## Intensity-dependent effects in the ILC BDS

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## Outline

- Presentation of resistive walls.
- Beam Based Alignment (BBA) + knobs studies in the ILC BDS.
- Intensity dependent effects in the BDS for a bunch train.


## Introduction ILC BDS 250GeV beam energy



## Resistive walls

## Resistive walls wakefield

- Electrons going through the pipe interacts with the surrounding structure and generates a wake field.
- This wake field produces a transverse kick for the following particles inside the same bunch (short range) but also for the following bunches (long range).

The following model is used for the transverse wake function:

$$
W(z)=\frac{c}{\pi b^{3}} \sqrt{\left(\frac{Z_{0}}{\sigma_{r} \pi z}\right)} L
$$

With $b$ the radius of the beam pipe, $Z_{o}$ the impedance of the vacuum, $\sigma_{r}$ the conductivity of the pipe and $L$ the length of the beam line element

## Resistive walls wakefield





## Beam Based Alignment + knobs studies in the ILC BDS

## Simulation conditions for the BBA

- $\mathrm{N}=2.0 \times 10^{10}$ electrons.
- 100 random seeds (machines).
- BBA correction applied: 1to1, Dispersion Free Steering, Wakefield Free Steering. For DFS, $E=2.5 \mathrm{GeV}$, for WFS, q = 1 e 10 .
- Perfect knobs used to correct the IP distribution: $\left.\left.\left.\left\langle y, x^{\prime}\right\rangle,\left\langle y, y^{\prime}\right\rangle,<y, E\right\rangle,<y, x^{\prime 2}\right\rangle,<y, x^{\prime *} y^{\prime}\right\rangle,\left\langle y, x^{\prime *} E>\right.$.
- The following errors:

| Type of error | Amplitude |
| :--- | ---: |
| Misalignment of quads, CBPMs and <br> sextupoles | $50 \mu \mathrm{~m} \mathrm{RMS}$ |
| BPM resolution | $1.0 \mu \mathrm{~m}$ |
| Roll errors | $200 \mu \mathrm{rad} \mathrm{RMS}$ |
| Strength error | $1.0 \times 10^{-4}$ |

## Simulation conditions for the BBA

- Wakefields used: GdfdL simulations from A. Lyapin for cavity BPMs.


This wake potential is used at every Cavity BPM in the BDS.

+ Resistive walls calculated earlier.


## Results of Beam Based Alignment + knobs in ILC BDS for one machine



## Results of Beam Based Alignment + knobs in ILC BDS for one machine



Vertical beam size at IP $\sigma_{\mathrm{y}}{ }^{*}$

| No correction | 10400 nm |
| :--- | ---: |
| 1 to 1 | 280 nm |
| 1 to $1+$ DFS | 272 nm |
| 1 to $1+$ DFS + WFS | 268 nm |
| 1 to $1+$ DFS + WFS + knobs | 7.05 nm |

The correction manages to squeeze the beam from $10 \mu \mathrm{~m}$ to 7 nm .

## Results of Beam Based Alignment in ILC BDS for one machine



Vertical emittance along the BDS line

## Results of Beam Based Alignment in ILC BDS for one machine



## Results of Beam Based Alignment in ILC BDS for 100 machines



## Results of Beam Based Alignment in ILC BDS for 100 machines



## Results of Beam Based Alignment in ILC BDS for 100 machines



## Intensity dependent effects in the BDS for a bunch train

# Multi bunch simulations in ILC BDS Orbit studies - Effect of the initial position offset 

In order to study the impact of the long range wakefield with Placet, one considers each bunch to be one macro particle. 1312 consecutive macroparticles are tracked through the BDS. They are all injected with the same initial offset and one studies the vertical orbit at the IP.



Here is show the IP vertical orbit at the IP with an initial position offset of $0.1 \sigma_{y}$ at low and at high charge.

The impact of this initial vertical position offset is negligible at low charge.

At high charge, with an initial vertical offset of $0.1 \sigma_{y}$ the last bunch is deflected by 0.075 nm compared to the first one, which corresponds to $1.32 \%$ of the vertical IP beam size ( 5.7 nm ).

# Multi bunch simulations in ILC BDS Orbit studies - Effect of the initial position offset 

The same simulations were done for initial offsets between 0 and $1.0 \sigma_{y}$ at $\mathrm{N}=2.0 \times 10^{10}$


The impact of an initial vertical position offset on the vertical orbit at the IP is summarized in the following table:

| Initial vertical <br> position offset | Vertical orbit <br> offset at the IP |
| :---: | :---: |
| $0.1 \sigma_{y}$ | 0.075 nm |
| $0.2 \sigma_{y}$ | 0.150 nm |
| $0.3 \sigma_{y}$ | 0.225 nm |
| $0.4 \sigma_{y}$ | 0.300 nm |
| $0.5 \sigma_{y}$ | 0.375 nm |
| $0.6 \sigma_{y}$ | 0.450 nm |
| $0.7 \sigma_{y}$ | 0.525 nm |
| $0.8 \sigma_{y}$ | 0.600 nm |
| $0.9 \sigma_{y}$ | 0.675 nm |
| $1.0 \sigma_{y}$ | 0.750 nm |

## Multi bunch simulations in ILC BDS Impact of initial position offset in the luminosity

The impact of the vertical offset at the IP on the luminosity has been simulated by Javier Resta Lopez:


# Multi bunch simulations in ILC BDS Orbit studies - Effect of the initial angle offset 

The same simulations were done for initial offsets between 0 and $1.0 \sigma_{y p}$ at $N=2.0 \times 10^{10}$



The impact of an initial angle vertical offset on the vertical orbit at the IP is summarized in the following table:

| Initial vertical <br> angle offset | Vertical orbit <br> offset at the IP |
| :---: | :---: |
| $0.1 \sigma_{y p}$ | 0.20 nm |
| $0.2 \sigma_{y p}$ | 0.41 nm |
| $0.3 \sigma_{y p}$ | 0.61 nm |
| $0.4 \sigma_{y p}$ | 0.81 nm |
| $0.5 \sigma_{y p}$ | 1.01 nm |
| $0.6 \sigma_{y p}$ | 1.22 nm |
| $0.7 \sigma_{y p}$ | 1.42 nm |
| $0.8 \sigma_{y p}$ | 1.63 nm |
| $0.9 \sigma_{y p}$ | 1.83 nm |
| $1.0 \sigma_{y p}$ | 2.03 nm |

## Multi bunch simulations in ILC BDS Impact of initial angle offset in the luminosity

The impact of the vertical offset at the IP on the luminosity has been simulated by Javier Resta Lopez:


## Conclusion and outlook

- The Beam Based Alignment in the ILC BDS shows good results taking into account different types of errors.
- The implementation of resistive walls in Placet shows that an initial offset has a significant impact on the vertical orbit at the IP and thus on the luminosity.

Outlooks:

- Studying the multi bunch intensity effects using full distributions of particles.
- Studying the impact of the incoming jitter.


## Thank you

