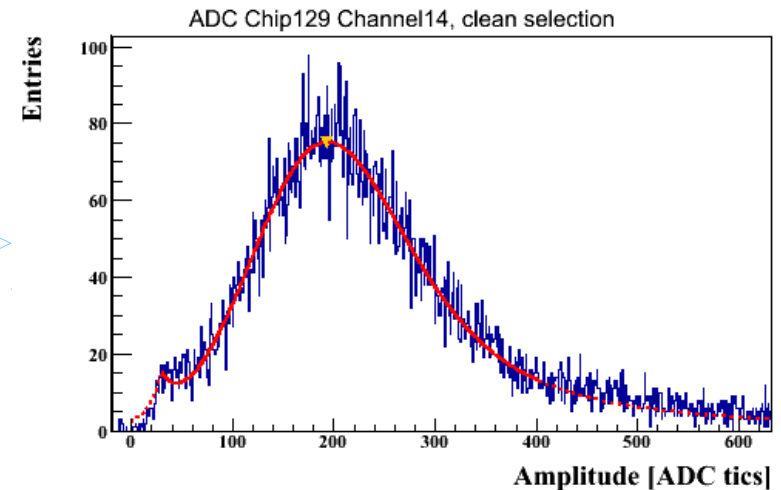
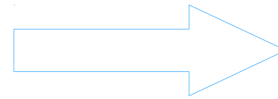
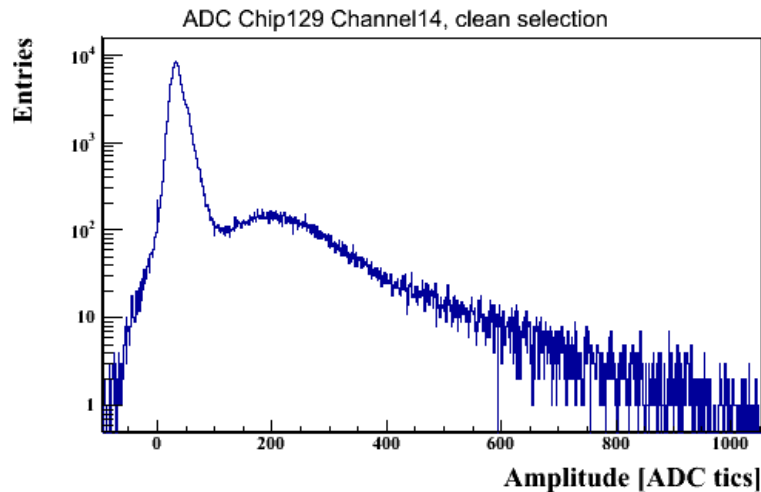


MIP fits with the AHCAL.

Data taking, event selection, MIP fitting



Oskar Hartbrich
AHCAL Main Meeting
09.12.2013

How to do MIP calibration with the new prototype?

- > MIP calibration is the fundamental step in calorimeter calibration

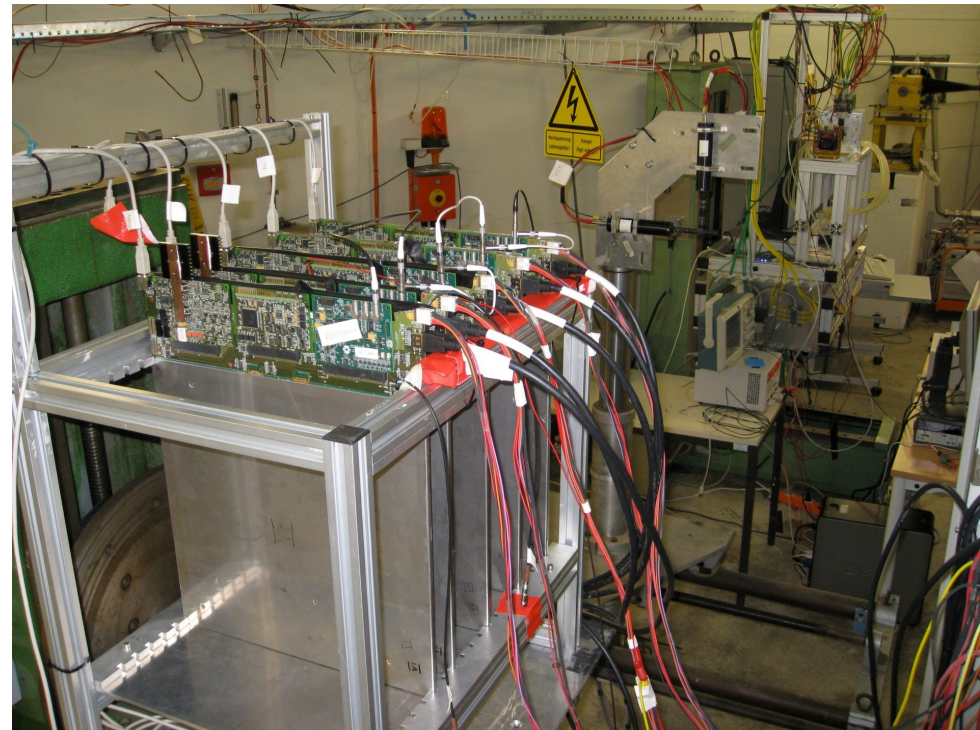
New prototype, new challenges:

- > How to configure detector for MIP calibration
 - Self triggered operation → threshold setup
- > How to adapt to different beam environments
 - Taking CERN muons is different from DESY electrons
- > How to extract best possible MIP spectra
 - Online software for run quality control
 - Offline analysis strategy using SPIROC features
 - Optimal fit for obtained spectra



Setup

- > 4 HBU2 layers in DESY TB22
 - Boards VI, VII, VIII, X (board IX not usable at the time)
 - Mounted in airstack
 - Simultaneous MIP calibration of all layers
 - 3GeV positrons
- > Scanned inner 10*10 tiles
 - ~5000 cycles per run (~5min)
 - Pedestals generated from same runs



Setup

> Offline threshold setup:

