

A MAPS-based digital Electromagnetic Calorimeter for the ILC

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Context of this R&D

I. Introduction to MAPS

What is **MAPS** ?

Why for an Electromagnetic **CAL**orimeter ?

II. The current **sensor** layout

III. Sensor simulation

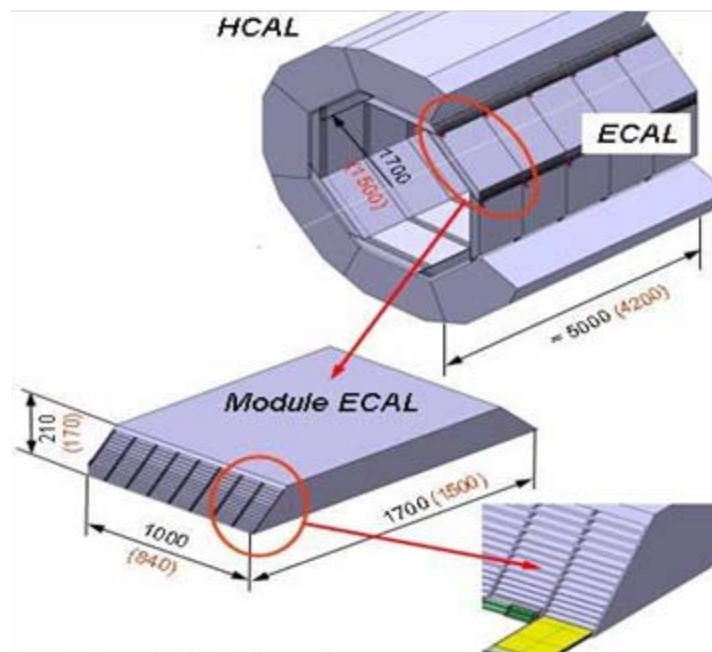
IV. Physics simulation

digitisation procedure

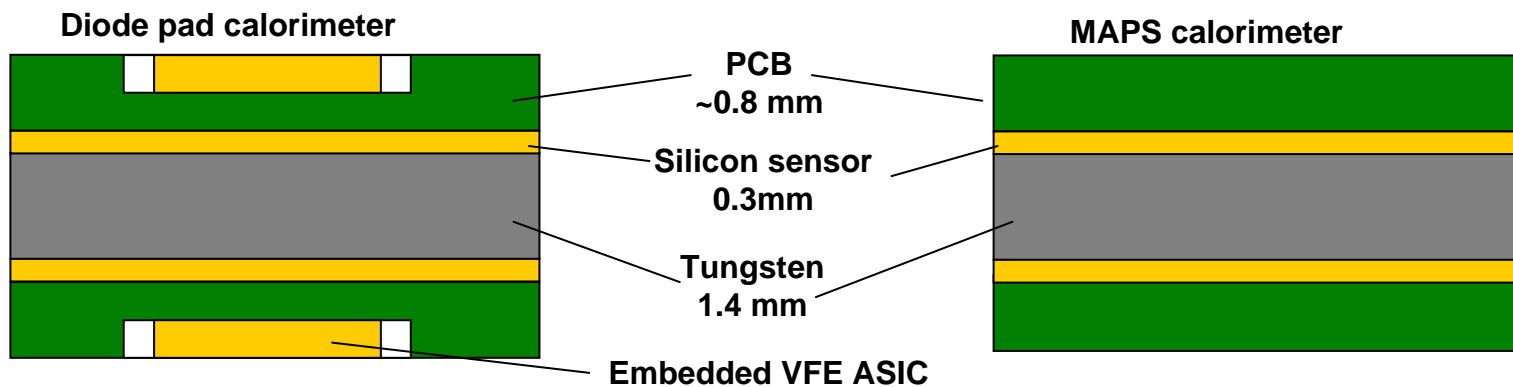
influence of parameters on the **energy resolution**

Conclusion

Context of this R&D

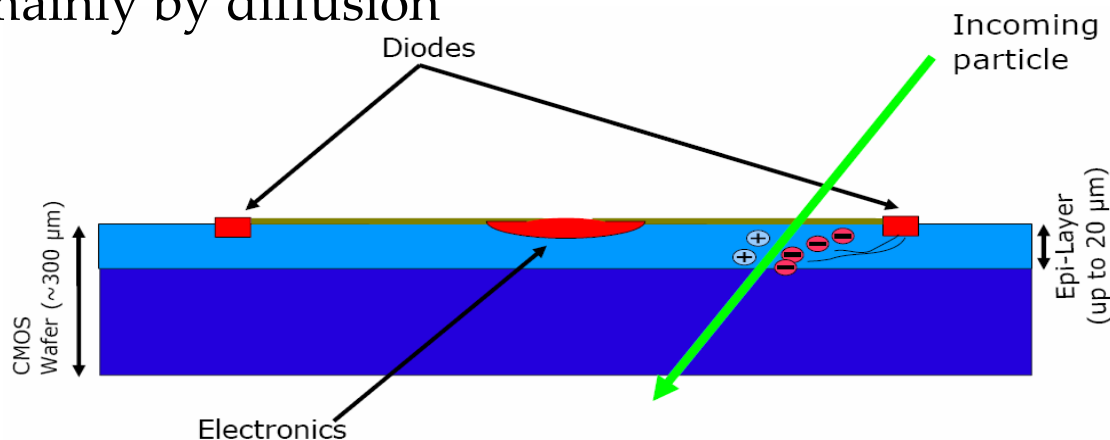


- Alternative to CALICE Si/W analogue ECAL
- No specific detector concept
- “Swap-in” solution leaving mechanical design unchanged



Introduction to MAPS

- **MAPS?** **Monolithic Active Pixel Sensor**
 - ✓ CMOS technology, in-pixel logic: **pixel=sensor+readout electronics**
 - ✓ **50x50 μm^2** : reduces probability of multiple hit per pixel
 - ✓ Collection of charge mainly by diffusion



- **Why for a calorimeter?**
high granularity :

- ☺ better position resolution → potentially better PFA performances,
- ☺ or detector more compact → reduced cost
- ☺ ☹ 10^{12} pixels : digital readout, DAQ rate dominated by noise
- ☹ Area needed for logic and RAM : ~10% dead area

Cost saving : ☺ CMOS vs high resistivity Si wafers

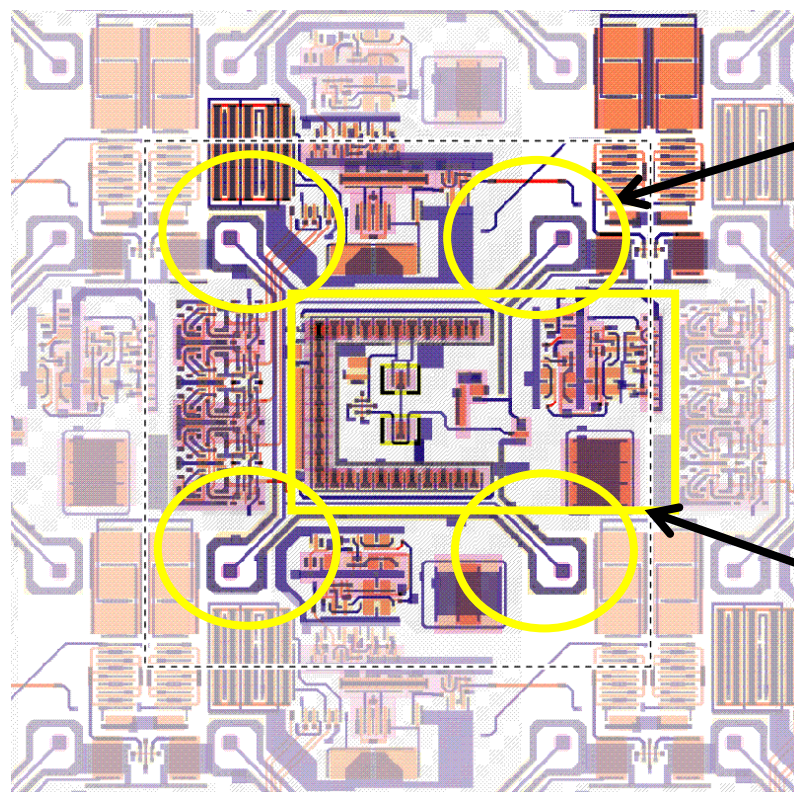
Power dissipation : ☺ more uniform

☹ challenge to match analog ECAL $1 \mu\text{W}/\text{mm}^2$

Sensor layout : v1.0 submitted !

Design submitted April 23rd, with several architectures.

