one machine



Results of Beam Based Alignment + knobs in ILC BDS for one machine



The correction manages to squeeze the beam from 10µm to 7nm.

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Results of Beam Based Alignment in ILC BDS for one machine



Vertical emittance along the BDS line

Results of Beam Based Alignment in ILC BDS for one machine



Results of Beam Based Alignment in ILC BDS for 100 machines



Results of Beam Based Alignment in ILC BDS for 100 machines



Results of Beam Based Alignment in ILC BDS for 100 machines



Intensity dependent effects in the BDS for a bunch train

Multi bunch simulations in ILC BDS Orbit studies – Effect of the initial position offset

In order to study the impact of the long range wakefield with Placet, one considers each bunch to be one macro particle. 1312 consecutive macroparticles are tracked through the BDS. They are all injected with the same initial offset and one studies the vertical orbit at the IP.



Here is show the IP vertical orbit at the IP with an initial position offset of $0.1\sigma_y$ at low and at high charge.

The impact of this initial vertical position offset is negligible at low charge.

At high charge, with an initial vertical offset of $0.1\sigma_y$ the last bunch is deflected by 0.075nm compared to the first one, which corresponds to 1.32% of the vertical IP beam size (5.7nm).

Multi bunch simulations in ILC BDS Orbit studies – Effect of the initial position offset

The same simulations were done for initial offsets between 0 and $1.0\sigma_v$ at N=2.0x10¹⁰



The impact of an initial vertical position offset on the vertical orbit at the IP is summarized in the following table:

Initial vertical position offset	Vertical orbit offset at the IP
$0.1\sigma_{y}$	0.075nm
0.2σ _y	0.150nm
0.3 σ _y	0.225nm
0.4 σ _y	0.300nm
0.5σ _y	0.375nm
0.6σ _y	0.450nm
0.7σ _y	0.525nm
0.8σ _y	0.600nm
0.9σ _y	0.675nm
$1.0\sigma_{y}$	0.750nm

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Multi bunch simulations in ILC BDS Impact of initial position offset in the luminosity

The impact of the vertical offset at the IP on the luminosity has been simulated by Javier Resta Lopez:



Multi bunch simulations in ILC BDS Orbit studies – Effect of the initial angle offset

The same simulations were done for initial offsets between 0 and $1.0\sigma_{vo}$ at N=2.0x10¹⁰



The impact of an initial angle vertical offset on the vertical orbit at the IP is summarized in the following table:

Initial vertical angle offset	Vertical orbit offset at the IP
$0.1\sigma_{_{yp}}$	0.20nm
$0.2\sigma_{_{yp}}$	0.41nm
$0.3\sigma_{_{yp}}$	0.61nm
$0.4\sigma_{_{yp}}$	0.81nm
$0.5\sigma_{_{yp}}$	1.01nm
$0.6\sigma_{_{yp}}$	1.22nm
$0.7\sigma_{_{yp}}$	1.42nm
$0.8\sigma_{_{yp}}$	1.63nm
$0.9\sigma_{_{yp}}$	1.83nm
$1.0\sigma_{_{yp}}$	2.03nm

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Multi bunch simulations in ILC BDS Impact of initial angle offset in the luminosity

The impact of the vertical offset at the IP on the luminosity has been simulated by Javier Resta Lopez:



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Conclusion and outlook

- The Beam Based Alignment in the ILC BDS shows good results taking into account different types of errors.
- The implementation of resistive walls in Placet shows that an initial offset has a significant impact on the vertical orbit at the IP and thus on the luminosity.

Outlooks:

- Studying the multi bunch intensity effects using full distributions of particles.
- Studying the impact of the incoming jitter.