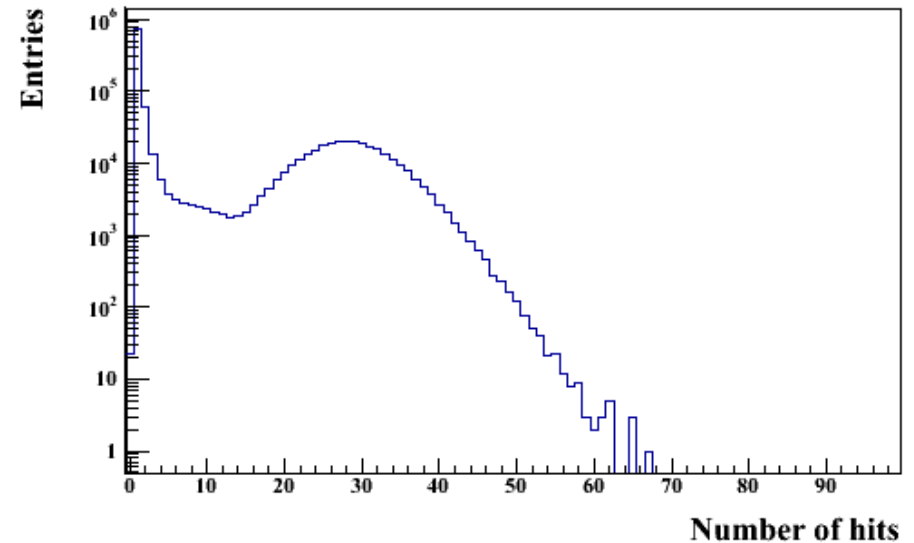
- Measure trigger rate without beam
- Measure beam rate
- Calculate threshold such that $r_{\text{beam}} > r_{\text{noise}}$
- Minimal online retuning required

> Common threshold per chip

- No threshold adjustments during scan

> Very low resulting threshold

- Large number of noise hits in data



Selection Strategy

Strategy based on two properties of MIP like particles:

> MIPs generate straight tracks

- This setup: (nearly) perpendicular to layer structure
- Only need to know where
- Selection based on spatial distribution

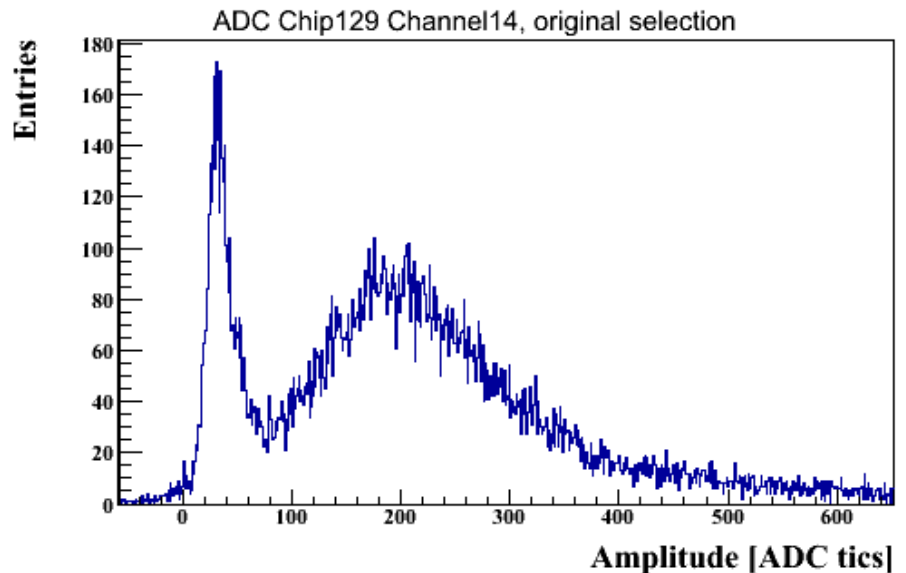
> MIPs move fast

- Hits from same particle narrowly distributed in time
- Noise has uniform time behaviour
- Selection based on hit timing distribution (SPIROC feature)



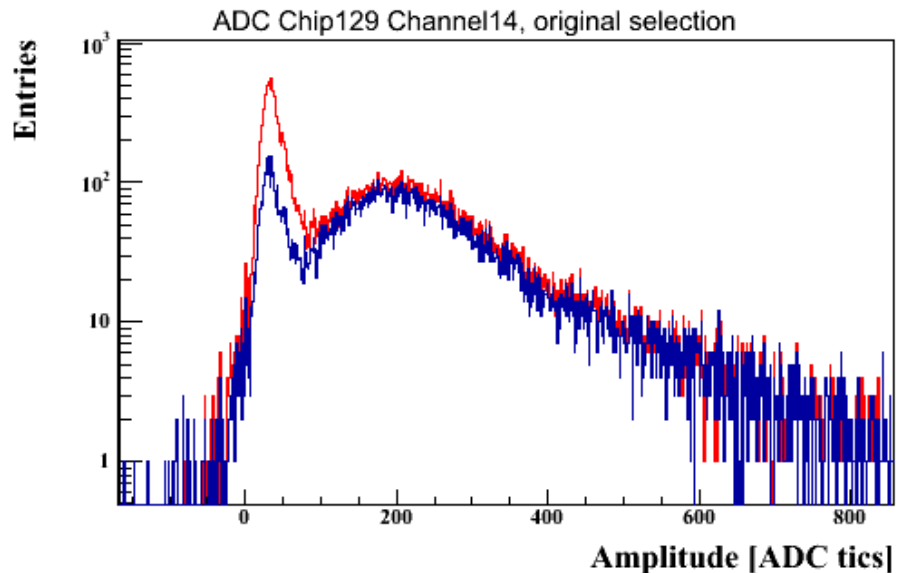
Spatial Selection: Beam Position

- Selecting hits at (known) beam position
 - Nice Separation of signal and noise contributions
- Losing signal statistics
 - Beam spot larger than tile
 - Acceptable here, but:
- Does not work for larger beam spot:
 - e.g. CERN muons
- Need dynamic tower finding
 - Track fit optimal but complicated
 - Looking for simpler methods