One example:



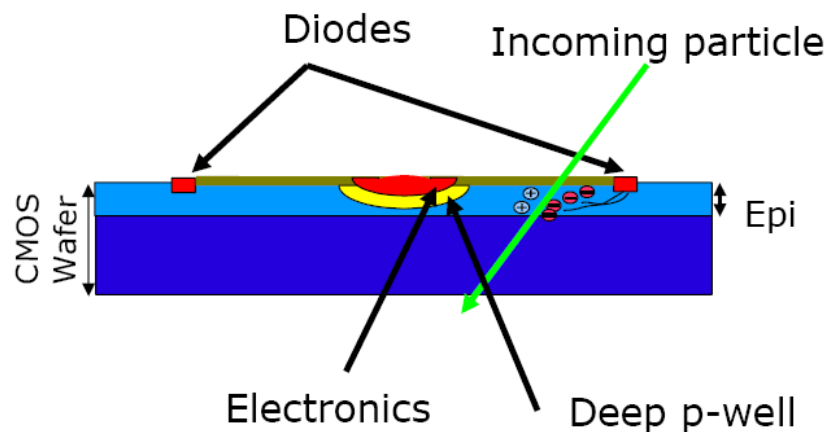
4 diodes Ø 1.8 um

comparator+readout logic

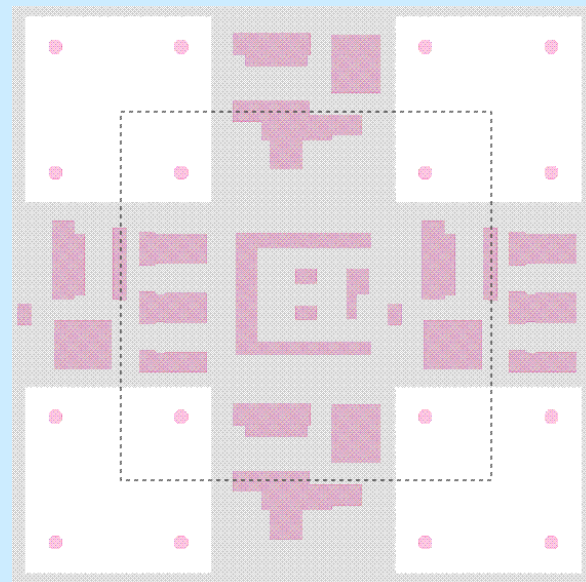
analog circuitry.

What's eating charges : the N-well and P-well distribution in the pixels

- Electronics N-well absorbs a lot of charge : possibility to isolate them ?
- INMAPS process : deep P-well implant 1 μm thick everywhere under the electronics N-well.

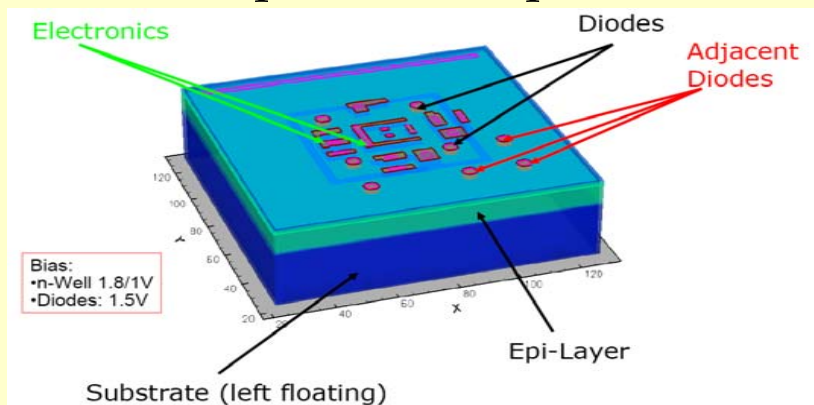


pink = nwell (eating charge)
blue = deep p-well added
to block the charge
absorption
INMAPS process



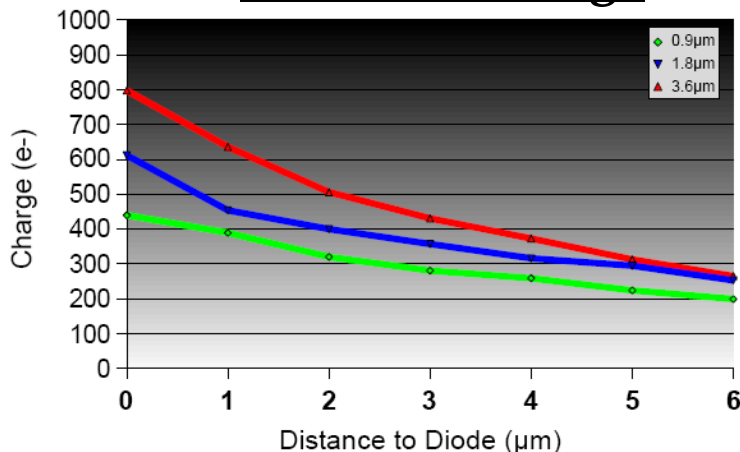
The sensor simulation setup

Using **Centaurus TCAD** for sensor simulation + CADENCE GDS file for pixel description



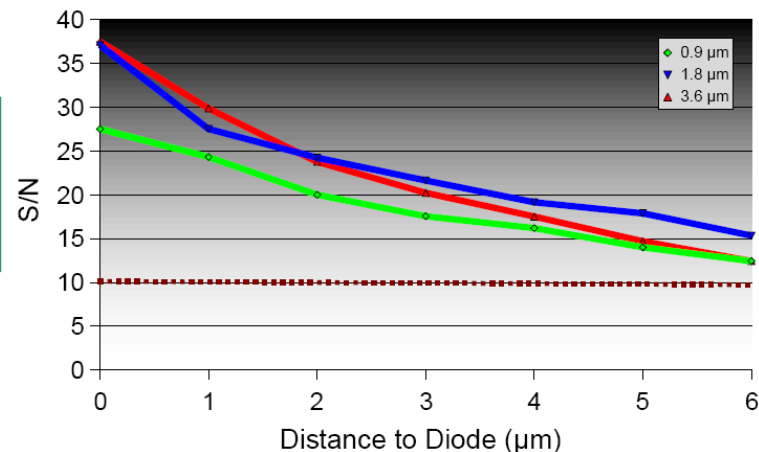
- Diode size has been optimised in term of signal over noise ratio, charge collected in the cell in the worse scenario (hit at the corner), and collection time.
- Diodes place is restricted by the pixel designs, e.g. to minimise capacitance effects

Collected charge



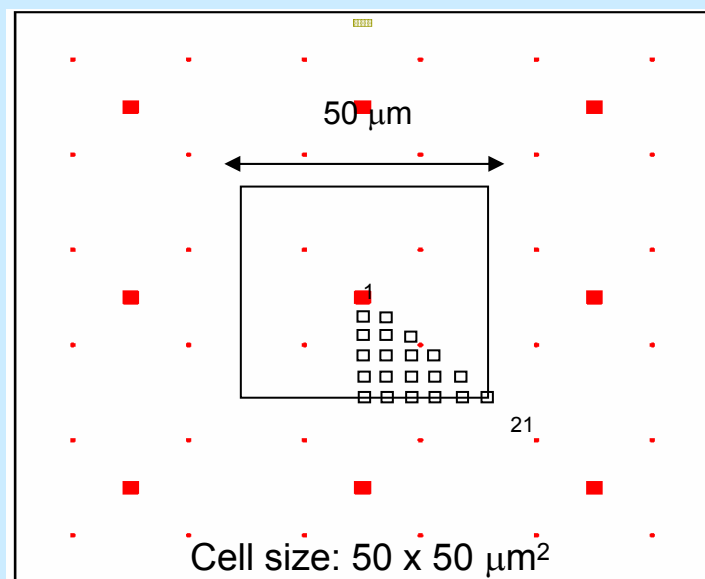
0.9 μm
1.8 μm
3.6 μm

Signal over noise

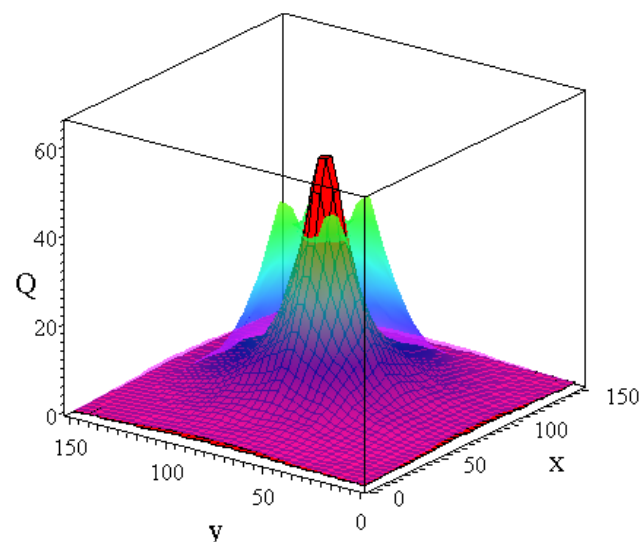


Fast simulation for Physics analysis

Preliminary results obtained assuming perfect P-well : to reduce the computational time, no N-well or P-well are simulated. Will be compared to a pessimistic scenario with no P-well but a central N-well eating half of the charge.



Whole 3*3 array with neighbouring cells is simulated, and the initial MIP deposit is inputted on 21 points (sufficient to cover the whole pixel by symmetry)

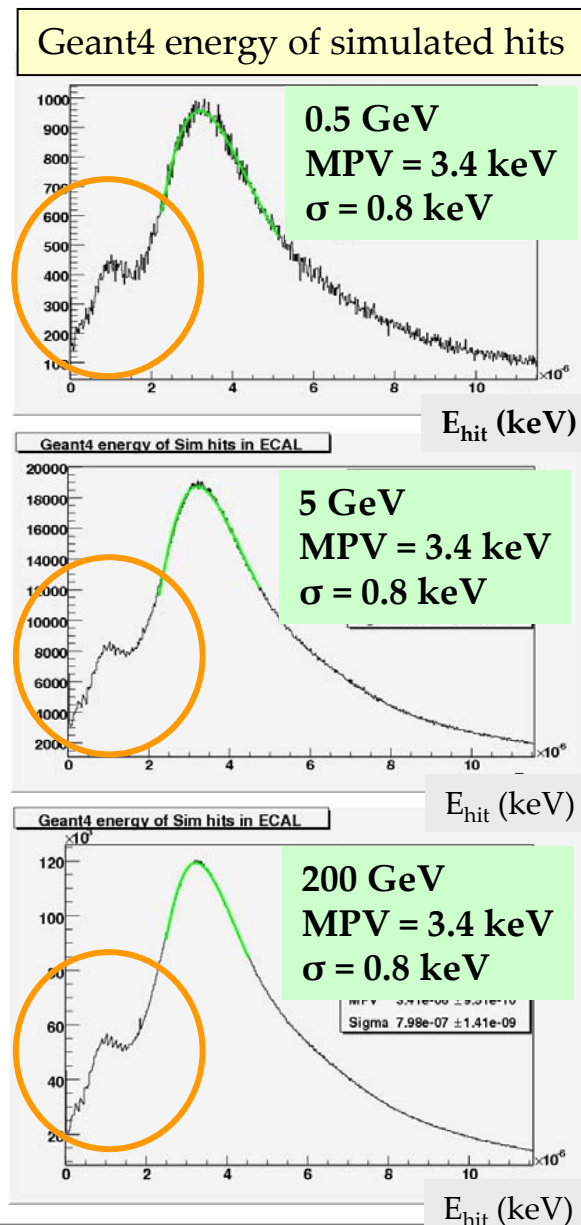


Example of pessimistic scenario of a central N-well eating half of the charge

Physics simulation

- MAPS Simulation implemented in MOKKA, with LDC01 for now on.
- MIP landau MPV stable vs energy @ Geant4 level
→ Assumption of 1 MIP per cell checked up to 200 GeV,
- Definition of energy : $E \propto N_{\text{MIPS}}$.
- Binary readout : need to find the optimal threshold, taking into account a 10^{-6} probability for the noise to fluctuate above threshold.
- **MIP crossing boundaries** : effect can be reduced by clustering
- So energy resolution is given by the distribution of hits/clusters above threshold:

$$\frac{\sigma_E}{E} \propto \frac{\sqrt{\sigma_{N_{\text{pixels}}}^2 + N_{\text{noise}}}}{N_{\text{pixels}}}$$



Digitisation procedure

Geant4 E_{init}
in $5 \times 5 \mu\text{m}^2$ cells



Apply charge spread
 $E_{after \text{ charge spread}}$

Register the position and the number
of hits above threshold



+ noise only hits :
proba $10^{-6} \rightarrow \sim 10^6$ hits in the whole detector
BUT in
a $1.5 \times 1.5 \text{ cm}^2$ tower : ~ 3 hits.



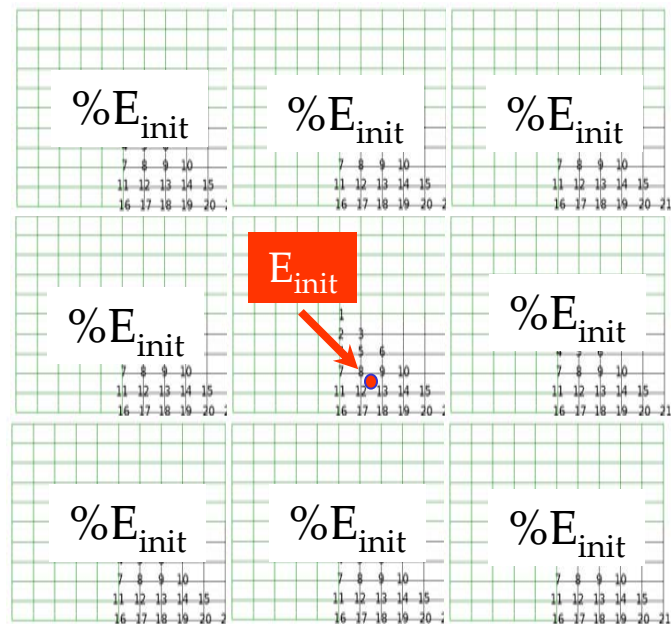
Add noise to signal hits
with $\sigma = 100 \text{ eV}$
(1 e- $\sim 3 \text{ eV} \rightarrow 30 \text{ e- noise}$)



Sum energy in
 $50 \times 50 \mu\text{m}^2$ cells
 E_{sum}

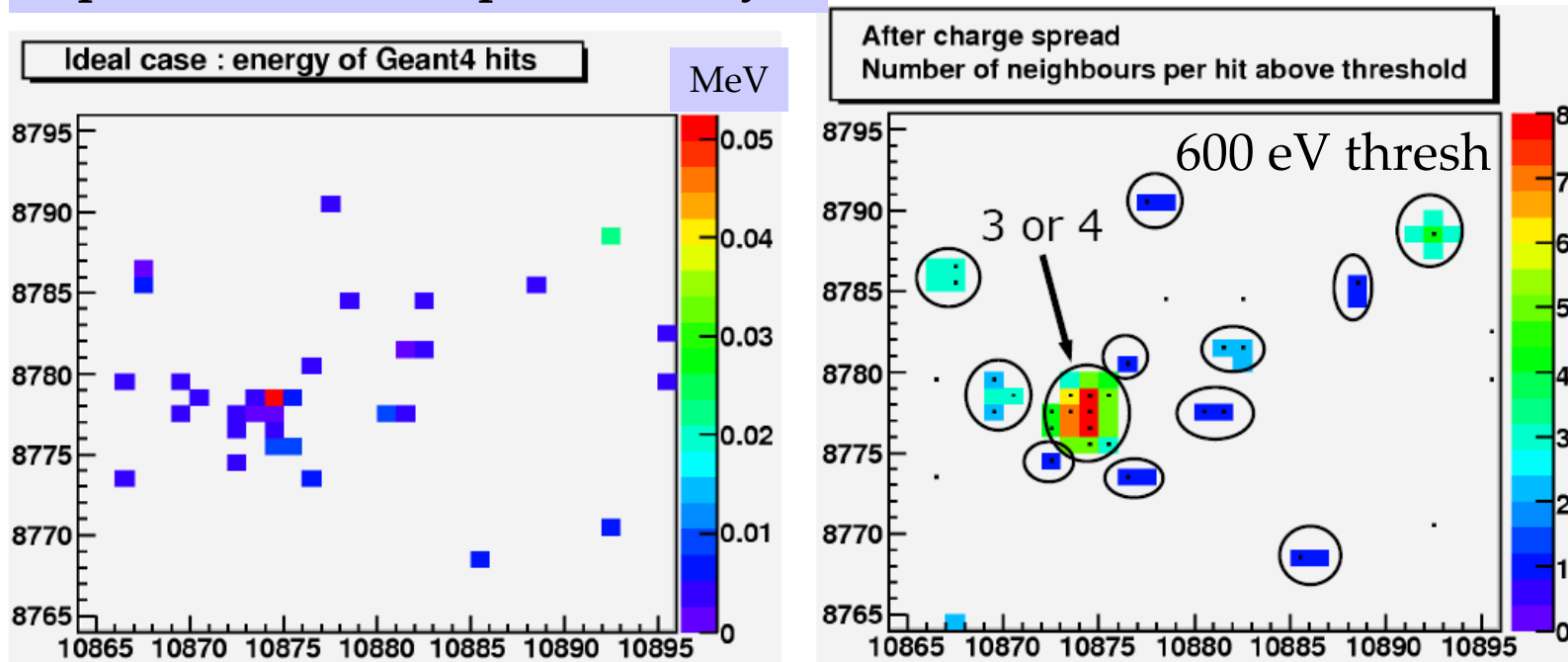
Importance of the charge spread :

$$\sum E_{neighbours} \sim (50\% - 80\%) \times E_{init}$$



Simple clustering

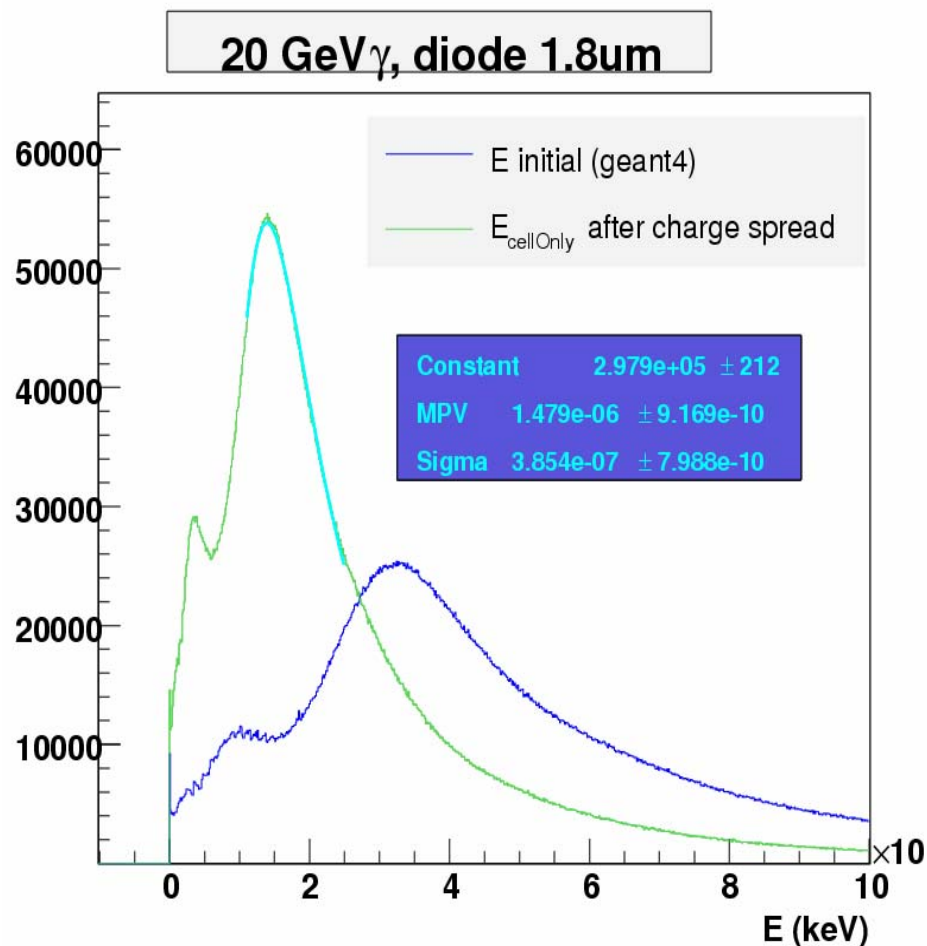
A particular event, a particular layer



- Loop over hits classified by number of neighbours :
- if < 8 : count 1 (or 2 for last 10 layers) and discard neighbours,
- if 8 and one of the neighbours has also 8 : count 2 (or 4) and discard neighbours.
- Not very optimised : lots of room for improvement !