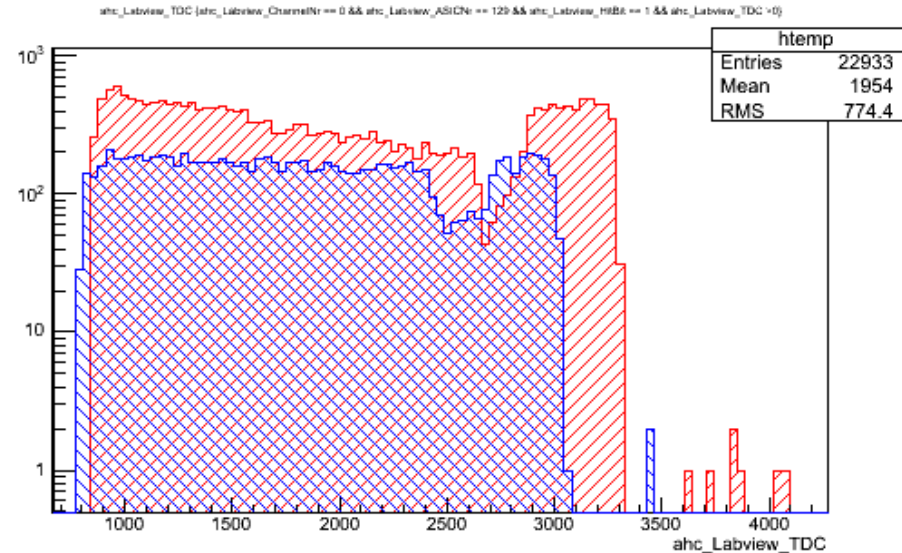
Spatial Selection: Single Tower Finder

- Idea: find best tower per event
 - Maximize number of hits in tower
 - No prior knowledge of actual beam position
- Performs worse than previous selection
 - Marginal increase in MIP statistics
 - Factor 3 increase in noise
 - Mainly ambiguities in tower finding
- Work in progress
 - Automatically improves with increasing number of layers
 - 3*3 towers considered to find slightly diagonal tracks
 - Also needs adjustments in setup of validation scintillators



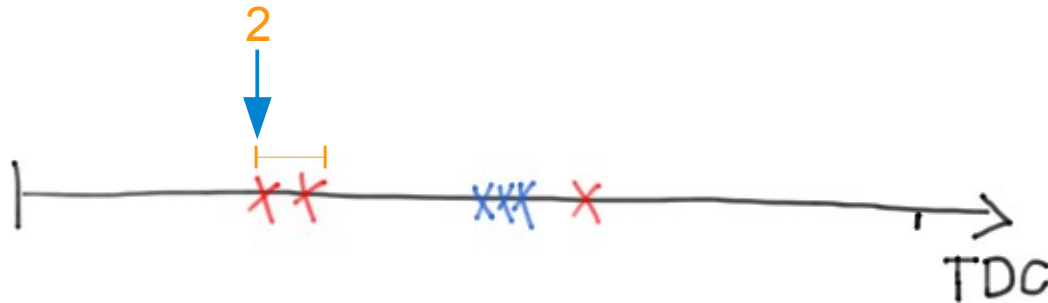
Timing Selection: Calibration

- TDC range differs from channel to channel
 - Hit timing selection needs TDC calibration
- Simple calibration employed
 - Edge detection on TDC spectra
 - Min-max mapping
 - Works directly from data
- Full TDC calibration
 - In progress for hadron shower timing data
 - Not easily transferable



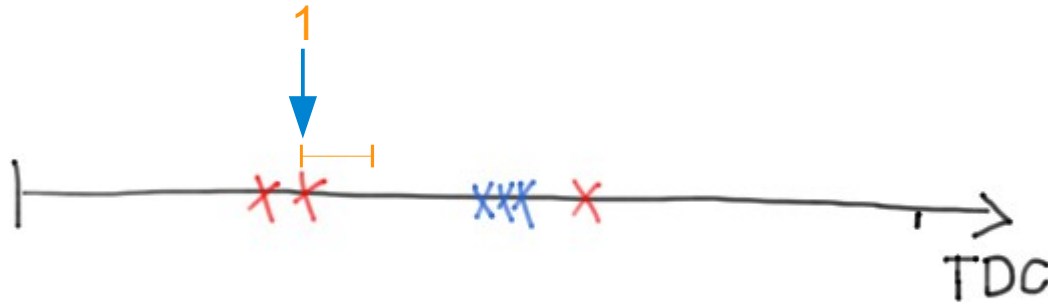
Timing Selection: Idea

- > Use hit timing distribution in event for further noise reduction
 - Beam hits are simultaneous, noise is uniform
 - Searching for spikes/clusters in TDC spectrum
 - Working on spatial preselection, event by event
- > Time clustering:
 - Sliding window approach
 - Maximize number of hits within window of width W_{\max}