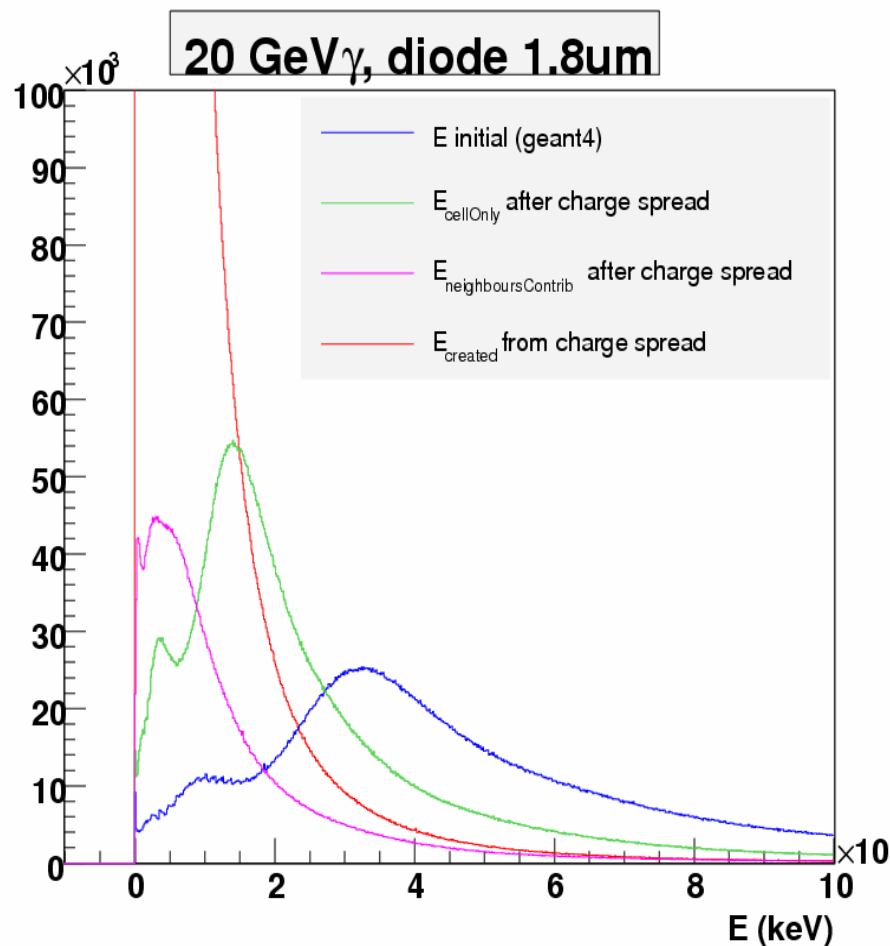
How is the energy affected by each digitisation step ?

- E initial : geant4 deposit
- What remains in the cell after charge spread assuming perfect P-well



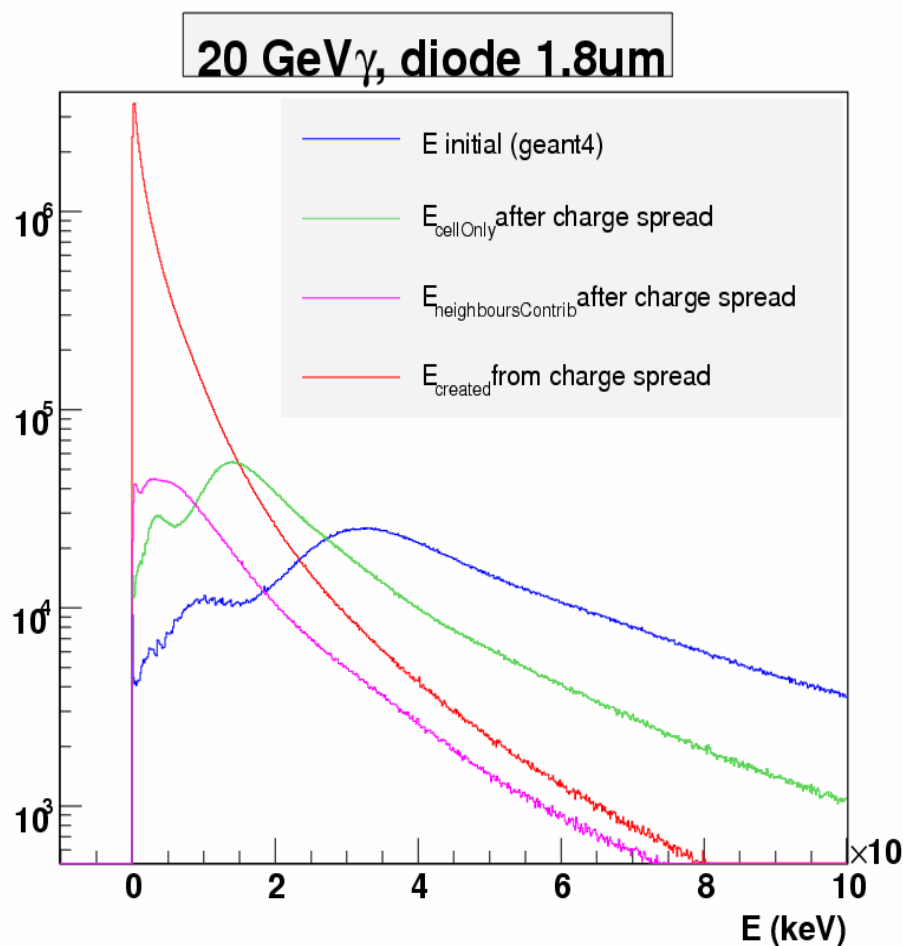
How is the energy affected by each digitisation step ?

- E initial : geant4 deposit
- What remains in the cell after charge spread assuming perfect P-well
- Neighbouring hit:
 - hit ? Neighbour's contribution
 - no hit ? Creation of hit from charge spread only