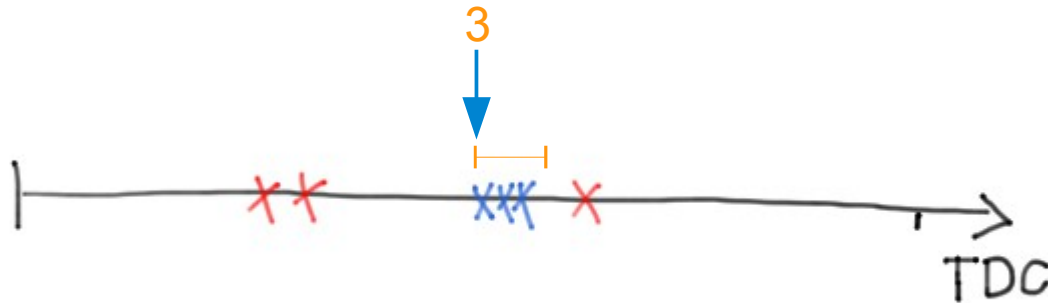
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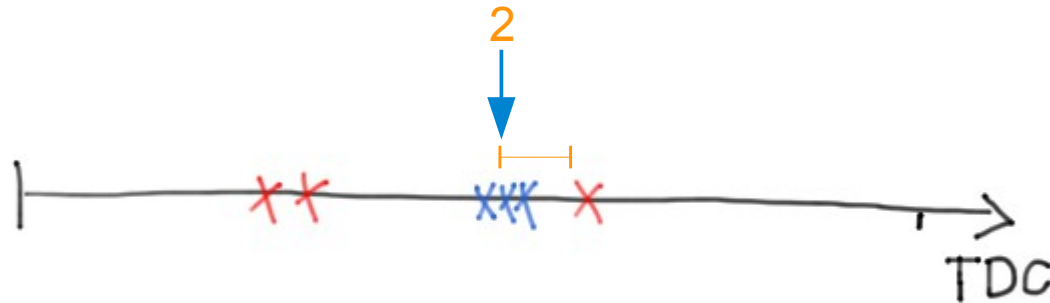
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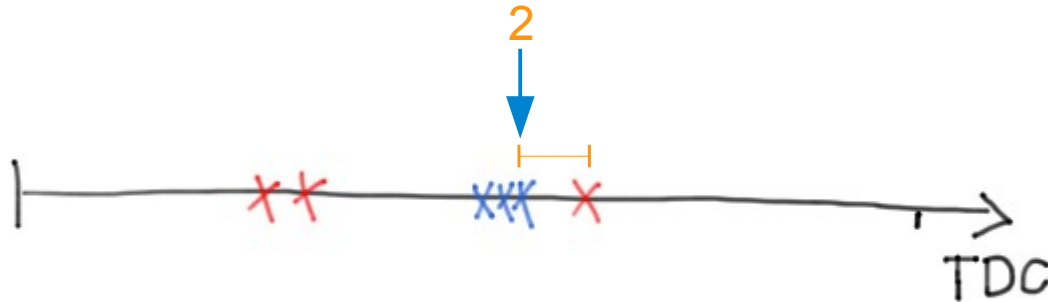
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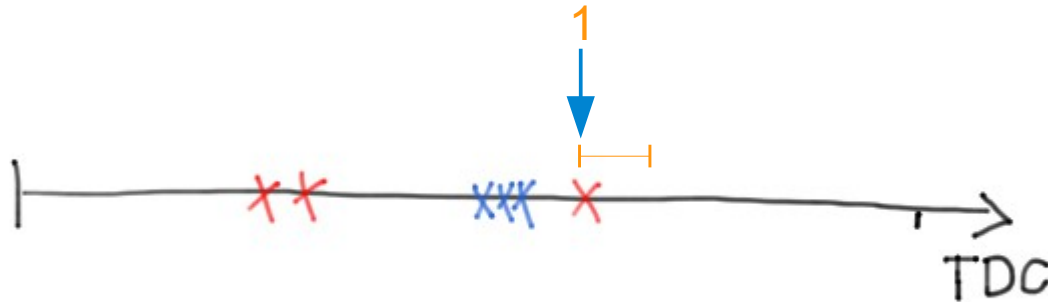
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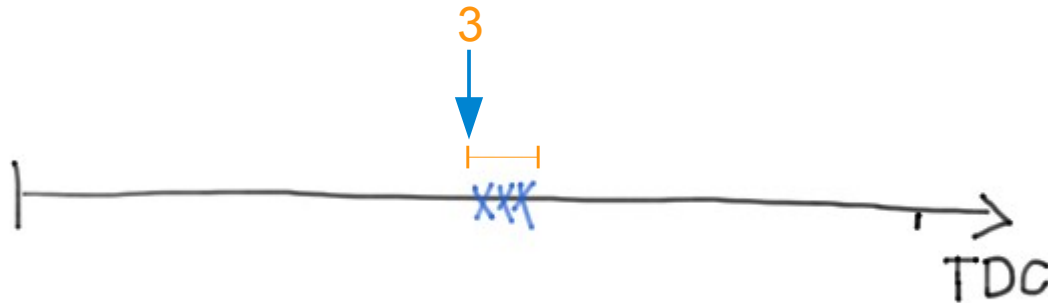
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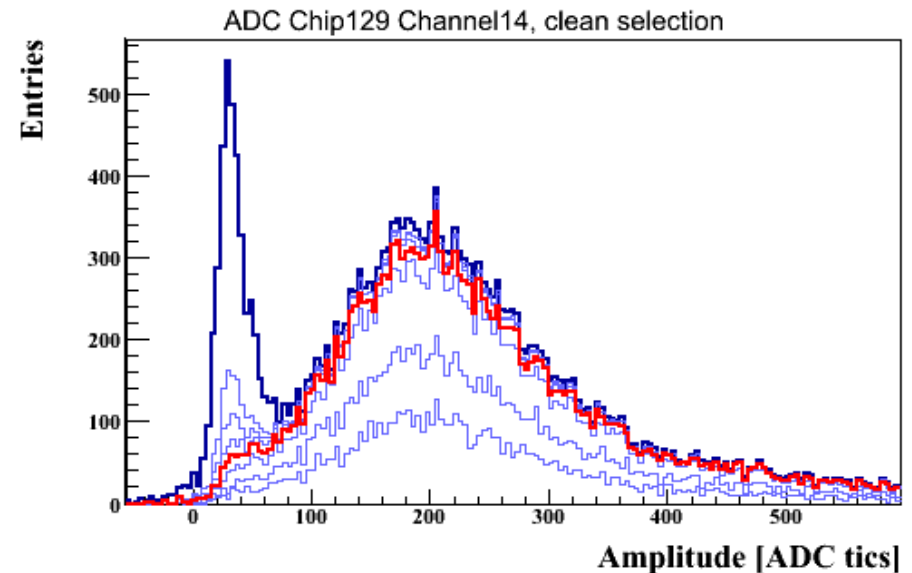
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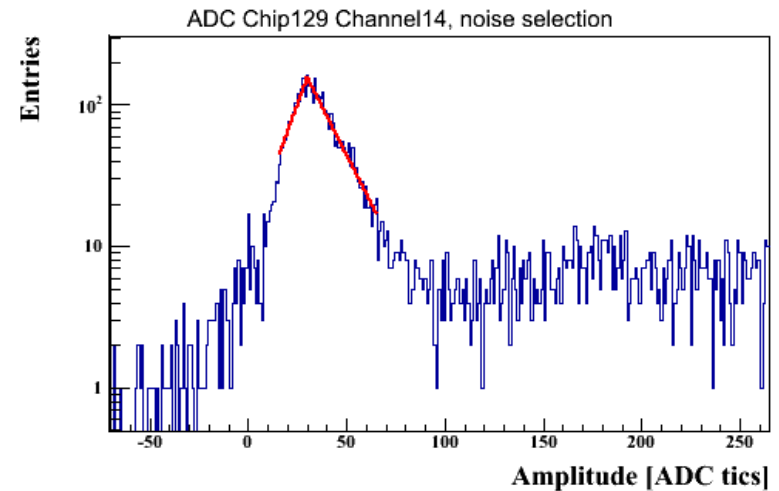
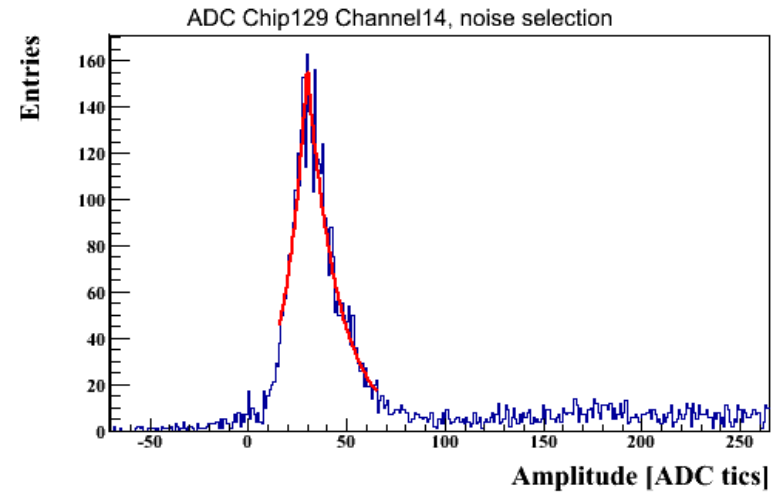
Timing Selection: Cut Parameter Variation

- > Variation of W_{\max} : 400ns, 200ns, 100ns, 50ns, 20ns, 10ns, 5ns
 - No significant loss of MIP statistics down to $W_{\max} = 50$ ns
 - Optimal setting of W_{\max} depends on quality of TDC calibration
- > Nearly noise free MIP sample!
 - Inverse selection yields noise sample



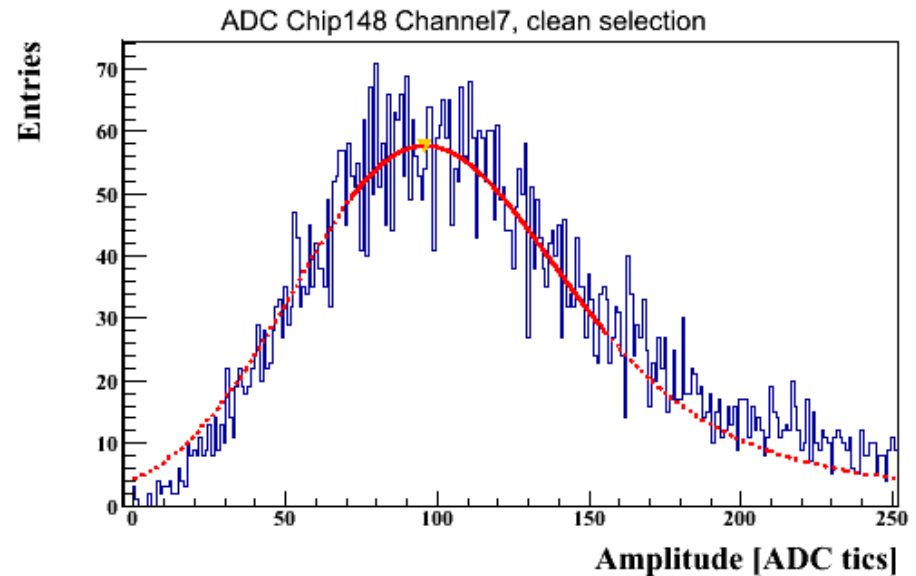
Fit: Parametrising the Noise Peak

- Noise sample from inverse selection
- Parametrisation with double-sided exponential
 - Right side: Exponential drop of noise amplitude
 - Left side: Exponential trigger edge behaviour
 - Threshold position defined by meeting point