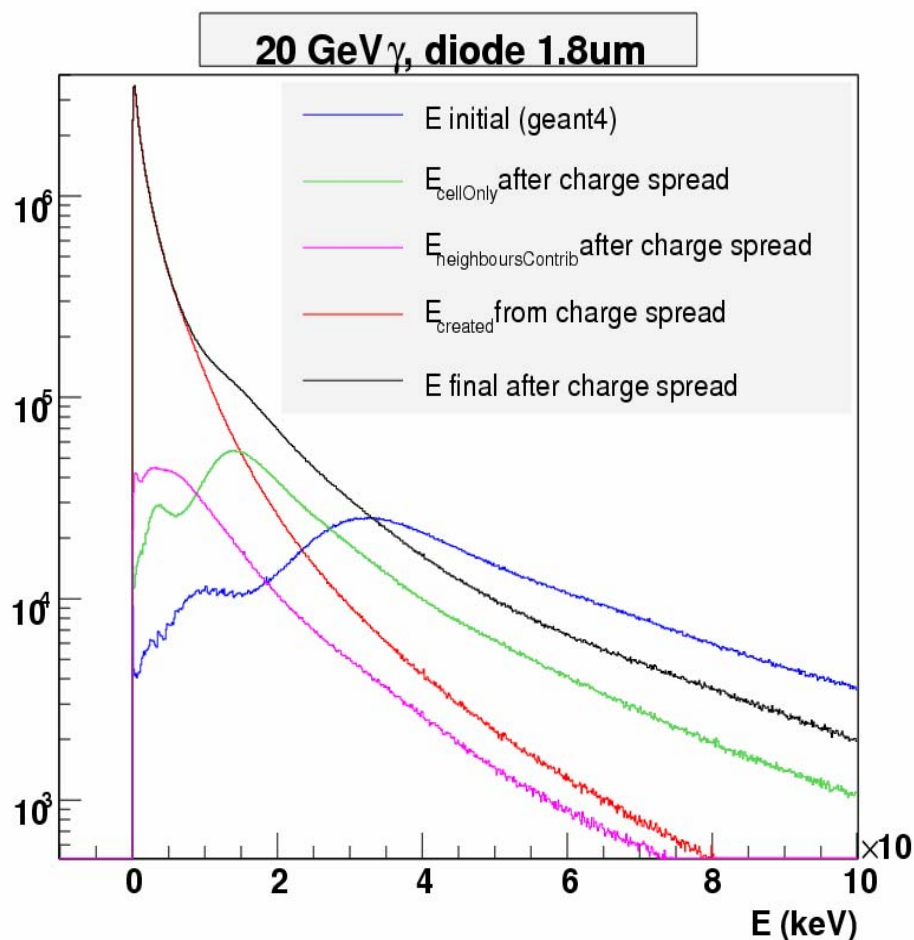
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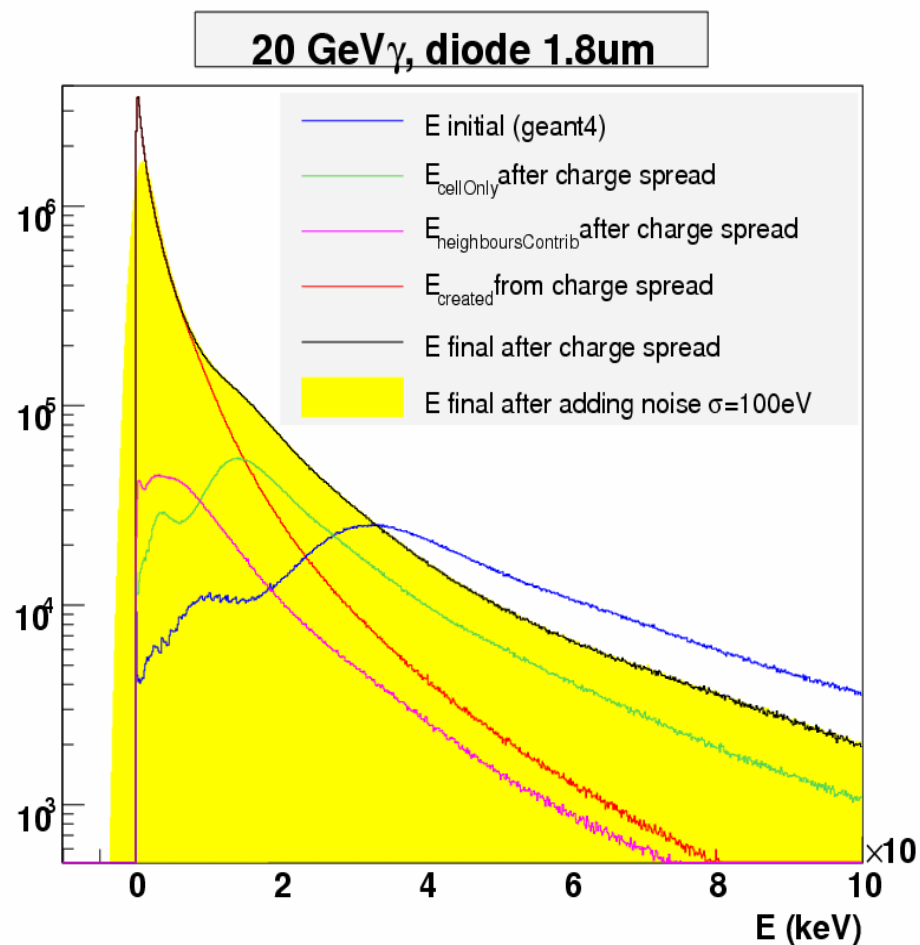
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 - no hit ? Creation of hit from charge spread only
- All contributions added per pixel



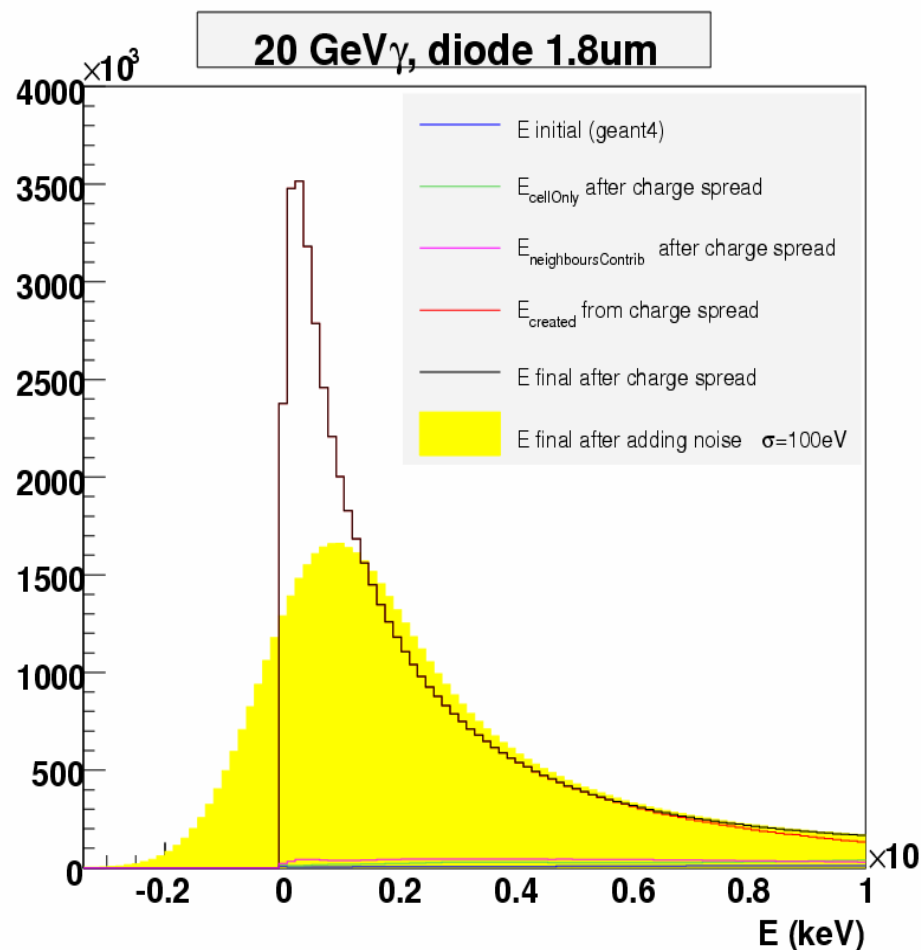
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- All contributions added per pixel
 - + noise $\sigma = 100 \text{ eV}$



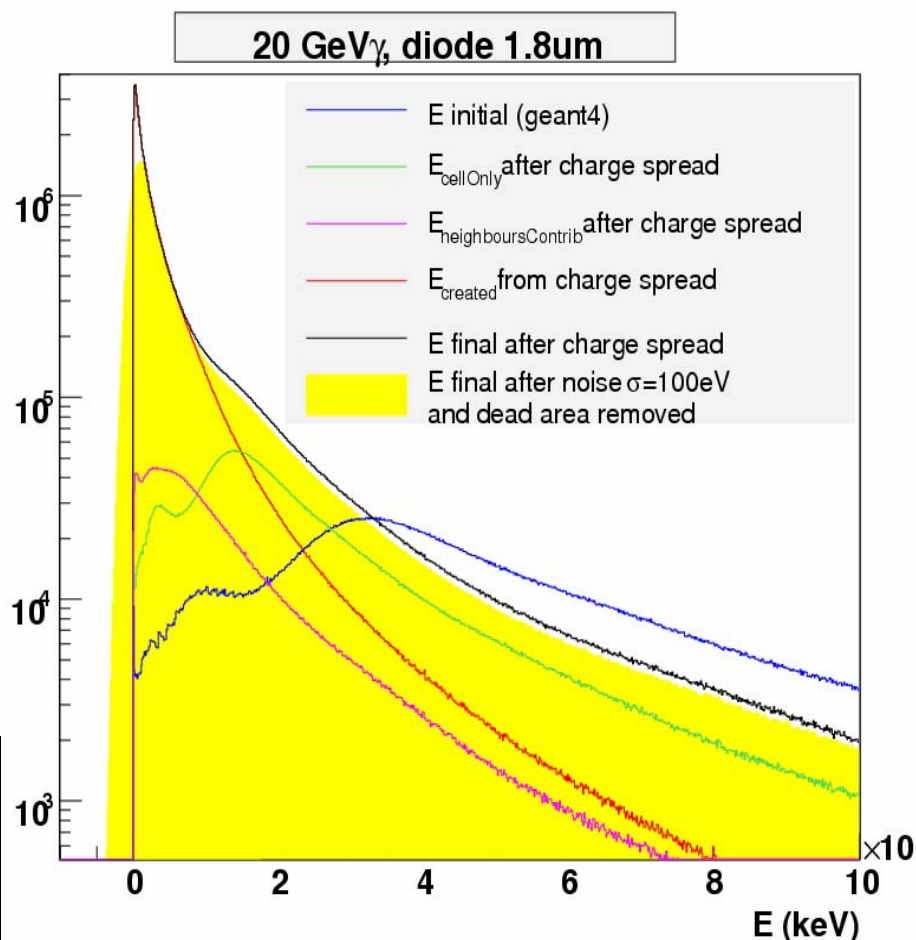
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- All contributions added per pixel
 - + noise $\sigma = 100 \text{ eV}$