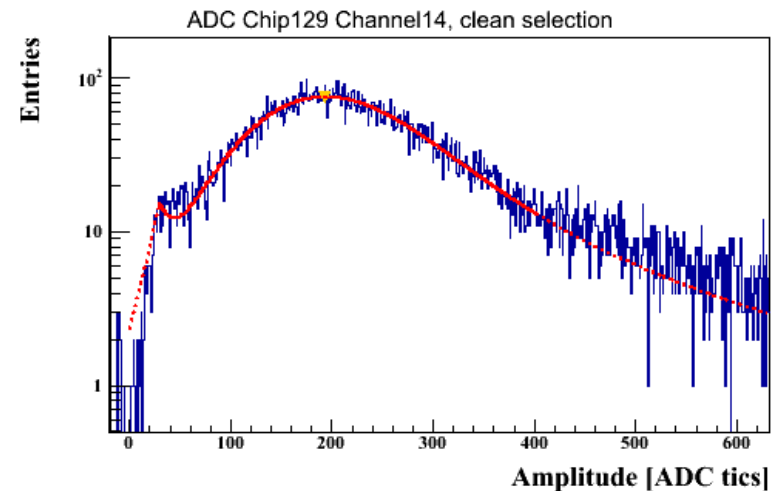
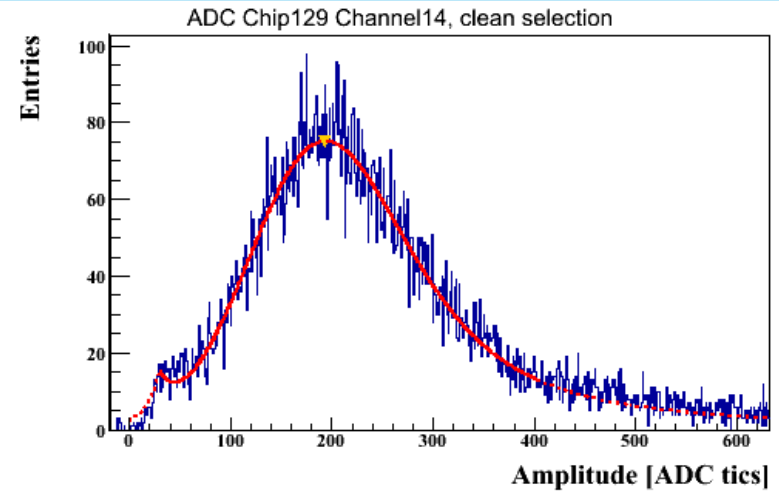
Fit: Prefitting MIP

- MIP prefit performed on clean spectrum
 - Scaled noise shape subtracted additionally
 - Fit range determined from Amplitude (“Vasiliy method”)
 - LandauGauss fitted to rebinned spectrum
 - Already good description of total spectrum
 - Used as parameter preset for final fit
- Used as fallback if final fit fails



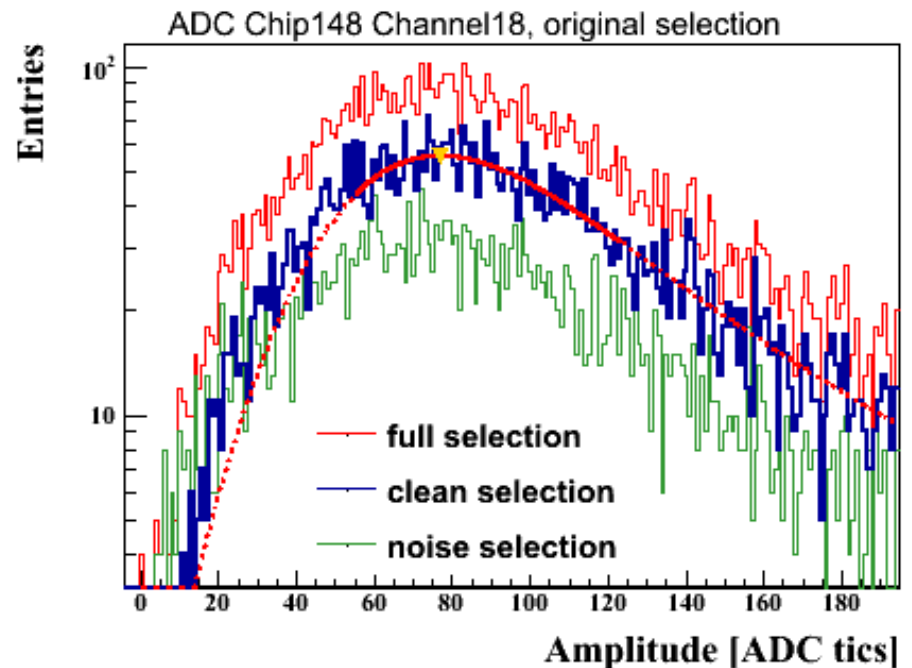
Fit: Final Fit

- Full DoubleExp+LandauGauss fit over large range
 - Lower fit range from threshold position
 - Upper fit range from amplitude
 - Starting parameters from prefits
 - Noise shape fixed, only noise amplitude fitted
- Excellent description of measured spectra
 - Slight underestimation of tail
 - Multi-particle contributions?
 - Limitation of LandauGauss parametrisation?
 - 3GeV electron is not a MIP



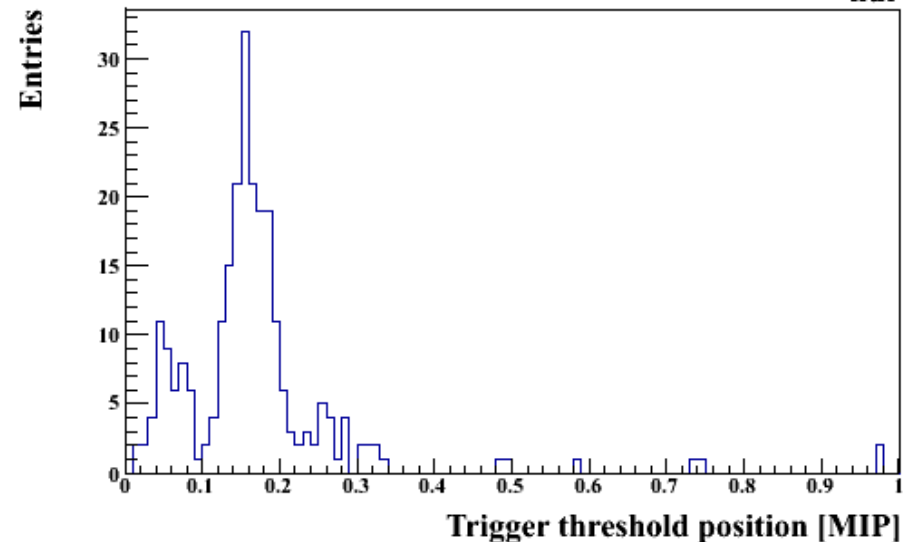
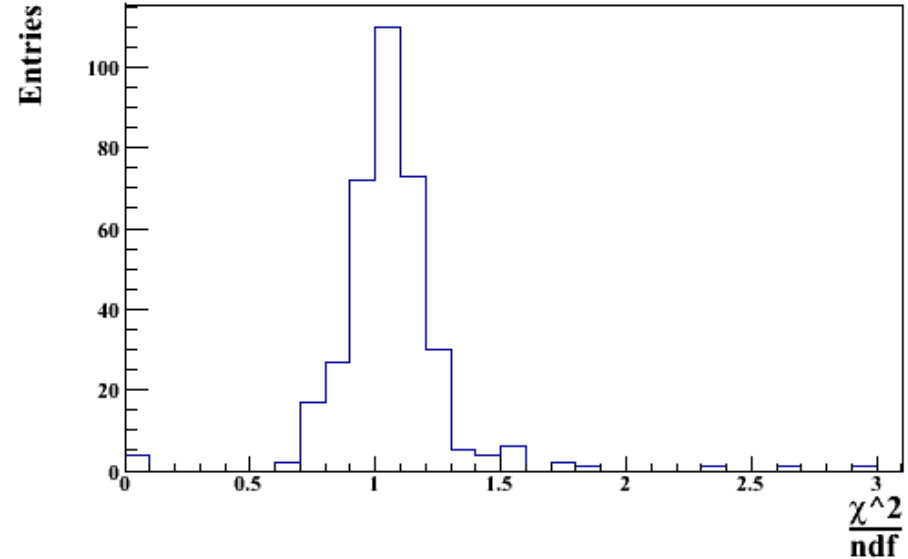
Fit: Fallback Fit