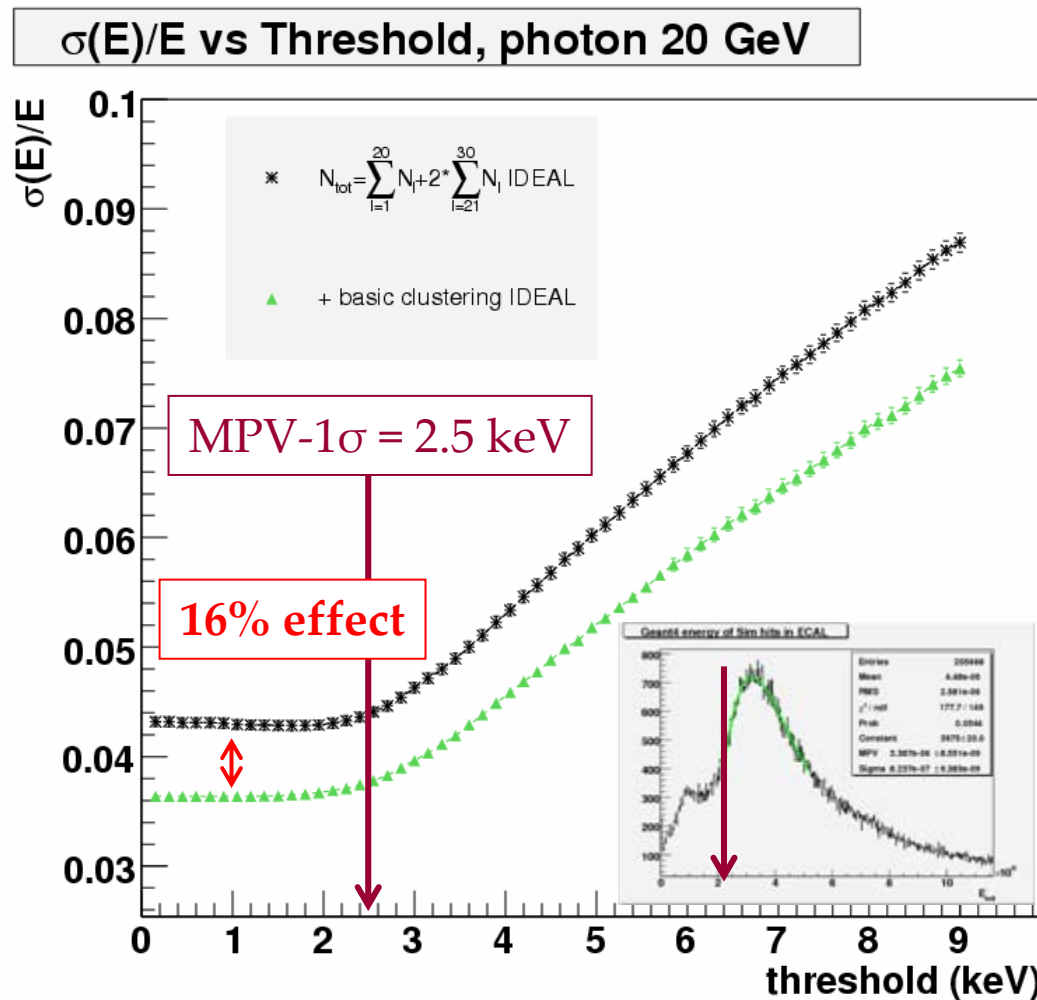
How is the energy affected by each digitisation step ?

- E initial : geant4 deposit
- What remains in the cell after charge spread assuming perfect P-well
- Neighbouring hit:
 - hit ? Neighbour's contribution
 - no hit ? Creation of hit from charge spread only
- All contributions added per pixel
 - + noise $\sigma = 100$ eV
 - + noise $\sigma = 100$ eV, minus dead areas : 5 pixels every 42 pixels in one direction



Effect of the clustering on the energy resolution

- IDEAL : Geant4 energy,
- ✓ no charge spread,
 - ✓ no noise,
 - ✓ dead area removed (5 pixels every 42 pixels in one direction)
 - ✓ without or **with clustering**



Effect of the clustering on the energy resolution

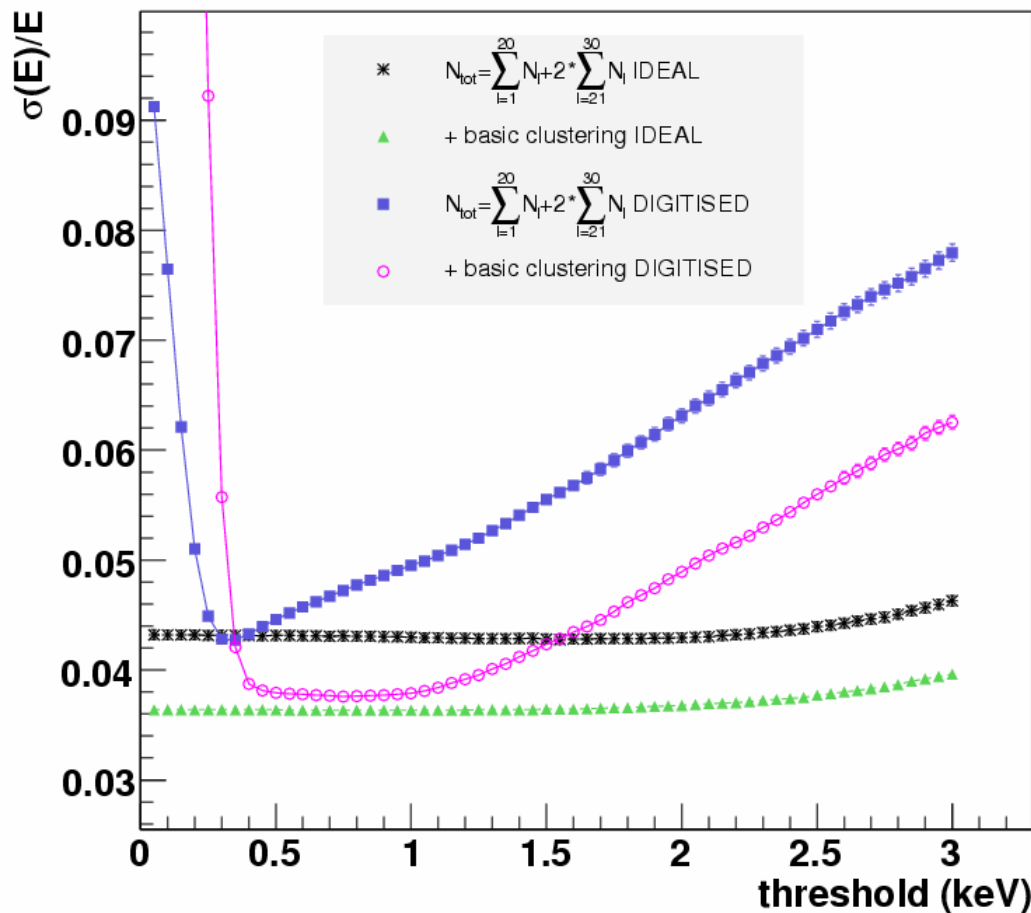
IDEAL : Geant4 energy,

- ✓ no charge spread,
- ✓ no noise,
- ✓ dead area removed (5 pixels every 42 pixels in one direction)
- ✓ without or **with clustering**

DIGITIZED:

- ✓ charge spread with perfect P-well assumed,
- ✓ noise $\sigma=100$ eV,
- ✓ 10^{-5} probability of a pixel to be above threshold
- ✓ dead area removed
- ✓ without or **with clustering**

$\sigma(E)/E$ vs Threshold, photon 20 GeV



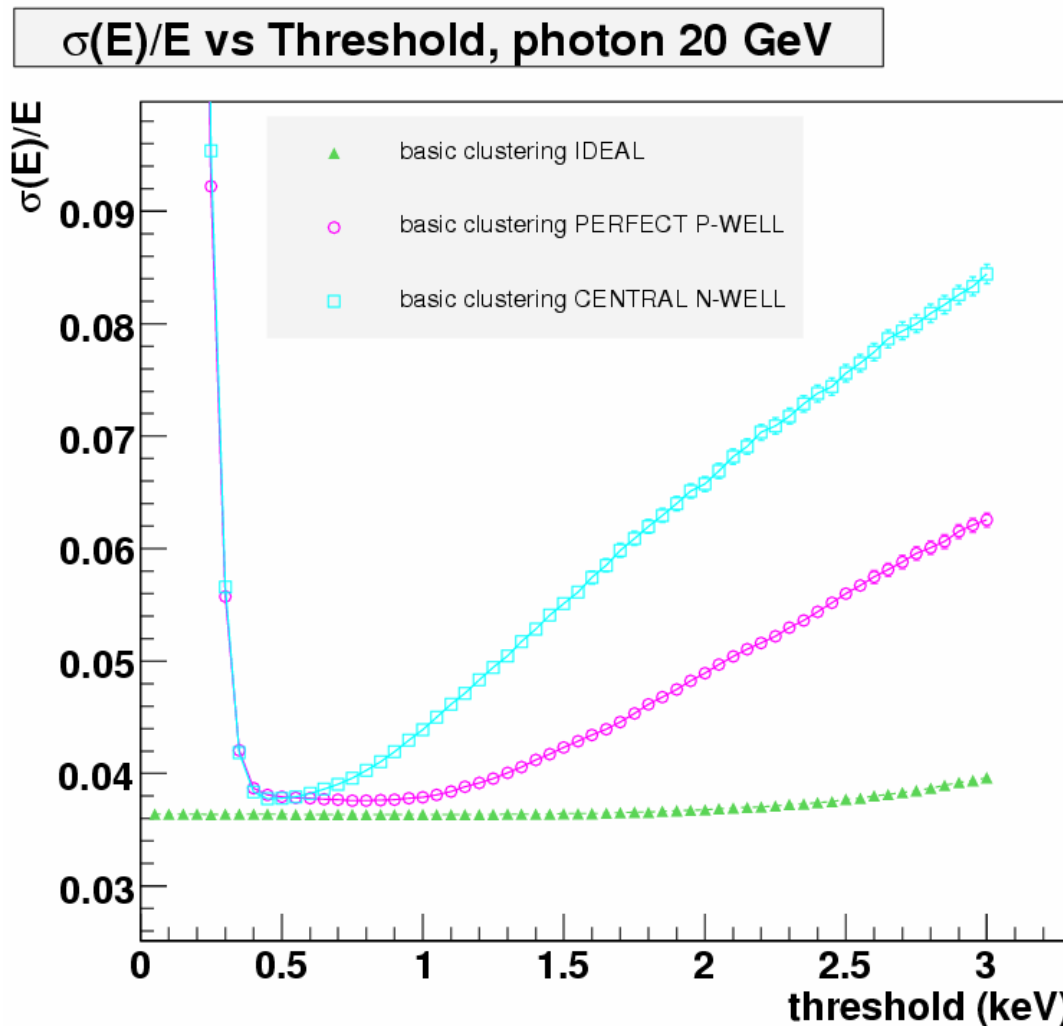
Effect of charge spread model

Optimistic scenario:

Perfect P-well after clustering: large minimum plateau \rightarrow large choice for the threshold !!