- Some channels show no clear noise peak in original preselected spectrum
 - Tile MIP response too low
 - Misconfiguration of exchanged chips
- If shape of noise selection too similar to clean selection:
 - Noise parametrisation would bias MIP position
 - Use simple fit without noise parametrisation
 - Reduced range → MIP prefit



Fit: Statistics

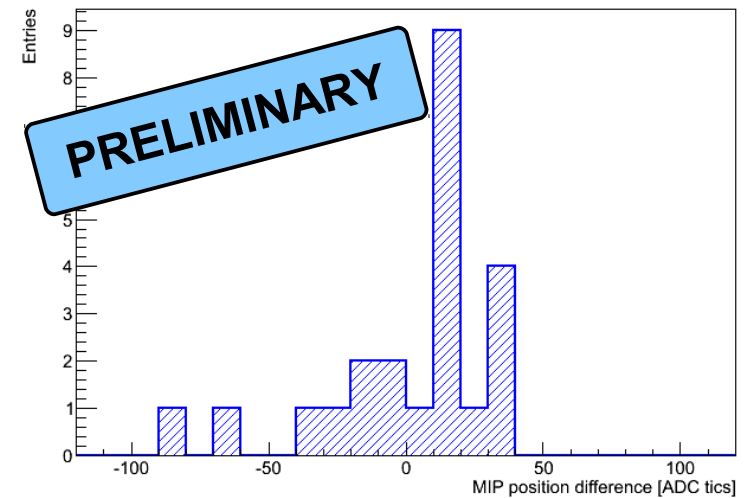
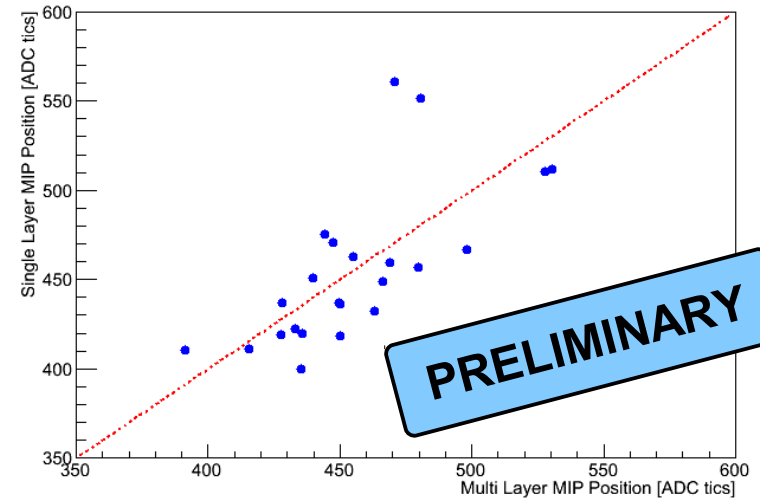
- > 363/400 channels show signal
- > 254/363 channels fitted “in full glory”
 - Most failed full fits on exchanged chips
- > 356/363 fits give $\chi^2/\text{ndf} < 2$
 - Mean 1.059
- > Mean threshold position: 0.16MIP
 - Only full fitted channels considered



Results: Previous Single Layer Calibration

- Boards VI..IX were calibrated in single layers as preparation for CERN beam
- Comparison to MIP positions from this beam
 - No pedestal subtraction performed
 - No temperature correction implemented yet
 - Older calibration done at significantly higher trigger thresholds, no timing selection → less stable fits
 - Several chips have been exchanged but were not recalibrated yet (IDAC, preamps)

HBU2_VI, chip 1



Summary

- > Multi layer: new capabilities for clean selection of MIPs
 - Using hit timing information
 - Dynamic MIP track finding will improve with more layers
- > Current total selection: ~95% noise suppression with minimal signal loss
- > Stable fitting of MIP spectra
 - Large fitrange due to parametrised noise shape
 - Excellent Chi^2/ndf