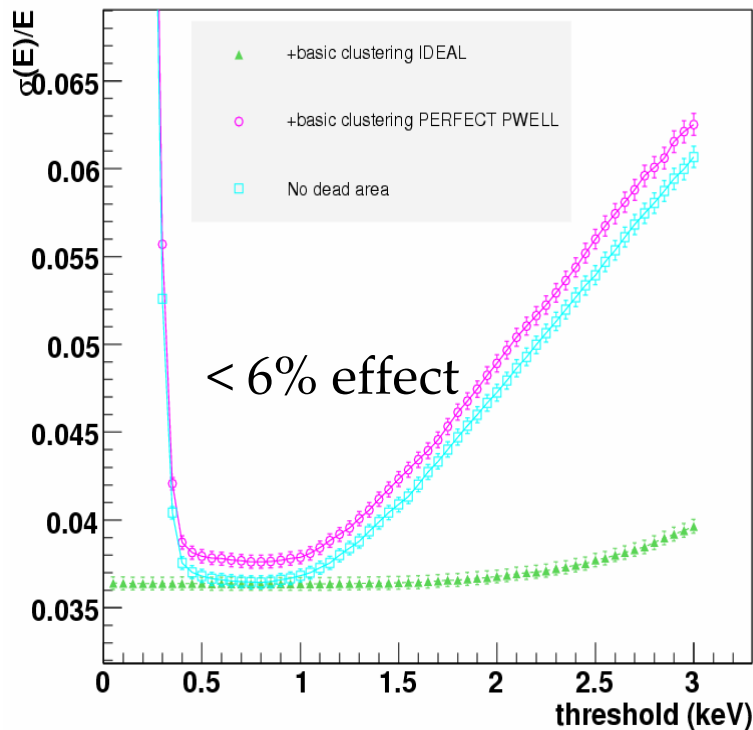
Pessimistic scenario:

Central N-well absorbs half of the charge, but minimum is still in the region where noise only hits are negligible + same resolution !!!

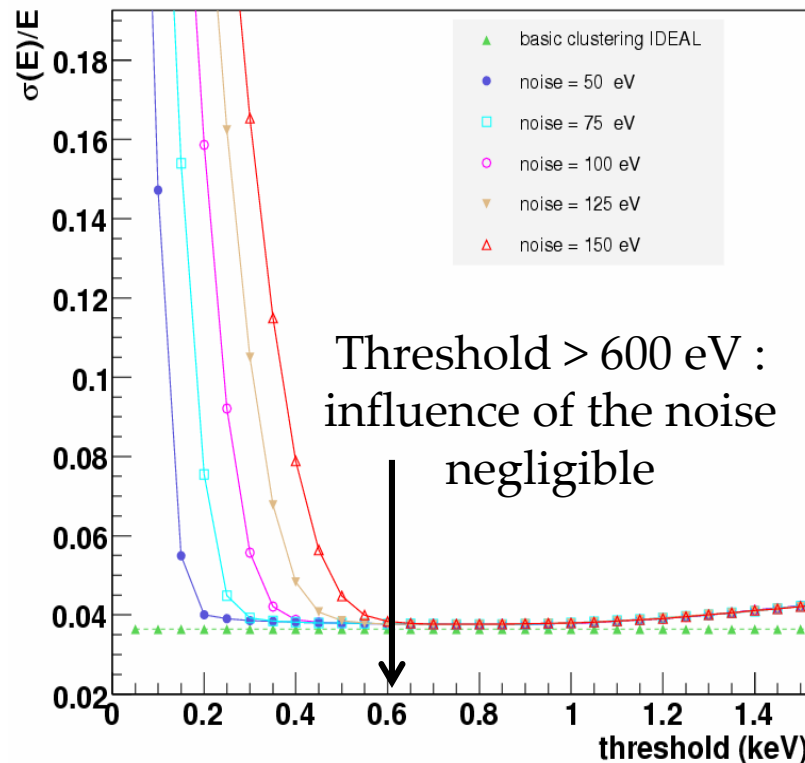


Effect of dead area and noise after clustering

$\sigma(E)/E$ vs Threshold, photon 20 GeV



$\sigma(E)/E$ vs Threshold, photon 20 GeV



→ energy resolution dependant on a lot of parameters : need to measure the noise and the charge spread ! And improve the clustering, especially at high energy.

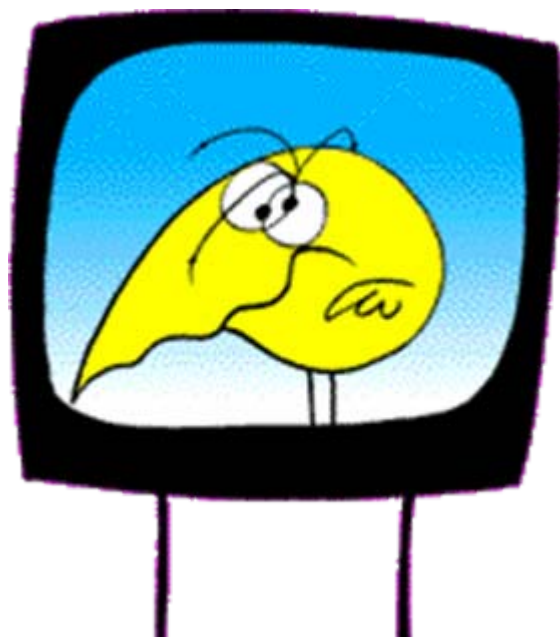
Plans for the summer

- Sensor has been submitted to foundry on April 23rd, back in July.
- Charge diffusion studies with a powerful laser setup at RAL :
 - 1064, 532 and 355 nm wavelength,
 - focusing $< 2 \mu\text{m}$,
 - pulse 4ns, 50 Hz repetition rate,
 - fully automatized
- Cosmics and source setup to provide by Birmingham and Imperial respectively.
- Work ongoing on the set of PCBs holding, controlling and reading the sensor.
- possible beam test at DESY at the end of this year.



Conclusion

- Sensor v1.0 has been submitted. We aim to have first results in the coming months!
- Test are mandatory to measure the sensor charge spread and noise for digitisation simulation.
- Once we trust our simulation, detailed physics simulation of benchmark processes and comparison with analog ECAL design will be possible.



Thank you for your attention

Sensor layout : v1.0 submitted !

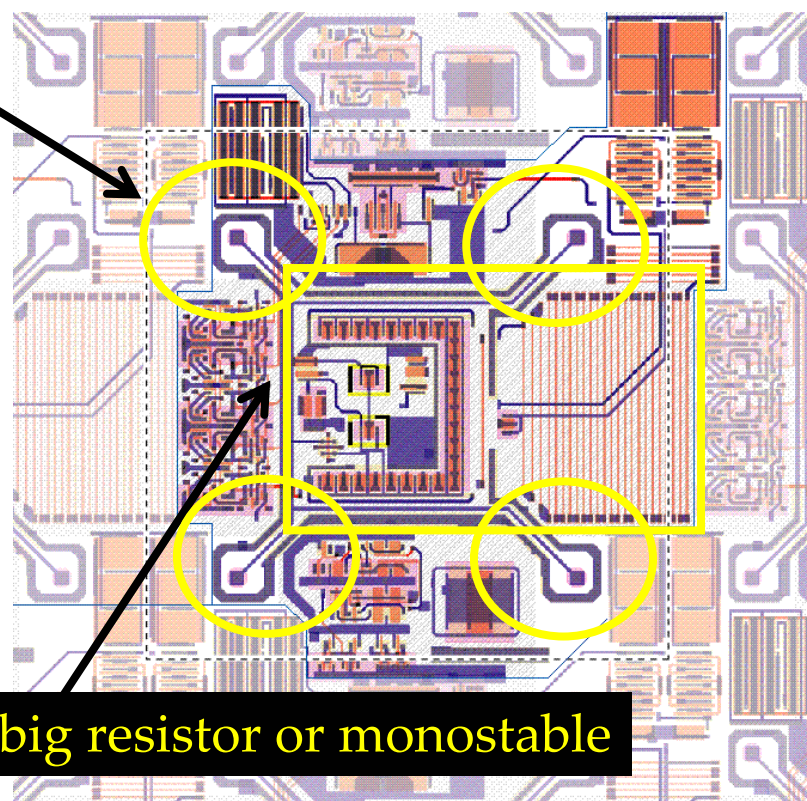
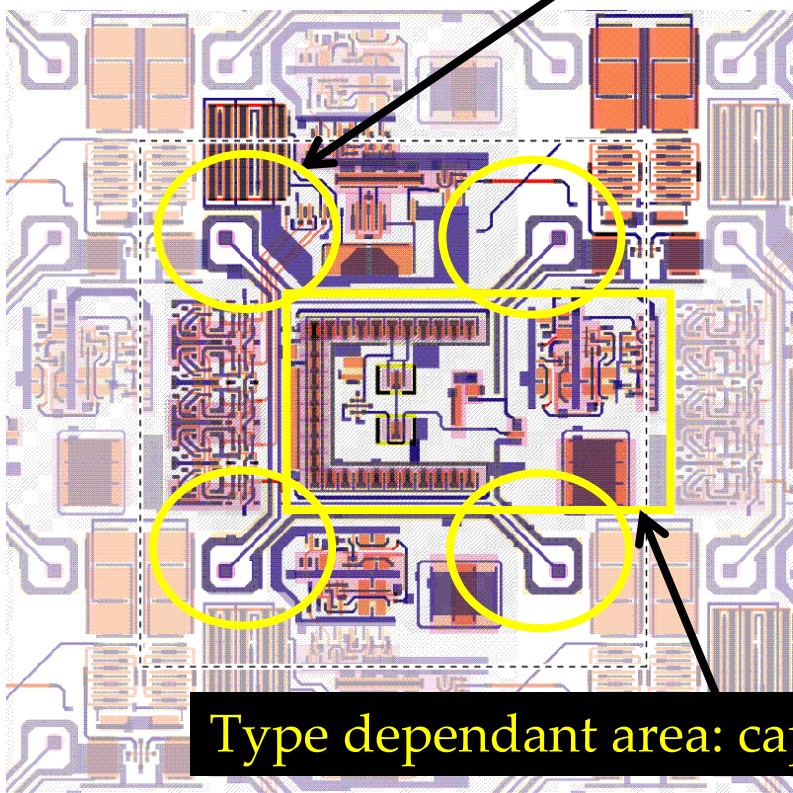
Design submitted April 23rd :

Presampler

4 diodes \varnothing 1.8 μm

Preshaper

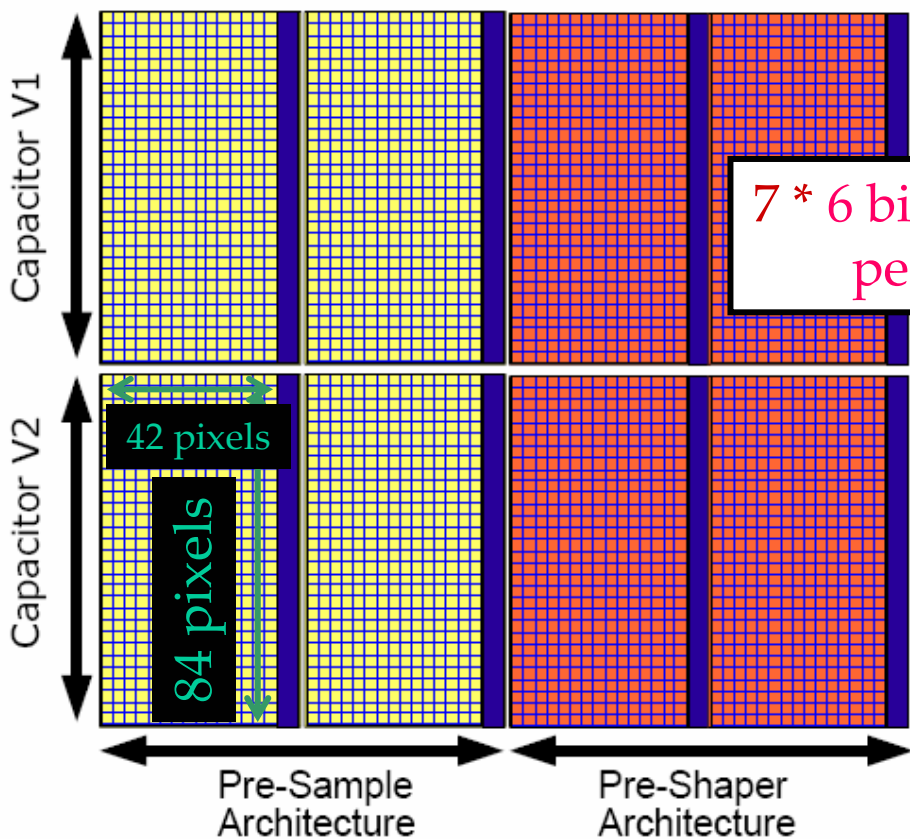
same comparator+readout logic



Type dependant area: capacitors, and big resistor or monostable

The sensor test setup

1*1 cm² in total
2 capacitor arrangements
2 architectures
6 million transistors, 28224 pixels



5 dead pixels
for logic :
- hits buffering
(SRAM)
- time stamp = BX
(13 bits)
- only part with
clock lines.

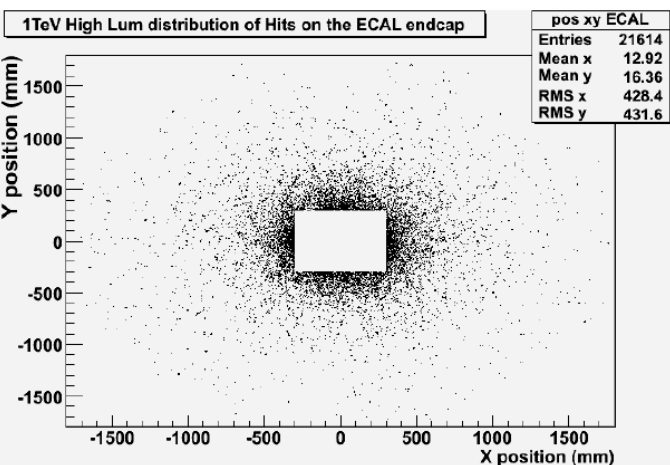
Row index

Data format

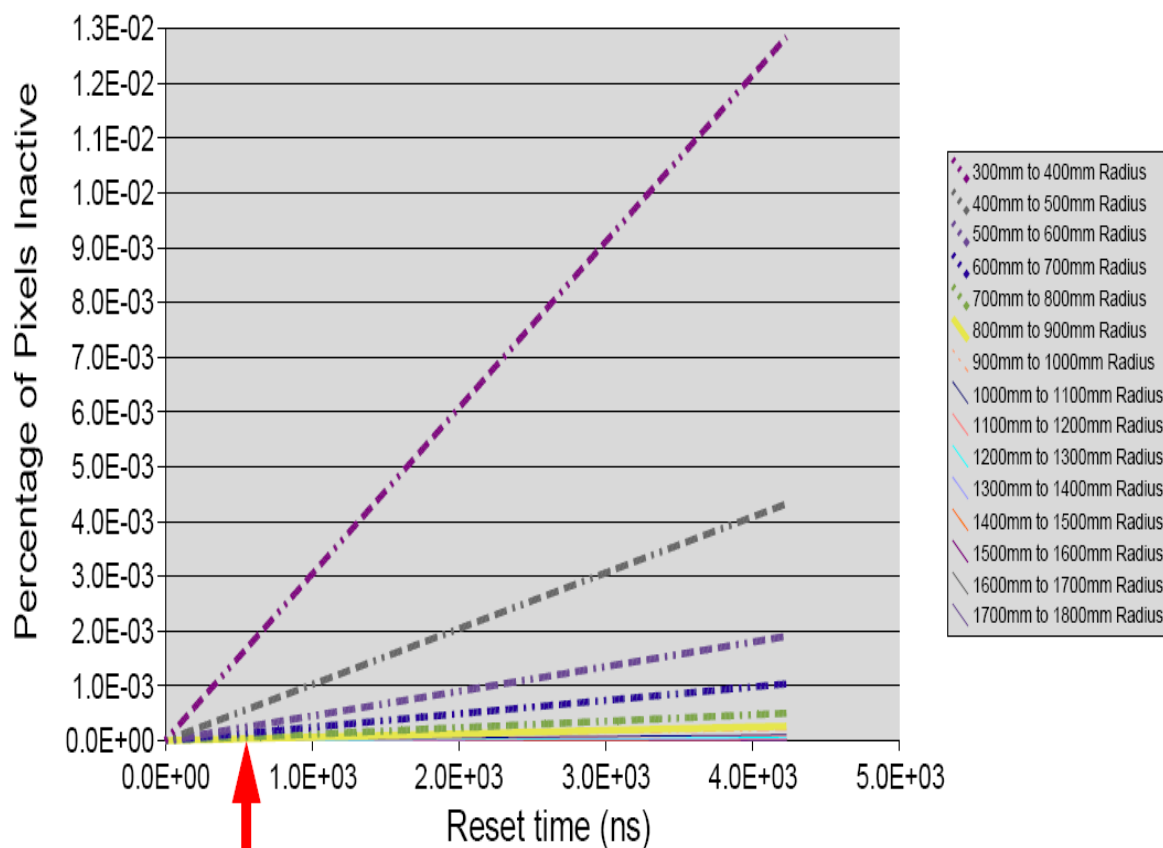
$$3 + 6 + 13 + 9 = 31 \text{ bits per hit}$$

Beam background studies

- Done using GuineaPig
- 2 scenarios studied :
 - 500 GeV baseline,
 - 1 TeV high luminosity.



purple = innermost endcap radius
500 ns reset time → ~ 2‰ inactive pixels



MAPS Reset time

Particle Flow: work started !

- Implementing PandoraPFA from Mark Thomson : now running on MAPS simulated files.
- **First plots** with
Z→uds @ 91 GeV in ECAL barrel gives a resolution of 35% / \sqrt{E} before digitisation and clustering