Conclusions for Next Beamtime

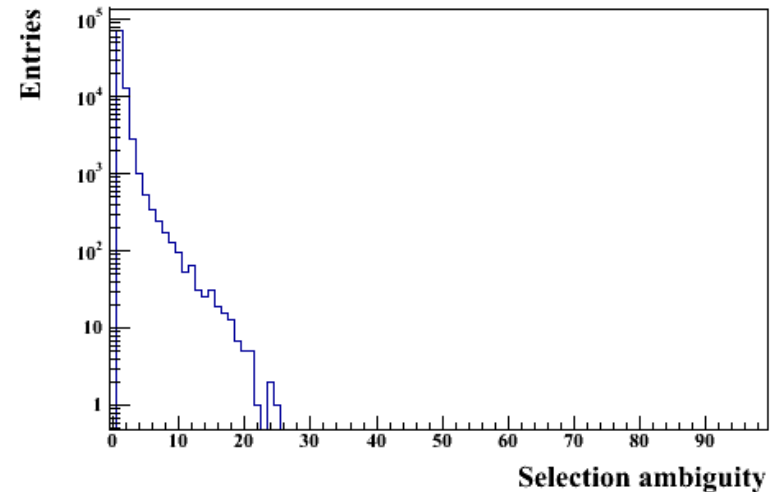
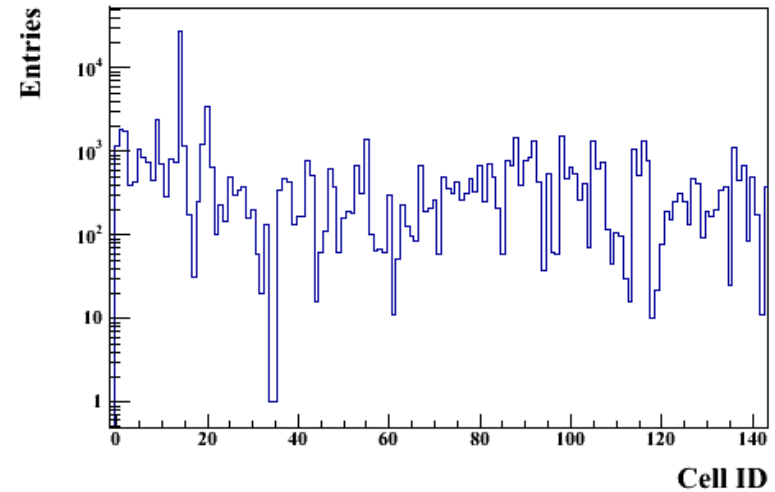
3.5 weeks of beam time starting today:

- > Recheck viability of threshold setup
 - Current thresholds too low?
 - Inefficiencies in data taking (~20% of hits used per r/o cycle)
- > Trigger scintillator positioning
- > Check exchanged channels after IDAC recalibration
 - Board IX fully recalibrated
- > Calibrate temperature readout



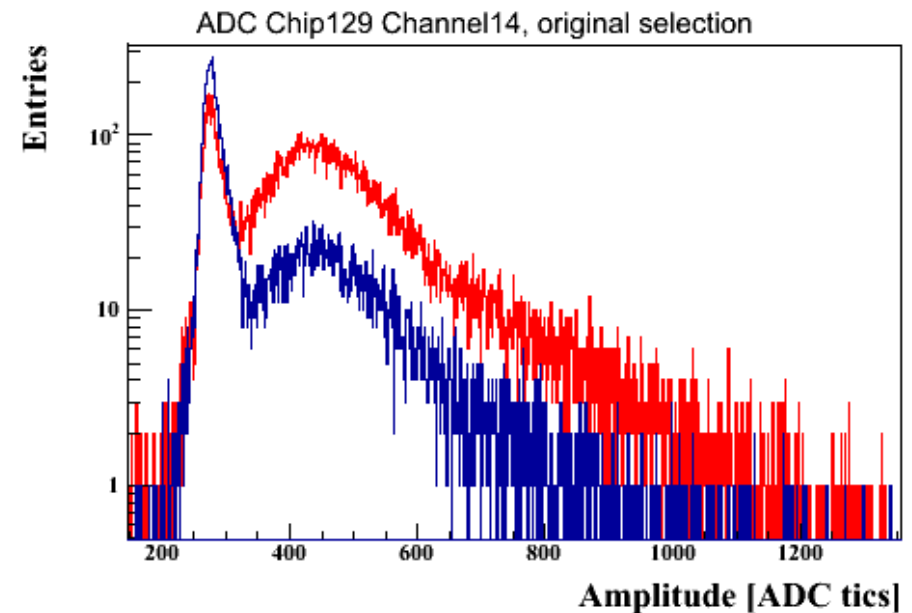
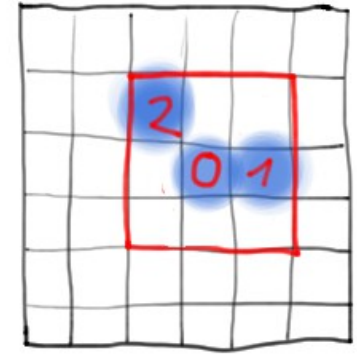
Spatial Selection: Single Tower Finder Issues

- Algorithm often selects wrong tower
 - Correct tower still most chosen
 - Loss of statistics from picking wrong tower
 - Added noise from wrong tower picks in other runs
- Several towers might have same number of hits
 - “selection ambiguity” not easily resolvable
 - Automatically improves with more layers
- Performance only slightly worse than using beam position
 - Does not select tracks traversing two towers (airstack angle misalignment)



Spatial Selection: 3*3 Tower Finder

- Find best 3*3 tile tower per event
 - Can also select slightly diagonal tracks
- Hits in tower weighted by squared distance to tower center (RMS^2)
 - Best tower: lowest RMS^2
- Problem: weighting favors less hits overall
 - Best tower is single hit in one layer
- Does not work yet
 - More noise, less signal than beam position selection
 - Might scale better than single towers for more layers
- For this analysis: use known beam position selection



Timing Selection: Validation Gap

> Validation gap: unvalidated hits are accepted at the end of each bunch cycle

- Noise hits accumulate at the end of the TDC spectrum
- Simple cut to TDC value

> Barely effective method

- S/N marginally improved, but losing 20% MIP statistics
- Low thresholds → noise is validated
- Validation scintillator is smaller than tile → some real beam hits not validated
- Move validation scintillators upstream?

